

# TIME TO WIN (16-Bit) (version 7.07)

for VISUAL BASIC 4.0 (16-Bit Edition)

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ANY REGISTERED USERS CAN ASK ME TO ADD SOME FUNCTIONNALITIES (non graphical routines).

# @Blank

**Purpose :**

**Declare Syntax :**

**Call Syntax :**

**Where :**

**Comments :**

**Examples :**

**See also :**

# AddD

## Purpose :

AddD adds a constant value to all of the elements of a Double array.

## Declare Syntax :

Declare Function cAddD Lib "t2win-16.dll" (array() As Double, ByVal nValue As Double) As Integer

## Call Syntax :

status = cAddD(array(), nValue)

## Where :

array() is the Double array.

nValue is the value to add (if positive) or to subtract (if negative) to all of the elements of the Double array.

## Comments :

**See Also :** [cAddD](#), [cAddI](#), [cAddL](#), [cAddS](#), [Array routines](#)

# AddI

## Purpose :

AddI adds a constant value to all of the elements of an Integer array.

## Declare Syntax :

```
Declare Function cAddI Lib "t2win-16.dll" (array() As Integer, ByVal nValue As Integer) As Integer
```

## Call Syntax :

```
status = cAddI(array(), value)
```

## Where :

array() is the Integer array.

nValue is the value to add (if positive) or to subtract (if negative) to all of the elements of the Integer array.

## Comments :

**See Also :** [cAddD](#), [cAddI](#), [cAddL](#), [cAddS](#), [Array routines](#)

# AddL

## Purpose :

AddL adds a constant value to all of the elements of a Long array.

## Declare Syntax :

```
Declare Function cAddL Lib "t2win-16.dll" (array() As Long, ByVal nValue As Long) As Integer
```

## Call Syntax :

```
status = cAddL(array(), value)
```

## Where :

array() is the Long array.

nValue is the value to add (if positive) or to subtract (if negative) to all of the elements of the Long array.

## Comments :

**See Also :** [cAddD](#), [cAddI](#), [cAddL](#), [cAddS](#), [Array routines](#)

# AddS

## Purpose :

AddS adds a constant value to all of the elements of a Single array.

## Declare Syntax :

```
Declare Function cAddS Lib "t2win-16.dll" (array() As Single, ByVal nValue As Single) As Integer
```

## Call Syntax :

```
status = cAddS(array(), value)
```

## Where :

array() is the Single array.

nValue is the value to add (if positive) or to subtract (if negative) to all of the elements of the Single array.

## Comments :

**See Also :** [cAddD](#), [cAddI](#), [cAddL](#), [cAddS](#), [Array routines](#)

# AddTime

## Purpose :

AddTime retrieves only the part for hours on one day.

## Declare Syntax :

Declare Function cAddTime Lib "t2win-16.dll" (ByVal Hr As Integer) As Integer

## Call Syntax :

```
test = cAddTime(Hr)
```

## Where :

Hr                    is the total minutes  
test                  is the result value.

## Comments :

## Examples :

```
test = cAddTime(1439+2)  
      -> test = 1
```

```
test = cAddTime(2-4)  
      -> test = 1438
```

See also : [Date, Hour and Time routines](#)

# AllSubDirectories

## Purpose :

AllSubDirectories retrieves all sub-directories from a specified directory (root or sub-directory)

## Declare Syntax :

Declare Function cAllSubDirectories Lib "t2win-16.dll" (ByVal lpBaseDirectory As String, nDir As Integer) As String

## Call Syntax :

```
test$ = AllSubDirectories(lpBaseDirectory, nDir)
```

## Where :

lpBaseDirectory\$	is the specified directory
nDir%	< 0 if an error has occurred, > 0 the number of directories founded
test\$	return the directories in one string. Each directory is separated by a CR.

## Comments :

Don't forget that this function can handle a maximum of 700 directories of 70 chars long each.  
The returned string is always automatically sorted in ascending order.

The returned value in 'nDir' can be negative and have the following value :

-32760	allocation error for memory buffer 1.
-32761	allocation error for memory buffer 2.

## Examples :

```
test = cAllSubDirectories("C:",nDir)
```

**See also :** [cSubDirectory](#)



# ArabicToRoman

## **Purpose :**

ArabicToRoman converts an integer or a long integer into Roman representation

## **Declare Syntax :**

```
Declare Function cArabicToRoman Lib "t2win-16.dll" (Var As Variant) As String
```

## **Call Syntax :**

```
test = cArabicToRoman(var)
```

## **Where :**

var	is the integer or long integer value
test	returns the Roman representation of var

## **Comments :**

The string returned by this function is always in lowercase

## **Examples :**

```
test = cArabicToRoman(1994)  
test -> MCMXCIV
```

```
test = cArabicToRoman(1995)  
test -> MCMXCV
```

```
test = cArabicToRoman(1993)  
test -> MCMXCIII
```

# ArrayPrm

## Purpose :

ArrayPrm retrieves the definition of a gived array (only one dimension and for numeric array)

## Declare Syntax :

```
Declare Function cArrayPrm Lib "t2win-16.dll" (array() As Any, nArray As Any) As Integer
```

## Call Syntax :

```
status% = cArrayPrm(array(), nArray)
```

## Where :

array()	the array to proceed
nArray	a type variable 'ArrayType' for receiving the definition
status%	always TRUE

## Comments :

The definition of an array is gived by the following parameters :

Bounds	is the far address of the array in memory.
LBound	is the smallest available subscript for the first dimension of the array.
UBound	is the highest available subscript for the first dimension of the array.
ElemSize	is the size of the element of the array
IndexCount	is the number of dimension of the array.
TotalElem	is the number of element in the array (UBound - LBound + 1) in the first dimension.

## Examples :

```
Dim array(1 To 16) As Integer
Dim arrayDef as ArrayType
status% = cArrayPrm(array(), arrayDef)
array1.Bounds is 1048577
array1.LBound is 1
array1.UBound is 16
array1.ElemSize is 2 (INTEGER)
array1.IndexCount is 1
array1.TotalElem is 16
```

```
Dim array(-7 To 25) As Double
Dim arrayDef as ArrayType
status% = cArrayPrm(array(), arrayDef)
array1.Bounds is 1703929
array1.LBound is -7
array1.UBound is 25
array1.ElemSize is 8 (DOUBLE)
array1.IndexCount is 1
array1.TotalElem is 33
```

```
Dim array(-10 To 10, 1 TO 7) As Long
Dim arrayDef as ArrayType
status% = cArrayPrm(array(), arrayDef)
array1.Bounds is 458753
array1.LBound is 1
array1.UBound is 7
array1.ElemSize is 4 (SINGLE)
array1.IndexCount is 2
array1.TotalElem is 7
```

**See also :** [Constants and Types declaration](#)

# Between

## Purpose :

Between checks to see if a value is between two other values.

## Declare Syntax :

Declare Function cBetween Lib "t2win-16.dll" (Var As Variant, Var1 As Variant, Var2 As Variant) As Integer

## Call Syntax :

```
test = cBetween(var, var1, var2)
```

## Where :

var	value to test
var1	first value
var2	second value
test	TRUE if var is between var1 and var2 FALSE if var is not between var1 and var2

## Comments :

var, var1, var2 are Variant value. In this routine, only Integer, Long, Single, Double are supported.

## Examples :

```
var = 5  
var1 = 1  
var2 = 10  
test = cBetween(var, var1, var2)  
-> test = TRUE
```

```
var = 10  
test = cBetween(var, var1, var2)  
-> test = TRUE
```

**See Also :** [cTrueBetween](#)

# BlockCharFromLeft

## Purpose :

BlockCharFromLeft reads n chars from the left of a string.

## Declare Syntax :

Declare Function cBlockCharFromLeft Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer) As String

## Call Syntax :

Test = cBlockCharFromLeft(Txt, Position)

## Where :

Txt	the string to extract some left chars
Position	the number of chars to read
Test	the result

## Comments :

This fonction is the same that Left\$(Txt, Position) but doesn't generate an Error if a problem occurs.

## Examples :

```
Txt = "ABCDEF"  
Position = 3  
Test = cBlockCharFromLeft(Txt, Position)  
Test = "ABC"
```

**See also :** [cBlockCharFromLeft](#), [cBlockCharFromRight](#), [cOneCharFromLeft](#), [cOneCharFromRight](#)

# BlockCharFromRight

## Purpose :

BlockCharFromRight reads n chars from the right of a string.

## Declare Syntax :

Declare Function cBlockCharFromRight Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer) As String

## Call Syntax :

Test = cBlockCharFromRight(Txt, Position)

## Where :

Txt	the string to extract some right chars
Position	the number of chars to read
Test	the result

## Comments :

This fonction is the same that Right\$(Txt, Position) but doesn't generate an Error if a problem occurs.

## Examples :

```
Txt = "ABCDEF"  
Position = 3  
Test = cBlockCharFromRight(Txt, Position)  
Test = "DEF"
```

**See also :** [cBlockCharFromLeft](#), [cBlockCharFromRight](#), [cOneCharFromLeft](#), [cOneCharFromRight](#)

# ChDir

## Purpose :

ChDir changes the directory.

## Declare Syntax :

Declare Function cChDir Lib "t2win-16.dll" (ByVal lpDir As String) As Integer

## Call Syntax :

```
status = cChDir(lpDir)
```

## Where :

lpDir	is the new directory
status	TRUE is all is OK
	<> TRUE is an error occurs

## Comments :

This fonction is the same that ChDir but doesn't generate an VB Error if a problem occurs.

**See also :** [cChDrive](#)

# ChDrive

## Purpose :

ChDir changes the drive.

## Declare Syntax :

Declare Function cChDrive Lib "t2win-16.dll" (ByVal lpDrive As String) As Integer

## Call Syntax :

status = cChDrive(lpDrive)

## Where :

lpDrive	is the new drive
status	TRUE is all is OK
	<> TRUE is an error occurs

## Comments :

This fonction is the same that ChDrive but doesn't generate an Error if a problem occurs.

**See also :** [cChDir](#)



# CheckChars

## Purpose :

CheckChars verifies that all chars specifien are present in a string.

## Declare Syntax :

```
Declare Function cCheckChars Lib "t2win-16.dll" (Txt As String, charSet As String) As Integer
```

## Call Syntax :

```
status = cCheckChars(Txt, charSet)
```

## Where :

Txt	the string to proceed
charSet	the chars to be verified
status	TRUE if all chars specifien in charSet are present in Txt FALSE if all chars specifien in charSet are not present in Txt

## Comments :

## Examples :

```
Txt = "ABCDEFGH"  
charSet = "CAD"  
status = cCheckChars(Txt, charSet)  
status = TRUE
```

```
Txt = "ABCDEFGH"  
charSet = "CADZ"  
status = cCheckChars(Txt, charSet)  
status = FALSE
```

# FilterX

## Purpose :

FilterBlocks removes one or more sub-string separated by two delimiters in a gived string.

FilterChars removes some chars specifen in a gived string.

FilterFirstChars removes some chars beginning at first position of a gived string.

FilterNotChars removes all chars except speficien chars in a gived string.

## Declare Syntax :

```
Declare Function cFilterBlocks Lib "t2win-16.dll" (Txt As String, Delimiter As String) As String
Declare Function cFilterChars Lib "t2win-16.dll" (Txt As String, charSet As String) As String
Declare Function cFilterFirstChars Lib "t2win-16.dll" (Txt As String, charSet As String) As String
Declare Function cFilterNotChars Lib "t2win-16.dll" (Txt As String, charSet As String) As String
```

## Call Syntax :

```
test = cFilterBlocks(Txt, Delimiter)
test = cFilterChars(Txt, charSet)
test = cFilterFirstChars(Txt, charSet)
test = cFilterNotChars(Txt, charSet)
```

## Where :

Txt	the string to proceed
Delimitortwo chars	for filter the string
charSet	the chars for filter the string
test	the result

## Comments :

## Examples :

```
Txt = "A/BC/DEF/GHIJ"
Delimiter = "/"
test = cFilterBlocks(Txt, Delimiter)
test = "ADEF"
```

```
Txt = "A/BC/DEF/GHIJ"
Delimiter = "B|"
test = cFilterBlocks(Txt, Delimiter)
test = "A|J"
```

```
Txt = "A/BC/DEF/GHIJ"
charSet = "B/"
test = cFilterChars(Txt, charSet)
test = "ACDEFGHIJ"
```

```
Txt = "A/BC/DEF/GHIJ"
charSet = "AF/"
test = cFilterChars(Txt, charSet)
test = "BCDEGHIJ"
```

```
Txt = "A/BC/DEF/GHIJ"
charSet = "A/"
test = cFilterFirstChars(Txt, charSet)
test = "BC/DEF/GHIJ"
```

```
Txt = "A/BC/DEF/GHIJ"
charSet = "A/BC/"
test = cFilterFirstChars(Txt, charSet)
test = "DEF/GHIJ"
```

```
Txt = "A/BC/DEF/GHIJ"
charSet = "B/"
test = cFilterNotChars(Txt, charSet)
test = "/B|/"
```

```
Txt = "A/BC/DEF/GHIJ"
charSet = "AF/"
test = cFilterNotChars(Txt, charSet)
test = "A|F/"
```

# SaveCtlLanguage, ReadCtlLanguage

## Purpose :

SaveCtlLanguage creates or updates a file which contains the text for supporting a language.

ReadCtlLanguage reads a file which contains the text for supporting a language.

## Declare Syntax :

Declare Function cSaveCtlLanguage Lib "t2win-16.dll" (Obj As Object, ByVal Property As Integer, ByVal FileLanguage As String) As Integer

Declare Function cReadCtlLanguage Lib "t2win-16.dll" (Obj As Object, ByVal Property As Integer, ByVal FileLanguage As String) As Integer

## Call Syntax :

test% = cSaveCtlLanguage(Obj, Property, FileLanguage)

test% = cReadCtlLanguage(Obj, Property, FileLanguage)

## Where :

Obj is any object on the form to use the text language.  
Property is an association of constants (RS\_CAPTION, RS\_TEXT, RS\_DATAFIELD, RS\_DATASOURCE, RS\_TAG)  
FileLanguage is the file name to perform the language management.  
test% TRUE if all is ok  
FALSE is an error has occurred

## Comments :

These functions are very, VERY simple to use and your application can support multi-language very fast.

If a problem occurs when accessing the controls or if the filename is an EMPTY string, the returned value is FALSE. These functions doesn't test the validity of the file name.

Ctl can be any control on the form (also Label1).

Property can be RS\_CAPTION to use only controls did have a .Caption property.

can be RS\_TEXT to use only controls did have a .Text property.

can be RS\_DATAFIELD to use only controls did have a .DataField property.

can be RS\_DATASOURCE to use only controls did have a .DataSource property.

can be RS\_TAG to use only controls did have a .Tag property.

can be any 'OR' association of the four following constants :

RS\_CAPTION Or RS\_TEXT Or RS\_DATAFIELD Or RS\_DATASOURCE Or RS\_TAG

If you want to use all properties, you can pass the value 255.

If you use of RS\_DATAFIELD and/or RS\_DATASOURCE, you don't need to set the .DataField and/or .DataSource in the Properties Window in design mode. This is can be useful and is not memory hungry, and the EXE size of your application is minder.

FileLanguage is the name of the file to use to store or retrieve the Property. After the first saving, you translate the file (with NOTEPAD, b.e.) into an another language and save it to an other name. You can use the extension als follows .T?? with ?? is FR (for French), UK (for United Kingdom), GE (for Germany), IT (for Italy), SP (for Spain), ... .

## Examples :

test% = cSaveCtlLanguage(Command1, RS\_CAPTION Or RS\_TEXT, "D:\TIME2WIN\DEMO\TIME2WIN.TUK")

translate it to French and save it in the file "D:\TIME2WIN\DEMO\TIME2WIN.TFR"

test% = cReadCtlLanguage(Command1, RS\_CAPTION Or RS\_TEXT, "D:\TIME2WIN\DEMO\TIME2WIN.TFR")

**See also :** [Constants and Types declaration](#)

# CheckNumericity

See [clsDigit](#)

# FileCompressTab, FileExpandTab

## Purpose :

FileCompressTab compress a number of spaces specified into a TAB char (horizontal tab).

FileExpandTab expands a TAB char (horizontal tab) into a number of spaces.

## Declare Syntax :

```
Declare Function cFileCompressTab Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String, ByVal nTab As Integer) As Long
```

```
Declare Function cFileExpandTab Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String, ByVal nTab As Integer) As Long
```

## Call Syntax :

```
test& = cFileCompressTab(file1, file2, nTab)
```

```
test& = cFileExpandTab(file1, file2, nTab)
```

## Where :

file1\$	is the source file.
file2\$	is the destination file.
nTab%	is the number of spaces corresponding to a TAB char (horizontal tab).
test&	> 0 if all is OK (the returned value is the total bytes copied), < 0 if an error has occurred.

## Comments :

The number of spaces to compress/expand a TAB must be 2 minimum.

Beware of the fact, that if the original file you want to compress spaces contains embedded TAB char, the expanded file is bigger than the original file.

The returned value can be negative and have the following value :

-1	number of spaces is below 2.
-2	overflow error in the expanding buffer for FileExpandTab.
-32720	the number of chars in a block for writing differs from the number of chars for reading.
-32730	reading error for file 1.
-32740	writing error for file 2.
-32750	opening error for file 1.
-32751	opening error for file 2.
-32760	allocation error for memory buffer 1.
-32761	allocation error for memory buffer 2.

## Examples :

```
test& = cFileCompressTab("c:\autoexec.bat", "c:\autoexec.tb1", 3)
```

```
test& = cFileExpandTab("c:\autoexec.tb1", "c:\autoexec.tb2", 3)
```

## See also :

# CheckTime

## Purpose :

CheckTime verifies if an hour (in minutes) is between two others hours (in minutes)

## Declare Syntax :

Declare Function cCheckTime Lib "t2win-16.dll" (ByVal Hr As Integer, ByVal Hr1 As Integer, ByVal Hr2 As Integer) As Integer

## Call Syntax :

```
test = cCheckTime(Hr, Hr1, Hr2)
```

## Where :

Hr	the hour (in minutes) to test
Hr1	the first hour
Hr2	the second value
test	TRUE if Hr is between Hr1 and Hr2

## Comments :

## Examples :

```
Hr = 1439      (23:59)
Hr1 = 1400     (23:20)
Hr2 = 10 (00:10)
test = cCheckTime(Hr, Hr1, Hr2)
      -> test = TRUE
```

```
Hr = 120 (02:00)
test = cCheckTime(Hr, Hr1, Hr2)
      -> test = FALSE
```

**See also :** [cBetween](#), [cTrueBetween](#), [Date](#), [Hour](#) and [Time](#) routines

# FileLastX

## Purpose :

These routines read the date/time for a specified file.

## Declare Syntax :

```
Declare Function cFileDateCreated Lib "t2win-16.dll" (ByVal lpFilename As String) As String
Declare Function cFileLastDateAccess Lib "t2win-16.dll" (ByVal lpFilename As String) As String
Declare Function cFileLastDateModified Lib "t2win-16.dll" (ByVal lpFilename As String) As String
Declare Function cFileTimeCreated Lib "t2win-16.dll" (ByVal lpFilename As String) As String
Declare Function cFileLastTimeAccess Lib "t2win-16.dll" (ByVal lpFilename As String) As String
Declare Function cFileLastTimeModified Lib "t2win-16.dll" (ByVal lpFilename As String) As String
```

## Call Syntax :

```
test = cFileDateCreated(lpFilename)
test = cFileLastDateAccess(lpFilename)
test = cFileLastDateModified(lpFilename)
test = cFileTimeCreated(lpFilename)
test = cFileLastTimeAccess(lpFilename)
test = cFileLastTimeModified(lpFilename)
```

## Where :

lpFileName	the file to read date and/or time
test	HH:MM for time
	DD/MM/YYYY for date

## Comments :

The created, access, modified time/date are the same. The different routines are present for future version of Windows.



# Compact

## Purpose :

Compact compacts a string composed of numeric chars.

## Declare Syntax :

```
Declare Function cCompact Lib "t2win-16.dll" (Txt As String) As String
```

## Call Syntax :

```
test = cCompact(Txt)
```

## Where :

Txt	is the string (only numeric chars) to compact
test	returns the string compacted

## Comments :

If the size of the string is not a multiple of 2, the size used is the nearest below multiple of 2.

## Examples :

```
Txt = "39383736353433323130"  
test = cCompact(Txt)  
test = "9876543210"
```

**See also :** [cUncompact](#)



**See also :**

# Compress

## Purpose :

Compress removes all chr\$(0):ASCII NULL, chr\$(9):TAB, chr\$(32):SPACE from a string

## Declare Syntax :

Declare Function cCompress Lib "t2win-16.dll" (Txt As String) As String

## Call Syntax :

```
test = cCompress(Txt)
```

## Where :

Txt	the string to proceed
test	the string returned without any chr\$(0), chr\$(9), chr\$(32)

## Comments :

**See also :** [cCompressTab](#), [cExpandTab](#)

# CompressTab

## Purpose :

CompressTab packs all n space chars into a tab char.

## Declare Syntax :

```
Declare Function cCompressTab Lib "t2win-16.dll" (Txt As String, ByVal nTab As Integer) As String
```

## Call Syntax :

```
test = cCompressTab(Txt, nTab)
```

## Where :

Txt	the string to proceed
nTab	the number of space chars to replace by a tab char
test	the result

## Comments :

## Examples :

```
Txt = "A" + space$(2) + "B" + space$(3) + "C" + space$(4) + "D"  
nTab = 2  
test = cCompressTab(Txt, nTab)  
test = "A" + chr$(9) + "B" + chr$(9) + space$(1) + "C" + chr$(9) + chr$(9) + "D"
```

**See also :** [cCompress](#), [cExpandTab](#)

# Count

## Purpose :

Count counts the number of a specified char in a string.

## Declare Syntax :

Declare Function cCount Lib "t2win-16.dll" (Txt As String, Separator As String) As Integer

## Call Syntax :

```
test = cCount(Txt, Separator)
```

## Where :

Txt	the string to proceed
Separator	the char to be counted
test	the total number of Separator in the string

## Comments :

## Examples :

```
Txt = "A/BC/DEF/G"  
Separator = "/"  
test = cCount(Txt, Separator)  
test = 3
```

# CountDirectories

## Purpose :

CountDirectories counts the total directory in a specified directory.

## Declare Syntax :

```
Declare Function cCountDirectories Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
```

## Call Syntax :

```
test = cCountDirectories(lpFilename)
```

## Where :

lpFilename	the directory (root or sub-dir)
test	the number of sub-dir founded in the specified directory

## Comments :

**See also :** [cCountFiles](#)

# CountFiles

## Purpose :

CountFiles counts the total files founded in a specified directory.

## Declare Syntax :

```
Declare Function cCountFiles Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
```

## Call Syntax :

```
test = cCountFiles(lpFilename)
```

## Where :

lpFilename	the directory (root or sub-dir)
test	the number of files in the specified directory

## Comments :

**See also :** [cCountDirectories](#)



# CreateAndFill

## Purpose :

CreateAndFill creates a string with the specified size and fill it with some chars.

## Declare Syntax :

Declare Function cCreateAndFill Lib "t2win-16.dll" (ByVal Length As Integer, Txt As String) As String

## Call Syntax :

```
test = cCreateAndFill(Length, Txt)
```

## Where :

Length	the length of the result string
Txt	the chars to fill in the result string
test	the result

## Comments :

## Examples :

```
Length = 14  
Txt = "aBc"  
test = cCreateAndFill(Length, Txt)  
test = "aBcaBcaBcaBcaB"
```

**See also :** [cFill](#)

# CreateBits

## Purpose :

CreateBits creates a string which contains how many bits specified by a number.

## Declare Syntax :

Declare Function cCreateBits Lib "t2win-16.dll" (ByVal nBits As Integer) As String

## Call Syntax :

```
test = cCreateBits(nBits)
```

## Where :

nBits	number of bits wished
test	the result

## Comments :

## Examples :

```
nBits = 10  
test = cCreateBits(nBits)  
test will be a size of 2 chars
```

**See also :** [Bit String Manipulation routines](#)

# CurrentTime

## **Purpose :**

CurrentTime returns the minutes elapsed since midnight.

## **Declare Syntax :**

Declare Function cCurrentTime Lib "t2win-16.dll" () As Integer

## **Call Syntax :**

test% = cCurrentTime()

## **Where :**

test%                    the minutes

## **Comments :**

## **Examples :**

test% = cCurrentTime()                    -> 1234

# MKx

## Purpose :

MKB, MKC, MKD, MKI, MKL, and MKS return a string containing the IEEE representation of a number. Six separate functions are provided, with one each intended for BYTE, CURRENCY, DOUBLE, INTEGER, LONG, SINGLE.

MKN return a string containing the IEEE representation of a big double number. The big double is not a part of the standard variable type of VB.

## Declare Syntax :

```
Declare Function cMKB Lib "t2win-16.dll" (ByVal Value As Integer) As String
Declare Function cMKC Lib "t2win-16.dll" (ByVal Value As Currency) As String
Declare Function cMKD Lib "t2win-16.dll" (ByVal Value As Double) As String
Declare Function cMKI Lib "t2win-16.dll" (ByVal Value As Integer) As String
Declare Function cMKL Lib "t2win-16.dll" (ByVal Value As Long) As String
Declare Function cMKS Lib "t2win-16.dll" (ByVal Value As Single) As String
```

```
Declare Function cMKN Lib "t2win-16.dll" (ByVal Value As String) As String
```

## Call Syntax :

```
Nm$ = cMKB(Value%)
```

```
Nm$ = cMKC(Value@)
```

```
Nm$ = cMKD(Value#)
```

```
Nm$ = cMKI(ValueM)
```

```
Nm$ = cMKL(Value&)
```

```
Nm$ = cMKS(Value!)
```

```
Nm$ = cMKN(Value$)
```

## Where :

Nm\$ receives the IEEE representation of Value?.

## Comments :

For cMKN :

Arithmetics operations on big double value must be use the function defined in [cBig.x](#).

To convert a standard value to a big double value, you must pass the string representation of the value.

The string representation of the value must be founded by using STR\$ not FORMAT\$. In fact, the FORMAT\$ convert the decimal separator into the separator defined in the Control Panel (Number format). The STR\$ doesn't change the decimal separator.

The length of the string representation of a big double is always 10 chars.

**See also :** [cCVB](#), [cCVC](#), [cCVD](#), [cCVI](#), [cCVL](#), [cCVS](#), [cBig.x](#).

# DaysInMonth

## Purpose :

DaysInMonth returns the total days in a month.

## Declare Syntax :

```
Declare Function cDaysInMonth Lib "t2win-16.dll" (ByVal nYear As Integer, ByVal nMonth As Integer) As Integer
```

## Call Syntax :

```
test = cDaysInMonth(nYear, nMonth)
```

## Where :

nYear            is the year with the century  
nMonth           is the month

## Comments :

## Examples :

```
nYear = 1994  
nMonth = 12  
test = cDaysInMonth(nYear, nMonth)  
      test = 31
```

```
nYear = 1995  
nMonth = 2  
test = cDaysInMonth(nYear, nMonth)  
      test = 28
```

# Decrypt

## Purpose :

Decrypt decodes a string encoded with Encrypt function.

## Declare Syntax :

Declare Function cDecrypt Lib "t2win-16.dll" (Txt As String, password As String, ByVal level As Integer) As String

## Call Syntax :

```
test = cDecrypt(Txt, password, level)
```

## Where :

Txt	is the string to decrypt
password	is the key to use for decryption
level	level of the encryption
test	is the string decrypted

## Comments :

The password/key is case sensitive.

The level is a number between **0** and **4** ([Constants and Types declaration](#)).

You must use the same level for encrypt/decrypt a given string.

## Examples :

```
Txt = "Under the blue sky, the sun is yellow"  
password = "a new encryption"  
level = ENCRYPT_LEVEL_4  
test = cEncrypt(Txt, password, level)  
txt = cDecrypt(test, password, level)
```

**See also :** [cEncrypt](#)

# DeviationD

## Purpose :

DeviationD will calculate the standard deviation from all elements in a Double array.

## Declare Syntax :

```
Declare Function cDeviationD Lib "t2win-16.dll" (array() As Double) As Double
```

## Call Syntax :

```
deviation = cDeviationD(array())
```

## Where :

array() is the Double array.

deviation is the standard deviation calculated. This value is always a Double value.

## Comments :

**See Also :** [cDeviationD](#), [cDeviationI](#), [cDeviationL](#), [cDeviationS](#), [Array routines](#)

# DeviationI

## Purpose :

DeviationI will calculate the standard deviation from all elements in an Integer array.

## Declare Syntax :

```
Declare Function cDeviationI Lib "t2win-16.dll" (array() As Integer) As Double
```

## Call Syntax :

```
deviation = cDeviationI(array())
```

## Where :

array() is the Integer array.

deviation is the standard deviation calculated. This value is always a Double value.

## Comments :

**See Also :** [cDeviationD](#), [cDeviationI](#), [cDeviationL](#), [cDeviationS](#), [Array routines](#)



# DeviationL

## Purpose :

DeviationL will calculate the standard deviation from all elements in a Long array.

## Declare Syntax :

```
Declare Function cDeviationL Lib "t2win-16.dll" (array() As Long) As Double
```

## Call Syntax :

```
deviation = cDeviationL(array())
```

## Where :

array() is the Long array.  
deviation is the standard deviation calculated. This value is always a Double value.

## Comments :

**See Also :** [cDeviationD](#), [cDeviationI](#), [cDeviationL](#), [cDeviationS](#), [Array routines](#)

# DeviationS

## Purpose :

DeviationS will calculate the standard deviation from all elements in a Single array.

## Declare Syntax :

Declare Function cDeviationS Lib "t2win-16.dll" (array() As Single) As Double

## Call Syntax :

deviation = cDeviationS(array())

## Where :

array() is the Single array.

deviation is the standard deviation calculated. This value is always a Double value.

## Comments :

**See Also :** [cDeviationD](#), [cDeviationI](#), [cDeviationL](#), [cDeviationS](#), [Array routines](#)

# Encrypt

## Purpose :

Encrypt encodes a string with a password/key.

## Declare Syntax :

Declare Function cEncrypt Lib "t2win-16.dll" (Txt As String, password As String, ByVal level As Integer) As String

## Call Syntax :

```
test = cEncrypt(Txt, password, level)
```

## Where :

Txt	is the string to encrypt
password	is the key to use for encryption
level	level of the encryption
test	is the string decrypted

## Comments :

The password/key is case sensitive.

The level is a number between **0** and **4** ([Constants and Types declaration](#)).

Higher is the level, better is the encryption

You must use the same level for encrypt/decrypt a gived string.

## Examples :

```
Txt = "Under the blue sky, the sun is yellow"  
password = "a new encryption"  
level = ENCRYPT_LEVEL_4  
test = cEncrypt(Txt, password, level)  
txt = cDecrypt(test, password, level)
```

**See also :** [cDecrypt](#)

# ExitWindowsAndExecute, RebootSystem, RestartWindows

## Purpose :

ExitWindowsAndExecute terminates Windows, runs a specified MS-DOS application, and then restarts Windows.

RebootSystem reboots your system.

RestartWindows restarts your Windows.

## Declare Syntax :

```
Declare Function cExitWindowsAndExecute Lib "t2win-16.dll" (ByVal lpszExe As String, ByVal lpszParams As String) As Integer
```

```
Declare Function cRebootSystem Lib "t2win-16.dll" () As Integer
```

```
Declare Function cRestartWindows Lib "t2win-16.dll" () As Integer
```

## Call Syntax :

```
test% = cExitWindowsAndExecute(lpszExe, lpszParams)
```

```
test% = cRebootSystem()
```

```
test% = cRestartWindows()
```

## Where :

lpszExe	is the program to launch after exiting Windows.
lpszParams	are the associated parameter to pass to the program.
test%	= 0 if one or more applications refuse to terminate.

## Comments :

The ExitWindowsAndExecute function is typically used by installation programs to replace components of Windows which are active when Windows is running.

## Examples :

```
test% = cExitWindowsAndExecute("MENU.EXE", "/Z/V/C")
```

```
test% = cRebootSystem()
```

```
test% = cRestartWindows()
```

# ExpandTab

## Purpose :

ExpandTab unpacks all tab chars into n space chars.

## Declare Syntax :

```
Declare Function cExpandTab Lib "t2win-16.dll" (Txt As String, ByVal nTab As Integer) As String
```

## Call Syntax :

```
test = cExpandTab(Txt, nTab)
```

## Where :

Txt	the string to proceed
nTab	the number of space chars which replace a tab char
test	the result

## Comments :

## Examples :

```
Txt = test = "A" + chr$(9) + "B" + chr$(9) + space$(1) + "C" + chr$(9) + chr$(9) + "D"  
nTab = 2  
test = cExpandTab(Txt, nTab)  
test = "A" + space$(2) + "B" + space$(3) + "C" + space$(4) + "D"
```

**See also :** [cCompress](#), [cCompressTab](#)

# FileCRC32

## Purpose :

FileCRC32 calculates a 32 bits CRC for a given file.

## Declare Syntax :

Declare Function cFileCRC32 Lib "t2win-16.dll" (ByVal lpFilename As String, ByVal mode As Integer) As Long

## Call Syntax :

```
test = cFileCRC32(lpFilename, mode)
```

## Where :

lpFilename	the file to proceed
mode	OPEN_MODE_BINARY (calculates the CRC on the full length of the file). This is the default mode. OPEN_MODE_TEXT (calculates the CRC until a EOF is encountered)
test	the calculated CRC 32 bits in a LONG.

## Comments :

The returned value can be negative and have only a value :

-1 If the filename is not a good filename or if the filename not exist or if an error occurs when accessing the filename.

## Examples :

```
test = cFileCRC32("C:\COMMAND.COM") &h1131ADD3 (MS-DOS 6.22)
```

**See also :** [cStringCRC32](#), [Constants and Types declaration](#)

# FileDrive

## **Purpose :**

FileDrive extracts the drive on which the file is present.

## **Declare Syntax :**

```
Declare Function cFileDrive Lib "t2win-16.dll" (ByVal lpFilename As String) As String
```

## **Call Syntax :**

```
test$ = cFileDrive(lpFilename)
```

## **Where :**

lpFilename	the file to proceed
test\$	EMPTY is the file not exist or an error occurs when accessing the file DRIVE LETTER for the file

## **Comments :**

# FileLineCount

## Purpose :

FileLineCount counts the total number of lines in an ASCII file.

## Declare Syntax :

```
Declare Function cFileLineCount Lib "t2win-16.dll" (ByVal lpFilename As String) As Long
```

## Call Syntax :

```
test& = cFileLineCount(lpFilename$)
```

## Where :

lpFilename\$	is the name of the file.
test&	is the total number of lines.

## Comments :

Each line is determined only if a CR is ending the line.

The returned value can be negative and have the following value :

-1	error opening file (not exist, not a valid filename).
-2	error reading file.
-3	error when allocating memory buffer.

## Examples :

```
test& = cFileLineCount("c:\autoexec.bat")
```

On my system :

```
test& =
```

## See also :



# FilePathExists

## Purpose :

FilePathExists verifies if the specified file is present.

## Declare Syntax :

```
Declare Function cFilePathExists Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
```

## Call Syntax :

```
test% = cFilePathExists(lpFilename)
```

## Where :

lpFilename	the file to proceed
test%	TRUE is the file exists <> TRUE if the file not exists or if an error occurs when accessing the file.

## Comments :

# CVx

## Purpose :

CVB, CVC, CVD, CVI, CVL and CVS returns number in a certain precision given a string containing the IEEE representation of the number. Six separate functions are provided, with one each intended for BYTE, CURRENCY, DOUBLE, INTEGER, LONG and SINGLE.

## Declare Syntax :

```
Declare Function cCVB Lib "t2win-16.dll" (Value As String) As Integer
Declare Function cCVC Lib "t2win-16.dll" (Value As String) As Currency
Declare Function cCVD Lib "t2win-16.dll" (Value As String) As Double
Declare Function cCVI Lib "t2win-16.dll" (Value As String) As Integer
Declare Function cCVL Lib "t2win-16.dll" (Value As String) As Long
Declare Function cCVS Lib "t2win-16.dll" (Value As String) As Single
```

## Call Syntax :

```
test% = cCVB(Value$)
test@ = cCVC(Value$)
test# = cCVD(Value$)
test% = cCVI(Value$)
test& = cCVL(Value$)
test! = cCVS(Value$)
```

## Where :

test? receives the value represented by the IEEE string held in Value\$

## Comments :

**See also :** [cMKB](#), [cMKC](#), [cMKD](#), [cMKI](#), [cMKL](#), [cMKS](#)

# GetDiskFree, GetDiskSpace, GetDiskUsed, GetDiskClusterSize

## Purpose :

GetDiskFree, GetDiskSpace, GetDiskUsed and GetDiskClusterSize retrieves respectively the free disk space, the size of the disk, the part of the disk used and the size of a cluster on a specified disk (hard disk or floppy disk).

## Declare Syntax :

```
Declare Function cGetDiskFree Lib "t2win-16.dll" (ByVal lpDrive As String) As Long
Declare Function cGetDiskSpace Lib "t2win-16.dll" (ByVal lpDrive As String) As Long
Declare Function cGetDiskUsed Lib "t2win-16.dll" (ByVal lpDrive As String) As Long
Declare Function cGetDiskClusterSize Lib "t2win-16.dll" (ByVal lpDrive As String) As Long
```

## Call Syntax :

```
test& = cGetDiskFree(lpDrive)
test& = cGetDiskSpace(lpDrive)
test& = cGetDiskUsed(lpDrive)
test& = cGetDiskClusterSize(lpDrive)
```

## Where :

lpDrive                      is the letter for the disk  
test&                         is the result.

## Comments :

If the disk is not present or if the disk is not available or if an error occurs when accessing the disk, the returned value is always -1.

This function works with local disk (hard, floppy or cd-rom) als well on remote disk (network).

## Examples :

```
test& = cGetDiskFree("C")                -> 268197888
test& = cGetDiskSpace("C")               -> 527654912
test& = cGetDiskUsed("C")-> 259457024
test& = cGetDiskClusterSize("C")       -> 8192
```

**See also :** [cFileSize](#), [cFilesSize](#), [cFilesSizeOnDisk](#), [cFilesSlack](#)

# FilesInDirectory

## Purpose :

FilesInDirectory retrieves each file in the specified directory.

## Declare Syntax :

Declare Function cFilesInDirectory Lib "t2win-16.dll" (ByVal nFilename As String, ByVal firstnext As Integer) As String

## Call Syntax :

```
test$ = cFilesInDirectory(nFilename, firstnext )
```

## Where :

nFilename	the directory to proceed with the file mask (*. * for all)
firstnext	TRUE for the first file FALSE for each next file
test\$	the returned file

## Comments :

## Examples :

```
Dim i      As Integer
Dim Tmp    As String

i = 0
Tmp = cFilesInDirectory("c:\*.*", True)

Debug.Print "The first 7 files in C:\ are : "

Do While (Len(Tmp) > 0)
    Debug.Print Tmp
    Tmp = cFilesInDirectory("c:\*.*", False)
    i = i + 1
    If (i >= 7) Then Exit Do
Loop
```

On my system:

The first 7 files in C:\ are :

```
863DATA
WINA20.386
AUTOEXEC.BAT
COMMAND.COM
IMAGE.DAT
BOOTSECT.DOS
ACD.IDX
```

**See also :** [cFilesInDirOnDisk](#), [cFilesInfoInDir](#), [cAllSubDirectories](#), [cSubDirectory](#)

# FileSize

## Purpose :

FileSize returns the size of the specified file.

## Declare Syntax :

```
Declare Function cFileSize Lib "t2win-16.dll" (ByVal lpFilename As String) As Long
```

## Call Syntax :

```
test& = cFileSize(lpFilename)
```

## Where :

lpFilename	the file to proceed
test&	the size of the file

## Comments :

If the file is not present or if an error occurs when accessing the file, the return value is 0

**See also :** [cFileSize](#), [cFileSizeOnDisk](#), [cFilesSlack](#)

# FileSize

## Purpose :

FileSize returns the logical size of all files specified by file mask.

FileSizeOnDisk returns the physical size of all files specified by file mask.

FilesSlack returns in one call, the slack from all files specified by file mask, the logical size and the physical size..

## Declare Syntax :

```
Declare Function cFileSize Lib "t2win-16.dll" (ByVal lpFilename As String) As Long
```

```
Declare Function cFileSizeOnDisk Lib "t2win-16.dll" (ByVal nFileName As String) As Long
```

```
Declare Function cFilesSlack Lib "t2win-16.dll" (ByVal nFileName As String, Size1 As Long, Size2 As Long) As Integer
```

## Call Syntax :

```
test& = cFileSize(nFilename)
```

```
test& = cFileSizeOnDisk(nFilename)
```

```
test% = cFilesSlack(nFilename, Size1, Size2)
```

## Where :

nFilename is the mask file to proceed.

test& is the size of all files founden with the file mask.

test% is the slack for all files fouden with the file mask.

Size1 is the logical size of all files fouden with the file mask.

Size2 is the physical size of all files fouden with the file mask.

## Comments :

If the mask is invalid or if the file not exists or if an error occurs when accessing the file, the return value is 0

The slack of a file or files by file mask is the % of all spaces not used on all last clusters.

## Examples :

```
test& = cFileSize("**.*") on my system, 5607689 bytes
```

```
test& = cFileSizeOnDisk("**.*") on my system, 5890048 bytes
```

```
test% = cFilesSlack("**.*", 0, 0) on my system, 4 %
```

**See also :** [cFileSize](#), [cGetDiskClusterSize](#)

# IsFileX

## Purpose :

The routines checks if a specified file has or not the specified attribute.

IsEmpty checks if the file contains or not data (size > 0).

IsValid checks if the filename follows the DOS syntax for a file.

GetAttrib retrieves in a Call, all attributes of a given file.

## Declare Syntax :

```
Declare Function clsFileArchive Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function clsFileEmpty Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function clsFileHidden Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function clsFilenameValid Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function clsFileNormal Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function clsFileReadOnly Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function clsFileSubDir Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function clsFileSystem Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function clsFileVold Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function clsFileFlag Lib "t2win-16.dll" (ByVal nFilename As String, ByVal nStatus As Integer) As Integer
```

```
Declare Function cFileGetAttrib Lib "t2win-16.dll" (ByVal nFilename As String, nFileAttribute As Any) As Integer
```

## Call Syntax :

```
test% = clsFileArchive(nFilename)
test% = clsFileEmpty(nFilename)
test% = clsFileHidden(nFilename)
test% = clsFilenameValid(nFilename)
test% = clsFileNormal(nFilename)
test% = clsFileReadOnly(nFilename)
test% = clsFileSubDir(nFilename)
test% = clsFileSystem(nFilename)
test% = clsFileVold(nFilename)
test% = clsFileFlag(nFilename, nStatus)

test% = cFileGetAttrib(nFilename, nFileAttribute)
```

## Where :

nFilename	the filename to check
nStatus	the status to check (only for clsFileFlag)
A_ARCH with logical OR.	combine A_NORMAL, A_RDONLY, A_HIDDEN, A_SYSTEM, A_VOLID, A_SUBDIR,
nFileAttribute	the type variable 'FileAttributeType' (only for cFileGetAttrib)
test	TRUE if the specified flag is present FALSE if the specified flag is not present

## Comments :

IsValid checks only the validity of a file (normal file or network file) not the presence on a disk, the returned code can be :

IFV_ERROR	bad char in the filename
IFV_NAME_TOO_LONG	the length of the file part is too long (> 8)
IFV_EXT_TOO_LONG	the length of the extension part is too long (> 3)
IFV_TOO_MANY_BACKSLASH	too many successive slashes (> 2)
IFV_BAD_DRIVE_LETTER	bad drive letter before the colon ':'
IFV_BAD_COLON_POS	bad colon ':' position (<>2)
IFV_EXT_WITHOUT_NAME	extension without a name

If the filename is not a good filename or if the filename not exist or if an error occurs when accessing the filename, the return value is always FALSE.

**See also :** [IsX Family Test routines](#), [Constants and Types declaration](#)



# FiID

## Purpose :

FiID fills, with an automatic incremented value, all of the elements of a Double array.

## Declare Syntax :

Declare Function cFiID Lib "t2win-16.dll" (array() As Double, ByVal nValue As Double) As Integer

## Call Syntax :

```
status = cFiID(array(), nValue)
```

## Where :

array()	is the Double array.
nValue	is the Double value automatiCally incremented by one.
status	is always TRUE.

## Comments :

**See Also :** [cFiID](#), [cFill](#), [cFillL](#), [cFillS](#), [Array routines](#)

# Fill

## Purpose :

Fill fills, with an automatic incremented value, all of the elements of an Integer array.

## Declare Syntax :

Declare Function cFill Lib "t2win-16.dll" (array() As Integer, ByVal nValue As Integer) As Integer

## Call Syntax :

```
status = cFill(array(), nValue)
```

## Where :

array()	is the Integer array.
nValue	is the Integer value automatically incremented by one.
status	is always TRUE.

## Comments :

**See Also :** [cFillD](#), [cFill](#), [cFillL](#), [cFillS](#), [Array routines](#)

# FiLL

## Purpose :

FiLL fills, with an automatic incremented value, all of the elements of a Long array.

## Declare Syntax :

Declare Function cFiLL Lib "t2win-16.dll" (array() As Long, ByVal nValue As Long) As Integer

## Call Syntax :

```
status = cFiLL(array(), nValue)
```

## Where :

array()	is the Long array.
nValue	is the Long value automatically incremented by one.
status	is always TRUE.

## Comments :

**See Also :** [cFiLLD](#), [cFiLLI](#), [cFiLLL](#), [cFiLLS](#), [Array routines](#)

# FiIS

## Purpose :

FiIS fills, with an automatic incremented value, all of the elements of a Single array.

## Declare Syntax :

Declare Function cFiIS Lib "t2win-16.dll" (array() As Single, ByVal nValue As Single) As Integer

## Call Syntax :

```
status = cFiIS(array(), nValue)
```

## Where :

array()	is the Single array.
nValue	is the Single value automatiCally incremented by one.
status	is always TRUE.

## Comments :

**See Also :** [cFiID](#), [cFiII](#), [cFiIII](#), [cFiIS](#), [Array routines](#)

# Conversion table for Hundreds

The table below show the international table conversion between minutes and hundreds.  
Don't forget that some hundreds are rounded.

Minutes	Hundreds	true value	Minutes	Hundreds	true value
0	<b>00</b>	0	30	<b>50</b>	50
1	<b>02</b>	1,666667	31	<b>52</b>	51,666667
2	<b>03</b>	3,333333	32	<b>53</b>	53,333333
3	<b>05</b>	5	33	<b>55</b>	55
4	<b>07</b>	6,666667	34	<b>57</b>	56,666667
5	<b>08</b>	8,333333	35	<b>58</b>	58,333333
6	<b>10</b>	10	36	<b>60</b>	60
7	<b>12</b>	11,666667	37	<b>62</b>	61,666667
8	<b>13</b>	13,333333	38	<b>63</b>	63,333333
9	<b>15</b>	15	39	<b>65</b>	65
10	<b>17</b>	16,666667	40	<b>67</b>	66,666667
11	<b>18</b>	18,333333	41	<b>68</b>	68,333333
12	<b>20</b>	20	42	<b>70</b>	70
13	<b>22</b>	21,666667	43	<b>72</b>	71,666667
14	<b>23</b>	23,333333	44	<b>73</b>	73,333333
15	<b>25</b>	25	45	<b>75</b>	75
16	<b>27</b>	26,666667	46	<b>77</b>	76,666667
17	<b>28</b>	28,333333	47	<b>78</b>	78,333333
18	<b>30</b>	30	48	<b>80</b>	80
19	<b>32</b>	31,666667	49	<b>82</b>	81,666667
20	<b>33</b>	33,333333	50	<b>83</b>	83,333333
21	<b>35</b>	35	51	<b>85</b>	85
22	<b>37</b>	36,666667	52	<b>87</b>	86,666667
23	<b>38</b>	38,333333	53	<b>88</b>	88,333333
24	<b>40</b>	40	54	<b>90</b>	90
25	<b>42</b>	41,666667	55	<b>92</b>	91,666667
26	<b>43</b>	43,333333	56	<b>93</b>	93,333333
27	<b>45</b>	45	57	<b>95</b>	95
28	<b>47</b>	46,666667	58	<b>97</b>	96,666667
29	<b>48</b>	48,333333	59	<b>98</b>	98,333333

Note : you can see if you've a good look in this table that some difference between two minutes are "better" than others if converted in hundreds. This is due to the rounding value.

if I works from 12 to 16 minutes (4 minutes), I've worked  $(27 - 20) = 7$  hundreds  
if I works from 16 to 20 minutes (4 minutes), I've worked  $(33 - 27) = 6$  hundreds

In the two cases, I've worked 4 minutes but in the first case, I receive 7 hundreds and in the second case, I receive only 6 hundreds.

# TypeX

## Purpose :

TypesCompare compares two Types variable.  
CompareTypeString compares a Type to a String.  
CompareStringType compares a String to a Type.

TypeClear clears a Type variable.  
TypeMid extracts information from a Type variable.

TypesCopy copies a Type variable into a variable.  
TypeTransfert transfers a Type variable into a String.

StringToType copies a String to a Type variable.  
TypeToString copies a Type variable to a String.

## Declare Syntax :

```
Declare Function cTypesCompare Lib "t2win-16.dll" (Type1 As Any, Type2 As Any, ByVal lenType1 As Integer) As Integer
```

```
Declare Function cCompareTypeString Lib "t2win-16.dll" Alias "cTypesCompare" (TypeSrc As Any, ByVal Dst As String, ByVal lenTypeSrc As Integer) As Integer
```

```
Declare Function cCompareStringType Lib "t2win-16.dll" Alias "cTypesCompare" (ByVal Src As String, TypeDst As Any, ByVal lenTypeSrc As Integer) As Integer
```

```
Declare Sub cTypeClear Lib "t2win-16.dll" (TypeSrc As Any, ByVal lenTypeSrc As Integer)
```

```
Declare Function cTypeMid Lib "t2win-16.dll" (TypeSrc As Any, ByVal Offset As Integer, ByVal Length As Integer) As String
```

```
Declare Sub cTypesCopy Lib "t2win-16.dll" (TypeSrc As Any, TypeDst As Any, ByVal lenTypeSrc As Integer)
```

```
Declare Function cTypeTransfert Lib "t2win-16.dll" (TypeSrc As Any, ByVal lenTypeSrc As Integer) As String
```

```
Declare Sub cStringToType Lib "t2win-16.dll" Alias "cTypesCopy" (ByVal Src As String, TypeDst As Any, ByVal lenTypeSrc As Integer)
```

```
Declare Sub cTypeToString Lib "t2win-16.dll" Alias "cTypesCopy" (TypeSrc As Any, ByVal Dst As String, ByVal lenTypeSrc As Integer)
```

## Call Syntax :

```
test% = cTypesCompare(Type1, Type2, len(Type1))  
test% = cCompareTypeString(TypeSrc, Dst, len(TypeSrc))  
test% = cCompareStringType(Src, TypeDst, len(TypeDst))
```

```
Call cTypeClear(TypeSrc, len(TypeSrc))  
test$ = cTypeMid(TypeSrc, Offset, Length)
```

```
Call cTypesCopy(TypeSrc, TypeDst, len(TypeSrc))  
test$ = cTypeTransfert(TypeSrc, len(TypeSrc))
```

```
Call cStringToType(Src, TypeDst, len(TypeDst))  
Call cTypeToString(TypeSrc, Dst, len(TypeSrc))
```

## Where :

Type1, Type2, TypeSrc, TypeDst	the Type variable
Src, Dst,	the String variable
Offset	the offset in the Type variable
Length	the length in the Type variable
test%	TRUE if the variables to compare are the same

test\$

FALSE if the variables to compare are not the same  
the result

**Comments :**

Only Type variable mixed with INTEGER, LONG, SINGLE, DOUBLE, CURRENCY and FIXED STRING can be used.

When you compare 2 types variables or 1 type variable and 1 string, the size of each variable must be same.  
When you copy 1 Type variable into a string or a string into Type variable, the size of each variable must be same.

**Examples :**

**See also :**

# LngInpBox

## Purpose :

LngInpBox is a fully replacement of the standard function InputBox\$. It supports Multi-Language.

## Declare Syntax :

Declare Function cLngInpBox Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal Message As String, ByVal Title As String, ByVal Default As String) As String

## Call Syntax :

test\$ = cLngInpBox(nLanguage, Message, Title, Default)

## Where :

nLanguage	is the language number.
Message	is the message to display.
Title	is the title of the message box.
Default	is the default string to display in the input part.
Test\$	is the returned data in the input part.

## Comments :

nLanguage must be a language number defined in [Constants and Types declaration](#). If the language number is not correct, the french language is always returned.

The returned data can be an EMPTY string if the 'Cancel' button is pushed. If the 'OK' button is pushed the contents of the input part is returned.

## Examples :

test\$ = cLngInpBox(LNG\_FRENCH, "This a new InputBox in French", "TIME TO WIN ", " INPUT BOX IN FRENCH")

**See also :** [cLngBoxMsg](#), [cLngMsgBox](#)



# FindBitReset

## Purpose :

FindBitReset finds the first bit Reset starting at the position given for a a gived string.

## Declare Syntax :

Declare Function cFindBitReset Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer) As Integer

## Call Syntax :

test = cFindBitReset(Txt, Position)

## Where :

Txt	the string to proceed
Position	the starting position
test	TRUE if no bit founded <> TRUE if a bit founded

## Comments :

This function is useful to find or scan a string for the bit Reset. The first bit in the string to start the test is -1.

**See also :** [Bit String Manipulation routines](#)

# FindBitSet

## Purpose :

FindBitSet finds the first bit Set starting at the position given for a a gived string.

## Declare Syntax :

Declare Function cFindBitSet Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer) As Integer

## Call Syntax :

```
test = cFindBitSet(Txt, Position)
```

## Where :

Txt	the string to proceed
Position	the starting position
test	TRUE if no bit founded <> TRUE if a bit founded

## Comments :

This function is useful to find or scan a string for the bit Set. The first bit in the string to start the test is -1.

**See also :** [Bit String Manipulation routines](#)

# FindFileInEnv

## Purpose :

FindFileInEnv searches if a specified file is present in the specified environment variable.

## Declare Syntax :

Declare Function cFindFileInEnv Lib "t2win-16.dll" (ByVal lpFilename As String, ByVal lpEnv As String) As Integer

## Call Syntax :

```
test% = cFindFileInEnv(lpFilename, lpEnv)
```

## Where :

lpFilename	name of file to search for
lpEnv	environment to search
test%	TRUE if founded
	FALSE if not founded

## Comments :

This function searches for the target file in the specified domain. The lpEnv variable can be any environment variable that specifies a list of directory paths, such as PATH, LIB, INCLUDE, or other user-defined variables. This function is case-sensitive, so the lpEnv variable should match the case of the environment variable.

The routine first searches for the file in the current working directory. If it doesn't find the file, it next looks through the directories specified by the environment variable.

## Examples :

```
test% = cFileFileInEnv("win.com", "windir")      -> TRUE
```

**See also :** [cFindFileInPath](#)

# FindFileInPath

## Purpose :

FindFileInPath searches if a specified file is present in the path.

## Declare Syntax :

```
Declare Function cFindFileInPath Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
```

## Call Syntax :

```
test% = cFindFileInPath(lpFilename)
```

## Where :

lpFilename	name of file to search for
test%	TRUE if founded
	FALSE if not founded

## Comments :

This function searches for the target file in the PATH environment variable that specifies a list of directory paths. The routine first searches for the file in the current working directory. If it doesn't find the file, it next looks through the all directories specified in the PATH environment variable.

This function is a subset of cFindFileInEnv : cFileFileInEnv(lpFilename, "PATH")

## Examples :

```
test% = cFileFileInPath("xcopy.exe")           -> TRUE
```

**See also :** [cFindFileInEnv](#)

# FromBinary, FromBinary2, ToBinary, ToBinary2

## Purpose :

FromBinary converts a binary string (0, 1) to a string

FromBinary2 converts a binary string (custom letters) to a string

ToBinary converts a string to a binary representation with 0, 1

ToBinary2 converts a string to a binary representation with two custom letters for 0, 1 representation

## Declare Syntax :

```
Declare Function cFromBinary Lib "t2win-16.dll" (Text As String) As String
```

```
Declare Function cFromBinary2 Lib "t2win-16.dll" (Text As String, Bin As String) As String
```

```
Declare Function cToBinary Lib "t2win-16.dll" (Text As String) As String
```

```
Declare Function cToBinary2 Lib "t2win-16.dll" (Text As String, Bin As String) As String
```

## Call Syntax :

```
test$ = cFromBinary(Text)
```

```
test$ = cFromBinary2(Text, Bin)
```

```
test$ = cToBinary(Text)
```

```
test$ = cToBinary2(Text, Bin)
```

## Where :

Text            the string to proceed

Bin             the two custom letters for 0, 1 representation

test\$           the result

## Comments :

## Examples :

```
test$ = cToBinary("MC")
```

```
-> "0100110101000011"
```

```
test$ = cToBinary2("MC","mc")
```

```
-> "cmccmmcmcmccmm"
```

```
test$ = cFromBinary("0100110101000011")
```

```
-> "MC"
```

```
test$ = cFromBinary2("cmccmmcmcmccmm","mc") -> "MC"
```

**See also :** [cFromHexa](#), [cToHexa](#)

# FromHexa, ToHexa

## Purpose :

ToHexa converts a ascii string to hexa string.  
FromHexa converts a hexa string to an ascii string.

## Declare Syntax :

```
Declare Function cFromHexa Lib "t2win-16.dll" (Text As String) As String  
Declare Function cToHexa Lib "t2win-16.dll" (Text As String) As String
```

## Call Syntax :

```
test$ = cFromHexa(Text)  
test$ = cToHexa(Text)
```

## Where :

Text	the string to proceed
test\$	the result

## Comments :

The returned string from ToHexa is always a multiple of 2  
If the size of the string passed to FromHexa is not a multiple of 2, only n-1 chars are used

## Examples :

```
test$ = cToHexa("ABCDEFGH")           -> "41424344454647"  
test$ = cFromHexa("47464544434241")  -> "GFEDCBA"
```

**See also :** [cFromBinary](#), [cToBinary](#)

# Get, GetBlock, GetIn, GetInPart, GetInPartR, GetInR, TokenIn

## Purpose :

Get extracts a sub-string delimited by '|' in a given string.  
GetBlock reads a block of n chars starting at a given block in a given string.  
GetIn extracts a left sub-string delimited by a separator in a given string.  
GetInPart extracts the first left sub-string or the rest after the first sub-string delimited by a separator in a given string.  
GetInPartR extracts the first right sub-string or the rest after the first sub-string delimited by a separator in a given string.  
GetInR extracts a right sub-string delimited by a separator in a given string.  
TokenIn extracts a sub-string delimited by a separator's list in a given string.

## Declare Syntax :

```
Declare Function cGet Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer) As String
Declare Function cGetBlock Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer, ByVal Length As Integer) As String
Declare Function cGetIn Lib "t2win-16.dll" (Txt As String, Separator As String, ByVal Position As Integer) As String
Declare Function cGetInPart Lib "t2win-16.dll" (Txt As String, Separator As String, ByVal Position As Integer) As String
Declare Function cGetInPartR Lib "t2win-16.dll" (Txt As String, Separator As String, ByVal Position As Integer) As String
Declare Function cGetInR Lib "t2win-16.dll" (Txt As String, Separator As String, ByVal Position As Integer) As String
Declare Function cTokenIn Lib "t2win-16.dll" (Txt As String, Separator As String, ByVal Position As Integer) As String
```

## Call Syntax :

```
test$ = cGet(Txt, Position)
test$ = cGetBlock(Txt, Position, Length)
test$ = cGetIn(Txt, Separator, Position)
test$ = cGetInPart(Txt, Separator, Position)
test$ = cGetInPartR(Txt, Separator, Position)
test$ = cGetInR(Txt, Separator, Position)
test$ = cTokenIn(Txt, SeparatorList, Position)
```

## Where :

Txt	the string to proceed.
Position	the position of the sub-string or the block.
Length	the length of each block.
Separator	the delimiter for each sub-string.
SeparatorList	the separator's list for each sub-string.
test\$	the result.

## Comments :

- If the size of the string is 0 or if the position is < 1 or greater than the maximum block is the string or if the length is 0. The returned string is an empty string.
- The function cGet is a subset of the cGetIn function.
- The function cGetBlock is similar to MID\$(Txt, 1+ ((n-1) \* m), m)
- The function cTokenIn is a superset of the cGetIn function, in the fact that you can pass a separator's list.
- For the function cGetInPart, cGetInPartR, you must set Position to TRUE for first part (left or right) and to FALSE for second part (left or right).
- The function cGetInPartR is very usefull when you must isolate a file extension or the full directory and the filename function.

## Examples :

```
test$ = cGet("A|BC|DEF|G", 1)          -> "A"
```

```

test$ = cGet("A|BC|DEF|G", 3)           -> "DEF"

test$ = cGetIn("A/BC/DEF/G", "/", 4)   -> "G"
test$ = cGetIn("A/BC/DEF/G","D", 2)     -> "EF/G"

test$ = cGetInR("A/BC/DEF/G", "/", 4)   -> "A"
test$ = cGetInR("A/BC/DEF/G","D", 2)    -> "A/BC/"

test$ = cGetInPart("A/BC/DEF/G", "/", True) -> "A"
test$ = cGetInPart("A/BC/DEF/G", "/", False) -> "BC/DEF/G"

test$ = cGetInPartR("c:\vberr.hnd\test.mak", ".", True) -> "mak"
test$ = cGetInPartR("c:\vberr.hnd\test.mak", ".", False) -> "c:\vberr.hnd\test"

test$ = cGetBlock("A/BC/DEF/G",1,2)     -> "A/"
test$ = cGetBlock("A/BC/DEF/G",4,2)     -> "EF"

test$ = cTokenIn("A/BC:DEF\G", ":\\", 4) -> "G"
test$ = cTokenIn("A/BC:DEF\G", ":\\", 3) -> "DEF"

```

**See also :** [cSetDefaultSeparator](#), [cInsertBlocks](#), [cInsertBlockBy](#), [cInsertByMask](#), [cInsertChars](#)



# GetBit

## Purpose :

GetBit returns if a gived bit in a gived string if Set or Reset.

## Declare Syntax :

Declare Function cGetBit Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer) As Integer

## Call Syntax :

```
test = cGetBit(Txt, Position)
```

## Where :

Txt	the string to proceed
Position	the bit position
test	TRUE if the bit is Set FALSE if the bit is Reset

## Comments :

The first bit in the string is the bit 0.

**See also :** [Bit String Manipulation routines](#)

# IsFormEnabled

## Purpose :

IsFormEnabled checks if the specified form is enabled or not.

## Declare Syntax :

Declare Function clsFormEnabled Lib "t2win-16.dll" (ByVal hWnd As Integer) As Integer

## Call Syntax :

test% = clsFormEnabled(hWnd)

## Where :

hWnd	is the .hWnd of the specified form.
test%	TRUE if the form is enabled. FALSE if the form is disabled.

## Comments :

If you disable a form with the cDisableForm or cDisableFI and if you display a MODAL form, you must take care that Windows reenables the disabled form.

## Examples :

test% = clsFormEnabled(Me.hWnd)

**See also :** [cDisableForm](#), [cEnableForm](#), [cDisableFI](#), [cEnableFI](#)

# GetChangeTaskName

## Purpose :

GetChangeTaskName gets and changes the name of the task. You see change in the Task Manager by pressing the CTRL + ESC keys.

## Declare Syntax :

Declare Function cGetChangeTaskName Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal Text As String) As String

## Call Syntax :

```
test$ = cGetChangeTaskName(Form.hWnd, Text)
```

## Where :

Form.hWnd	is the hWnd of your application
Text	is the new task name to given at your application
test\$	is the old task name of the application

## Comments :

This is useful to set a particular task name at your application and backups the old task name. This function is a mix of cGetTaskName and cChangeTaskName.

## Examples :

```
Dim OldTaskName As String
```

```
OldTaskName = cGetChangeTaskName(Me.hWnd, "Hello world")
```

```
MsgBox OldTaskName
```

```
-> press the CTRL + ESC keys to see the change in the Task Manager
```

```
OldTaskName is "Microsoft Visual Basic"
```

if you repeat the test

```
OldTaskName is "Hello world"
```

**See also :** [cChangeTaskName](#), [cGetTaskName](#)

# FullPath

## Purpose :

FullPath converts a partial path stored in path to a fully qualified path.

## Declare Syntax :

```
Declare Function cFullPath Lib "t2win-16.dll" (ByVal nFilename As String) As String
```

## Call Syntax :

```
test$ = cFullPath(nFilename)
```

## Where :

nFilename	is the partial path.
test\$	is the returned full qualified path.

## Comments :

If the file is not available or if an error occurs when accessing the file, the returned path is always an EMPTY string.

## Examples :

```
tmp$ = cFilesInDirectory(cGetDefaultCurrentDir() + "\*.*", True) 'retrieves the first file in the default current directory  
test$ = cFullPath(tmp$)
```

On my system :

```
tmp$ = "AWARE.BAS"  
test$ = "M:\VBAWARE.BAS"
```

**See also :** [cSplitPath](#), [cMakePath](#)

# LngBoxMsg, LngMsgBox

## Purpose :

LngBoxMsg is a fully replacement of the standard sub MsgBox. It supports Multi-Language and add some new parameters.

LngMsgBox is a fully replacement of the standard function MsgBox. It supports Multi-Language and add some new parameters.

## Declare Syntax :

Declare Sub cLngBoxMsg Lib "t2win-16.dll" Alias "cLngMsgBox" (ByVal nLanguage As Integer, ByVal Message As String, ByVal Button As Long, ByVal Title As String)

Declare Function cLngMsgBox Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal Message As String, ByVal Button As Long, ByVal Title As String) As Integer

## Call Syntax :

Call cLngBoxMsg(nLanguage, Message, Button, Title)

test% = cLngMsgBox(nLanguage, Message, Button, Title)

## Where :

nLanguage	is the language number.
Message	is the message to display.
Button	specifies the contents and behavior of the message box. This parameter is a combination of the standard MsgBox parameters
Title	is the title of the message box.
test%	is the button Id pushed (see VB MsgBox).

## Comments :

nLanguage must be a language number defined in [Constants and Types declaration](#). If the language number is not correct, the french language is always returned.

Button adds two new parameters : MB\_MESSAGE\_CENTER (centering the message), MB\_MESSAGE\_RIGHT (right-justify the message).

Button adds four mixing timeout : 2, 4, 8, 16 seconds (The timeout can be : 2, 4, 6, 8, 10, 12, 14, 16, 18, 20, 22, 24, 26, 28, 30 seconds).

If a timeout occurs after no actions from the operator, cLngMsgBox returns the default button.

A timeout occurs even if the system menu of the message box is activated.

The default justification is MB\_MESSAGE\_LEFT.

The icons used a little different from the standard message box.

Beware when using TimeOut fonctionnality in the new message box, use only to display some low warning messages.

## Examples :

Call cLngBoxMsg(LNG\_FRENCH, "This is new.", MB\_ICONSTOP or MB\_MESSAGE\_CENTER or MB\_YESNOCANCEL or MB\_TIMEOUT\_8, "TIME TO WIN")

test% = cLngMsgBox(LNG\_FRENCH, "This is new.", MB\_ICONSTOP or MB\_MESSAGE\_CENTER or MB\_YESNOCANCEL or MB\_TIMEOUT\_12 or MB\_DISPLAY\_TIMEOUT, "TIME TO WIN")

**See also :** [cLngInpBox](#)

# SetCtlX

## Purpose :

The functions below applies to a custom control.

SetCtlCaption sets the .Caption property of the control.

SetCtlDataField sets the .DataField property of the control.

SetCtlFocus gives the Focus to a control.

SetCtlPropString sets the specified property (founded with [cGetCtlPropString](#) function) of the control.

SetCtlTag sets the .Tag property of the control.

SetCtlText sets the .Text property of the control.

## Declare Syntax :

```
Declare Sub cSetCtlCaption Lib "t2win-16.dll" (Obj As Object, ByVal Text As String)
```

```
Declare Sub cSetCtlDataField Lib "t2win-16.dll" (Obj As Object, ByVal Text As String)
```

```
Declare Sub cSetCtlFocus Lib "t2win-16.dll" (Obj As Object)
```

```
Declare Sub cSetCtlPropString Lib "t2win-16.dll" (Obj As Object, ByVal PropIndex As Integer, ByVal Text As String)
```

```
Declare Sub cSetCtlTag Lib "t2win-16.dll" (Obj As Object, ByVal Text As String)
```

```
Declare Sub cSetCtlText Lib "t2win-16.dll" (Obj As Object, ByVal Text As String)
```

## Call Syntax :

The purpose and the declare syntax are very explicite.

## Where :

Obj                    the name of the object to proceed

## Comments :

The advantage to use these routines is that these routines doesn't generates an error if the property not exists.

## Examples :

**See also :** [cSetX](#), [cGetX](#), [cGetCtlX](#)

# Morse

## Purpose :

Morse converts a string to a morse string.

## Declare Syntax :

Declare Function cMorse Lib "t2win-16.dll" (ByVal morse As String) As String

## Call Syntax :

```
test$ = cMorse(morse$)
```

## Where :

morse\$ is the string to proceed  
test\$ is the returned string in morse

## Comments :

Only the following chars are valid :

```
space  
, - . / 0 1 2 3 4 5 6 7 8 9 ? A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
```

All other chars are filtered.

Each morse char is separated by a letter space (' ').  
Each block of char is separated by a word space('~').

These 2 chars (' ', '~') are not part of the morse coding. It will be used to facilitate the reading of the morse coding.

## Examples :

```
test$ = cMorse("SOS") is '--- ... ---'  
test$ = cMorse("TIME TO WIN") is '.-- ..- ~. ... ~--- -- .-'
```

## See also :

# GetCurrentDrive

**Purpose :**

GetCurrentDrive returns the current default drive.

**Declare Syntax :**

Declare Function cGetCurrentDrive Lib "t2win-16.dll" () As String

**Call Syntax :**

```
test$ = cGetCurrentDrive()
```

**Where :**

test\$                    the drive in a letter

**Comments :****Examples :**

**See also :** [cGetDefaultCurrentDir](#)



# GetAscTime

## Purpose :

GetAscTime retrieves the current date and time in a 26 chars string from a language number.

## Declare Syntax :

Declare Function cGetAscTime Lib "t2win-16.dll" (ByVal nLanguage As Integer) As String

## Call Syntax :

test\$ = cGetAscTime(nLanguage)

## Where :

nLanguage is the language number

## Comments :

nLanguage must be a language number defined in [Constants and Types declaration](#). If the language number is not correct, the french language is always returned.

A 24-hour clock is used. All fields have a constant width.

## Examples :

```
test$ = cGetAscTime(LNG_FRENCH)    -> "Mer Déc 14 22:31:51 1994"  
test$ = cGetAscTime(LNG_DUTCH)    -> "Woe Dec 14 22:32:11 1994"  
test$ = cGetAscTime(LNG_ENGLISH)  -> "Wed Dec 14 22:32:29 1994"
```

**See also :** [Get.x.Day](#), [Get.x.Month](#)

# GetDefaultCurrentDir

## Purpose :

GetDefaultCurrentDir retrieves the current dir on the current drive.

## Declare Syntax :

```
Declare Function cGetDefaultCurrentDir Lib "t2win-16.dll" () As String
```

## Call Syntax :

```
test$ = cGetDefaultCurrentDir()
```

## Where :

test\$                    the dir

## Comments :

The GetDefaultCurrentDir function gets the full path of the current working directory for the default drive . The integer  
The GetDefaultCurrentDir function returns a string that represents the path of the current working directory. If the  
current working directory is set to the root, the string will end with a backslash ( \ ). If the current working directory is  
set to a directory other than the root, the string will end with the name of the directory and not with a backslash.

## Examples :

**See also :** [cGetDriveCurrentDir](#), [cGetCurrentDrive](#)

# GetDefaultPrinter

## Purpose :

GetDefaultPrinter returns the default printer in the [windows] section of Win.INI

## Declare Syntax :

```
Declare Function cGetDefaultPrinter Lib "t2win-16.dll" () As String
```

## Call Syntax :

```
test$ = cGetDefaultPrinter()
```

## Where :

test\$ is the default printer

## Comments :

## Examples :

```
test$ = cGetDefaultPrinter() -> "HP LASERJET III,HPPCL5MS,LPT1:"
```

**See also :** [cGetPrinterPorts](#)

# GetDevices

## **Purpose :**

GetDevices returns all devices founden in the [devices] section in the Win.INI

## **Declare Syntax :**

Declare Function cGetDevices Lib "t2win-16.dll" () As String

## **Call Syntax :**

test\$ = cGetDevices()

## **Where :**

test\$                      all devices separated by a chr\$(13).

## **Comments :**

Use the cGetIn function to extract each device.

## **Examples :**

test\$ = cGetDevices()                      -> "HP LaserJet III=HPPCL5MS,LPT1:"

**See also :** [cGetDefaultPrinter](#)

# GetDriveCurrentDir

## Purpose :

GetDriveCurrentDir retrieves the current dir on the specified drive.

## Declare Syntax :

```
Declare Function cGetDriveCurrentDir Lib "t2win-16.dll" (ByVal lpDrive As String) As String
```

## Call Syntax :

```
test$ = cGetDefaultCurrentDir(lpDrive)
```

## Where :

lpDrive	the letter for the drive
test\$	the dir

## Comments :

The GetDriveCurrentDir function gets the full path of the current working directory on the specified drive  
The GetDriveCurrentDir function returns a string that represents the path of the current working directory on the specified drive. If the current working directory is set to the root, the string will end with a backslash (\). If the current working directory is set to a directory other than the root, the string will end with the name of the directory and not with a backslash.

If the disk is not present or if the disk is not available or if an error occurs when accessing the disk, the returned value is always an EMPTY string.

This function works with local disk (hard, floppy or cd-rom) als well on remote disk (network).

## Examples :

**See also :** [cGetDefaultCurrentDir](#), [cGetCurrentDrive](#)

# GetDriveType

## Purpose :

GetDriveType determines whether a disk drive is removable, fixed, or remote.

## Declare Syntax :

```
Declare Function cGetDriveType Lib "t2win-16.dll" (ByVal lpDrive As String) As Integer
```

## Call Syntax :

```
test% = cGetDriveType(lpDrive$)
```

## Where :

lpDrive\$ is the letter disk to proceed  
test% is the returned drive type

## Comments :

The returned value can be :

DRIVE\_UNKNOWN (drive type can't be founded, drive not present or unknow)  
DRIVE\_REMOVABLE (disk can be removed from the drive)  
DRIVE\_FIXED (disk cannot be removed from the drive)  
DRIVE\_REMOTE (drive is a remote, or network, drive)  
DRIVE\_CDROM (drive is a cd-rom)

## Examples :

On my system :

```
test% = cGetDriveType("A") -> DRIVE_REMOVABLE  
test% = cGetDriveType("C") -> DRIVE_FIXED  
test% = cGetDriveType("X") -> DRIVE_CDROM  
test% = cGetDriveType("Z") -> DRIVE_REMOTE
```

**See also :** [Constants and Types declaration](#)

# GetFileVersion

## Purpose :

GetFileVersion returns a partial information over a specified file.

## Declare Syntax :

Declare Function cGetFileVersion Lib "t2win-16.dll" (ByVal filename As String, ByVal nFonction As Integer) As String

## Call Syntax :

```
test$ = cGetFileVersion(filename, nFonction)
```

## Where :

filename            is the file to proceed  
nFonction            is the partial information to retrieve.  
test\$                is the returned information

## Comments :

The returned information can be an EMPTY string if the partial informations don't exists.

## Examples :

```
Dim i            As Integer  
Dim Tmp         As String
```

```
For i = VER_VERSION_PRODUCT To VER_PRODUCT_VERSION  
    Tmp = Tmp & i & " = " & cGetFileVersion("k:\windows\progman.exe", i) & Chr$(13)  
Next i
```

```
MsgBox Tmp
```

On my system :

```
-1 = 3.10.0.103  
0 = 3.10.0.103  
1 = Microsoft Corporation  
2 = Windows Program Manager application file  
3 = 3.10  
4 = PROGMAN  
5 = Copyright © Microsoft Corp. 1991-1992  
6 =  
7 =  
8 = Microsoft® Windows(TM) Operating System
```

**See also :** [cGetFileVersionInfo](#), [Constants and Types declaration](#)

# GetFileVersionInfo

## Purpose :

GetFileVersionInfo returns a full information over a specified file in one Call.

## Declare Syntax :

Declare Function cGetFileVersionInfo Lib "t2win-16.dll" (ByVal filename As String, FILEVERSIONINFO As Any) As Integer

## Call Syntax :

test% = cGetFileVersion(filename, FILEVERSIONINFO)

## Where :

filename is the file to proceed  
FILEVERSIONINFO is a typed variable 'tagFILEVERSIONINFO' which receives the full information  
test% TRUE if all is Ok  
FALSE if an error has occurred

## Comments :

## Examples :

```
Dim status As Integer
Dim FILEVERSIONINFO As tagFILEVERSIONINFO
```

```
status = cGetFileVersionInfo("k:\windows\system\krnl386.exe", FILEVERSIONINFO)
```

```
Debug.Print "FILEVERSIONINFO.VersionProduct = " & FILEVERSIONINFO.VersionProduct
Debug.Print "FILEVERSIONINFO.FileDescription = " & FILEVERSIONINFO.FileDescription
Debug.Print "FILEVERSIONINFO.FileVersion = " & FILEVERSIONINFO.FileVersion
Debug.Print "FILEVERSIONINFO.InternalName = " & FILEVERSIONINFO.InternalName
Debug.Print "FILEVERSIONINFO.LegalCopyright = " & FILEVERSIONINFO.LegalCopyright
Debug.Print "FILEVERSIONINFO.LegalTrademarks = " & FILEVERSIONINFO.LegalTrademarks
Debug.Print "FILEVERSIONINFO.Comments = " & FILEVERSIONINFO.Comments
Debug.Print "FILEVERSIONINFO.ProductName = " & FILEVERSIONINFO.ProductName
Debug.Print "FILEVERSIONINFO.ProductVersion = " & FILEVERSIONINFO.ProductVersion
```

On my system :

```
FILEVERSIONINFO.VersionProduct = 3.11.0.300
FILEVERSIONINFO.FileDescription = Windows Kernel
FILEVERSIONINFO.FileVersion = 3.11
FILEVERSIONINFO.InternalName = KRNL386
FILEVERSIONINFO.LegalCopyright = Copyright © Microsoft Corp. 1991-1993
FILEVERSIONINFO.LegalTrademarks =
FILEVERSIONINFO.Comments =
FILEVERSIONINFO.ProductName = Microsoft® Windows(TM) Operating System
FILEVERSIONINFO.ProductVersion = 3.11
```

**See also :** [cGetFileVersion](#), [Constants and Types declaration](#)



# GetFullNameInEnv

**Purpose :**

**Declare Syntax :**

**Call Syntax :**

**Where :**

**Comments :**

# GetFullNameInPath

**Purpose :**

**Declare Syntax :**

**Call Syntax :**

**Where :**

**Comments :**

# SetX

## Purpose :

The functions below applies to the .hWnd of a custom control.

SetCaption sets the .Caption property of the control.

SetDataField sets the .DataField property of the control.

SetFocus gives the Focus to a control.

SetTag sets the .Tag property of the control.

SetText sets the .Text property of the control.

## Declare Syntax :

```
Declare Sub cSetCaption Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal Text As String)
Declare Sub cSetDataField Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal Text As String)
Declare Sub cSetFocus Lib "t2win-16.dll" (ByVal hWnd As Integer)
Declare Sub cSetTag Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal Text As String)
Declare Sub cSetText Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal Text As String)
```

## Call Syntax :

The purpose and the declare syntax are very explicite.

## Where :

hWnd                    the hWnd of the custom control.

## Comments :

- The advantage to use these routines is that these routines doesn't generates an error if the property not exists.
- If the custom control doesn't have a .hWnd (Label control b.e.), you must use the [cSetCtlX](#) function.

## Examples :

**See also :** [cSetCtlX](#), [cGetX](#), [cGetCtlX](#)

# GetIni

## Purpose :

see Comments

## Declare Syntax :

Declare Function cGetIni Lib "t2win-16.dll" (ByVal AppName As String, ByVal szItem As String, ByVal szDefault As String, ByVal InitFile As String) As String

## Call Syntax :

```
test$ = cGetIni(AppName, szItem, szDefault, InitFile)
```

## Where :

AppName	a string that specifies the section containing the entry.
szItem	a string containing the entry whose associated string is to be retrieved.
szDefault	a string that specifies the default value for the given entry if the entry cannot be found in the initialization file.
InitFile	a filename. If this parameter does not contain a full path, Windows searches for the file in the Windows directory.

## Comments :

The function searches the file for an entry that matches the name specified by the szItem parameter under the section heading specified by the AppName parameter. If the entry is found, its corresponding string is returned. If the entry does not exist, the default character string specified by the szDefault parameter is copied. A string entry in the initialization file must have the following form:

```
[section]  
entry=string
```

## Examples :

```
test$ = cGetIni("Desktop","IconTitleFaceName","MS Sans Serif","WIN.INI")
```

**See also :** [cPutIni](#)

# GetNetConnection

## Purpose :

The GetNetConnection function returns the name of the network resource associated with the specified redirected local device.

## Declare Syntax :

```
Declare Function cGetNetConnection Lib "t2win-16.dll" (ByVal IpDrive As String, ErrCode As Integer) As String
```

## Call Syntax :

```
test$ = cGetNetConnection(IpDrive, ErrCode)
```

## Where :

IpDrive	a string specifying the name of the redirected local device.
ErrCode	TRUE is all is ok <> TRUE if an error has occurred
test\$	the returned name of the remote network resource.

## Comments :

# FileReset

## Purpose :

FileResetAllAttrib, FileResetArchive, FileResetHidden, FileResetReadOnly, FileResetSystem, FileResetFlag resets respectively all attributes, archive attribute, hidden attribute, read-only attribute, system attribute, specified attribute for the gived file.

## Declare Syntax :

```
Declare Function cFileResetAllAttrib Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cFileResetArchive Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cFileResetHidden Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cFileResetReadOnly Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cFileResetSystem Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cFileResetFlag Lib "t2win-16.dll" (ByVal nFilename As String, ByVal nStatus As Integer) As Integer
```

## Call Syntax :

```
status = cFileResetAllAttrib(nFilename)
status = cFileResetArchive(nFilename)
status = cFileResetHidden(nFilename)
status = cFileResetReadOnly(nFilename)
status = cFileResetSystem(nFilename)
status = cFileResetFlag(nFilename, nStatus)
```

## Where :

nFilename	is the filename to change the attributes
nStatus	is a combination of A_NORMAL, A_RDONLY, A_HIDDEN, A_SYSTEM, A_ARCH
status	TRUE if all is OK. FALSE if an error has been detected.

## Comments :

## Examples :

```
nFilename = "tmp.tmp"
nStatus = A_RDONLY or A_SYSTEM or A_HIDDEN
```

```
status = cFileResetAllAttrib(nFilename)
status = cFileResetFlag(nFilename, nStatus)
```

**See also :** [FileSet](#)

# GetPid

## **Purpose :**

cGetPid returns the process ID, an integer that uniquely identifies the Calling process.

## **Declare Syntax :**

Declare Function cGetPid Lib "t2win-16.dll" () As Integer

## **Call Syntax :**

test% = cGetPid()

## **Where :**

test%                    the return process ID

## **Comments :**

In the MS-DOS environment, the process ID is usually considered to be the address of the program segment prefix, or PSP. However, in environments with multiple MS-DOS sessions, such as Windows, this value is often not unique. Therefore, the value returned by cGetPid in the MS-DOS libraries is a value based on a combination of the program segment prefix and the system time at the moment when cGetPid is Called for the first time.

# GetPrinterPorts

**Purpose :**

GetPrinterPorts returns all printers set in the [printerports] section in the Win.INI

**Declare Syntax :**

Declare Function cGetPrinterPorts Lib "t2win-16.dll" () As String

**Call Syntax :**

```
test$ = cGetPrinterPorts()
```

**Where :**

test\$                      all printer founded separated by a chr\$(13).

**Comments :**

Use the cGetIn function to extract each printer

See also : [cGetDefaultPrinter](#)



# GetSectionItems

## Purpose :

GetSectionItems retrieves all items founden in a section of a specified INI file.

## Declare Syntax :

Declare Function cGetSectionItems Lib "t2win-16.dll" (ByVal Section As String, ByVal InitFile As String, nItems As Integer) As String

## Call Syntax :

```
test$ = cGetSectionItems(Section, InitFile, nItems)
```

## Where :

Section	the section to proceed
InitFile	the INI file to proceed.
nItems	the total items founden in the section
test\$	the items in the specified section

## Comments :

If the section don't exists, the returned file is an EMPTY string and nItems is 0.  
The InitFile is any file which have a INI structure.  
Each item in the section is separated by a chr\$(13).

## Examples :

```
Dim n As Integer
```

```
Debug.Print cGetSectionItems("desktop", "win.ini", n)
```

```
Debug.Print "Total Items founded in this section is " & n
```

On my system :

```
Pattern=(None)
GridGranularity=0
IconSpacing=77
TileWallPaper=1
IconTitleFaceName=MS Sans Serif
IconTitleSize=-11
IconTitleStyle=0
IconVerticalSpacing=72
wallpaper=(None)
```

```
Total Items founded in this section is = 9
```

```
Debug.Print cGetSectionItems("intl", "win.ini", n)
```

```
Debug.Print "Total Items founded in this section is " & n
```

```
sLanguage=fra
sCountry=Belgium (French)
iCountry=32
iDate=1
iTime=1
iTLZero=0
iCurrency=3
iCurrDigits=2
```

iNegCurr=8  
iLzero=0  
iDigits=2  
iMeasure=0  
s1159=  
s2359=  
sCurrency=FB  
sThousand=  
sDecimal=,  
sDate=  
sTime=:  
sList=;  
sShortDate=d/MM/yy  
sLongDate=dddd d MMMM yyyy  
sFrameNum=#mmjk'sdnm

Total Items founded in this section is = 23

# GetSystemDirectory

## Purpose :

GetSystemDirectory retrieves the full path of the System directory for Windows.

## Declare Syntax :

```
Declare Function cGetSystemDirectory Lib "t2win-16.dll" () As String
```

## Call Syntax :

```
test$ = cGetSystemDirectory()
```

## Where :

test\$                      the full path of the System directory

## Comments :

## Examples :

```
test$ = cGetSystemDirectory()                      -> "K:\WINDOWS\SYSTEM"
```

**See also :** [cGetWindowsDirectory](#)

# GetTaskName

## Purpose :

GetTaskName reads the name of the task. You see the name in the Task Manager by pressing the CTRL + ESC keys.

## Declare Syntax :

```
Declare Function cGetTaskName Lib "t2win-16.dll" (ByVal hWnd As Integer) As String
```

## Call Syntax :

```
test$ = cGetTaskName(Form.hWnd)
```

## Where :

Form.hWnd	is the hWnd of your application
test\$	is the old task name of the application

## Comments :

This is useful to retrieve the task name.

## Examples :

```
Dim TaskName As String

TaskName = cGetTaskName(Me.hWnd)
MsgBox TaskName
TaskName is "Microsoft Visual Basic"
```

**See also :** [cChangeTaskName](#), [cGetChangeTaskName](#)

# SetCapture, ResetCapture

## **Purpose :**

SetCapture and ResetCapture captures or liberates the mouse and keyboard inputs to a hWnd of a control. Only this control can receive the inputs.

## **Declare Syntax :**

```
Declare Sub cSetCapture Lib "t2win-16.dll" (ByVal hWnd As Integer)
Declare Sub cResetCapture Lib "t2win-16.dll" ()
```

## **Call Syntax :**

```
Call cSetCapture(hWnd)
Call cResetCapture
```

## **Where :**

hWnd                    the hWnd of a control

## **Comments :**

Use this with caution.

If your program crashes, the inputs are limited to the window specified by the control.

Only a control at a given time can use these functions.

# GetWindowsDirectory

## Purpose :

GetWindowsDirectory retrieves the full path for the Windows directory

## Declare Syntax :

```
Declare Function cGetWindowsDirectory Lib "t2win-16.dll" () As String
```

## Call Syntax :

```
test$ = cGetWindowsDirectory()
```

## Where :

test\$ is the full path

## Comments :

## Examples :

```
test$ = cGetWindowsDirectory() -> "K:WINDOWS"
```

**See also :** [cGetSystemDirectory](#)

## Distribution Note

When you create and distribute applications that use 'TIME TO WIN (16-Bit)', you should install the file T2WIN-16.DLL in the customer's Microsoft Windows \SYSTEM subdirectory. The setup kit included with Visual Basic provides tools that help you write setup programs that install your applications correctly.

*You are not allowed to distribute 'T2WIN-16.LIC' file with any application that you distribute.*

# GetWinSection

## Purpose :

GetWinSection retrieves all items founden in a section of the Win.INI.

## Declare Syntax :

```
Declare Function cGetWinSection Lib "t2win-16.dll" (ByVal Section As String) As String
```

## Call Syntax :

```
test$ = cGetWinSection(Section)
```

## Where :

Section	is the section to proceed
test\$	is the contents of the specified section

## Comments :

Each item in the section is separated by a chr\$(13).

## Examples :

```
Dim n As Integer  
Debug.Print cGetWinSection("desktop")
```

On my system :

```
Pattern=(None)  
GridGranularity=0  
IconSpacing=77  
TileWallPaper=1  
IconTitleFaceName=MS Sans Serif  
IconTitleSize=-11  
IconTitleStyle=0  
IconVerticalSpacing=72  
wallpaper=(None)
```

**See also :** [cGetSectionItems](#)



# GiveBitPalindrome

## **Purpose :**

GiveBitPalindrome returns all chars on which bit 0 is bit 7, bit 1 is bit 6, bit 2 is bit 5, bit 3 is bit 4.

## **Declare Syntax :**

Declare Function cGiveBitPalindrome Lib "t2win-16.dll" () As String

## **Call Syntax :**

```
test = cGiveBitPalindrome
```

## **Where :**

test                    the result

## **Comments :**

**See also :** [Bit String Manipulation routines](#)

# HourTo

## Purpose :

HourTo converts a time string to a VARIANT value in minutes (INTEGER or LONG)

## Declare Syntax :

Declare Function cHourTo Lib "t2win-16.dll" (Txt As String) As Variant

## Call Syntax :

test = cHourTo(Txt)

## Where :

Txt	the time to convert
test	the time in minutes

## Comments :

The maximum format is for positive time "HHHHHHH:MM" and for negative time "-HHHHHH:MM"  
The returned value is a VARIANT (INTEGER or LONG).

## Examples :

The time "123:45"	is 7425 minutes
The time "23:58"	is 1438 minutes
The time "7:36"	is 456 minutes
The time " :24"	is 24 minutes
The time " :4"	is 4 minutes
The time " :"	is 0 minutes

The time "-123:45"	is -7425 minutes
The time "-23:58"	is -1438 minutes
The time "-7:36"	is -456 minutes
The time " -:24"	is -24 minutes
The time " -:4"	is -4 minutes
The time " -:"	is 0 minutes

**See also :** [Date, Hour and Time routines](#)

# MixChars

## Purpose :

MixChars will mix all chars in a gived string in a random position.

## Declare Syntax :

```
Declare Function cMixChars Lib "t2win-16.dll" (Txt As String) As String
```

## Call Syntax :

```
test$ = cMixChars(Txt)
```

## Where :

Txt	is the string to mix all chars.
test\$	is the returned mixed string.

## Comments :

MixChars use a random number generator to perform the mix of the chars. The starting random number is depending of the actual date and time.

If the passed string is an EMPTY string, the returned string is an EMPTY string.

## Examples :

```
test1$ = cMixChars("TIME TO WIN")  
test2$ = cMixChars("Nothing can beat the fox")
```

On my system :

```
test1$ = "ON EI WMTIT"  
test2$ = "Nt honn ia ttechx baefog"
```

## See also :

# IntoBalance, IntoBalanceFill

## Purpose :

IntoBalance converts a VARIANT value (INTEGER or LONG) in a time string.  
IntoBalanceFill converts a VARIANT value (INTEGER or LONG) in a time string with leading zero.

## Declare Syntax :

```
Declare Function clntoBalance Lib "t2win-16.dll" (Var As Variant) As String  
Declare Function clntoBalanceFill Lib "t2win-16.dll" (Var As Variant) As String
```

## Call Syntax :

```
test$ = clntoBalance(Var)  
test$ = clntoBalanceFill(Var)
```

## Where :

Var                    the value to convert  
test\$                  the time string

## Comments :

For a positive value :  
    The format returned for the time string is "HHHHHH:MM"

For a negative value :  
    The maximum format and the minimum format returned for the time string is "-HHHHH:MM"

## Examples :

IntoBalanceFill	IntoBalance
1234 is "00020:34"	" 20:34"
1235 is "00020:35"	" 20:35"
1236 is "00020:36"	" 20:36"
1237 is "00020:37"	" 20:37"
1238 is "00020:38"	" 20:38"
1239 is "00020:39"	" 20:39"
1240 is "00020:40"	" 20:40"
1241 is "00020:41"	" 20:41"
1242 is "00020:42"	" 20:42"
1243 is "00020:43"	" 20:43"
1244 is "00020:44"	" 20:44"
1245 is "00020:45"	" 20:45"

**See also :** [Date, Hour and Time routines](#)

# IntoDate, IntoDateFill, IntoDateNull

## Purpose :

IntoDate converts a date value into a date string specified the short date format order in the Control Panel.

IntoDateFill converts a date value into a date string specified the short date format order in the Control Panel. But if the date is 0, the returned string is 10 spaces according to the maximum chars in the short date format ("dd/mm/yyyy" or "mm/dd/yyyy" or "yyyy/mm/dd").

IntoDateNull converts a date value into a date string specified the short date format order in the Control Panel. But if the date is 0, the returned string is an EMPTY string.

## Declare Syntax :

```
Declare Function clntoDate Lib "t2win-16.dll" (ByVal nDate As Long) As String
```

```
Declare Function clntoDateFill Lib "t2win-16.dll" (ByVal nDate As Long) As String
```

```
Declare Function clntoDateNull Lib "t2win-16.dll" (ByVal nDate As Long) As String
```

## Call Syntax :

```
test$ = clntoDate(nDate)
```

```
test$ = clntoDateFill(nDate)
```

```
test$ = clntoDateNull(nDate)
```

## Where :

nDate            the date to proceed

test\$            the date string returned

## Comments :

The date to be proceed is always a LONG.

This fonction take care of the date separator specified in the Control Panel.

## Examples :

```
test$ = clntoDate(Int(Now))                    -> "09/12/1994"
```

```
test$ = clntoDateFill(Int(Now))                -> "09/12/1994"
```

```
test$ = clntoDateNull(Int(Now))                -> "09/12/1994"
```

```
test$ = clntoDate(-1)                         -> "29/12/1899"
```

```
test$ = clntoDateFill(-1)                     -> "29/12/1899"
```

```
test$ = clntoDateNull(-1)                     -> "29/12/1899"
```

```
test$ = clntoDate(0)                          -> "30/12/1899"
```

```
test$ = clntoDateFill(0)                      -> "            "
```

```
test$ = clntoDateNull(0)                      -> ""
```

```
test$ = clntoDate(1)                         -> "31/12/1899"
```

```
test$ = clntoDateFill(1)                     -> "31/12/1899"
```

```
test$ = clntoDateNul(1)                      -> "31/12/1899"
```

**See also :** [Date, Hour and Time routines](#)

# AndToken, AndTokenIn, OrToken, OrTokenIn

## Purpose :

AndToken checks if all items of a list of token separated by '|' is present in a specified string.

AndTokenIn checks if all items of a list of token separated by a separator is present in a specified string.

OrToken checks if one item of a list of token separated by '|' is present in a specified string.

OrTokenIn checks if one item of a list of token separated by a separator is present in a specified string.

## Declare Syntax :

```
Declare Function cAndToken Lib "t2win-16.dll" (ByVal Txt As String, ByVal Token As String) As Integer
```

```
Declare Function cAndTokenIn Lib "t2win-16.dll" (ByVal Txt As String, ByVal Token As String, ByVal Separator As String) As Integer
```

```
Declare Function cOrToken Lib "t2win-16.dll" (ByVal Txt As String, ByVal Token As String) As Integer
```

```
Declare Function cOrTokenIn Lib "t2win-16.dll" (ByVal Txt As String, ByVal Token As String, ByVal Separator As String) As Integer
```

## Call Syntax :

```
Test% = cAndToken(Txt$, Token$)
```

```
Test% = cAndTokenIn(Txt$, Token$, Separator$)
```

```
Test% = cOrToken(Txt$, Token$)
```

```
Test% = cOrTokenIn(Txt$, Token$, Separator$)
```

## Where :

Txt\$	is the specified string.
Token\$	is the list of token.
Separator\$	is the specified separator (default is ' ').
Test%	TRUE if one of the list of token is present, FALSE if not

## Comments :

AndToken, AndTokenIn, OrToken, OrTokenIn works only with string without embedded chr\$(0).

AndToken, AndTokenIn, OrToken, OrTokenIn are case-sensitive. Use UCase\$ or LCase\$ to perform no case-sensitivity.

## Examples :

```
Dim Txt           As String
Dim Token         As String
Dim Separator     As String
Dim Test         As Integer
```

```
Txt = "THE QUICK BROWN FOX JUMPS OVER THE LAZY DOG"
```

```
Token = "THE|DOG|QUICK"
```

```
Test = cOrToken(Txt, Token)           -> True
```

```
Token = "the|dog|quick"
```

```
Test = cOrToken(Txt, Token)           -> False
```

```
Token = "the\dog\quick"
```

```
Separator = "\"
```

```
Test = cOrTokenIn(LCase$(Txt), LCase$(Token), Separator) -> True
```

Token = "THE|DOG|QUICK"  
Test = cAndToken(Txt, Token) -> True

Token = "the|dog|quick"  
Test = cAndToken(Txt, Token) -> False

Token = "the\dog\quick"  
Separator = "\"  
Test = cAndTokenIn(lcase\$(Txt), lcase\$(Token), Separator) -> True

**See also :**

# IntoFixHour, IntoHour, IntoVarHour

## Purpose :

IntoFixHour is super-set for converting a VARIANT (INTEGER or LONG) into a fixed time string.  
IntoHour converts a VARIANT (INTEGER or LONG) into a hour string.  
IntoVarHour converts a VARIANT (INTEGER or LONG) into a hour string (variable length following the value).

## Declare Syntax :

```
Declare Function clntoFixHour Lib "t2win-16.dll" (Var As Variant, ByVal Length As Integer, ByVal fillZero As Integer,
ByVal Hundreds As Integer) As String
Declare Function clntoHour Lib "t2win-16.dll" (Var As Variant) As String
Declare Function clntoVarHour Lib "t2win-16.dll" (Var As Variant) As String
```

## Call Syntax :

```
test$ = clntoFixHour(Var, Length, fillZero, Hundreds)
test$ = clntoHour(Var)
test$ = clntoVarHour(Var)
```

## Where :

Var	the VARIANT value (LONG or INTEGER) to proceed
Length	the length of the returned time string
fillZero	TRUE if the time string must be filled with zero 0, FALSE if it not
Hundreds calculation)	TRUE if the minutes must be converted in Hundreds, FALSE if it not. (This is useful for making
test\$	the returned time string

## Comments :

For the clntoFixHour function, if the value can be fitted in the length specified, the return string is filled with '?'  
The maximum format for the returned time string is HHHHHHHH:MM

## Examples :

Convert 12345 minutes into fixed hour :

Length	fillZero = TRUE	fillZero = FALSE
0	""	""
1	"?"	"?"
2	"??"	"??"
3	"???"	"???"
4	"????"	"????"
5	"?????"	"?????"
6	"205:45"	"205:45"
7	"0205:45"	" 205:45"
8	"00205:45"	" 205:45"
9	"000205:45"	" 205:45"
10	"0000205:45"	" 205:45"
11	"00000205:45"	" 205:45"

See also : [Date, Hour and Time routines](#), [Conversion table for Hundreds](#)



# LngSysMenu

## **Purpose :**

LngSysMenu changes all text items in a system menu to one of six available language.

## **Declare Syntax :**

Declare Sub cLngSysMenu Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal hWnd As Integer)

## **Call Syntax :**

Call cLngSysMenu(nLanguage%, hWnd%)

## **Where :**

nLanguage%                    is the language number.  
hWnd%                         is the .hWnd of the form.

## **Comments :**

This sub only changes the item text not the fonctionnality.  
This sub take care of the menu 'grayed'.

nLanguage must be a language number defined in [Constants and Types declaration](#). If the language number is not correct, the french language is always returned.

## **Examples :**

Call cLngSysMenu(LNG\_FRENCH, Me.hWnd)

**See also :** [cSysMenuChange](#)

# IsBitPalindrome

## Purpose :

IsBitPalindrome checks if a string is Bit palindrome

## Declare Syntax :

```
Declare Function clsBitPalindrome Lib "t2win-16.dll" (Txt As String) As Integer
```

## Call Syntax :

```
test = clsBitPalindrome(Txt)
```

## Where :

Txt	the string to proceed
test	TRUE if the string is Bit palindrome FALSE if the string is not Bit Palindrome

## Comments :

**See also :** [Bit String Manipulation routines](#)

# FileToLower, FileToUpper

## Purpose :

FileToLower converts a file to a file with lower case.  
FileToUpper converts a file to a file with upper case.

## Declare Syntax :

```
Declare Function cFileToLower Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String) As Long
Declare Function cFileToUpper Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String) As Long
```

## Call Syntax :

```
test& = cFileToLower(file1, file2)
test& = cFileToUpper(file1, file2)
```

## Where :

file1\$	is the source file.
file2\$	is the destination file.
test&	> 0 if all is OK (the returned value is the total bytes copied), < 0 if an error has occurred.

## Comments :

The returned value can be negative and have the following value :

- 32720 the number of chars in a block for writing differs from the number of chars for reading.
- 32730 reading error for file 1.
- 32740 writing error for file 2.
- 32750 opening error for file 1.
- 32751 opening error for file 2.
- 32760 allocation error for memory buffer 1.
- 32761 allocation error for memory buffer 2.

## Examples :

```
test& = cFileToLower("c:\autoexec.bat", "c:\autoexec.lwr")
test& = cFileToUpper("c:\autoexec.bat", "c:\autoexec.upr")
```

## See also :

# IsX

## Purpose :

These routines checks if the specified string is :

IsAlnum	Alphanumeric ('A'-'Z', 'a'-'z', or '0'-'9')
IsAlpha	Letter ('A'-'Z' or 'a'-'z')
IsAscii	ASCII character (0x00 - 0x7F)
IsCsym	Letter, underscore, or digit
IsCsymf	Letter or underscore
IsDigit	Digit ('0'-'9')
IsISBN	International Standard Book Numbers (ISBNs)
IsLower	Lowercase letter ('a'-'z')
IsPalindrome	the string and the reverse string are the same
IsPunct	Punctuation character
IsSpace	White-space character (0x09 - 0x0D or 0x20)
IsUpper	Uppercase letter ('A'-'Z')
IsXdigit	Hexadecimal digit ('A'-'F', 'a'-'f', or '0'-'9')
IsBalance	test if the specified balance is a valid balance
IsDate	test if the specified date is a valid date
IsHour	test if the specified hour is a valid hour
IsLeapYear	test if the specified year is a leap year

## Declare Syntax :

```
Declare Function clsAlnum Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function clsAlpha Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function clsAscii Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function clsCsym Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function clsCsymf Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function clsDigit Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function clsISBN Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function clsLower Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function clsPalindrome Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function clsPunct Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function clsSpace Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function clsUpper Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function clsXDigit Lib "t2win-16.dll" (Txt As String) As Integer
```

```
Declare Function clsBalance Lib "t2win-16.dll" (ByVal nHour As Long, ByVal nMinute As Integer, ByVal nSecond As Integer) As Integer
Declare Function clsDate Lib "t2win-16.dll" (ByVal nYear As Integer, ByVal nMonth As Integer, ByVal nDay As Integer) As Integer
Declare Function clsHour Lib "t2win-16.dll" (ByVal nHour As Integer, ByVal nMinute As Integer, ByVal nSecond As Integer) As Integer
Declare Function clsLeapYear Lib "t2win-16.dll" (ByVal nYear As Integer) As Integer
```

## Call Syntax :

```
test = clsAlnum(Txt)
test = clsAlpha(Txt)
test = clsAscii(Txt)
test = clsCsym(Txt)
test = clsCsymf(Txt)
test = clsDigit(Txt)
test = clsLower(Txt)
test = clsPalindrome(Txt)
test = clsPunct(Txt)
test = clsSpace(Txt)
```

```
test = clsUpper(Txt)
test = clsXdigit(Txt)
```

```
test = clsBalance(nHour, nMinute, nSecond)
test = clsDate(nYear, nMonth, nDay)
test = clsHour(nHour, nMinute, nSecond)
test = clsLeapYear(nYear)
```

**Where :**

Txt	the string to proceed
nHour	the hour to test (can be negative and/or greater than 1439 for clsBalance)
nMinute	the minute to test
nSecond	the second to test
nYear	the year to test
nMonth	the month to test
nDay	the dat to test
test	TRUE if test is OK FALSE if the test fails

**Comments :**

**Examples :**

```
Txt = "ABCDEFGF"
```

test = clsAlnum(Txt)	TRUE
test = clsAlpha(Txt)	TRUE
test = clsAscii(Txt)	TRUE
test = clsCsym(Txt)	TRUE
test = clsCsymf(Txt)	TRUE
test = clsDigit(Txt)	FALSE
test = clsLower(Txt)	FALSE
test = clsPalindrome(Txt)	FALSE
test = clsPunct(Txt)	FALSE
test = clsSpace(Txt)	FALSE
test = clsUpper(Txt)	TRUE
test = clsXdigit(Txt)	FALSE

test = clsBalance(-1200, 58, 34)	TRUE
test = clsDate(1995, 2, 29)	FALSE
test = clsHour(23, 60, 10)	FALSE
test = clsLeapYear(1996)	TRUE

**See also :** [IsX Family Test routines](#)

# FileMerge

## Purpose :

FileMerge merges two files in one.

## Declare Syntax :

Declare Function cFileMerge Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String, ByVal fileTo As String) As Long

## Call Syntax :

```
test& = cFileMerge(file1, file2, fileTo)
```

## Where :

file1\$	is the first file.
file2\$	is the second file.
fileTo\$	is the destination file.
test&	> 0 if all is OK (the returned value is the total bytes copied), < 0 if an error has occurred.

## Comments :

The returned value can be negative and have the following value :

-32720	the number of chars in a block for writing differs from the number of chars for reading file 1.
-32721	the number of chars in a block for writing differs from the number of chars for reading file 2.
-32730	reading error for file 1.
-32731	reading error for file 2.
-32740	writing error for file To.
-32750	opening error for file 1.
-32751	opening error for file 2.
-32752	opening error for file To.
-32760	allocation error for memory buffer.

## Examples :

```
test& = cFileMerge("c:\autoexec.bat", "c:\config.sys", "c:\merge.by")
```

**See also :** [cFileCopy](#)

# BigAdd, BigDiv, BigMul, BigSub,

# BigFmt

## Purpose :

BigAdd, BigDiv, BigMul, BigSub performs Addition, Substraction, Multiplication, Division of big double value.  
BigFmt displays a big double value into a string to display or print it.

## Declare Syntax :

```
Declare Function cBigAdd Lib "t2win-16.dll" (Num1 As String, Num2 As String) As String
Declare Function cBigDiv Lib "t2win-16.dll" (Num1 As String, Num2 As String) As String
Declare Function cBigMul Lib "t2win-16.dll" (Num1 As String, Num2 As String) As String
Declare Function cBigSub Lib "t2win-16.dll" (Num1 As String, Num2 As String) As String
```

```
Declare Function cBigFmt Lib "t2win-16.dll" (Num As String, ByVal Fmt As Integer) As String
```

## Call Syntax :

```
test$ = cBigAdd(num1$, num2$)
test$ = cBigDiv(num1$, num2$)
test$ = cBigMul(num1$, num2$)
test$ = cBigSub(num1$, num2$)
```

```
test$ = cBigFmt(num$, fmt%)
```

## Where :

num1\$	is the first big double value (string representation) (left operand).
num2\$	is the second big double value (string representation) (right operand).
num\$	is a big double value to format it (string representation).
fmt%	is the significant number of formatting.
test\$	is the returned value.

## Comments :

A big double value (string representation) is always a string with 10 chars.  
The cBigFmt can process from 1 TO 19 significant numbers (not included the exponent). If the significant number is below or equal to 0 then 19 is used.

## Examples :

```
Dim m1 As Double
Dim m2 As Double
```

```
m1 = 123456789012345#
m2 = 987654321098765#
```

```
For the double test : m1 + m2
                   : m1 / m2
                   : m1 * m2
                   : m1 - m2
```

```
For the big double test : cBigAdd(cMKN(str$(m1)),cMKN(str$(m2)))
                        : cBigDiv(cMKN(str$(m1)),cMKN(str$(m2)))
                        : cBigMul(cMKN(str$(m1)),cMKN(str$(m2)))
                        : cBigSub(cMKN(str$(m1)),cMKN(str$(m2)))
```

```
Double : Add '123456789012345' and '987654321098765' is '1,1111111011111E+15'
```

```
Big Double : Add '123456789012345' and '987654321098765' is '111111110111110'
```

```
Double : Sub '123456789012345' and '987654321098765' is '-864197532086420'
```

Big Double : Sub '123456789012345' and '987654321098765' is '-864197532086420'

Double : Mul '123456789012345' and '987654321098765' is '1,21932631137021E+29'

Big Double : Mul '123456789012345' and '987654321098765' is '1.219326311370210714e+029'

Double : Div '123456789012345' and '987654321098765' is ',124999998860937'

Big Double : Div '123456789012345' and '987654321098765' is '0.1249999988609368673'

**See also :** [cMKN](#)



# Big Numbers

cBigAdd

cBigDiv

cBigMul

cBigSub

cMKN

cBigNum

# GetClassName

## Purpose :

GetClassName retrieves the full class name of a control.

## Declare Syntax :

Declare Function cGetClassName Lib "t2win-16.dll" (ByVal hWnd As Integer) As String

## Call Syntax :

```
test$ = cGetClassName(hWnd)
```

## Where :

hWnd is the .hWnd of a control.  
test\$ is the returned class name.

## Comments :

if the .hWnd is not exist, the returned string is an EMPTY string.

## Examples :

```
test$ = cGetClassName(Me.hWnd)           -> "ThunderForm"  
test$ = cGetClassName(Command1.hWnd)    -> "ThunderCommandButton"  
test$ = cGetClassName(List1.hWnd)       -> "ThunderListBox"  
test$ = cGetClassName(Text1.hWnd)       -> "ThunderTextBox"
```

**See also :** [cGetClass](#), [cGetCtlClass](#)

# BigNum

## Purpose :

BigNum make some operations on two big numbers. BigNum can handle big numbers (without decimal part) greater than the limit of a long integer.

## Declare Syntax :

Declare Function cBigNum Lib "t2win-16.dll" (ByVal n1 As String, ByVal op As Integer, ByVal n2 As String) As String

## Call Syntax :

test\$ = cBigNum(n1\$, op%, n2\$)

## Where :

n1\$ is the first big number (left operand).  
op% is the operation to perform. (see [Constants and Types declaration](#))  
n2\$ is the second big number (right operand).

## Comments :

A big number is a string which have a representation of a number but on a string form. The big number can't have decimal part.

A big number can have a sign : '+' or '-' for positive value, '-' for negative value. The sign must be the first char.

A big number can't have any other chars that the following chars : "+-0123456789", others chars are filtered and dus not processed.

The leading's 0 are automatically removed for the calculation.

## Examples :

Dim X As String  
Dim Y As String  
Dim Z As String

X = "123456789012345678901"

Y = "987654321098765432100"

Z = cBigNum(X, BIG\_ADD, Y)

'(X) + (Y)'	is '1111111110111111111001'
'(X) + (-Y)'	is '-864197532086419753199'
'(-X) + (Y)'	is '864197532086419753199'
'(-X) + (-Y)'	is '-1111111110111111111001'

Z = cBigNum(X, BIG\_SUB, Y)

'(X) - (Y)'	is '-864197532086419753199'
'(X) - (-Y)'	is '1111111110111111111001'
'(-X) - (Y)'	is '-1111111110111111111001'
'(-X) - (-Y)'	is '864197532086419753199'

Z = cBigNum(X, BIG\_MUL, Y)

'(X) * (Y)'	is '121932631137021795224734034432225118122100'
'(X) * (-Y)'	is '-121932631137021795224734034432225118122100'
'(-X) * (Y)'	is '-121932631137021795224734034432225118122100'
'(-X) * (-Y)'	is '121932631137021795224734034432225118122100'

**See also :** [cBig.x](#).

# Returned Errors

- 32720 The number of chars in a block for writing differs from the number of chars for reading.
- 32730 An error has occurred when reading the file (bad CRC, bad cluster, ...).
- 32740 An error has occurred when writing a file (bad CRC, bad cluster, not a valid drive, not enough space on drive).
- 32759 to -32750 An error has occurred when opening a file.
- 32767 to -32761 An error has occurred when allocating memory buffer

# KillDir

## Purpose :

KillDir deletes the specified empty directory.  
KillDirs deletes the specified directory and its associated directories.

## Declare Syntax :

```
Declare Function cKillDir Lib "t2win-16.dll" (ByVal lpDir As String) As Integer  
Declare Function cKillDirs Lib "t2win-16.dll" (ByVal lpDir As String, ByVal HeaderDirectory As Integer) As Integer
```

## Call Syntax :

```
test% = cKillDir(lpDir$)  
test% = cKillDirs(lpDir$)
```

## Where :

lpDir\$	is the directory to proceed
HeaderDirectory%	specify if lpDir\$ must be delete also
test%	see below

## Comments :

For cKillDir :

The directory must be empty, and it must not be the current working directory or the root directory.  
The returned value is TRUE if all is OK, <> TRUE if an error has occurred.

For cKillDirs :

Don't forget that this function can handle a maximum of 700 directories of 70 chars long each.

The returned value can be negative :  
-32760 allocation error for memory buffer.

This function doesn't generates an VB Error if the specified dir not exists.

**See also :** [cKillFile](#), [cKillFiles](#), [cKillDirFilesAll](#)

# KillFile, KillFileAll

## Purpose :

KillFile deletes the specified filename.

KillFileAll deletes the specified filename with any attribute.

## Declare Syntax :

```
Declare Function cKillFile Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
```

```
Declare Function cKillFileAll Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
```

## Call Syntax :

```
test% = cKillFile(lpFilename)
```

```
test% = cKillFileAll(lpFilename)
```

## Where :

lpFileName	the filename to proceed
test%	TRUE if all is OK <> TRUE if an error has occurred

## Comments :

If the file is a combination of READ-ONLY or SYSTEM or HIDDEN attribute, you must use cKillFileAll to remove it.

If the file is an opened file, the returned value is always <> TRUE.

If the file not exist, the returned value is always = TRUE.

This function doesn't generates an VB Error if the specified file not exists.

**See also :** [cKillFiles](#), [cKillFilesAll](#), [cKillDir](#), [cKillDirs](#), [cKillDirFilesAll](#)

# KillFilesAll

## Purpose :

KillFiles deletes all files specified by a file mask.

KillFilesAll deletes all files specified by a file mask even if some files are READ-ONLY files.

## Declare Syntax :

```
Declare Function cKillFiles Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
```

```
Declare Function cKillFilesAll Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
```

## Call Syntax :

```
test% = cKillFiles(lpFilename)
```

```
test% = cKillFilesAll(lpFilename)
```

## Where :

lpFilename	the mask file to proceed
test%	> 0 if all is OK. The returned value specified the total files deleted. = 0 if an error has occurred

## Comments :

If some files are a combination of READ-ONLY or SYSTEM or HIDDEN attributes, you must use cKillFilesAll to remove it.

If the mask is invalid or if the file not exists or if an error occurs when accessing the files, the return value is 0. This function doesn't generates an VB Error if the specified files not exists.

**See also :** [cKillFile](#), [cKillFileAll](#), [cKillDir](#), [cKillDirs](#)

# Lrc

## **Purpose :**

Lrc calculates the LRC of a gived string.

## **Declare Syntax :**

Declare Function cLrc Lib "t2win-16.dll" (Txt As String) As String

## **Call Syntax :**

```
test$ = cLrc(Txt)
```

## **Where :**

Txt	the string to proceed
test\$	the LRC calculated

## **Comments :**

The LRC is always an Hexa string of two chars.  
This function is used for communication between a program and a clocking terminal

## **Examples :**

```
test$ = cLrc(chr$(2) & "0a12721536")          -> "54"
```

**See also :** [cStringCRC32](#), [cFileCRC32](#)



# MakeDir, MakeMultipleDir

## Purpose :

MakeDir creates the specified directory.

MakeMultipleDir creates a multiple directory in one call.

## Declare Syntax :

Declare Function cMakeDir Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer

Declare Function cMakeMultipleDir Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer

## Call Syntax :

test% = cMakeDir(lpFilename)

test% = cMakeMultipleDir(lpFilename)

## Where :

lpFilename	the path for the new directory
test%	TRUE if all is OK <> TRUE if an error has occurred

## Comments :

The MakeDir function creates a new directory with the specified dirname. Only one directory can be created at a time, so only the last

component of dirname can name a new directory.

The MakeDir function does not do any translation of path delimiters. All operating systems accept either " or "/" internally as valid delimiters within paths.

This fonction is the same that Mkdir but doesn't generate an VB Error if a problem occurs.

The MakeMultipleDir function creates a new multiple directory with the specified dirname. MakeMultipleDir doesn't return an error if a sub-directory in the multiple directory is already present. The only final test is the existence of the full multiple directory when it was been created.

## Examples :

test% = cMakeDir("C:\") -> 13 (<> TRUE => an error has occurred)

test% = cMakeDir("C:\~~TEST~~") -> TRUE (no error, the directory has been created)

test% = cMakeMultipleDir("C:\~~TEST~~\TEST\TMP") -> TRUE (no error, the directory has been created)

**See also :** [cChDir](#), [cKillDir](#)

# Max

## Purpose :

Max returns the highest value of the two VARIANT value (INTEGER or LONG)

## Declare Syntax :

Declare Function cMax Lib "t2win-16.dll" (Var1 As Variant, Var2 As Variant) As Variant

## Call Syntax :

```
test = cMax(Var1, Var2)
```

## Where :

Var1	the first value
Var2	the second value
test	the highest value of the two

## Comments :

## Examples :

```
test = cMax(1234, 4321)      -> 4321
```

**See also :** [cMin](#)

# MaxD

## Purpose :

MaxD will return the largest value in a Double array.

## Declare Syntax :

Declare Function cMaxD Lib "t2win-16.dll" (array() As Double) As Double

## Call Syntax :

largest = cMaxD(array())

## Where :

array() is the Double array.  
largest is the largest value from all of the elements of the Double array.

## Comments :

**See Also :** [cMaxI](#), [cMaxL](#), [cMaxS](#), [Array routines](#)

# MaxI

## Purpose :

MaxI will return the largest value in an Integer array.

## Declare Syntax :

Declare Function cMaxI Lib "t2win-16.dll" (array() As Integer) As Integer

## Call Syntax :

largest = cMaxI(array())

## Where :

array() is the Integer array.  
largest is the largest value from all of the elements of the Integer array.

## Comments :

**See Also :** [cMaxD](#), [cMaxL](#), [cMaxS](#), [Array routines](#)

# MaxL

## Purpose :

MaxL will return the largest value in a Long array.

## Declare Syntax :

Declare Function cMaxL Lib "t2win-16.dll" (array() As Long) As Long

## Call Syntax :

largest = cMaxL(array())

## Where :

array()            is the Long array.  
largest            is the largest value from all of the elements of the Long array.

## Comments :

**See Also :** [cMaxD](#), [cMaxI](#), [cMaxS](#), [Array routines](#)

# MaxS

## Purpose :

MaxS will return the largest value in a Single array.

## Declare Syntax :

Declare Function cMaxS Lib "t2win-16.dll" (array() As Single) As Single

## Call Syntax :

largest = cMaxS(array())

## Where :

array()            is the Single array.  
largest            is the largest value from all of the elements of the Single array.

## Comments :

**See Also :** [cMaxD](#), [cMaxI](#), [cMaxL](#), [Array routines](#)

# MeanD

## Purpose :

MeanD will calculate the mean from all elements in a Double array.

## Declare Syntax :

Declare Function cMeanD Lib "t2win-16.dll" (array() As Double) As Double

## Call Syntax :

mean = cMeanD(array())

## Where :

array() is the Double array.  
mean is the mean calculated. This value is always a Double value.

## Comments :

**See Also :** [cMeanD](#), [cMeanI](#), [cMeanL](#), [cMeanS](#), [Array routines](#)

# MeanI

## Purpose :

MeanI will calculate the mean from all elements in an Integer array.

## Declare Syntax :

```
Declare Function cMeanI Lib "t2win-16.dll" (array() As Integer) As Double
```

## Call Syntax :

```
mean = cMeanI(array())
```

## Where :

array() is the Integer array.  
mean is the mean calculated. This value is always a Double value.

## Comments :

**See Also :** [cMeanD](#), [cMeanI](#), [cMeanL](#), [cMeanS](#), [Array routines](#)



# MeanL

## Purpose :

MeanL will calculate the mean from all elements in a Long array.

## Declare Syntax :

Declare Function cMeanL Lib "t2win-16.dll" (array() As Long) As Double

## Call Syntax :

mean = cMeanL(array())

## Where :

array() is the Long array.  
mean is the mean calculated. This value is always a Double value.

## Comments :

**See Also :** [cMeanD](#), [cMeanI](#), [cMeanL](#), [cMeanS](#), [Array routines](#)

# MeanS

## Purpose :

MeanS will calculate the mean from all elements in a Single array.

## Declare Syntax :

Declare Function cMeanS Lib "t2win-16.dll" (array() As Single) As Double

## Call Syntax :

mean = cMeanS(array())

## Where :

array() is the Single array.  
mean is the mean calculated. This value is always a Double value.

## Comments :

**See Also :** [cMeanD](#), [cMeanI](#), [cMeanL](#), [cMeanS](#), [Array routines](#)

# Min

## Purpose :

Max returns the smallest value of the two VARIANT value (INTEGER or LONG)

## Declare Syntax :

Declare Function cMin Lib "t2win-16.dll" (Var1 As Variant, Var2 As Variant) As Variant

## Call Syntax :

```
test = cMin(Var1, Var2)
```

## Where :

Var1	the first value
Var2	the second value
test	the smallest value of the two

## Comments :

## Examples :

```
test = cMin(1234, 4321)      -> 1234
```

**See also :** [cMax](#)

# MinD

## Purpose :

MinD will return the smallest value in a Double array.

## Declare Syntax :

Declare Function cMinD Lib "t2win-16.dll" (array() As Double) As Double

## Call Syntax :

smallest = cMinD(array())

## Where :

array() is the Double array.

smallest is the smallest value from all of the elements of the Double array.

## Comments :

**See Also :** [cMinI](#), [cMinL](#), [cMinS](#), [Array routines](#)

# MinI

**Purpose :**

MinI will return the smallest value in an Integer array.

**Declare Syntax :**

Declare Function cMinI Lib "t2win-16.dll" (array() As Integer) As Integer

**Call Syntax :**

smallest = cMinI(array())

**Where :**

array() is the Integer array.

smallest is the smallest value from all of the elements of the Integer array.

**Comments :**

**See Also :** [cMinD](#), [cMinL](#), [cMinS](#), [Array routines](#)

# MinL

**Purpose :**

MinL will return the smallest value in a Long array.

**Declare Syntax :**

Declare Function cMinL Lib "t2win-16.dll" (array() As Long) As Long

**Call Syntax :**

smallest = cMinL(array())

**Where :**

array() is the Long array.  
smallest is the smallest value from all of the elements of the Long array.

**Comments :**

**See Also :** [cMinD](#), [cMinI](#), [cMinS](#), [Array routines](#)

# MinS

## **Purpose :**

MinS will return the smallest value in a Single array.

## **Declare Syntax :**

Declare Function cMinS Lib "t2win-16.dll" (array() As Single) As Single

## **Call Syntax :**

smallest = cMinS(array())

## **Where :**

array() is the Single array.

smallest is the smallest value from all of the elements of the Single array.

## **Comments :**

**See Also :** [cMinD](#), [cMinI](#), [cMinL](#), [Array routines](#)

# ModuleFind

## Purpose :

ModuleFind retrieves some parameters for a specified loaded module.

## Declare Syntax :

Declare Function cModuleFind Lib "t2win-16.dll" (MODULEENTRY As Any, ByVal ModuleName As String) As Integer

## Call Syntax :

test% = cModuleFind(MODULEENTRY, ModuleName)

## Where :

ModuleName	is the module to proceed
MODULEENTRY	is the typed variable which receives the parameters (tagMODULEENTRY)
test%	TRUE if all is Ok FALSE if an error has occurred

## Comments :

dwSize	Specifies the size of the MODULEENTRY structure, in bytes.
szModule	Specifies the null-terminated string that contains the module name.
hModule	Identifies the module handle.
wcUsage	Specifies the reference count of the module. This is the same number returned by the GetModuleUsage function.
szExePath	Specifies the null-terminated string that contains the fully-qualified executable path for the module.
wNext	Specifies the next module in the module list. This member is reserved for internal use by Windows.

## Examples :

```
Dim status As Integer
Dim MODULEENTRY As tagMODULEENTRY
```

```
status = cModuleFind(MODULEENTRY, "KERNEL")
```

```
Debug.Print "MODULEENTRY.dwSize = " & MODULEENTRY.dwSize
Debug.Print "MODULEENTRY.szModule = " & MODULEENTRY.szModule
Debug.Print "MODULEENTRY.hModule = " & MODULEENTRY.hModule
Debug.Print "MODULEENTRY.wcUsage = " & MODULEENTRY.wcUsage
Debug.Print "MODULEENTRY.szExePath = " & MODULEENTRY.szExePath
Debug.Print "MODULEENTRY.wNext = " & MODULEENTRY.wNext
```

On my system :

```
MODULEENTRY.dwSize = 276
MODULEENTRY.szModule = KERNEL
MODULEENTRY.hModule = 295
MODULEENTRY.wcUsage = 44
MODULEENTRY.szExePath = K:\WINDOWS\SYSTEM\KRNL386.EXE
MODULEENTRY.wNext = 279
```

**See also :** [cModules](#), [cTaskFind](#), [cTasks](#), [Constants and Types declaration](#)



# Modules

## Purpose :

Modules retrieves each loaded module one by one.

## Declare Syntax :

Declare Function cModules Lib "t2win-16.dll" (MODULEENTRY As Any, ByVal firstnext As Integer) As Integer

## Call Syntax :

test% = cModules(MODULEENTRY, firstnext)

## Where :

MODULEENTRY	is the typed variable which receives the parameters (tagMODULEENTRY)
firstnext	TRUE for the first module FALSE for each next module
test%	TRUE if all is Ok FALSE if an error has occurred or if no more modules.

## Comments :

dwSize	Specifies the size of the MODULEENTRY structure, in bytes.
szModule	Specifies the null-terminated string that contains the module name.
hModule	Identifies the module handle.
wcUsage	Specifies the reference count of the module. This is the same number returned by the GetModuleUsage function.
szExePath	Specifies the null-terminated string that contains the fully-qualified executable path for the module.
wNext	Specifies the next module in the module list. This member is reserved for internal use by Windows.

## Examples :

```
Dim i As Integer
Dim status As Integer
Dim MODULEENTRY As tagMODULEENTRY
```

```
i = 0
```

```
Close #1
Open "c:\tmp.tmp" For Output Shared As #1
```

```
Print #1, "dwSize"; Chr$(9);
Print #1, "szModule"; Chr$(9);
Print #1, "hModule"; Chr$(9);
Print #1, "wcUsage"; Chr$(9);
Print #1, "szExePath"; Chr$(9);
Print #1, "wNext"; Chr$(13)
```

```
status = cModules(MODULEENTRY, True)
Do While (status = True)
```

```
Print #1, MODULEENTRY.dwSize; Chr$(9);
Print #1, MODULEENTRY.szModule; Chr$(9);
Print #1, MODULEENTRY.hModule; Chr$(9);
Print #1, MODULEENTRY.wcUsage; Chr$(9);
Print #1, MODULEENTRY.szExePath; Chr$(9);
Print #1, MODULEENTRY.wNext
```

```
status = cModules(MODULEENTRY, False)
```

```
i = i + 1
If (i >= 7) Then Exit Do
```

Loop

Close #1

On my system, the first 7 modules are :

dwSize	szModule	hModule	wcUsage	szExePath	wNext
276	KERNEL	295	41	K:\WINDOWS\SYSTEM\KRNL386.EXE	279
276	SYSTEM	279	32	K:\WINDOWS\SYSTEM\SYSTEM.DRV	343
276	KEYBOARD	343	31	K:\WINDOWS\SYSTEM\KEYBOARD.DRV	367
276	MOUSE	367	31	K:\WINDOWS\SYSTEM\MOUSE.DRV RV	463
276	DISPLAY	463	32	K:\WINDOWS\SYSTEM\SVGA256.DRV	487
276	SOUND	487	31	K:\WINDOWS\SYSTEM\MMSOUND.DRV	583
276	COMM	583	31	K:\WINDOWS\SYSTEM\COMM.DRV RV	1271

**See also :** [cModuleFind](#), [cTaskFind](#), [cTasks](#), [Constants and Types declaration](#)

# NextHwnd

**Purpose :**

**Declare Syntax :**

**Call Syntax :**

**Where :**

**Comments :**

# OneCharFromLeft

## Purpose :

OneCharFromLeft reads 1 char at a position starting from the left of a string.

## Declare Syntax :

Declare Function cOneCharFromLeft Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer) As String

## Call Syntax :

```
test = cOneCharFromLeft(txt, position)
```

## Where :

Txt	the string to extract one char
Position	the position of the char
Test	the result

## Comments :

This function is the same that MID\$(Txt, Position, 1)

## Examples :

```
Txt = "ABCDEF"  
Position = 3  
Test = cOneCharFromLeft(Txt, Position)  
Test = "C"
```

**See also :** [cBlockCharFromLeft](#), [cBlockCharFromRight](#), [cOneCharFromLeft](#), [cOneCharFromRight](#)

# OneCharFromRight

## Purpose :

OneCharFromRight reads 1 char at a position starting from the right of a string.

## Declare Syntax :

Declare Function cOneCharFromRight Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer) As String

## Call Syntax :

Test = cOneCharFromRight(Txt, Position)

## Where :

Txt	the string to extract one char
Position	the position of the char
Test	the result

## Comments :

This function is the same that MID\$(Txt, Len(Txt) - Position + 1, 1)

## Examples :

```
Txt = "ABCDEF"  
Position = 3  
Test = cOneCharFromRight(Txt, Position)  
Test = "D"
```

**See also :** [cBlockCharFromLeft](#), [cBlockCharFromRight](#), [cOneCharFromLeft](#), [cOneCharFromRight](#)

# PatternMatch

## Purpose :

PatternMatch searches if a gived pattern can be found is a gived string.

## Declare Syntax :

Declare Function cPatternMatch Lib "t2win-16.dll" (ByVal Txt As String, ByVal Pattern As String) As Integer

## Call Syntax :

test% = cPatternMatch(Txt, Pattern)

## Where :

Txt	the string to proceed
Pattern	the pattern to match
test%	TRUE if the pattern match FALSE if the pattern not match

## Comments :

The char '?' is used to match a single char.  
The char '\*' is used to match a block of char.  
The matching of all chars (not '?', '\*') is case-sensitive.

## Examples :

test% = cPatternMatch("Under the blue sky, the sun lights", "")	is TRUE
test% = cPatternMatch("Under the blue sky, the sun lights", "*? *? *? *?")	is TRUE
test% = cPatternMatch("Under the blue sky, the sun lights", "*Under*")	is TRUE
test% = cPatternMatch("Under the blue sky, the sun lights", "*sky*")	is TRUE
test% = cPatternMatch("Under the blue sky, the sun lights", "*lights")	is TRUE
test% = cPatternMatch("Under the blue sky, the sun lights", "Under*")	is TRUE
test% = cPatternMatch("Under the blue sky, the sun lights", "??der*sky*ligh??")	is TRUE
test% = cPatternMatch("Under the blue sky, the sun lights", "Under?the * s?? *")	is TRUE
test% = cPatternMatch("Under the blue sky, the sun lights", "*under*")	is FALSE
test% = cPatternMatch("Under the blue sky, the sun lights", "Under*sun")	is FALSE
test% = cPatternMatch("Under the blue sky, the sun lights", "Under t??e*")	is FALSE

**See also :** [cPatternExtMatch](#)

# RebootSystem

**Purpose :**

**Declare Syntax :**

**Call Syntax :**

**Where :**

**Comments :**

# RemoveBlockChar

**Purpose :**

**Declare Syntax :**

**Call Syntax :**

**Where :**

**Comments :**



# RemoveOneChar

**Purpose :**

**Declare Syntax :**

**Call Syntax :**

**Where :**

**Comments :**

# RenameFile

## Purpose :

RenameFile renames a file or moves a file from one path to an other path.

## Declare Syntax :

```
Declare Function cRenameFile Lib "t2win-16.dll" (ByVal lpFilename1 As String, ByVal lpFilename2 As String) As Integer
```

## Call Syntax :

```
test% = cRenameFile(lpFilename1, lpFilename2)
```

## Where :

lpFileName1	the old filename to rename
lpFileName2	the new filename to be used
test%	TRUE if all is OK <> TRUE if an error has occurred

## Comments :

The rename function renames the file or directory specified by lpFilename1 to the name given by lpFilename2. The lpFilename1 must be the path of an existing file or directory. The lpFilename1 must not be the name of an existing file or directory. The rename function can be used to move a file from one directory to another by giving a different path in the lpFilename2 argument. However, files cannot be moved from one device to another (for example, from drive A to drive B). Directories can only be renamed, not moved. This function doesn't generates an VB Error if the specified old filename not exists.

# ResizeString

## Purpose :

ResizeString resizes the size of a string to a new length.

## Declare Syntax :

```
Declare Function cResizeString Lib "t2win-16.dll" (Txt As String, ByVal newLength As Integer) As String
```

## Call Syntax :

```
Test$ = cResizeString(Txt$, Length%)
```

## Where :

Txt\$                            is the specified string.  
Length%                        is the new length (can be shorter than the current length).  
Test\$                           is the new string.

## Comments :

The new length can be greater than the current length. In this case, chr\$(0) is used to fill the rest of the string.

## Examples :

```
Test$ = cResizeString("TIME TO WIN", 7)  
      -> "TIME TO"
```

**See also :** [cResizeStringAndFill](#)

# ResizeStringAndFill

## Purpose :

ResizeStringAndFill the size of a string to a new length and fill it with chars if the new length is greater than the current length.

## Declare Syntax :

Declare Function cResizeStringAndFill Lib "t2win-16.dll" (Txt As String, ByVal newLength As Integer, Fill As String) As String

## Call Syntax :

Test\$ = cResizeStringAndFill(Txt\$, Length%, Fill\$)

## Where :

Txt\$ is the specified string.  
Length% is the new length (can be shorter than the current length).  
Fill\$ is a char or a string to use to fill the new string.  
Test\$ is the new string.

## Comments :

The new length can be greater than the current length. In this case, the fill string is used to fill the rest of the string.

## Examples :

Test\$ = cResizeStringAndFill("TIME TO WIN", 21, "@")  
-> "TIME TO WIN@@@@@@@@@@@@@"

Test\$ = cResizeStringAndFill("TIME TO WIN", 21, "time")  
-> "TIME TO WINtimetimetit"

**See also :** [cResizeString](#)

# RestartWindows

**Purpose :**

**Declare Syntax :**

**Call Syntax :**

**Where :**

**Comments :**

# Reverse

## Purpose :

Reverse reverses all chars in a gived string.

## Declare Syntax :

```
Declare Function cReverse Lib "t2win-16.dll" (Txt As String) As String
```

## Call Syntax :

```
Test$ = cReverse(Txt$)
```

## Where :

Txt\$	is the specified string
Test\$	is the string reversed

## Comments :

## Examples :

```
Test$ = cReverse("TIME TO WIN")  
-> "NIW OT EMIT"
```

## See also :

# ReverseSortD

## Purpose :

ReverseSortD will sort, in descending order, all elements in a Double array.

## Declare Syntax :

Declare Function cReverseSortD Lib "t2win-16.dll" (array() As Double) As Integer

## Call Syntax :

status = cReverseSortD(array())

## Where :

array()            is the Double array.  
status            is always TRUE.

## Comments :

**See Also :** [cReverseSortD](#), [cReverseSortI](#), [cReverseSortL](#), [cReverseSortS](#), [cReverseSortStr](#), [Array routines](#)

# ReverseSortI

## Purpose :

ReverseSortD will sort, in descending order, all elements in an Integer array.

## Declare Syntax :

Declare Function cReverseSortI Lib "t2win-16.dll" (array() As Integer) As Integer

## Call Syntax :

status = cReverseSortI(array())

## Where :

array()            is the Integer array.  
status            is always TRUE.

## Comments :

**See Also :** [cReverseSortD](#), [cReverseSortI](#), [cReverseSortL](#), [cReverseSortS](#), [cReverseSortStr](#), [Array routines](#)



# ReverseSortL

## Purpose :

ReverseSortL will sort in descending order all elements in a Long array.

## Declare Syntax :

Declare Function cReverseSortL Lib "t2win-16.dll" (array() As Long) As Integer

## Call Syntax :

status = cReverseSortL(array())

## Where :

array()            is the Long array.  
status            is always TRUE.

## Comments :

**See Also :** [cReverseSortD](#), [cReverseSortI](#), [cReverseSortL](#), [cReverseSortS](#), [cReverseSortStr](#), [Array routines](#)

# ReverseSortS

## Purpose :

ReverseSortS will sort in descending order all elements in a Single array.

## Declare Syntax :

Declare Function cReverseSortS Lib "t2win-16.dll" (array() As Single) As Integer

## Call Syntax :

status = cReverseSortS(array())

## Where :

array()            is the Single array.  
status            is always TRUE.

## Comments :

**See Also :** [cReverseSortD](#), [cReverseSortI](#), [cReverseSortL](#), [cReverseSortS](#), [cReverseSortStr](#), [Array routines](#)

# ReverseSortStr

## Purpose :

ReverseSortD will sort, in descending order, a string divided in basis elements of a fixed length.

## Declare Syntax :

Declare Function cReverseSortStr Lib "t2win-16.dll" (Txt As String, ByVal nItem As Integer, ByVal ItemLength As Integer) As Integer

## Call Syntax :

status = cReverseSortStr(txt, nItem, ItemLength)

## Where :

txt	is the string to sort.
nItem	is the total element is the string.
ItemLength	is the length for one element.
status	is FALSE if the length of the string is not the 'nItem * ItemLength', or if length of the string is 0. is TRUE if all is OK.

## Comments :

**See Also :** [cReverseSortD](#), [cReverseSortI](#), [cReverseSortL](#), [cReverseSortS](#), [cReverseSortStr](#), [Array routines](#)

# RomanToArabic

## Purpose :

RomanToArabic converts a Roman string into an integer or a long integer.

## Declare Syntax :

Declare Function cRomanToArabic Lib "t2win-16.dll" (Txt As String) As Variant

## Call Syntax :

```
test = cRomanToArabic(txt)
```

## Where :

txt                    is a Roman string.  
test                   returns the Arabic representation of txt.

## Comments :

The value returned by this function is an integer or a long integer.

## Examples :

```
test = cArabicToRoman(1994)  
test -> MCMXCIV
```

```
test = cArabicToRoman(1995)  
test -> MCMXCV
```

```
test = cArabicToRoman(1993)  
test -> MCMXCIII
```

**See Also :** [cArabicToRoman](#)

# SetD

## Purpose :

SetD fills, with the same value, all of the elements of a Double array.

## Declare Syntax :

Declare Function cSetD Lib "t2win-16.dll" (array() As Double, ByVal nValue As Double) As Integer

## Call Syntax :

status = cSetD(array(), nValue)

## Where :

array()	is the Double array.
nValue	is the Double value to initialize the array.
status	is always TRUE.

## Comments :

**See Also :** [cSetD](#), [cSetI](#), [cSetL](#), [cSetS](#), [Array routines](#)

# SetHandleCount

## Purpose :

SetHandleCount specifies the number of file handles the application requires.

## Declare Syntax :

```
Declare Function cSetHandleCount Lib "t2win-16.dll" (ByVal nHandle As Integer) As Integer
```

## Call Syntax :

```
test% = cSetHandleCount(nHandle)
```

## Where :

nHandle	to number of handles that you want.
test%	> 0 if all is OK
	= 0 if a problem has occurred.

## Comments :

The return value is the number of file handles available to the application, if the function is successful. This number may be less than the number of handles specified.

By default, the maximum number of file handles available to a task is 20.

If the specified number of handle is below or equal to 0, or greater than 255, the returned value is 0

## Examples :

test% = cSetHandleCount(0)	-> 0
test% = cSetHandleCount(70)	-> 70

# SetI

## Purpose :

SetI fills, with the same value, all of the elements of an Integer array.

## Declare Syntax :

```
Declare Function cSetI Lib "t2win-16.dll" (array() As Integer, ByVal nValue As Integer) As Integer
```

## Call Syntax :

```
status = cSetI(array(), nValue)
```

## Where :

array()	is the Integer array.
nValue	is the Integer value to initialize the array.
status	is always TRUE.

## Comments :

**See Also :** [cSetD](#), [cSetI](#), [cSetL](#), [cSetS](#), [Array routines](#)

# SetL

## Purpose :

SetL fills, with the same value, all of the elements of a Long array.

## Declare Syntax :

Declare Function cSetL Lib "t2win-16.dll" (array() As Long, ByVal nValue As Long) As Integer

## Call Syntax :

status = cSetL(array(), nValue)

## Where :

array()	is the Long array.
nValue	is the Long value to initialize the array.
status	is always TRUE.

## Comments :

**See Also :** [cSetD](#), [cSetI](#), [cSetL](#), [cSetS](#), [Array routines](#)



# SetS

## Purpose :

SetS fills, with the same value, all of the elements of a Single array.

## Declare Syntax :

Declare Function cSetS Lib "t2win-16.dll" (array() As Single, ByVal nValue As Single) As Integer

## Call Syntax :

status = cSetS(array(), nValue)

## Where :

array()	is the Single array.
nValue	is the Single value to initialize the array.
status	is always TRUE.

## Comments :

**See Also :** [cSetD](#), [cSetI](#), [cSetL](#), [cSetS](#), [Array routines](#)

# Sleep

## Purpose :

Sleep suspends the current execution of a routine for a gived delay.

## Declare Syntax :

Declare Function cSleep Lib "t2win-16.dll" (ByVal Delay As Long) As Integer

## Call Syntax :

status% = cSleep(Delay)

## Where :

Delay                is the time to sleep the current execution of a routine in milliseconds.  
status%            TRUE if all is OK  
                      FALSE if the delay is below 0.

## Comments :

Use this function with care.  
Don't set a delay to bigger.  
Don't forget that the delay is in milliseconds.

## Examples :

status% = cSleep(-10)                -> Don't sleep, the delay is negative value.  
status% = cSleep(0)                 -> A very short sleeping.  
status% = cSleep(7000)               -> Sleep for 7 seconds

Dim status     As Integer

Call cStartBasisTimer  
status = cSleep(7000)  
MsgBox "Time elapsed for the current sleeping is " & cReadBasisTimer() & " milliseconds"

On my system : "Time elapsed for the current sleeping is 7031 milliseconds"

# SortD

## Purpose :

SortD will sort, in ascending order, all elements in a Double array.

## Declare Syntax :

Declare Function cSortD Lib "t2win-16.dll" (array() As Double) As Integer

## Call Syntax :

```
status = cSortD(array())
```

## Where :

array()            is the Double array.  
status            is always TRUE.

## Comments :

**See Also :** [cSortD](#), [cSortI](#), [cSortL](#), [cSortS](#), [cSortStr](#), [Array routines](#)

# SortI

## Purpose :

SortI will sort, in ascending order, all elements in an Integer array.

## Declare Syntax :

Declare Function cSortD Lib "t2win-16.dll" (array() As Integer) As Integer

## Call Syntax :

status = cSortI(array())

## Where :

array()            is the Integer array.  
status            is always TRUE.

## Comments :

**See Also :** [cSortD](#), [cSortI](#), [cSortL](#), [cSortS](#), [cSortStr](#), [Array routines](#)

# SortL

## Purpose :

SortL will sort, in ascending order, all elements in a Long array.

## Declare Syntax :

Declare Function cSortL Lib "t2win-16.dll" (array() As Long) As Integer

## Call Syntax :

status = cSortL(array())

## Where :

array()            is the Long array.  
status            is always TRUE.

## Comments :

**See Also :** [cSortD](#), [cSortI](#), [cSortL](#), [cSortS](#), [cSortStr](#), [Array routines](#)

# SortS

## Purpose :

SortS will sort, in ascending order, all elements in a Single array.

## Declare Syntax :

Declare Function cSortS Lib "t2win-16.dll" (array() As Single) As Integer

## Call Syntax :

status = cSortS(array())

## Where :

array()            is the Single array.  
status            is always TRUE.

## Comments :

**See Also :** [cSortD](#), [cSortI](#), [cSortL](#), [cSortS](#), [cSortStr](#), [Array routines](#)

# SortStr

## Purpose :

SortD will sort, in ascending order, a string divided in basis elements of a fixed length.

## Declare Syntax :

Declare Function cSortStr Lib "t2win-16.dll" (Txt As String, ByVal nItem As Integer, ByVal ItemLength As Integer) As Integer

## Call Syntax :

status = cSortStr(txt, nItem, ItemLength)

## Where :

txt	is the string to sort.
nItem	is the total element is the string.
ItemLength	is the length for one element.
status	is FALSE if the length of the string is not the 'nItem * ItemLength', or if length of the string is 0. is TRUE if all is OK.

## Comments :

**See Also :** [cSortD](#), [cSortI](#), [cSortL](#), [cSortS](#), [cSortStr](#), [Array routines](#)

# StringCRC32

## Purpose :

StringCRC32 calculates a 32 bits CRC for a gived string.

## Declare Syntax :

Declare Function cStringCRC32 Lib "t2win-16.dll" (Txt As String) As Long

## Call Syntax :

```
test = cStringCRC32(Txt)
```

## Where :

Txt	the string to proceed
test	the calculated CRC 32 bits in a LONG.

## Comments :

if the string if empty, the return value is always -1 (&hFFFFFFF).

## Examples :

test = cStringCRC32("ABCDEFGH")	&hE6F94BC
test = cStringCRC32("GFEDCBA")	&hF0EC0AB3

**See also :** [cFileCRC32](#), [Constants and Types declaration](#)



# SubDirectory

## Purpose :

SubDirectory retrieves all sub-directories from the specified mask.

## Declare Syntax :

Declare Function cSubDirectory Lib "t2win-16.dll" (ByVal nFilename As String, ByVal firstnext As Integer) As String

## Call Syntax :

```
test$ = cSubDirectory(nFilename, firstnext)
```

## Where :

nFilename	the specified mask
firstnext	TRUE to retrieve the first directory FALSE to retrieve the next directory
test\$	the retrieved directory

## Comments :

To retrieve all sub-directory is a directory, you must Call first this function with the firstnext argument on TRUE and set it to FALSE for all next directory

## Examples :

```
Dim Test As String

Test = cSubDirectory("c:\*.*", True)
Do Until (Len(Test) = 0)
    Debug.Print Test
    Test = cSubDirectory("c:\*.*", False)
Loop
```

Directories with "c:\\*.\*" argument are :

```
DOS
TEMP
TMP
BAD.DIR
```

**See also :** [cAllSubDirectories](#), [cFilesInDirectory](#)

# SumD

## Purpose :

SumD will calculate the sum from all elements in a Double array.

## Declare Syntax :

```
Declare Function cSumD Lib "t2win-16.dll" (array() As Double) As Double
```

## Call Syntax :

```
sum = cSumD(array())
```

## Where :

array() is the Double array.  
sum is the sum calculated. This value is always a Double value.

## Comments :

**See Also :** [cSumD](#), [cSumI](#), [cSumL](#), [cSumS](#), [Array routines](#)

# SumI

## Purpose :

SumI will calculate the sum from all elements in an Integer array.

## Declare Syntax :

Declare Function cSumI Lib "t2win-16.dll" (array() As Integer) As Double

## Call Syntax :

```
sum = cSumI(array())
```

## Where :

array() is the Integer array.  
sum is the sum calculated. This value is always a Double value.

## Comments :

**See Also :** [cSumD](#), [cSumI](#), [cSumL](#), [cSumS](#), [Array routines](#)

# SumL

## Purpose :

SumL will calculate the sum from all elements in a Long array.

## Declare Syntax :

Declare Function cSumL Lib "t2win-16.dll" (array() As Long) As Double

## Call Syntax :

sum = cSumL(array())

## Where :

array() is the Long array.  
sum is the sum calculated. This value is always a Double value.

## Comments :

**See Also :** [cSumD](#), [cSumI](#), [cSumL](#), [cSumS](#), [Array routines](#)

# SumS

## Purpose :

SumS will calculate the sum from all elements in a Single array.

## Declare Syntax :

Declare Function cSumS Lib "t2win-16.dll" (array() As Single) As Double

## Call Syntax :

sum = cSumS(array())

## Where :

array() is the Single array.  
sum is the sum calculated. This value is always a Double value.

## Comments :

**See Also :** [cSumD](#), [cSumI](#), [cSumL](#), [cSumS](#), [Array routines](#)

# TaskFind

## Purpose :

TaskFind retrieves some parameters for a specified loaded task.

## Declare Syntax :

Declare Function cTaskFind Lib "t2win-16.dll" (TASKENTRY As Any, ByVal hTask As Integer) As Integer

## Call Syntax :

test% = cTaskFind(TASKENTRY, hTask)

## Where :

hTask	is the task number
TASKENTRY	is the typed variable which receives the parameters 'tagTASKENTRY'
test%	TRUE if all is Ok FALSE if an error has occurred

## Comments :

The hTask parameter is the task number founded by the cModuleFind or cModules functions.

dwSize	Specifies the size of the TASKENTRY structure, in bytes.
hTask	Identifies the task handle for the stack.
hTaskParent	Identifies the parent of the task.
hInst	Identifies the instance handle of the task. This value is equivalent to the task's DGROUP segment selector.
hModule	Identifies the module that contains the currently executing function.
wSS	Contains the value in the SS register.
wSP	Contains the value in the SP register.
wStackTop	Specifies the offset to the top of the stack (lowest address on the stack).
wStackMinimum	Specifies the lowest segment number of the stack during execution of the task.
wStackBottom	Specifies the offset to the bottom of the stack (highest address on the stack).
wcEvents	Specifies the number of pending events.
hQueue	Identifies the task queue.
szModule	Specifies the name of the module that contains the currently executing function.
wPSPOffset	Specifies the offset from the program segment prefix (PSP) to the beginning of the executable code segment.
hNext	Identifies the next entry in the task list. This member is reserved for internal use by Windows.

## Examples :

```
Dim status As Integer
Dim MODULEENTRY As tagMODULEENTRY
```

```
status = cModuleFind(MODULEENTRY, "KERNEL")
```

```
Debug.Print "MODULEENTRY.dwSize = " & MODULEENTRY.dwSize
Debug.Print "MODULEENTRY.szModule = " & MODULEENTRY.szModule
Debug.Print "MODULEENTRY.hModule = " & MODULEENTRY.hModule
Debug.Print "MODULEENTRY.wcUsage = " & MODULEENTRY.wcUsage
Debug.Print "MODULEENTRY.szExePath = " & MODULEENTRY.szExePath
Debug.Print "MODULEENTRY.wNext = " & MODULEENTRY.wNext
```

On my system :

```
MODULEENTRY.dwSize = 276
MODULEENTRY.szModule = KERNEL
```

MODULEENTRY.hModule = 295  
MODULEENTRY.wcUsage = 44  
MODULEENTRY.szExePath = K:\WINDOWS\SYSTEM\KRNL386.EXE  
MODULEENTRY.wNext = 279

**See also :** [cModules](#), [cModuleFind](#), [cTasks](#), [Constants and Types declaration](#)

# Tasks

## Purpose :

Tasks retrieves all tasks currently in memory.

## Declare Syntax :

Declare Function cTasks Lib "t2win-16.dll" (TASKENTRY As Any, ByVal firstnext As Integer) As Integer

## Call Syntax :

test% = cTasks(TASKENTRY, firstnext)

## Where :

TASKENTRY	is the typed variable which receives the parameters 'tagTASKENTRY'
firstnext	TRUE for the first module FALSE for each next module
test%	TRUE if all is Ok FALSE if an error has occurred or if no more tasks

## Comments :

The hTask parameter is the task number founded by the cModuleFind or cModules functions.

dwSize	Specifies the size of the TASKENTRY structure, in bytes.
hTask	Identifies the task handle for the stack.
hTaskParent	Identifies the parent of the task.
hInst	Identifies the instance handle of the task. This value is equivalent to the task's DGROUP segment selector.
hModule	Identifies the module that contains the currently executing function.
wSS	Contains the value in the SS register.
wSP	Contains the value in the SP register.
wStackTop	Specifies the offset to the top of the stack (lowest address on the stack).
wStackMinimum	Specifies the lowest segment number of the stack during execution of the task.
wStackBottom	Specifies the offset to the bottom of the stack (highest address on the stack).
wcEvents	Specifies the number of pending events.
hQueue	Identifies the task queue.
szModule	Specifies the name of the module that contains the currently executing function.
wPSPOffset	Specifies the offset from the program segment prefix (PSP) to the beginning of the executable code segment.
hNext	Identifies the next entry in the task list. This member is reserved for internal use by Windows.

## Examples :

```
Dim status As Integer
Dim TASKENTRY As tagTASKENTRY
```

```
Close #1
Open "c:\tmp.tmp" For Output Shared As #1
```

```
Print #1, "dwSize"; Chr$(9);
Print #1, "hTask"; Chr$(9);
Print #1, "hTaskParent"; Chr$(9);
Print #1, "hInst"; Chr$(9);
Print #1, "hModule"; Chr$(9);
Print #1, "wSS"; Chr$(9);
Print #1, "wSP"; Chr$(9);
Print #1, "wStackTop"; Chr$(9);
Print #1, "wStackMinimum"; Chr$(9);
```



```

Print #1, "wStackBottom"; Chr$(9);
Print #1, "wcEvents"; Chr$(9);
Print #1, "hQueue"; Chr$(9);
Print #1, "szModule"; Chr$(9);
Print #1, "wPSPOffset"; Chr$(9);
Print #1, "hNext"; Chr$(13)

```

```

status = cTasks(TASKENTRY, True)
Do While (status = True)

```

```

    Print #1, TASKENTRY.dwSize; Chr$(9);
    Print #1, TASKENTRY.hTask; Chr$(9);
    Print #1, TASKENTRY.hTaskParent; Chr$(9);
    Print #1, TASKENTRY.hInst; Chr$(9);
    Print #1, TASKENTRY.hModule; Chr$(9);
    Print #1, TASKENTRY.wSS; Chr$(9);
    Print #1, TASKENTRY.wSP; Chr$(9);
    Print #1, TASKENTRY.wStackTop; Chr$(9);
    Print #1, TASKENTRY.wStackMinimum; Chr$(9);
    Print #1, TASKENTRY.wStackBottom; Chr$(9);
    Print #1, TASKENTRY.wcEvents; Chr$(9);
    Print #1, TASKENTRY.hQueue; Chr$(9);
    Print #1, TASKENTRY.szModule; Chr$(9);
    Print #1, TASKENTRY.wPSPOffset; Chr$(9);
    Print #1, TASKENTRY.hNext

```

```

    status = cTasks(TASKENTRY, False)

```

```

Loop

```

```

Close #1

```

On my system :

dwSize	hTask	hTaskParent	hInst	hModule	wSS	wSP	wStackTop	wStackMinimum	wStackBottom	wcEvents	hQueue	szModule	wPSPOffset	hNext
40	4231	1783	8246	4367		8247	-27238	30418						-28190
	27076			8263	ICONBAR		8279		4439					
40	4439	1783	4398	4463		4399	5850	1022						5992
	5992			4471	WINEXIT		4447		16279					
40	16279	4231	15878	16295		15879	-4188	-23384	-					10032
	-4054			16255	MSVC		16271		2087					
40	2087	1783	8030	2095		8031	29198	9004						29334
	29334			8047	FASTLOAD		8063		1783					
40	1783	335	5846	1799		5847	8202	2358						5950
	8304			2079	PROGMAN		791		7007					
40	7007	4231	9926	6767		9927	-23760	13124						23498
	-23562			6879	FOREHELP		6903		4431					
40	4431	1783	4278	4455		4279	7654	2844						6998
	7814			4359	FREEMEM		4375		12127					
40	12127	1783	9022	12143		9023	-29164	16534						-31948
	28672			9039	VB		9231		0					0

**See also :** [cModules](#), [cModuleFind](#), [cTaskFind](#), [Constants and Types declaration](#)

# TimeBetween

## Purpose :

TimeBetween calculates the time (in minutes) between two hours (in minutes).

## Declare Syntax :

Declare Function cTimeBetween Lib "t2win-16.dll" (ByVal Hr1 As Integer, ByVal Hr2 As Integer) As Integer

## Call Syntax :

```
test% = cTimeBetween(Hr1, Hr2)
```

## Where :

Hr1                    the first time (0 to 1439)  
Hr2                    the second time (0 to 1439)

## Comments :

## Examples :

```
test% = cTimeBetween(600, 721)                    -> 121  
test% = cTimeBetween(1438, 62)                   -> 64
```

See also : [Date, Hour and Time routines](#)

# InsertBlocks, InsertBlocksBy, InsertByMask, InsertChars

## Purpose :

InsertBlocks inserts different block of char in a gived string separated by '~'.

InsertBlocks inserts different block of char in a gived string separated by a gived separator.

InsertByMask replaces the specified char by a string in a gived string.

InsertChars insert a string starting at a gived position in a gived string.

## Declare Syntax :

```
Declare Function cInsertBlocks Lib "t2win-16.dll" (Txt As String, Insert As String) As String
```

```
Declare Function cInsertBlocksBy Lib "t2win-16.dll" (Txt As String, Insert As String, Delimiter As String) As String
```

```
Declare Function cInsertByMask Lib "t2win-16.dll" (Txt As String, Mask As String, Insert As String) As String
```

```
Declare Function cInsertChars Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer, Insert As String) As String
```

## Call Syntax :

```
test$ = cInsertBlocks(Txt, Insert)
```

```
test$ = cInsertBlocksBy(Txt, Insert, Delimiter)
```

```
test$ = cInsertByMask(Txt, Mask, Insert)
```

```
test$ = cInsertChars(Txt, Position, Insert)
```

## Where :

Txt                   the string to proceed

Insert                the string to insert

Delimiterthe delimiter to use for the insert string

Mask                  the mask to use for the insert string

Position             the position to use for the insert string

## Comments :

- If the size of the string is 0 The returned string is an empty string.

- The function cInsertBlocks is a subset of the cInsertBlocksBy function.

- The number of blocks for cInsertBlocks, cInsertBlocksBy functions in the string to proceed must be greater than one from the number of block in the insert string.

- The function cInsertChars is similar to LEFT\$(Txt, n) + Insert + RIGHT\$(Txt, LEN(Txt) - n)

## Examples :

```
test$ = cInsertBlocks("A~BC~DEF", "x~yz")                   -> "AxBcYzDEF"
```

```
test$ = cInsertBlocksBy("U/VW/XYZ", "a/bc", "/")           -> "UaVWbcXYZ"
```

```
test$ = cInsertByMask("Nr ## Price $###.##", "#", "0705200") -> "Nr 07 Price $052.00"
```

```
test$ = cInsertChars("ABCDEFGH", 3, "wxyz")               -> "ABCwxyzDEFGH"
```

```
test$ = cInsertChars("ABCDEFGH", 90, "wxyz")              -> "ABCDEFGHwxyz"
```

```
test$ = cInsertChars("ABCDEFGH", 0, "wxyz")               -> "wxyzABCDEFGH"
```

**See also :** [cGet](#), [cGetIn](#), [cGetBlock](#)

# AddDigit, CplDigit, NumDigit, CplAlpha

## Purpose :

AddDigit sums all numerics chars in a gived string.

CplDigit returns the complementary string from a gived string composed with numerics chars.

NumDigit sums and sums all numerics chars in a gived string to have a maximum value of 9.

CplDigit returns the complementary string from a gived string composed with ascii chars.

## Declare Syntax :

```
Declare Function cAddDigit Lib "t2win-16.dll" (Txt as string) As Integer
```

```
Declare Function cCplDigit Lib "t2win-16.dll" (Txt as string) As String
```

```
Declare Function cNumDigit Lib "t2win-16.dll" (Txt as string) As Integer
```

```
Declare Function cCplAlpha Lib "t2win-16.dll" (Txt As String) As String
```

## Call Syntax :

```
test% = cAddDigit(Txt)
```

```
test$ = cCplDigit(Txt)
```

```
test% = cNumDigit(Txt)
```

```
test$ = cCplAlpha(Txt)
```

## Where :

Txt\$	the string to proceed
test%	the result
test\$	the result for CplAlpha

## Comments :

For AddDigit, CplDigit, NumDigit if one or more chars are different from digit, the value for each one is 0

## Examples :

```
test% = cAddDigit("1234567890987654321712345678909876543217") -> 194
```

```
test% = cNumDigit("1234567890987654321712345678909876543217")-> 5
```

```
test$ = cCplDigit("1234567890987654321712345678909876543217") ->  
"8765432109012345678287654321090123456782"
```

```
test% = cAddDigit("8765432109012345678287654321090123456782") -> 166
```

```
test% = cNumDigit("8765432109012345678287654321090123456782")-> 4
```

```
test$ = cCplAlpha("ÀÁÂÃÄÅ/Æ") -> ">=<:;9"
```

# GetCtlX

## Purpose :

The functions below applies to a custom control.

GetCtlCaption returns the .Caption property.

GetCtlClass returns the class name defined in the properties windows in the design-mode of VB.

GetCtlContainer returns the name of the container did contains the control. The container can be the form or an another control.

GetCtlDataField returns the .DataField property.

GetCtlForm returns the name of the form did contains the control.

GetCtlIndex returns the .Index property. If the control has no index, -1 is returned.

GetCtlName returns the .Name of the control.

GetCtlNameIndex returns the name and the of the control. The format is Name(x), if no index => Name is used.

GetCtlPropCaption returns the position of the .Caption property in the definition table of the control.

GetCtlPropDataField returns the position of the .DataField property in the definition table of the control.

GetCtlPropText returns the position of the .Text property in the definition table of the control.

GetCtlTag returns the .Tag property of the control. The returned string is limited to the first chr\$(0) founded.

GetCtlTagSized returns the full .Tag property of the control.

GetCtlText returns the .Text property of the control.

GetHwnd returns the .hwnd of the control. If the control has no .hwnd, the returned value is 0.

## Declare Syntax :

```
Declare Function cGetCtlCaption Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCtlClass Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCtlContainer Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCtlDataField Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCtlForm Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCtlIndex Lib "t2win-16.dll" (Obj As Object) As Integer
Declare Function cGetCtlName Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCtlNameIndex Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCtlPropCaption Lib "t2win-16.dll" (Obj As Object) As Integer
Declare Function cGetCtlPropDataField Lib "t2win-16.dll" (Obj As Object) As Integer
Declare Function cGetCtlPropText Lib "t2win-16.dll" (Obj As Object) As Integer
Declare Function cGetCtlTag Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCtlTagSized Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCtlText Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetHwnd Lib "t2win-16.dll" (Obj As Object) As Integer
```

## Call Syntax :

The purpose and the declare syntax are very explicite.

## Where :

Ctl                    the name of the control to proceed

## Comments :

•The advantage to use these routines is that these routines doesn't generates an error if the property not exists.

## Examples :

**See also :** [cGetX](#), [cSetX](#), [cSetCtlX](#)

# TrueBetween

## Purpose :

TrueBetween checks to see if a value is fully between two other values.

## Declare Syntax :

Declare Function cTrueBetween Lib "t2win-16.dll" (Var As Variant, Var1 As Variant, Var2 As Variant) As Integer

## Call Syntax :

```
test = cTrueBetween(var, var1, var2)
```

## Where :

var	value to test
var1	first value
var2	second value
test	TRUE if var is fully between var1 and var2 FALSE if var is not fully between var1 and var2

## Comments :

var, var1, var2 are Variant value. In this routine, only Integer, Long, Single, Double are supported.

## Examples :

```
var = 5  
var1 = 1  
var2 = 10  
test = cTrueBetween(var, var1, var2)  
-> test = TRUE
```

```
var = 10  
test = cTrueBetween(var, var1, var2)  
-> test = FALSE
```

**See Also :** [cBetween](#)

# GetX

## Purpose :

The functions below applies to the .hWnd of a custom control.

GetCaption returns the .Caption property.

GetClass returns the class name defined in the properties windows in the design-mode of VB.

GetContainer returns the name of the container did contains the control. The container can be the form or an another control.

GetDataField returns the .DataField property.

GetForm returns the name of the form did contains the control.

GetIndex returns the .Index property. If the control has no index, -1 is returned.

GetNameIndex returns the name and the of the control. The format is Name(x), if no index => Name is used.

GetText returns the .Text property of the control.

## Declare Syntax :

```
Declare Function cGetCaption Lib "t2win-16.dll" (ByVal hWnd As Integer) As String
Declare Function cGetClass Lib "t2win-16.dll" (ByVal hWnd As Integer) As String
Declare Function cGetContainer Lib "t2win-16.dll" (ByVal hWnd As Integer) As String
Declare Function cGetDataField Lib "t2win-16.dll" (ByVal hWnd As Integer) As String
Declare Function cGetForm Lib "t2win-16.dll" (ByVal hWnd As Integer) As String
Declare Function cGetIndex Lib "t2win-16.dll" (ByVal hWnd As Integer) As Integer
Declare Function cGetNameIndex Lib "t2win-16.dll" (ByVal hWnd As Integer) As String
Declare Function cGetText Lib "t2win-16.dll" (ByVal hWnd As Integer) As String
```

## Call Syntax :

The purpose and the declare syntax are very explicite.

## Where :

hWnd                    the hWnd of the custom control.

## Comments :

- The advantage to use these routines is that these routines doesn't generates an error if the property not exists.
- If the custom control doesn't have a .hWnd (Label control b.e.), you must use the [cGetCtlX](#) function.

## Examples :

**See also :** [cGetCtlX](#) ,[cSetX](#), [cSetCtlX](#)

# MakePath

## Purpose :

MakePath creates a single path, composed of a drive letter, directory path, filename, and filename extension.

## Declare Syntax :

Declare Function cMakePath Lib "t2win-16.dll" (ByVal nDrive As String, ByVal nDir As String, ByVal nFilename As String, ByVal Ext As String) As String

## Call Syntax :

```
test$ = cMakePath(nDrive, nDir, nFilename, Ext)
```

## Where :

nDrive

The nDrive argument contains a letter (A, B, etc.) corresponding to the desired drive and an optional trailing colon. MakePath routine will insert the colon automatically in the composite path if it is missing. If drive is a null character or an empty string, no drive letter and colon will appear in the composite path string.

nDir

The nDir argument contains the path of directories, not including the drive designator or the actual filename. The trailing slash is optional, and either forward slashes (/) or backslashes (\) or both may be used in a single dir argument. If a trailing slash (/ or \) is not specified, it will be inserted automatically. If dir is a null character or an empty string, no slash is inserted in the composite path string.

nFilename

The nFilename argument contains the base filename without any extensions. If nFilename is an EMPTY string, no filename is inserted in the composite path string.

Ext

The Ext argument contains the actual filename extension, with or without a leading period (.). MakePath routine will insert the period automatically if it does not appear in ext. If ext is a null character or an empty string, no period is inserted in the composite path string.

## Comments :

## Examples :

```
test1$ = cMakePath("c","tmp","test","dat")
test2$ = cMakePath("c","\tmp","test","dat")
test3$ = cMakePath("c","tmp","test","")
test4$ = cMakePath("c","","test","dat")
```

On my system :

```
test1$ = "c:tmp\test.dat"
test2$ = "c:\tmp\test.dat"
test3$ = "c:tmp\test"
test4$ = "c:test.dat"
```

**See also :** [cSplitPath](#), [cFullPath](#)





# ArrayToComboBox, ArrayToListBox

## Purpose :

ArrayToComboBox read an string array and append it to a Combo Box.

ArrayToListBox read an string array and append it to a List Box.

## Declare Syntax :

```
Declare Function cArrayToComboBox Lib "t2win-16.dll" (ByVal hWnd As Integer, Array() As Any) As Integer
```

```
Declare Function cArrayToListBox Lib "t2win-16.dll" (ByVal hWnd As Integer, Array() As Any) As Integer
```

## Call Syntax :

```
Test% = cArrayToComboBox(Combo1.hWnd, Array())
```

```
Test% = cArrayToListBox(List1.hWnd, Array())
```

## Where :

Combo1.hWnd	the .hWnd of a Combo Box.
List1.hWnd	the .hWnd of a List Box.
nFile\$	the filename to read.
Test%	= True, if all is ok, <> True, if an error has occurred.

## Comments :

This function can handle only a variable type'd string derived from tagVARSTRING (see below).

Don't forget that if you use the 'ReDim' statement at the procedure level without have declared the array als Global, you must initialize the array before using this function (see below). You must initialize the array with enough space to handle the List/Combo boxes This is due to a VB limitation.

This function can handle huge array (greater than 65535 bytes) (see the example below).

```
    Type tagVARSTRING
        Contents           As String
    End Type
```

## Examples :

```
ReDim AD(-999 To 999)           As tagVARSTRING
Dim i                           As Long
Dim r                           As Long
```

```
For i = -999 To 999
    AD(i).Contents = Space$(256)
Next i
```

```
Debug.Print cArrayToListBox(List1.hWnd, AD())
Debug.Print cArrayToComboBox(Combo1.hWnd, AD())
```

## See also :

# Uncompact

## Purpose :

Uncompact uncompact a string composed of numeric chars.

## Declare Syntax :

```
Declare Function cUncompact Lib "t2win-16.dll" (Txt As String) As String
```

## Call Syntax :

```
test = cUncompact(Txt)
```

## Where :

Txt	is the string (only numeric chars) to uncompact
test	returns the string uncompact

## Comments :

The size of the returned string is always a multiple of 2.

## Examples :

```
Txt = "0123456789"  
test = cUncompact(Txt)  
test = "30313233343536373839"
```

**See also :** [cCompact](#)

# UniqueFileName

## Purpose :

UniqueFileName creates a unique filename by modifying the given template argument. The template argument must be a string with two chars maximum.

## Declare Syntax :

```
Declare Function cUniqueFileName Lib "t2win-16.dll" (Txt As String) As String
```

## Call Syntax :

```
test$ = cUniqueFileName(Txt)
```

## Where :

Txt                    the filename pattern. If the size is greater than 2, the default pattern is used.  
test\$                  the unique filename in the form of the chars speciefien in Txt plus one char and five digits.

## Comments :

The alphanumeric character is 0 ('0') the first time cUniqueFileName is Called with a given template. In subsequent Calls from the same process with copies of the same template, cUniqueFileName checks to see if previously returned names have been used to create files. If no file exists for a given name, cUniqueFileName returns that name. If files exist for all previously returned names, cUniqueFileName creates a new name by replacing the alphanumeric character in the name with the next available lowercase letter. For example, if the first name returned is t012345 and this name is used to create a file, the next name returned will be ta12345. When creating new names, cUniqueFileName uses, in order, '0' and then the lowercase letters 'a' through 'z'.

Note that the original template is modified by the first Call to cUniqueFileName. If you then Call the cUniqueFileName function again with the same template (i.e., the original one), you will get an error.

The cUniqueFileName function generates unique filenames but does not create or open files. If the filename returned is not created, each subsequent Calls returns the same filename.

If the filename pattern is not specified (by passing an EMPTY string), the default pattern '~~' is used.

## Examples :

```
Dim Tmp      As String

Tmp = cUniqueFileName("MC")                    -> "MC040201"
debug.print Tmp
Close #1
Open "c:\" + Tmp For Output Shared As #1
Close #1

Tmp = cUniqueFileName("MC")                    -> "MCa40201"
debug.print Tmp
Close #1
Open "c:\" + Tmp For Output Shared As #1
Close #1

Tmp = cUniqueFileName("MC")                    -> "MCb40201"
debug.print Tmp
Close #1
Open "c:\" + Tmp For Output Shared As #1
Close #1
```

If you don't create the file, the same filename is returned, see below :

```
Tmp = cUniqueFileName("MC")      -> "MCc40201"  
Tmp = cUniqueFileName("MC")      -> "MCc40201"  
Tmp = cUniqueFileName("MC")      -> "MCc40201"
```

# ChangeChars

## Purpose :

ChangeChars changes all chars speciefien by others chars in a string.

## Declare Syntax :

Declare Sub cChangeChars Lib "t2win-16.dll" (Txt As String, charSet As String, newCharSet As String)

## Call Syntax :

Call cChangeChars(Txt, charSet, newCharSet)

## Where :

Txt	the string to process
charSet	the chars in the string to be changed
newCharSet	the new chars

## Comments :

Normally, the size of the newCharSet and charSet must be the same. If the size are not the same, the smallest size is used.

## Examples :

```
Txt = "ABCDEF"  
charSet = "ACE"  
newCharSet = "ace"  
Call cChangeChars(Txt, charSet, newCharSet)  
    Txt = "aBcDeF"
```

**See also :** [cChangeCharsUntil](#)

# ChangeCharsUntil

## Purpose :

ChangeCharsUntil changes all chars specifien by others chars in a string until a char is encountered.

## Declare Syntax :

Declare Sub cChangeCharsUntil Lib "t2win-16.dll" (Txt As String, charSet As String, newCharSet As String, nUntil As String)

## Call Syntax :

Call cChangeChars(Txt, charSet, newCharSet, nUntil)

## Where :

Txt	the string to process
charSet	the chars in the string to be changed
newCharSet	the new chars
nUntil	the char to stop the change

## Comments :

Normally, the size of the newCharSet and charSet must be the same. If the size are not the same, the smallest size is used.

If the size of nUntil is 0 then all chars of the string is proceeded.

If the size of nUntil is >1 only the first char is used.

## Examples :

```
Txt = "ABCDEF"  
charSet = "ACE"  
newCharSet = "ace"  
nUntil = "D"  
Call cChangeCharsUntil(Txt, charSet, newCharSet, nUntil)  
Txt = "aBcDEF"
```

**See also :** [cChangeChars](#)

# ChangeTaskName

## Purpose :

ChangeTaskName changes the name of the task. You see change in the Task Manager by pressing the CTRL + ESC keys.

## Declare Syntax :

```
Declare Sub cChangeTaskName Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal Text As String)
```

## Call Syntax :

```
Call cChangeTaskName(Form.hWnd, Text)
```

## Where :

Form.hWnd	is the hWnd of your application
Text	is the new task name to given at your application

## Comments :

This is useful to set a particular task name at your application.

## Examples :

```
Call cChangeTaskName(Me.hWnd, "Hello world")  
-> press the CTRL + ESC keys to see the change in the Task Manager
```

**See also :** [cGetTaskName](#), [cGetChangeTaskName](#)



# ArrayStringOnDisk

## Purpose :

Put/Get full variable string array (one dimension) on/from disk ascii file.

## Declare Syntax :

Declare Function cArrayStringOnDisk Lib "t2win-16.dll" (ByVal File As String, Array() As Any, ByVal GetPut As Integer, rRecords As Long) As Long

## Call Syntax :

```
test& = cArrayOnDisk(File$, Array(), GetPut%, rRecords&)
```

## Where :

File\$	is the file to use.
Array()	is the variable array string with one dimension.
GetPut%	PUT_ARRAY_ON_DISK to put the array on disk, GET_ARRAY_ON_DISK to get the array from disk.
rRecords&	the returned number of records.
test&	>=0 is the returned length of the file, < 0 is an error occurs (error n° is the negative value of all DA_x values, see <a href="#">Constants and</a>

Types declaration ).

## Comments :

This function can handle only a variable type'd string derived from tagVARSTRING (see below).

Don't forget that if you use the 'ReDim' statement at the procedure level without have declared the array als Global, you must initialize the array before using this function (see below). You must initialize the array with enough space to handle the size of the file This is due to a VB limitation.

When reading, if the number of lines in the file is below the size of the array, the remain items in the array are set to EMPTY string. The CR + LF are not included in the array.

When writing, all lines are appended with CR + LF.

This function can handle huge array (greater than 65535 bytes) (see the example below).

```
    Type tagVARSTRING
        Contents           As String
    End Type
```

## Examples :

```
    ReDim AD(-999 To 1000)           As tagVARSTRING
    Dim i                             As Long
    Dim r                             As Long

    For i = -999 To 1000
        AD(i).Contents = Space$(256)
    Next i

    Debug.Print cArrayOnDisk("c:\autoexec.bat", AD(), GET_ARRAY_ON_DISK, r)

    Debug.Print cArrayOnDisk("c:\autoexec.tab", AD(), PUT_ARRAY_ON_DISK, r)

    For i = -999 To 1000
        AD(i).Contents = Space$(256)
```

Next i

```
Debug.Print cArrayOnDisk("c:\autoexec.tab", AD(), GET_ARRAY_ON_DISK, r)
```

```
Debug.Print AD(-999).Contents
```

```
Debug.Print AD(-998).Contents
```

**See also :** [Disk Array routines](#), [cArrayOnDisk](#)

# EnableFI, DisableFI

## Purpose :

EnableFI and DisableFI enables or disables mouse and keyboard input to the given form by sending a WM\_ENABLE message and displaying an invisible control such a picture or an image. When input is disabled, the form ignores input such as mouse clicks and key presses. When input is enabled, the form processes all input.

## Declare Syntax :

```
Declare Sub cEnableFI Lib "t2win-16.dll" (Obj As Object)
Declare Sub cDisableFI Lib "t2win-16.dll" (Obj As Object)
```

## Call Syntax :

```
Call cEnableFI(Ctl)
Call cDisableFI(Ctl)
```

## Where :

Ctl                    the invisible control that you want become visible (cDisableFI) or invisible (cEnableFI).

## Comments :

I use this function with a picture control which contains a timer BMP.

If the enabled state of the form is changing, a WM\_ENABLE message is sent before this function returns. If a form is already disabled, all its child forms are implicitly disabled, although they are not sent a WM\_ENABLE message.

After some experience, I've noted that some custom controls doesn't answers correctly to this function. In fact, all controls can't receive the input when you Call cDisableFI.

Use this with caution.

**See also :** [cEnableForm](#), [cDisableForm](#)

# EnableForm, DisableForm

## Purpose :

EnableForm and DisableForm enables or disables mouse and keyboard input to the given form by sending a WM\_ENABLE message. When input is disabled, the form ignores input such as mouse clicks and key presses. When input is enabled, the form processes all input.

## Declare Syntax :

```
Declare Sub cEnableForm Lib "t2win-16.dll" (ByVal hWnd As Integer)
Declare Sub cDisableForm Lib "t2win-16.dll" (ByVal hWnd As Integer)
```

## Call Syntax :

```
Call cEnableForm(Form.hWnd)
Call cDisableForm(Form.hWnd)
```

## Where :

Form.hWnd                      the .hWnd of the specified form

## Comments :

If the enabled state of the form is changing, a WM\_ENABLE message is sent before this function returns. If a form is already disabled, all its child forms are implicitly disabled, although they are not sent a WM\_ENABLE message.

Use this with caution.

**See also :** [cEnableFI](#), [cDisableFI](#)

# EnableRedraw, DisableRedraw, EnableCtlRedraw, DisableCtlRedraw

## Purpose :

EnableRedraw and DisableRedraw sends a WM\_SETREDRAW message from a hWnd of a control to allow changes in that window to be redrawn or to prevent changes in that window from being redrawn.

EnableCtlRedraw and DisableCtlRedraw sends a WM\_SETREDRAW message to a control to allow changes in that window to be redrawn or to prevent changes in that window from being redrawn.

## Declare Syntax :

```
Declare Sub cEnableRedraw Lib "t2win-16.dll" (ByVal hWnd As Integer)
Declare Sub cDisableRedraw Lib "t2win-16.dll" (ByVal hWnd As Integer)
```

```
Declare Sub cEnableCtlRedraw Lib "t2win-16.dll" (Obj As Object)
Declare Sub cDisableCtlRedraw Lib "t2win-16.dll" (Obj As Object)
```

## Call Syntax :

```
Call cEnableRedraw(Ctl.hWnd)
Call cDisableRedraw(Ctl.hWnd)
```

```
Call cEnableCtlRedraw(Ctl)
Call cDisableCtlRedraw(Ctl)
```

## Where :

## Comments :

The WM\_SETREDRAW message can be used to set and clear the redraw flag for a window. This message is very useful for preventing a list box from being updated when many items are being added to it, and then allowing the list box to be redrawn when all of the changes have been made to its contents. Using this technique prevents a list box that is currently visible from flashing constantly as its contents are being updated.

This message sets or clears the redraw flag. If the redraw flag is cleared, the contents of the specified window will not be updated after each change, and the window will not be repainted until the redraw flag is set. For example, an application that needs to add several items to a list box can clear the redraw flag, add the items, and then set the redraw flag. Finally, the application can Call the InvalidateRect function to cause the list box to be repainted.

If the custom control doesn't have a .hWnd (Label control b.e.), you must use the XCtlRedraw routine.

# Fill

## Purpose :

Fill fills a string with some chars.

## Declare Syntax :

Declare Sub cFill Lib "t2win-16.dll" (Txt As String, Fill As String)

## Call Syntax :

Call cCreateAndFill(Txt, Fill)

## Where :

Txt                    the string to proceed  
Fill                    the chars to fill in the string

## Comments :

This routine is a superset of String\$. In fact, STRING\$ can only use a char to fill a string.

## Examples :

```
Txt = space$(14)
Fill = "AbC"
Call cFill(Txt, Fill)
      test = "AbCAbCAbCAbCAb"
```

**See also :** [cCreateAndFill](#)

# KillFocus

**Purpose :**

KillFocus kills and recreates the focus of a given hWnd

**Declare Syntax :**

Declare Sub cKillFocus Lib "t2win-16.dll" (ByVal hWnd As Integer)

**Call Syntax :**

Call cKillFocus(hWnd)

**Where :**

hWnd                    the hWnd of the control

**Comments :**

# PutIni

## Purpose :

see Comments

## Declare Syntax :

Declare Sub cPutIni Lib "t2win-16.dll" (ByVal AppName As String, ByVal szItem As String, ByVal szDefault As String, ByVal InitFile As String)

## Call Syntax :

Call cPutIni(AppName, szItem, szDefault, InitFile)

## Where :

AppName            a string that specifies the section to which the string will be copied. If the section does not exist, it is created.  
szItem             a string containing the entry to be associated with the string. If the entry does not exist in the specified section, it is created.  
                    If this parameter is NULL, the entire section, including all entries within the section, is deleted.  
szDefault         a string to be written to the file. If this parameter is NULL, the entry specified by the szItem parameter is deleted.  
InitFile            a filename that names the initialization file.

## Comments :

To improve performance, Windows keeps a cached version of the most-recently accessed initialization file. If that filename is specified and the other three parameters are NULL, Windows flushes the cache.

Sections in the initialization file have the following form:

```
[section]  
entry=string
```

## Examples :

Call cPutIni("Desktop","IconTitleFaceName","MS Sans Serif","WIN.INI")

**See also :** [cGetIni](#)



# ResetFocus

## **Purpose :**

ResetFocus kills the focus of a given hWnd and set the focus to another hWnd.

## **Declare Syntax :**

```
Declare Sub cResetFocus Lib "t2win-16.dll" (ByVal hWnd1 As Integer, ByVal hWnd2 As Integer)
```

## **Call Syntax :**

```
Call cResetFocus(hWnd1, hWnd2)
```

## **Where :**

hWnd1            the hWnd of the control that you want kill the focus.  
hWnd2            the hWnd of the control that you want set the focus.

## **Comments :**

# ReverseAllBits

**Purpose :**

ReverseAllBits reverses all bits in a gived string

**Declare Syntax :**

Declare Sub cReverseAllBits Lib "t2win-16.dll" (Txt As String)

**Call Syntax :**

Call cReverseAllBits(Txt)

**Where :**

Txt                    the string to proceed

**Comments :**

**See also :** [Bit String Manipulation routines](#)

# ReverseAllBitsByChar

## **Purpose :**

ReverseAllBitsByChar reverses all bits by each char in a gived string

## **Declare Syntax :**

Declare Sub cReverseAllBitsByChar Lib "t2win-16.dll" (Txt As String)

## **Call Syntax :**

Call cReverseAllBitsByChar(Txt)

## **Where :**

Txt                    the string to proceed

## **Comments :**

**See also :** [Bit String Manipulation routines](#)

# SetAllBits

## Purpose :

SetAllBits sets all bits of a gived string to Set state or Reset state.

## Declare Syntax :

```
Declare Sub cSetAllBits Lib "t2win-16.dll" (Txt As String, ByVal Value As Integer)
```

## Call Syntax :

```
Call cSetAllBits(Txt, Value)
```

## Where :

Txt	the string to proceed
Value	TRUE to Set all bits FALSE to Reset all bits

## Comments :

**See also :** [Bit String Manipulation routines](#)

# SetBit

## Purpose :

SetBit sets a gived bit in a gived string to Set state or Reset state.

## Declare Syntax :

Declare Sub cSetBit Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer, ByVal Value As Integer)

## Call Syntax :

Call cSetBit(Txt, Position, Value)

## Where :

Txt	the string to proceed
Position	the bit position
Value	TRUE to Set the bit FALSE to Reset the bit

## Comments :

The first bit in the string is the bit 0.

**See also :** [Bit String Manipulation routines](#)

# SetBitToFalse

## Purpose :

SetBitToFalse sets a given bit in a given string to Reset state.

## Declare Syntax :

Declare Sub cSetBitToFalse Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer)

## Call Syntax :

Call cSetBitToFalse(Txt, Position)

## Where :

Txt                    the string to proceed  
Position             the bit position to Reset

## Comments :

The first bit in the string is the bit 0. This routine is a short-cut routine from cSetBit(Txt, Position, FALSE)

**See also :** [Bit String Manipulation routines](#)

# SetBitToTrue

## Purpose :

SetBitToTrue sets a given bit in a given string to Set state.

## Declare Syntax :

```
Declare Sub cSetBitToTrue Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer)
```

## Call Syntax :

```
Call cSetBitToTrue(Txt, Position)
```

## Where :

Txt	the string to proceed
Position	the bit position to Set

## Comments :

The first bit in the string is the bit 0. This routine is a short-cut routine from cSetBit(Txt, Position, TRUE)

**See also :** [Bit String Manipulation routines](#)

# FileFilter, FileFilterNot

## Purpose :

FileFilter copies one file to an another file but filters some chars.

FileFilterNot copies one file to an another file but filters chars not present in the filter..

## Declare Syntax :

Declare Function cFileFilter Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String, Filter As String) As Long

Declare Function cFileFilterNot Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String, Filter As String) As Long

## Call Syntax :

test& = cFileFilter(file1, file2, filter)

test& = cFileFilterNot(file1, file2, filternot)

## Where :

file1\$ is the source file.

file2\$ is the destination file.

filter\$ is the filter to use to remove chars from the source file.

filternot\$ is the filter to use to remove chars not present in the filter from the source file.

test& > 0 if all is OK (the returned value is the total bytes copied),  
< 0 if an error has occurred.

## Comments :

The returned value can be negative and have the following value :

-1 the filter is an EMPTY string.

-32730 reading error for file 1.

-32740 writing error for file 2.

-32750 opening error for file 1.

-32751 opening error for file 2.

-32760 allocation error for memory buffer 1.

-32761 allocation error for memory buffer 2.

## Examples :

```
test& = cFileFilter("c:\autoexec.bat", "c:\autoexec.tab",  
"ABCDEFGHJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz")
```

```
test& = cFileFilterNot("c:\autoexec.bat", "c:\autoexec.tab",  
"ABCDEFGHJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz")
```

**See also :** [cFileCopy](#)



# SplitPath

## Purpose :

SplitPath breaks a full path into its four components.

## Declare Syntax :

Declare Function cSplitPath Lib "t2win-16.dll" (ByVal nFilename As String, SPLITPATH As Any) As Integer

## Call Syntax :

test% = cSplitPath(nFilename, SPLITPATH)

## Where :

nFilename	is the name of a file containing the full path to access it.
SPLITPATH	is the type'd variable to receive the four components.
test%	TRUE if all is OK, FALSE if an error occurs.

## Comments :

If the file is not available or if an error occurs when accessing the file, the returned value is always 0.

The four components are :

nDrive	Contains the drive letter followed by a colon (:) if a drive is specified in path.
nDir	Contains the path of subdirectories, if any, including the trailing slash.
nName	Contains the base filename without any extensions.
nExt	Contains the filename extension, if any, including the leading period (.).

The return parameters in SPLITPATH will contain empty strings for any path components not found in path.

## Examples :

```
Dim SPLITPATH          As tagSPLITPATH
```

```
Call cSplitPath("C:\AUTOEXEC.BAT", SPLITPATH)
```

On my system :

SPLITPATH.nDrive	is "C"
SPLITPATH.nDir	is "\"
SPLITPATH.nName	is "AUTOEXEC"
SPLITPATH.nExt	is ".BAT"

**See also :** [cFullPath](#), [cMakePath](#), [Constants and Types declaration](#)

# Revision History

See also : [New Features](#)

Version	Comments
7.07	The following functions has been removed : cReadMnuLanguage has been included in the functions <a href="#">cReadCtlLanguage</a> , <a href="#">cReadCtlLanguageExt</a> cSaveMnuLanguage has been included in the functions <a href="#">cSaveCtlLanguage</a> , <a href="#">cSaveCtlLanguageExt</a>
7.00	Initial release of the 'TIME TO WIN (16-Bit)' Dynamic Link Library for Visual Basic 4.0 (16-Bit Edition).

# New Features

See also : [Revision History](#)

Version	Comments
7.07	<p>Conversion of a binary string into an integer variable. <a href="#">cB2I</a></p> <p>Conversion of a binary string into a long variable. <a href="#">cB2L</a></p> <p>Conversion of a hexa string into an integer variable. <a href="#">cH2I</a></p> <p>Conversion of a hexa string into a long variable. <a href="#">cH2L</a></p> <p>Access of method (by position) of OCX custom controls. <a href="#">cObjectMethodByPos</a></p> <p>Access of method (by name) of OCX custom controls. <a href="#">cObjectMethodByName</a></p> <p>Reads data in properties (by position) from OCX custom controls. <a href="#">cObjectGetPropertyByPos</a></p> <p>Reads data in properties (by name) from OCX custom controls. <a href="#">cObjectGetPropertyByName</a></p> <p>Writes data in properties (by position) in OCX custom controls. <a href="#">cObjectPutPropertyByPos</a></p> <p>Writes data in properties (by name) from OCX custom controls. <a href="#">cObjectPutPropertyByName</a></p>
7.00	Initial release of the 'TIME TO WIN (16-Bit)' Dynamic Link Library for Visual Basic 4.0 (16-Bit Edition).

# FileCopy

## Purpose :

FileCopy copies one file to an another file.

## Declare Syntax :

Declare Function cFileCopy Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String) As Long

## Call Syntax :

```
test& = cFileCopy(file1, file2)
```

## Where :

file1\$	is the source file.
file2\$	is the destination file.
test&	> 0 if all is OK (the returned value is the total bytes copied), < 0 if an error has occurred.

## Comments :

The returned value can be negative and have the following value :

- 32720 the number of chars in a block for writing differs from the number of chars for reading.
- 32730 reading error for file 1.
- 32740 writing error for file 2.
- 32750 opening error for file 1.
- 32751 opening error for file 2.
- 32760 allocation error for memory buffer.

## Examples :

```
test& = cFileCopy("c:\autoexec.bat", "c:\autoexec.tab")
```

**See also :** [cFileFilter](#), [cFileFilterNot](#), [cFileMerge](#)

# SetDefaultSeparator

## **Purpose :**

SetDefaultSeparator sets the default char for use the cGet function.

## **Declare Syntax :**

```
Declare Sub cSetDefaultSeparator Lib "t2win-16.dll" (Separator As String)
```

## **Call Syntax :**

```
Call cSetDefaultSeparator(Separator)
```

## **Where :**

Separator                    the new separator

## **Comments :**

The default char is '|'.

This char is changed for all applications did use the T2WIN-16.DLL.

If you must initialize the default, change it only at the starting of your program.

# GetSeparatorX

## Purpose :

All values returned are readed from the Win.INI file.

GetCountry returns the country name.

GetCountryCode returns the country code.

GetCurrency returns the currency.

GetDateFormat returns the format for the date.

GetDateSeparator returns the separator for the date.

GetHourFormat returns the format for the hour.

GetLanguage returns the letters for the language.

GetListSeparator returns the separator for list.

GetTimeSeparator returns the separator for the date.

GetWinINI returns the information for a gived item (see [Constants and Types declaration](#))

## Declare Syntax :

```
Declare Function cGetCountry Lib "t2win-16.dll" () As String
Declare Function cGetCountryCode Lib "t2win-16.dll" () As String
Declare Function cGetCurrency Lib "t2win-16.dll" () As String
Declare Function cGetDateFormat Lib "t2win-16.dll" () As String
Declare Function cGetDateSeparator Lib "t2win-16.dll" () As String
Declare Function cGetHourFormat Lib "t2win-16.dll" () As String
Declare Function cGetLanguage Lib "t2win-16.dll" () As String
Declare Function cGetListSeparator Lib "t2win-16.dll" () As String
Declare Function cGetTimeSeparator Lib "t2win-16.dll" () As String
Declare Function cGetWinINI Lib "t2win-16.dll" (ByVal Info As Integer) As String
```

## Call Syntax :

The purpose and the declare syntax are very explicite.

## Where :

```
Info          the number of the following desired item :
              GET_TIME_SEPARATOR
              GET_DATE_SEPARATOR
              GET_TIME_FORMAT
              GET_DATE_FORMAT
              GET_CURRENCY
              GET_LANGUAGE
              GET_COUNTRY
              GET_COUNTRY_CODE
              GET_LIST_SEPARATOR
              GET_DEFAULT_PRINTER
```

## Comments :

•The advantage to use these routines is that these routines is very fast and doesn't use the WINDOWS API in VB.

## Examples :

```
GetDateSeparator      is '/'
GetTimeSeparator      is ':'
GetListSeparator is ';'
GetDateFormat         is 'dd/mm/yyyy'
GetHourFormat         is 'hh:nn'
GetCurrency           is 'FB'
GetLanguage           is 'fra'
GetCountry            is 'Belgium (French)'
```

GetCountryCode is '32'

**See also** : [cGetInj](#)

# Installation

## **Demonstration version :**

The files T2WIN-16.DLL and T2WIN-16.HLP should be copied in your WINDOWS\SYSTEM directory.

## **Registered version :**

The files T2WIN-16.DLL, T2WIN-16.HLP should be copied in your WINDOWS\SYSTEM directory.  
The file T2WIN-16.LIC should be copied in your WINDOWS directory.

## **Distribution note:**

When you create and distribute applications that use 'TIME TO WIN (16-Bit)' dynamic link library, you should install the file 'T2WIN-16.DLL' in the customer's Microsoft Windows \SYSTEM subdirectory. The Visual Basic Setup Kit included with the Professional VB product provides tools to help you write setup programs that install you applications correctly.

*You are not allowed to distribute 'T2WIN-16.LIC' file with any application that you distribute.*



# SetWait, StartWait, CheckWait

## Purpose :

SetWait sets the time to wait in a specified timer.

StartWait starts the specified timer.

CheckWait checks if the specified timer has reached the time to wait.

## Declare Syntax :

```
Declare Sub cSetWait Lib "t2win-16.dll" (ByVal nTimer As Integer, ByVal nValue As Long)
```

```
Declare Sub cStartWait Lib "t2win-16.dll" (ByVal nTimer As Integer)
```

```
Declare Function cCheckWait Lib "t2win-16.dll" (ByVal nTimer As Integer) As Integer
```

## Call Syntax :

```
Call cSetWait(nTimer, nValue)
```

```
Call cStartWait(nTimer)
```

```
test% = cCheckWait(nTimer)
```

## Where :

nTimer is the timer counter between 1 TO 32.

nValue is the value to wait in milliseconds.

test% TRUE if the time to wait is reached.

FALSE if the time to wait is not reached.

## Comments :

The value of timers is in milliseconds.

The accuracy of timers is 55 millisecond (1/18.2 second).

## Examples :

```
Dim i As Long
Dim n As Long

i = 0
Call cStartTimer(32)
Call cSetWait(7, 1000)
Call cStartWait(7)
Do Until (cCheckWait(7) = True)
    i = i + 1
    n = i * 2
Loop
MsgBox "Total iterations in 1 second (1000 milliseconds) is " & i & ", waiting time is " & cReadTimer(32) & " milliseconds"
```

On my system : "Total iterations in 1 second (1000 milliseconds) is 54929, waiting time is 1043 milliseconds"

**See also :** [cReadTimer](#), [cStartTimer](#), [cStopTimer](#), [Timer functions](#)

# StartBasisTimer, ReadBasisTimer, StopBasisTimer

## Purpose :

StartBasisTimer starts the default timer.

ReadBasisTimer reads the value of the default timer.

StopBasisTimer stops the value of the default timer.

## Declare Syntax :

```
Declare Sub cStartBasisTimer Lib "t2win-16.dll" ()
Declare Function cReadBasisTimer Lib "t2win-16.dll" () As Long
Declare Sub cStopBasisTimer Lib "t2win-16.dll" ()
```

## Call Syntax :

```
Call cStartBasisTimer
test& = cReadBasisTimer()
Call cReadBasisTimer
```

## Where :

test&                    the current value of the default timer.

## Comments :

The value of the timer is in milliseconds.

The accuracy of the timer is 55 milliseconds (1/18.2 second).

## Examples :

```
Dim i                    as Long
Dim n                    as Long
```

```
Call cStartBasisTimer
For i = 1 To 123456
    n = i * 2
Next i
MsgBox "Time (in milliseconds) to perform the test is " & cReadBasisTimer() & " milliseconds"
```

On my system : "Time (in milliseconds) to perform the test is 769"

**See also :** [cReadTimer](#), [cStartTimer](#), [cStopTimer](#), [Timer functions](#)

# StartTimer, ReadTimer, StopTimer

## Purpose :

StartBasisTimer starts the specified timer.

ReadBasisTimer reads the value of the specified timer.

StopBasisTimer stops the value of the specified timer.

## Declare Syntax :

```
Declare Sub cStartTimer Lib "t2win-16.dll" (ByVal nTimer As Integer)
Declare Function cReadTimer Lib "t2win-16.dll" (ByVal nTimer As Integer) As Long
Declare Function cStopTimer Lib "t2win-16.dll" (ByVal nTimer As Integer) As Long
```

## Call Syntax :

```
Call cStartTimer(nTimer)
test& = cReadTimer(nTimer)
test& = cStopTimer(nTimer)
```

## Where :

nTimer is the timer counter between 1 TO 32.  
test& is the current value of the specified timer.

## Comments :

The value of timers is in milliseconds.

The accuracy of timers is 55 milliseconds (1/18.2 second).

## Examples :

```
Dim i as Long
Dim n as Long

Call cStartTimer(7)
For i = 1 To 54321
    n = i * 2
Next i
MsgBox "Time (in milliseconds) to perform the test is " & cReadTimer(7) & " milliseconds"
```

On my system : "Time (in milliseconds) to perform the test is 330"

**See also :** [cReadBasisTimer](#), [cStartBasisTimer](#), [cStopBasisTimer](#), [Timer functions](#)

# SysMenuChange

## Purpose :

SysMenuChange changes the name of an item in the system menu of an application.

## Declare Syntax :

```
Declare Sub cSysMenuChange Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal Position As Integer, ByVal NewMessage As String)
```

## Call Syntax :

```
Call cSysMenuChange(hWnd, Position, NewMessage)
```

## Where :

hWnd% is the .hWnd of the form.  
Position% is the position of the item in the system menu.  
NewMessage\$ is the new message to set for the specified item.

## Comments :

The position starts at offset 0.  
Don't forget that some items in the menu are only separators.  
This function only changes the message not the fonctionnality.  
This function take care of the menu 'grayed'.

## Examples :

Change the system menu of a form in French

Call cSysMenuChange(Me.hWnd, 0, "&Restaure") becomes <u>R</u> estaure	<u>R</u> estore	
Call cSysMenuChange(Me.hWnd, 1, "&Positionne") becomes <u>P</u> ositionne	<u>M</u> ove	
Call cSysMenuChange(Me.hWnd, 2, "&Taille") becomes <u>T</u> aille	<u>S</u> ize	
Call cSysMenuChange(Me.hWnd, 3, "&Icône") Call cSysMenuChange(Me.hWnd, 4, "&Plein écran") becomes <u>P</u> lein écran	<u>M</u> inimize <u>M</u> aximize	becomes <u>I</u> cône
Call cSysMenuChange(Me.hWnd, 6, "&Fermer" + Chr\$(9) + "Alt+F4") becomes <u>F</u> ermer Alt+F4	<u>C</u> lose	Alt+F4
Call cSysMenuChange(Me.hWnd, 8, "&Tâche..." + Chr\$(9) + "Ctrl+Esc") Ctrl+Esc	<u>S</u> witch To... Ctrl+Esc	becomes <u>T</u> âche...

**See also :** [cLngSysMenu](#)

# FileEncrypt, FileDecrypt

## Purpose :

FileEncrypt copies one file to an another file but with encryption.

FileDecrypt copies one file to an another file but with decryption.

## Declare Syntax :

Declare Function cFileEncrypt Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String, Password As String, ByVal Level As Integer) As Long

Declare Function cFileDecrypt Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String, Password As String, ByVal Level As Integer) As Long

## Call Syntax :

test& = cFileEncrypt(file1, file2, password, level)

test& = cFileDecrypt(file1, file2, password, level)

## Where :

file1\$	is the source file.
file2\$	is the destination file.
password	is the key to use for encryption/decryption.
level	level of the encryption/decryption.
test&	> 0 if all is OK (the returned value is the total bytes copied), < 0 if an error has occurred.

## Comments :

The password/key is case sensitive.

The level is a number between **0** and **4** (Constants and Types declaration).

Higher is the level, better is the encryption.

You must use the same level for encrypt/decrypt a gived string.

The returned value can be negative and have the following value :

-1	the password is an EMPTY string.
-32720	the number of chars in a block for writing differs from the number of chars for reading.
-32730	reading error for file 1.
-32740	writing error for file 2.
-32750	opening error for file 1.
-32751	opening error for file 2.
-32760	allocation error for memory buffer 1.
-32761	allocation error for memory buffer 2.

## Examples :

```
test& = cFileEncrypt("c:\autoexec.bat", "c:\autoexec.tb1", "Time To Win", ENCRYPT_LEVEL_4)
```

```
test& = cFileDecrypt("c:\autoexec.tb1", "c:\autoexec.tb2", "Time To Win", ENCRYPT_LEVEL_4)
```

## See also :

# ToggleAllBits

## **Purpose :**

ToggleAllBits toggles all bits in a gived string. If a bit is in Set state, it comes in Reset state. If a bit is in Reset state, it comes is Set state.

## **Declare Syntax :**

Declare Sub cToggleAllBits Lib "t2win-16.dll" (Txt As String)

## **Call Syntax :**

Call cToggleAllBits(Txt)

## **Where :**

Txt                    the string to proceed

## **Comments :**

**See also :** [Bit String Manipulation routines](#)

# ToggleBit

## Purpose :

ToggleBit toggles a given bit in a given string. If a bit is in Set state, it comes in Reset state. If a bit is in Reset state, it comes in Set state.

## Declare Syntax :

Declare Sub cToggleBit Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer)

## Call Syntax :

Call cToggleBit(Txt, Position)

## Where :

Txt                    the string to proceed  
Position             the bit position

## Comments :

The first bit in the string is the bit 0.

**See also :** [Bit String Manipulation routines](#)

# Multi-Language support

cLngBoxMsg

cLngInpBox

cLngMsgBox

cReadCtlLanguage

cReadMnuLanguage

cSaveCtlLanguage

cSaveMnuLanguage



# UnloadDLL

## Purpose :

UnloadDLL unloads a DLL from the memory.

## Declare Syntax :

Declare Sub cUnloadDLL Lib "t2win-16.dll" (ByVal hMod As Integer)

## Call Syntax :

Call cUnloadDLL(hMod)

## Where :

hModule is the module handle of the DLL.

## Comments :

Use this with care.

## Examples :

```
Dim MODULEENTRY As tagMODULEENTRY
Dim Tmp As String
```

```
Tmp = "LZEXPAND"
```

```
If (cModuleFind(MODULEENTRY, "LZEXPAND") = True) Then
```

```
    Call cUnloadDLL(MODULEENTRY.hModule)
```

```
    If (cModuleFind(MODULEENTRY, Tmp) = False) Then
```

```
        MsgBox Tmp + " has been UnLoaded."
```

```
    Else
```

```
        MsgBox Tmp + " can't be UnLoaded."
```

```
    End If
```

```
Else
```

```
    MsgBox Tmp + " not found in memory."
```

```
End If
```

On my system : after running one time : LZEXPAND has been Unloaded.  
after running a second time : LZEXPAND not found in memory."

# CmpFileAttribute, CmpFileContents, CmpFileSize, CmpFileTime

## Purpose :

CmpFileAttribute compares the attribute of two files.  
CmpFileContents compares the contents of two files.  
CmpFileSize compares the size of two files.  
CmpFileTime compares the date and time of two files.

## Declare Syntax :

```
Declare Function cCmpFileAttribute Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String) As Integer
Declare Function cCmpFileContents Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String, ByVal sensitivity As Integer) As Integer
Declare Function cCmpFileSize Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String) As Integer
Declare Function cCmpFileTime Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String) As Integer
```

## Call Syntax :

```
test% = cCmpFileAttribute(file1, file2)
test% = cCmpFileContents(file1, file2, sensitivity)
test% = cCmpFileSize(file1, file2)
test% = cCmpFileTime(file1, file2)
```

## Where :

file1\$	is the first file.
file2\$	is the second file.
sensitivity%	TRUE for case sensitive, FALSE for no case sensitive.
test%	-1 if file1 < file2 for the specified function, 0 if file1 = file2 for the specified function, 1 if file1 > file2 for the specified function.

## Comments :

When using cCmpFileAttribute, only -1 (attribute are the same) or 0 (attribute are different) or -2 (error) is returned.  
When using cCmpFileContents

-1	files are the same
0	files are not the same, or file size differs
-32740	reading error for files.
-32750	opening error for file 1.
-32751	opening error for file 2.
-32760	allocation error for memory buffer 1.
-32761	allocation error for memory buffer 2.

## Examples :

```
test% = cCmpFileAttribute("c:\command.com", "c:\dos\command.com")
test% = cCmpFileContents("c:\command.com", "c:\dos\command.com", True)
test% = cCmpFileContents("c:\command.com", "c:\dos\command.com", False)
test% = cCmpFileSize("c:\command.com", "c:\dos\command.com")
test% = cCmpFileTime("c:\command.com", "c:\dos\command.com")
```

## See also :

# All Functions and Subs

Declare Sub c3D Lib "t2win-16.dll" (Obj As Object, ByVal Method As Integer, ByVal Thickness As Integer)  
Declare Sub c3DMeter Lib "t2win-16.dll" (hObj As Object, Meter As tag3DMeter)  
Declare Function cAddD Lib "t2win-16.dll" (array() As Double, ByVal nValue As Double) As Integer  
Declare Function cAddDigit Lib "t2win-16.dll" (Txt As String) As Integer  
Declare Function cAddI Lib "t2win-16.dll" (array() As Integer, ByVal nValue As Integer) As Integer  
Declare Function cAddL Lib "t2win-16.dll" (array() As Long, ByVal nValue As Long) As Integer  
Declare Function cAddS Lib "t2win-16.dll" (array() As Single, ByVal nValue As Single) As Integer  
Declare Function cAddTime Lib "t2win-16.dll" (ByVal Hr As Integer) As Integer  
Declare Function cAddTwoTimes Lib "t2win-16.dll" (ByVal Time1 As String, ByVal Time2 As String) As String  
Declare Function cAlign Lib "t2win-16.dll" (Txt As String, ByVal TypeAlign As Integer, ByVal NewLength As Integer) As String  
Declare Function cAllSubDirectories Lib "t2win-16.dll" (ByVal IpBaseDirectory As String, nDir As Integer) As String  
Declare Function cAndToken Lib "t2win-16.dll" (ByVal Txt As String, ByVal Token As String) As Integer  
Declare Function cAndTokenIn Lib "t2win-16.dll" (ByVal Txt As String, ByVal Token As String, ByVal Separator As String) As Integer  
Declare Function cArabicToRoman Lib "t2win-16.dll" (Var As Variant) As String  
Declare Sub cArrangeDesktopIcons Lib "t2win-16.dll" ()  
Declare Function cArrayOnDisk Lib "t2win-16.dll" (ByVal File As String, Array() As Any, ByVal GetPut As Integer) As Long  
Declare Function cArrayPrm Lib "t2win-16.dll" (array() As Any, nArray As Any) As Integer  
Declare Function cArrayStringOnDisk Lib "t2win-16.dll" (ByVal File As String, Array() As Any, ByVal GetPut As Integer, rRecords As Long) As Long  
Declare Function cArrayToComboBox Lib "t2win-16.dll" (ByVal hWnd As Integer, Array() As Any) As Integer  
Declare Function cArrayToListBox Lib "t2win-16.dll" (ByVal hWnd As Integer, Array() As Any) As Integer  
Declare Function cB2I Lib "t2win-16.dll" (ByVal Txt As String) As Integer  
Declare Function cB2L Lib "t2win-16.dll" (ByVal Txt As String) As Long  
Declare Function cBaseConversion Lib "t2win-16.dll" (ByVal Num As String, ByVal RadixIn As Integer, ByVal RadixOut As Integer) As String  
Declare Function cBetween Lib "t2win-16.dll" (Var As Variant, Var1 As Variant, Var2 As Variant) As Integer  
Declare Function cBigAdd Lib "t2win-16.dll" (Num1 As String, Num2 As String) As String  
Declare Function cBigDiv Lib "t2win-16.dll" (Num1 As String, Num2 As String) As String  
Declare Function cBigMul Lib "t2win-16.dll" (Num1 As String, Num2 As String) As String  
Declare Function cBigNum Lib "t2win-16.dll" (ByVal n1 As String, ByVal op As Integer, ByVal n2 As String) As String  
Declare Function cBigSub Lib "t2win-16.dll" (Num1 As String, Num2 As String) As String  
Declare Function cBigFmt Lib "t2win-16.dll" (Num As String, ByVal Fmt As Integer) As String  
Declare Function cBlockCharFromLeft Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer) As String  
Declare Function cBlockCharFromRight Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer) As String  
Declare Sub cCenterWindow Lib "t2win-16.dll" (ByVal hWnd As Integer)  
Declare Sub cChangeChars Lib "t2win-16.dll" (Txt As String, charSet As String, newCharSet As String)  
Declare Sub cChangeCharsUntil Lib "t2win-16.dll" (Txt As String, charSet As String, newCharSet As String, nUntil As String)  
Declare Sub cChangeTaskName Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal Text As String)  
Declare Function cChDir Lib "t2win-16.dll" (ByVal IpDir As String) As Integer  
Declare Function cChDrive Lib "t2win-16.dll" (ByVal IpDrive As String) As Integer  
Declare Function cCheckChars Lib "t2win-16.dll" (Txt As String, charSet As String) As Integer  
Declare Function cCheckNumericity Lib "t2win-16.dll" (Txt As String) As Integer  
Declare Function cCheckTime Lib "t2win-16.dll" (ByVal Hr As Integer, ByVal Hr1 As Integer, ByVal Hr2 As Integer) As Integer  
Declare Function cCheckWait Lib "t2win-16.dll" (ByVal nTimer As Integer) As Integer  
Declare Function cCloseAllEditForm Lib "t2win-16.dll" () As Integer  
Declare Function cCmpFileAttribute Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String) As Integer  
Declare Function cCmpFileContents Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String, ByVal sensitivity As Integer) As Integer  
Declare Function cCmpFileSize Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String) As Integer  
Declare Function cCmpFileTime Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String) As Integer  
Declare Sub cCnvASCIItoEBCDIC Lib "t2win-16.dll" (Txt As String)  
Declare Sub cCnvEBCDICtoASCII Lib "t2win-16.dll" (Txt As String)  
Declare Function cCombination Lib "t2win-16.dll" (ByVal nItems As Integer, ByVal mTimes As Integer) As Double  
Declare Function cCompact Lib "t2win-16.dll" (Txt As String) As String

```

Declare Function cCompareTypeString Lib "t2win-16.dll" Alias "cTypesCompare" (TypeSrc As Any, ByVal Dst As String, ByVal lenTypeSrc As Integer) As Integer
Declare Function cCompareStringType Lib "t2win-16.dll" Alias "cTypesCompare" (ByVal Src As String, TypeDst As Any, ByVal lenTypeSrc As Integer) As Integer
Declare Function cCompress Lib "t2win-16.dll" (Txt As String) As String
Declare Function cCompressTab Lib "t2win-16.dll" (Txt As String, ByVal nTab As Integer) As String
Declare Function cCount Lib "t2win-16.dll" (Txt As String, Separator As String) As Integer
Declare Function cCountDirectories Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
Declare Function cCountFiles Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
Declare Function cCountI Lib "t2win-16.dll" (array() As Integer, ByVal Value As Integer) As Long
Declare Function cCountL Lib "t2win-16.dll" (array() As Long, ByVal Value As Long) As Long
Declare Function cCountS Lib "t2win-16.dll" (array() As Single, ByVal Value As Single) As Long
Declare Function cCountD Lib "t2win-16.dll" (array() As Double, ByVal Value As Double) As Long
Declare Function cCplAlpha Lib "t2win-16.dll" (Txt As String) As String
Declare Function cCplDigit Lib "t2win-16.dll" (Txt As String) As String
Declare Function cCreateAndFill Lib "t2win-16.dll" (ByVal Length As Integer, Txt As String) As String
Declare Function cCreateBits Lib "t2win-16.dll" (ByVal nBits As Integer) As String
Declare Sub cCtl3D Lib "t2win-16.dll" (Obj As Object, ByVal LeftTopColor As Long, ByVal RightBottomColor As Long, ByVal Thickness As Integer)
Declare Function cCurrentTime Lib "t2win-16.dll" () As Integer
Declare Function cCVB Lib "t2win-16.dll" (Value As String) As Integer
Declare Function cCVC Lib "t2win-16.dll" (Value As String) As Currency
Declare Function cCVD Lib "t2win-16.dll" (Value As String) As Double
Declare Function cCVI Lib "t2win-16.dll" (Value As String) As Integer
Declare Function cCVL Lib "t2win-16.dll" (Value As String) As Long
Declare Function cCVS Lib "t2win-16.dll" (Value As String) As Single
Declare Function cDAClear Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY) As Integer
Declare Function cDAClearCol Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Col As Long, ByVal Sheet As Long) As Integer
Declare Function cDAClearRow Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long, ByVal Sheet As Long) As Integer
Declare Function cDAClearSheet Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Sheet As Long) As Integer
Declare Sub cDAClose Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal DeleteFile As Integer)
Declare Function cDACreate Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal CreateOrUse As Integer) As Integer
Declare Function cDAGet Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long, ByVal Col As Long, ByVal Sheet As Long) As Variant
Declare Sub cDAGetType Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long, ByVal Col As Long, ByVal Sheet As Long, nType As Any)
Declare Sub cDAPut Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long, ByVal Col As Long, ByVal Sheet As Long, Var As Variant)
Declare Sub cDAPutType Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long, ByVal Col As Long, ByVal Sheet As Long, nType As Any)
Declare Sub cDarGet Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Col As Long, Var As Variant)
Declare Sub cDarGetType Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Col As Long, nType As Any)
Declare Sub cDarPut Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Col As Long, Var As Variant)
Declare Sub cDarPutType Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Col As Long, nType As Any)
Declare Function cDAsClearCol Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Col As Long) As Integer
Declare Function cDAsClearRow Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long) As Integer
Declare Sub cDAsGet Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long, ByVal Col As Long, Var As Variant)
Declare Sub cDAsGetType Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long, ByVal Col As Long, nType As Any)
Declare Sub cDAsPut Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long, ByVal Col As Long, Var As Variant)
Declare Sub cDAsPutType Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long, ByVal Col As Long, nType As Any)
Declare Function cDateToScalar Lib "t2win-16.dll" (ByVal nYear As Integer, ByVal nMonth As Integer, ByVal nDay As Integer) As Long
Declare Function cDayOfWeek Lib "t2win-16.dll" (ByVal nYear As Integer, ByVal nMonth As Integer, ByVal nDay As Integer, ByVal nISO As Integer) As Integer

```

```

Declare Function cDayOfYear Lib "t2win-16.dll" (ByVal nYear As Integer, ByVal nMonth As Integer, ByVal nDay As Integer) As Integer
Declare Function cDaysInMonth Lib "t2win-16.dll" (ByVal nYear As Integer, ByVal nMonth As Integer) As Integer
Declare Sub cDecr Lib "t2win-16.dll" (Value As Integer)
Declare Sub cDecrL Lib "t2win-16.dll" (Value As Long)
Declare Function cDecrypt Lib "t2win-16.dll" (Txt As String, password As String, ByVal level As Integer) As String
Declare Function cDeviationD Lib "t2win-16.dll" (array() As Double) As Double
Declare Function cDeviationI Lib "t2win-16.dll" (array() As Integer) As Double
Declare Function cDeviationL Lib "t2win-16.dll" (array() As Long) As Double
Declare Function cDeviationS Lib "t2win-16.dll" (array() As Single) As Double
Declare Sub cDisableCtlRedraw Lib "t2win-16.dll" (Obj As Object)
Declare Sub cDisableFl Lib "t2win-16.dll" (Obj As Object)
Declare Sub cDisableForm Lib "t2win-16.dll" (ByVal hWnd As Integer)
Declare Sub cDisableRedraw Lib "t2win-16.dll" (ByVal hWnd As Integer)
Declare Function cDOSGetMediaID Lib "t2win-16.dll" (ByVal nDrive As String, MEDIAID As tagMEDIAID) As Integer
Declare Function cDOSGetVolumeLabel Lib "t2win-16.dll" (ByVal nDrive As String) As String
Declare Function cDOSSetMediaID Lib "t2win-16.dll" (ByVal nDrive As String, MEDIAID As tagMEDIAID) As Integer
Declare Function cDOSSetVolumeLabel Lib "t2win-16.dll" (ByVal nDrive As String, ByVal nVolumeLabel As String) As Integer
Declare Sub cEnableCtlRedraw Lib "t2win-16.dll" (Obj As Object)
Declare Sub cEnableFl Lib "t2win-16.dll" (Obj As Object)
Declare Sub cEnableForm Lib "t2win-16.dll" (ByVal hWnd As Integer)
Declare Sub cEnableRedraw Lib "t2win-16.dll" (ByVal hWnd As Integer)
Declare Function cEncrypt Lib "t2win-16.dll" (Txt As String, password As String, ByVal level As Integer) As String
Declare Function cEXEnameActiveWindow Lib "t2win-16.dll" () As String
Declare Function cEXEnameTask Lib "t2win-16.dll" (ByVal nFileName As String) As String
Declare Function cEXEnameWindow Lib "t2win-16.dll" (ByVal hModule As Integer) As String
Declare Function cExitWindowsAndExecute Lib "t2win-16.dll" (ByVal IpszExe As String, ByVal IpszParams As String) As Integer
Declare Function cExpandTab Lib "t2win-16.dll" (Txt As String, ByVal nTab As Integer) As String
Declare Function cFileChangeChars Lib "t2win-16.dll" (ByVal nFilename As String, CharSet As String, NewCharSet As String, ByVal nFileTemp As String) As Long
Declare Function cFileCompress Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String) As Long
Declare Function cFileCompressTab Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String, ByVal nTab As Integer) As Long
Declare Function cFileCopy Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String) As Long
Declare Function cFileCRC32 Lib "t2win-16.dll" (ByVal lpFilename As String, ByVal mode As Integer) As Long
Declare Function cFileDateCreated Lib "t2win-16.dll" (ByVal lpFilename As String) As String
Declare Function cFileDecrypt Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String, ByVal password As String, ByVal level As Integer) As Long
Declare Function cFileDrive Lib "t2win-16.dll" (ByVal lpFilename As String) As String
Declare Function cFileEncrypt Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String, ByVal password As String, ByVal level As Integer) As Long
Declare Function cFileExpand Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String) As Long
Declare Function cFileExpandTab Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String, ByVal nTab As Integer) As Long
Declare Function cFileFilter Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String, ByVal Filter As String) As Long
Declare Function cFileFilterNot Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String, ByVal Filter As String) As Long
Declare Function cFileGetAttrib Lib "t2win-16.dll" (ByVal nFilename As String, nFileAttribute As Any) As Integer
Declare Function cFileLastDateAccess Lib "t2win-16.dll" (ByVal lpFilename As String) As String
Declare Function cFileLastDateModified Lib "t2win-16.dll" (ByVal lpFilename As String) As String
Declare Function cFileLastTimeAccess Lib "t2win-16.dll" (ByVal lpFilename As String) As String
Declare Function cFileLastTimeModified Lib "t2win-16.dll" (ByVal lpFilename As String) As String
Declare Function cFileLineCount Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
Declare Function cFileMerge Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String, ByVal fileTo As String) As Long
Declare Function cFilePathExists Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
Declare Function cFileResetAllAttrib Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cFileResetArchive Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cFileResetFlag Lib "t2win-16.dll" (ByVal nFilename As String, ByVal nStatus As Integer) As Integer

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Declare Function cFileResetHidden Lib "t2win-16.dll" (ByVal nFilename As String) As Integer  
 Declare Function cFileResetReadOnly Lib "t2win-16.dll" (ByVal nFilename As String) As Integer  
 Declare Function cFileResetSystem Lib "t2win-16.dll" (ByVal nFilename As String) As Integer  
 Declare Function cFileSearch Lib "t2win-16.dll" (ByVal nFileName As String, ByVal Search As String, ByVal sensitivity As Integer) As Long  
 Declare Function cFileSearchAndReplace Lib "t2win-16.dll" (ByVal nFileName As String, ByVal Search As String, ByVal Replace As String, ByVal nFileTemp As String, ByVal sensitivity As Integer) As Integer  
 Declare Function cFileSearchCount Lib "t2win-16.dll" (ByVal nFileName As String, ByVal Search As String, ByVal sensitivity As Integer) As Long  
 Declare Function cFileSetAllAttrib Lib "t2win-16.dll" (ByVal nFilename As String) As Integer  
 Declare Function cFileSetArchive Lib "t2win-16.dll" (ByVal nFilename As String) As Integer  
 Declare Function cFileSetAttrib Lib "t2win-16.dll" (ByVal nFilename As String, nFileAttribute As Any) As Integer  
 Declare Function cFileSetFlag Lib "t2win-16.dll" (ByVal nFilename As String, ByVal nStatus As Integer) As Integer  
 Declare Function cFileSetHidden Lib "t2win-16.dll" (ByVal nFilename As String) As Integer  
 Declare Function cFileSetReadOnly Lib "t2win-16.dll" (ByVal nFilename As String) As Integer  
 Declare Function cFileSetSystem Lib "t2win-16.dll" (ByVal nFilename As String) As Integer  
 Declare Function cFilesInDirectory Lib "t2win-16.dll" (ByVal nFilename As String, ByVal firstnext As Integer) As String  
 Declare Function cFilesInDirOnDisk Lib "t2win-16.dll" (ByVal nFile As String, ByVal nFilename As String, ByVal nAttribute As Integer) As Integer  
 Declare Function cFilesInDirToArray Lib "t2win-16.dll" (ByVal nFilename As String, ByVal nAttribute As Integer, array() As Any) As Integer  
 Declare Function cFilesInfoInDir Lib "t2win-16.dll" (ByVal nFilename As String, FILEINFO As tagFILEINFO, ByVal FirstNext As Integer) As String  
 Declare Function cFileSize Lib "t2win-16.dll" (ByVal lpFilename As String) As Long  
 Declare Function cFileSort Lib "t2win-16.dll" (ByVal FileIn As String, ByVal FileOut As String, ByVal SortMethod As Integer) As Long  
 Declare Function cFilesSize Lib "t2win-16.dll" (ByVal nFilename As String) As Long  
 Declare Function cFilesSizeOnDisk Lib "t2win-16.dll" (ByVal nDrive As String, ByVal nFileName As String) As Long  
 Declare Function cFilesSlack Lib "t2win-16.dll" (ByVal nDrive As String, ByVal nFileName As String, Size1 As Long, Size2 As Long) As Integer  
 Declare Function cFileStatistics Lib "t2win-16.dll" (ByVal nFilename As String, nLines As Long, nWords As Long, nChars As Long) As Long  
 Declare Function cFileTimeCreated Lib "t2win-16.dll" (ByVal lpFilename As String) As String  
 Declare Function cFileToComboBox Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal nFile As String) As Integer  
 Declare Function cFileToListBox Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal nFile As String) As Integer  
 Declare Function cFileToLower Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String) As Long  
 Declare Function cFileToUpper Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String) As Long  
 Declare Sub cFill Lib "t2win-16.dll" (Txt As String, Fill As String)  
 Declare Function cFillD Lib "t2win-16.dll" (array() As Double, ByVal nValue As Double) As Integer  
 Declare Function cFillI Lib "t2win-16.dll" (array() As Integer, ByVal nValue As Integer) As Integer  
 Declare Function cFillL Lib "t2win-16.dll" (array() As Long, ByVal nValue As Long) As Integer  
 Declare Function cFillS Lib "t2win-16.dll" (array() As Single, ByVal nValue As Single) As Integer  
 Declare Function cFillIncrD Lib "t2win-16.dll" (Array() As Double, ByVal nValue As Double, ByVal Increment As Double) As Integer  
 Declare Function cFillIncrI Lib "t2win-16.dll" (Array() As Integer, ByVal nValue As Integer, ByVal Increment As Integer) As Integer  
 Declare Function cFillIncrL Lib "t2win-16.dll" (Array() As Long, ByVal nValue As Long, ByVal Increment As Long) As Integer  
 Declare Function cFillIncrS Lib "t2win-16.dll" (Array() As Single, ByVal nValue As Single, ByVal Increment As Single) As Integer  
 Declare Function cFilterBlocks Lib "t2win-16.dll" (Txt As String, Delimiter As String) As String  
 Declare Function cFilterChars Lib "t2win-16.dll" (Txt As String, charSet As String) As String  
 Declare Function cFilterFirstChars Lib "t2win-16.dll" (Txt As String, charSet As String) As String  
 Declare Function cFilterNotChars Lib "t2win-16.dll" (Txt As String, charSet As String) As String  
 Declare Function cFindBitReset Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer) As Integer  
 Declare Function cFindBitSet Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer) As Integer  
 Declare Function cFindFileInEnv Lib "t2win-16.dll" (ByVal lpFilename As String, ByVal lpEnv As String) As Integer  
 Declare Function cFindFileInPath Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer  
 Declare Function cFloppyInfo Lib "t2win-16.dll" (ByVal nDrive As String, nHeads As Integer, nCylinders As Integer, nSectors As Integer) As Integer  
 Declare Function cFraction Lib "t2win-16.dll" (ByVal nValue As Double, nNumerator As Double, nDenominator As Double) As Double

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Declare Function cFromBinary Lib "t2win-16.dll" (Text As String) As String
Declare Function cFromBinary2 Lib "t2win-16.dll" (Text As String, Bin As String) As String
Declare Function cFromHexa Lib "t2win-16.dll" (Text As String) As String
Declare Function cFullPath Lib "t2win-16.dll" (ByVal nFilename As String) As String
Declare Function cFXpicture Lib "t2win-16.dll" (ByVal method As Integer, ByVal hdc1 As Integer, ByVal hbitmap As Integer, ByVal parameter As Integer, ByVal delay As Integer) As Integer
Declare Function cGet Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer) As String
Declare Function cGetAscTime Lib "t2win-16.dll" (ByVal nLanguage As Integer) As String
Declare Function cGetBit Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer) As Integer
Declare Function cGetBlock Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer, ByVal Length As Integer) As String
Declare Function cGetCaption Lib "t2win-16.dll" (ByVal hWnd As Integer) As String
Declare Function cGetChangeTaskName Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal Text As String) As String
Declare Function cGetClass Lib "t2win-16.dll" (ByVal hWnd As Integer) As String
Declare Function cGetClassName Lib "t2win-16.dll" (ByVal hWnd As Integer) As String
Declare Function cGetContainer Lib "t2win-16.dll" (ByVal hWnd As Integer) As String
Declare Function cGetCountry Lib "t2win-16.dll" () As String
Declare Function cGetCountryCode Lib "t2win-16.dll" () As String
Declare Function cGetCtlCaption Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCtlClass Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCtlContainer Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCtlDataField Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCtlForm Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCtlIndex Lib "t2win-16.dll" (Obj As Object) As Integer
Declare Function cGetCtlName Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCtlNameIndex Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCtlPropCaption Lib "t2win-16.dll" (Obj As Object) As Integer
Declare Function cGetCtlPropDataField Lib "t2win-16.dll" (Obj As Object) As Integer
Declare Function cGetCtlPropText Lib "t2win-16.dll" (Obj As Object) As Integer
Declare Function cGetCtlTag Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCtlTagSized Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCtlText Lib "t2win-16.dll" (Obj As Object) As String
Declare Function cGetCurrency Lib "t2win-16.dll" () As String
Declare Function cGetCurrentDrive Lib "t2win-16.dll" () As String
Declare Function cGetDataField Lib "t2win-16.dll" (ByVal hWnd As Integer) As String
Declare Function cGetDateFormat Lib "t2win-16.dll" () As String
Declare Function cGetDateSeparator Lib "t2win-16.dll" () As String
Declare Function cGetDefaultCurrentDir Lib "t2win-16.dll" () As String
Declare Function cGetDefaultPrinter Lib "t2win-16.dll" () As String
Declare Function cGetDevices Lib "t2win-16.dll" () As String
Declare Function cGetDiskClusterSize Lib "t2win-16.dll" (ByVal lpDrive As String) As Long
Declare Function cGetDiskFree Lib "t2win-16.dll" (ByVal lpDrive As String) As Long
Declare Function cGetDiskSpace Lib "t2win-16.dll" (ByVal lpDrive As String) As Long
Declare Function cGetDiskUsed Lib "t2win-16.dll" (ByVal lpDrive As String) As Long
Declare Function cGetDriveCurrentDir Lib "t2win-16.dll" (ByVal lpDrive As String) As String
Declare Function cGetDriveType Lib "t2win-16.dll" (ByVal lpDrive As String) As Integer
Declare Function cGetFileVersion Lib "t2win-16.dll" (ByVal filename As String, ByVal nFonction As Integer) As String
Declare Function cGetFileVersionInfo Lib "t2win-16.dll" (ByVal filename As String, FILEVERSIONINFO As Any) As Integer
Declare Function cGetForm Lib "t2win-16.dll" (ByVal hWnd As Integer) As String
Declare Function cGetFullNamelnEnv Lib "t2win-16.dll" (ByVal lpFilename As String, ByVal lpEnv As String) As String
Declare Function cGetFullNamelnPath Lib "t2win-16.dll" (ByVal lpFilename As String) As String
Declare Function cGetHourFormat Lib "t2win-16.dll" () As String
Declare Function cGetHwnd Lib "t2win-16.dll" (Obj As Object) As Integer
Declare Function cGetIn Lib "t2win-16.dll" (Txt As String, Separator As String, ByVal Position As Integer) As String
Declare Function cGetIndex Lib "t2win-16.dll" (ByVal hWnd As Integer) As Integer
Declare Function cGetIni Lib "t2win-16.dll" (ByVal AppName As String, ByVal szItem As String, ByVal szDefault As String, ByVal InitFile As String) As String
Declare Function cGetInPart Lib "t2win-16.dll" (Txt As String, Separator As String, ByVal Position As Integer) As String
Declare Function cGetInPartR Lib "t2win-16.dll" (Txt As String, Separator As String, ByVal Position As Integer) As String

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Declare Function cGetLnR Lib "t2win-16.dll" (Txt As String, Separator As String, ByVal Position As Integer) As String
Declare Function cGetLanguage Lib "t2win-16.dll" () As String
Declare Function cGetListSeparator Lib "t2win-16.dll" () As String
Declare Function cGetLongDay Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal nDay As Integer) As String
Declare Function cGetLongMonth Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal nMonth As Integer) As String
Declare Function cGetName Lib "t2win-16.dll" (ByVal hWnd As Integer) As String
Declare Function cGetNameIndex Lib "t2win-16.dll" (ByVal hWnd As Integer) As String
Declare Function cGetNetConnection Lib "t2win-16.dll" (ByVal lpDrive As String, ErrCode As Integer) As String
Declare Function cGetPid Lib "t2win-16.dll" () As Integer
Declare Function cGetPrinterPorts Lib "t2win-16.dll" () As String
Declare Function cGetSectionItems Lib "t2win-16.dll" (ByVal Section As String, ByVal InitFile As String, nItems As Integer) As String
Declare Function cGetSmallDay Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal nDay As Integer) As String
Declare Function cGetShortDay Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal nDay As Integer) As String
Declare Function cGetShortMonth Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal nMonth As Integer) As String
Declare Function cGetSystemDirectory Lib "t2win-16.dll" () As String
Declare Function cGetTaskName Lib "t2win-16.dll" (ByVal hWnd As Integer) As String
Declare Function cGetText Lib "t2win-16.dll" (ByVal hWnd As Integer) As String
Declare Function cGetTimeSeparator Lib "t2win-16.dll" () As String
Declare Function cGetTinyDay Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal nDay As Integer) As String
Declare Function cGetTinyMonth Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal nMonth As Integer) As String
Declare Function cGetVersion Lib "t2win-16.dll" () As Single
Declare Function cGetWindowsDirectory Lib "t2win-16.dll" () As String
Declare Function cGetWinINI Lib "t2win-16.dll" (ByVal Info As Integer) As String
Declare Function cGetWinSection Lib "t2win-16.dll" (ByVal Section As String) As String
Declare Function cGiveBitPalindrom Lib "t2win-16.dll" () As String
Declare Function cH2I Lib "t2win-16.dll" (ByVal Txt As String) As Integer
Declare Function cH2L Lib "t2win-16.dll" (ByVal Txt As String) As Long
Declare Function cHashMD5 Lib "t2win-16.dll" (Text As String) As String
Declare Function cHideAllEditForm Lib "t2win-16.dll" () As Integer
Declare Function cHideDebugForm Lib "t2win-16.dll" () As Integer
Declare Function cHMAClear Lib "t2win-16.dll" (HMA As tagHMA) As Integer
Declare Function cHMAClearCol Lib "t2win-16.dll" (HMA As tagHMA, ByVal Col As Long, ByVal sheet As Long) As Integer
Declare Function cHMAClearRow Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long, ByVal sheet As Long) As Integer
Declare Function cHMAClearSheet Lib "t2win-16.dll" (HMA As tagHMA, ByVal sheet As Long) As Integer
Declare Function cHMACreate Lib "t2win-16.dll" (HMA As tagHMA) As Integer
Declare Function cHMAFree Lib "t2win-16.dll" (HMA As tagHMA) As Integer
Declare Function cHMAGet Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long, ByVal Col As Long, ByVal sheet As Long) As Variant
Declare Sub cHMAGetType Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long, ByVal Col As Long, ByVal sheet As Long, nType As Any)
Declare Sub cHMAPut Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long, ByVal Col As Long, ByVal sheet As Long, Var As Variant)
Declare Sub cHMAPutType Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long, ByVal Col As Long, ByVal sheet As Long, nType As Any)
Declare Sub cHMArGet Lib "t2win-16.dll" (HMA As tagHMA, ByVal Col As Long, Var As Variant)
Declare Sub cHMArGetType Lib "t2win-16.dll" (HMA As tagHMA, ByVal Col As Long, nType As Any)
Declare Sub cHMArPut Lib "t2win-16.dll" (HMA As tagHMA, ByVal Col As Long, Var As Variant)
Declare Sub cHMArPutType Lib "t2win-16.dll" (HMA As tagHMA, ByVal Col As Long, nType As Any)
Declare Sub cHMAsget Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long, ByVal Col As Long, Var As Variant)
Declare Sub cHMAsgGetType Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long, ByVal Col As Long, nType As Any)
Declare Sub cHMAsgPut Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long, ByVal Col As Long, Var As Variant)
Declare Sub cHMAsgPutType Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long, ByVal Col As Long, nType As Any)
Declare Function cHMAsgClearCol Lib "t2win-16.dll" (HMA As tagHMA, ByVal Col As Long) As Integer
Declare Function cHMAsgClearRow Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long) As Integer
Declare Function cHMAsgOnDisk Lib "t2win-16.dll" (HMA As tagHMA, ByVal hsFile As String, ByVal hsGetPut As Integer) As Long

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Declare Function cHourTo Lib "t2win-16.dll" (Txt As String) As Variant
Declare Function cHugeStrAdd Lib "t2win-16.dll" (ByVal hsHandle As Integer, hsText As String) As Integer
Declare Function cHugeStrAddress Lib "t2win-16.dll" (ByVal hsHandle As Integer) As Long
Declare Function cHugeStrAppend Lib "t2win-16.dll" (ByVal hsHandle As Integer, hsText As String) As Integer
Declare Function cHugeStrBlocks Lib "t2win-16.dll" (ByVal hsHandle As Integer) As Long
Declare Function cHugeStrClear Lib "t2win-16.dll" (ByVal hsHandle As Integer) As Integer
Declare Function cHugeStrCreate Lib "t2win-16.dll" (ByVal hsSize As Long) As Integer
Declare Function cHugeStrFree Lib "t2win-16.dll" (ByVal hsHandle As Integer) As Integer
Declare Function cHugeStrGetNP Lib "t2win-16.dll" (ByVal hsHandle As Integer) As Long
Declare Function cHugeStrGetWP Lib "t2win-16.dll" (ByVal hsHandle As Integer) As Long
Declare Function cHugeStrLength Lib "t2win-16.dll" (ByVal hsHandle As Integer) As Long
Declare Function cHugeStrMid Lib "t2win-16.dll" (ByVal hsHandle As Integer, ByVal hsStart As Long, ByVal hsLength As Long) As String
Declare Function cHugeStrNext Lib "t2win-16.dll" (ByVal hsHandle As Integer, ByVal hsNext As Long) As String
Declare Function cHugeStrOnDisk Lib "t2win-16.dll" (ByVal hsHandle As Integer, ByVal hsFile As String, ByVal hsGetPut As Integer) As Long
Declare Function cHugeStrRead Lib "t2win-16.dll" (ByVal hsHandle As Integer, ByVal hsBlock As Long) As String
Declare Function cHugeStrSetNP Lib "t2win-16.dll" (ByVal hsHandle As Integer, ByVal hsPtr As Long) As Integer
Declare Function cHugeStrSetWP Lib "t2win-16.dll" (ByVal hsHandle As Integer, ByVal hsPtr As Long) As Integer
Declare Function cHugeStrSize Lib "t2win-16.dll" (ByVal hsHandle As Integer) As Long
Declare Sub cIncr Lib "t2win-16.dll" (Value As Integer)
Declare Sub cIncrL Lib "t2win-16.dll" (Value As Long)
Declare Function cInsertBlocks Lib "t2win-16.dll" (Txt As String, Insert As String) As String
Declare Function cInsertBlocksBy Lib "t2win-16.dll" (Txt As String, Insert As String, Delimiter As String) As String
Declare Function cInsertByMask Lib "t2win-16.dll" (Txt As String, Mask As String, Insert As String) As String
Declare Function cInsertChars Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer, Insert As String) As String
Declare Function cIntoBalance Lib "t2win-16.dll" (Var As Variant) As String
Declare Function cIntoBalanceFill Lib "t2win-16.dll" (Var As Variant) As String
Declare Function cIntoDate Lib "t2win-16.dll" (ByVal nDate As Long) As String
Declare Function cIntoDateFill Lib "t2win-16.dll" (ByVal nDate As Long) As String
Declare Function cIntoDateNull Lib "t2win-16.dll" (ByVal nDate As Long) As String
Declare Function cIntoFixHour Lib "t2win-16.dll" (Var As Variant, ByVal Length As Integer, ByVal fillZero As Integer, ByVal Hundreds As Integer) As String
Declare Function cIntoHour Lib "t2win-16.dll" (Var As Variant) As String
Declare Function cIntoVarHour Lib "t2win-16.dll" (Var As Variant) As String
Declare Function cIsAlnum Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function cIsAlpha Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function cIsAscii Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function cIsBalance Lib "t2win-16.dll" (ByVal nHour As Long, ByVal nMinute As Integer, ByVal nSecond As Integer) As Integer
Declare Function cIsBitPalindrome Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function cIsCsym Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function cIsCsymf Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function cIsDate Lib "t2win-16.dll" (ByVal nYear As Integer, ByVal nMonth As Integer, ByVal nDay As Integer) As Integer
Declare Function cIsDigit Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function cIsFileArchive Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cIsFileFlag Lib "t2win-16.dll" (ByVal nFilename As String, ByVal nStatus As Integer) As Integer
Declare Function cIsFileHidden Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cIsFileNormal Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cIsFilenameValid Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cIsFileReadOnly Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cIsFileSubDir Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cIsFileSystem Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cIsFileVollid Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cIsFormEnabled Lib "t2win-16.dll" (ByVal hWnd As Integer) As Integer
Declare Function cIsHour Lib "t2win-16.dll" (ByVal nHour As Integer, ByVal nMinute As Integer, ByVal nSecond As Integer) As Integer
Declare Function cIsISBN Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function cIsLeapYear Lib "t2win-16.dll" (ByVal nYear As Integer) As Integer
Declare Function cIsLower Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function cIsPalindrome Lib "t2win-16.dll" (Txt As String) As Integer

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Declare Function cIsPunct Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function cIsSerial Lib "t2win-16.dll" (ByVal File1 As String) As Integer
Declare Function cIsSpace Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function cIsUpper Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function cIsXdigit Lib "t2win-16.dll" (Txt As String) As Integer
Declare Function cKillDir Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
Declare Function cKillDirFilesAll Lib "t2win-16.dll" (ByVal lpDir As String, ByVal lpMask As String) As Integer
Declare Function cKillDirs Lib "t2win-16.dll" (ByVal lpDir As String, ByVal HeaderDirectory As Integer) As Integer
Declare Function cKillFile Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
Declare Function cKillFileAll Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
Declare Function cKillFiles Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
Declare Function cKillFilesAll Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
Declare Sub cKillFocus Lib "t2win-16.dll" (ByVal hWnd As Integer)
Declare Sub cLngBoxMsg Lib "t2win-16.dll" Alias "cLngMsgBox" (ByVal nLanguage As Integer, ByVal Message As String, ByVal Button As Long, ByVal Title As String)
Declare Function cLngInpBox Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal Message As String, ByVal Title As String, ByVal Default As String) As String
Declare Function cLngMsgBox Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal Message As String, ByVal Button As Long, ByVal Title As String) As Integer
Declare Function cLrc Lib "t2win-16.dll" (Txt As String) As String
Declare Function cMakeDir Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
Declare Function cMakeMultipleDir Lib "t2win-16.dll" (ByVal lpFilename As String) As Integer
Declare Function cMakePath Lib "t2win-16.dll" (ByVal nDrive As String, ByVal nDir As String, ByVal nFilename As String, ByVal Ext As String) As String
Declare Sub cMatrixAdd Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ArrayB() As Double, ArrayC() As Double)
Declare Function cMatrixCoFactor Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ByVal Row As Integer, ByVal Col As Integer) As Double
Declare Function cMatrixCompare Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ArrayC() As Double) As Integer
Declare Sub cMatrixCopy Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ArrayC() As Double)
Declare Function cMatrixDef Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double) As Double
Declare Function cMatrixFill Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ByVal nInit As Integer) As Integer
Declare Function cMatrixInv Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ArrayC() As Double) As Integer
Declare Function cMatrixMinor Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ByVal Row As Integer, ByVal Col As Integer) As Double
Declare Sub cMatrixMul Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ArrayB() As Double, ArrayC() As Double)
Declare Sub cMatrixSub Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ArrayB() As Double, ArrayC() As Double)
Declare Function cMatrixSymToeplitz Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ArrayC() As Double) As Integer
Declare Sub cMatrixTranspose Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ArrayC() As Double)
Declare Function cMax Lib "t2win-16.dll" (Var1 As Variant, Var2 As Variant) As Variant
Declare Function cMaxD Lib "t2win-16.dll" (array() As Double) As Double
Declare Function cMaxI Lib "t2win-16.dll" (array() As Integer) As Integer
Declare Function cMaxL Lib "t2win-16.dll" (array() As Long) As Long
Declare Function cMaxS Lib "t2win-16.dll" (array() As Single) As Single
Declare Function cMDAClear Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY) As Integer
Declare Function cMDAClearCol Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Col As Long, ByVal sheet As Long) As Integer
Declare Function cMDAClearRow Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long, ByVal sheet As Long) As Integer
Declare Function cMDAClearSheet Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal sheet As Long) As Integer
Declare Sub cMDAClose Lib "t2win-16.dll" (MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal DeleteFile As Integer)
Declare Function cMDACreate Lib "t2win-16.dll" (MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal CreateOrUse As Integer) As Integer

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Declare Function cMDAGet Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long, ByVal Col As Long, ByVal sheet As Long) As Variant  
 Declare Sub cMDAGetType Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long, ByVal Col As Long, ByVal sheet As Long, nType As Any)  
 Declare Sub cMDAPut Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long, ByVal Col As Long, ByVal sheet As Long, Var As Variant)  
 Declare Sub cMDAPutType Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long, ByVal Col As Long, ByVal sheet As Long, nType As Any)  
 Declare Sub cMDArGet Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Col As Long, Var As Variant)  
 Declare Sub cMDArGetType Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Col As Long, nType As Any)  
 Declare Sub cMDArPut Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Col As Long, Var As Variant)  
 Declare Sub cMDArPutType Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Col As Long, nType As Any)  
 Declare Function cMDAsClearCol Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Col As Long) As Integer  
 Declare Function cMDAsClearRow Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long) As Integer  
 Declare Sub cMDAsGet Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long, ByVal Col As Long, Var As Variant)  
 Declare Sub cMDAsGetType Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long, ByVal Col As Long, nType As Any)  
 Declare Sub cMDAsPut Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long, ByVal Col As Long, Var As Variant)  
 Declare Sub cMDAsPutType Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long, ByVal Col As Long, nType As Any)  
 Declare Function cMeanD Lib "t2win-16.dll" (array() As Double) As Double  
 Declare Function cMeanI Lib "t2win-16.dll" (array() As Integer) As Double  
 Declare Function cMeanL Lib "t2win-16.dll" (array() As Long) As Double  
 Declare Function cMeanS Lib "t2win-16.dll" (array() As Single) As Double  
 Declare Function cMin Lib "t2win-16.dll" (Var1 As Variant, Var2 As Variant) As Variant  
 Declare Function cMinD Lib "t2win-16.dll" (array() As Double) As Double  
 Declare Function cMinI Lib "t2win-16.dll" (array() As Integer) As Integer  
 Declare Function cMinL Lib "t2win-16.dll" (array() As Long) As Long  
 Declare Function cMinS Lib "t2win-16.dll" (array() As Single) As Single  
 Declare Function cMixChars Lib "t2win-16.dll" (Txt As String) As String  
 Declare Function cMKB Lib "t2win-16.dll" (ByVal Value As Integer) As String  
 Declare Function cMKC Lib "t2win-16.dll" (ByVal Value As Currency) As String  
 Declare Function cMKD Lib "t2win-16.dll" (ByVal Value As Double) As String  
 Declare Function cMKI Lib "t2win-16.dll" (ByVal Value As Integer) As String  
 Declare Function cMKL Lib "t2win-16.dll" (ByVal Value As Long) As String  
 Declare Function cMKN Lib "t2win-16.dll" (ByVal Value As Double) As String  
 Declare Function cMKS Lib "t2win-16.dll" (ByVal Value As Single) As String  
 Declare Function cModuleFind Lib "t2win-16.dll" (MODULEENTRY As Any, ByVal ModuleName As String) As Integer  
 Declare Function cModules Lib "t2win-16.dll" (MODULEENTRY As Any, ByVal firstnext As Integer) As Integer  
 Declare Function cMorse Lib "t2win-16.dll" (ByVal morse As String) As String  
 Declare Function cNextHwnd Lib "t2win-16.dll" (ByVal hWnd As Integer) As Integer  
 Declare Function cNumDigit Lib "t2win-16.dll" (Txt as string) As integer  
 Declare Sub cObjectMethodByPos Lib "t2win-16.dll" (Obj As Object, ByVal Property As Integer, lpPut As Variant)  
 Declare Function cObjectGetPropertyByPos Lib "t2win-16.dll" (Obj As Object, ByVal Property As Integer) As Variant  
 Declare Sub cObjectPutPropertyByPos Lib "t2win-16.dll" (Obj As Object, ByVal Property As Integer, lpPut As Variant)  
 Declare Sub cObjectMethodByName Lib "t2win-16.dll" (Obj As Object, ByVal Property As String, lpPut As Variant)  
 Declare Function cObjectGetPropertyByName Lib "t2win-16.dll" (Obj As Object, ByVal Property As String) As Variant  
 Declare Sub cObjectPutPropertyByName Lib "t2win-16.dll" (Obj As Object, ByVal Property As String, lpPut As Variant)  
 Declare Function cOneCharFromLeft Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer) As String  
 Declare Function cOneCharFromRight Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer) As String  
 Declare Function cOrToken Lib "t2win-16.dll" (ByVal Txt As String, ByVal Token As String) As Integer  
 Declare Function cOrTokenIn Lib "t2win-16.dll" (ByVal Txt As String, ByVal Token As String, ByVal Separator As String) As Integer

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Declare Function cPatternExtMatch Lib "t2win-16.dll" (ByVal Txt As String, ByVal Pattern As String) As Integer
Declare Function cPatternMatch Lib "t2win-16.dll" (ByVal Txt As String, ByVal Pattern As String) As Integer
Declare Function cProperName Lib "t2win-16.dll" (Txt As String) As String
Declare Function cProperName2 Lib "t2win-16.dll" (Txt As String, ByVal TokenToUse As String, ByVal Options As Integer) As String
Declare Sub cPutInj Lib "t2win-16.dll" (ByVal AppName As String, ByVal szItem As String, ByVal szDefault As String, ByVal InitFile As String)
Declare Function cRcsCountFileDir Lib "t2win-16.dll" (ByVal FileOrDir As Integer, ByVal FirstFileOrDir As String, ByVal MaskDir As String, ByVal Recurse As Integer) As Integer
Declare Function cRcsFilesSize Lib "t2win-16.dll" (ByVal FirstDir As String, ByVal MaskDir As String, ByVal Recurse As Integer) As Long
Declare Function cRcsFilesSizeOnDisk Lib "t2win-16.dll" (ByVal FirstDir As String, ByVal MaskDir As String, ByVal Recurse As Integer) As Long
Declare Function cRcsFilesSlack Lib "t2win-16.dll" (ByVal FirstDir As String, ByVal MaskDir As String, ByVal Recurse As Integer, Size1 As Long, Size2 As Long) As Integer
Declare Function cReadBasisTimer Lib "t2win-16.dll" () As Long
Declare Function cReadCtlLanguage Lib "t2win-16.dll" (Obj As Object, ByVal Property As Integer, ByVal FileLanguage As String) As Integer
Declare Function cReadMnuLanguage Lib "t2win-16.dll" (hCtlFirstMenu As Control, ByVal FileLanguage As String) As Integer
Declare Function cReadTimer Lib "t2win-16.dll" (ByVal nTimer As Integer) As Long
Declare Function cRebootSystem Lib "t2win-16.dll" () As Integer
Declare Function cRegistrationKey Lib "t2win-16.dll" (ByVal RegString As String, ByVal RegCode As Long) As Long
Declare Function cRemoveBlockChar Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer, ByVal Length As Integer) As String
Declare Function cRemoveOneChar Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer) As String
Declare Function cRenameFile Lib "t2win-16.dll" (ByVal lpFilename1 As String, ByVal lpFilename2 As String) As Integer
Declare Sub cResetCapture Lib "t2win-16.dll" ()
Declare Sub cResetFocus Lib "t2win-16.dll" (ByVal hWnd1 As Integer, ByVal hWnd2 As Integer)
Declare Function cResizeString Lib "t2win-16.dll" (Txt As String, ByVal newLength As Integer) As String
Declare Function cResizeStringAndFill Lib "t2win-16.dll" (Txt As String, ByVal newLength As Integer, Fill As String) As String
Declare Function cRestartWindows Lib "t2win-16.dll" () As Integer
Declare Function cReverse Lib "t2win-16.dll" (Txt As String) As String
Declare Sub cReverseAllBits Lib "t2win-16.dll" (Txt As String)
Declare Sub cReverseAllBitsByChar Lib "t2win-16.dll" (Txt As String)
Declare Function cReverseSortD Lib "t2win-16.dll" (array() As Double) As Integer
Declare Function cReverseSortI Lib "t2win-16.dll" (array() As Integer) As Integer
Declare Function cReverseSortL Lib "t2win-16.dll" (array() As Long) As Integer
Declare Function cReverseSortS Lib "t2win-16.dll" (array() As Single) As Integer
Declare Function cReverseSortStr Lib "t2win-16.dll" (Txt As String, ByVal nItem As Integer, ByVal ItemLength As Integer) As Integer
Declare Sub cRndInit Lib "t2win-16.dll" (ByVal nRnd As Long)
Declare Function cRnd Lib "t2win-16.dll" () As Double
Declare Function cRndD Lib "t2win-16.dll" () As Double
Declare Function cRndI Lib "t2win-16.dll" () As Integer
Declare Function cRndL Lib "t2win-16.dll" () As Long
Declare Function cRndS Lib "t2win-16.dll" () As Single
Declare Function cRomanToArabic Lib "t2win-16.dll" (Txt As String) As Variant
Declare Function cSaveCtlLanguage Lib "t2win-16.dll" (Obj As Object, ByVal Property As Integer, ByVal FileLanguage As String) As Integer
Declare Function cSaveMnuLanguage Lib "t2win-16.dll" (hCtlFirstMenu As Control, ByVal FileLanguage As String) As Integer
Declare Sub cScalarToDate Lib "t2win-16.dll" (ByVal Scalar As Long, nYear As Integer, nMonth As Integer, nDay As Integer)
Declare Sub cScalarToTime Lib "t2win-16.dll" (ByVal Scalar As Long, nHour As Integer, nMin As Integer, nSec As Integer)
Declare Function cScrollL Lib "t2win-16.dll" (Txt As String) As String
Declare Function cScrollR Lib "t2win-16.dll" (Txt As String) As String
Declare Function cSearchI Lib "t2win-16.dll" (array() As Integer, ByVal Value As Integer) As Long
Declare Function cSearchL Lib "t2win-16.dll" (array() As Long, ByVal Value As Long) As Long

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Declare Function cSearchS Lib "t2win-16.dll" (array() As Single, ByVal Value As Single) As Long  
 Declare Function cSearchD Lib "t2win-16.dll" (array() As Double, ByVal Value As Double) As Long  
 Declare Function cSerialGet Lib "t2win-16.dll" (ByVal file As String, SERIALDATA As tagSERIALDATA) As Integer  
 Declare Function cSerialInc Lib "t2win-16.dll" (ByVal file As String, ByVal Increment As Long) As Integer  
 Declare Function cSerialPut Lib "t2win-16.dll" (ByVal file As String, SERIALDATA As tagSERIALDATA) As Integer  
 Declare Function cSerialRmv Lib "t2win-16.dll" (ByVal File As String) As Integer  
 Declare Sub cSetAllBits Lib "t2win-16.dll" (Txt As String, ByVal Value As Integer)  
 Declare Sub cSetBit Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer, ByVal Value As Integer)  
 Declare Sub cSetBitToFalse Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer)  
 Declare Sub cSetBitToTrue Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer)  
 Declare Sub cSetCaption Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal Text As String)  
 Declare Sub cSetCapture Lib "t2win-16.dll" (ByVal hWnd As Integer)  
 Declare Sub cSetCtlCaption Lib "t2win-16.dll" (Obj As Object, ByVal Text As String)  
 Declare Sub cSetCtlDataField Lib "t2win-16.dll" (Obj As Object, ByVal Text As String)  
 Declare Sub cSetCtlFocus Lib "t2win-16.dll" (Obj As Object)  
 Declare Sub cSetCtlPropString Lib "t2win-16.dll" (Obj As Object, ByVal PropIndex As Integer, ByVal Text As String)  
 Declare Sub cSetCtlTag Lib "t2win-16.dll" (Obj As Object, ByVal Text As String)  
 Declare Sub cSetCtlText Lib "t2win-16.dll" (Obj As Object, ByVal Text As String)  
 Declare Function cSetD Lib "t2win-16.dll" (array() As Double, ByVal nValue As Double) As Integer  
 Declare Sub cSetDataField Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal Text As String)  
 Declare Sub cSetDefaultSeparator Lib "t2win-16.dll" (Separator As String)  
 Declare Sub cSetFocus Lib "t2win-16.dll" (ByVal hWnd As Integer)  
 Declare Function cSetHandleCount Lib "t2win-16.dll" (ByVal nHandle As Integer) As Integer  
 Declare Function cSetI Lib "t2win-16.dll" (array() As Integer, ByVal nValue As Integer) As Integer  
 Declare Function cSetL Lib "t2win-16.dll" (array() As Long, ByVal nValue As Long) As Integer  
 Declare Function cSetS Lib "t2win-16.dll" (array() As Single, ByVal nValue As Single) As Integer  
 Declare Sub cSetTag Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal Text As String)  
 Declare Sub cSetText Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal Text As String)  
 Declare Sub cSetWait Lib "t2win-16.dll" (ByVal nTimer As Integer, ByVal nValue As Long)  
 Declare Sub cShowWindow Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal method As Integer, ByVal interval As Integer)  
 Declare Function cSleep Lib "t2win-16.dll" (ByVal Delay As Long) As Integer  
 Declare Function cSortD Lib "t2win-16.dll" (array() As Double) As Integer  
 Declare Function cSortI Lib "t2win-16.dll" (array() As Integer) As Integer  
 Declare Function cSortL Lib "t2win-16.dll" (array() As Long) As Integer  
 Declare Function cSortS Lib "t2win-16.dll" (array() As Single) As Integer  
 Declare Function cSortStr Lib "t2win-16.dll" (Txt As String, ByVal nItem As Integer, ByVal ItemLength As Integer) As Integer  
 Declare Function cSpellMoney Lib "t2win-16.dll" (ByVal Value As Double, ByVal Units As String, ByVal Cents As String) As String  
 Declare Sub cSplitPath Lib "t2win-16.dll" (ByVal nFilename As String, SPLITPATH As Any)  
 Declare Sub cStartBasisTimer Lib "t2win-16.dll" ()  
 Declare Sub cStartTimer Lib "t2win-16.dll" (ByVal nTimer As Integer)  
 Declare Sub cStartWait Lib "t2win-16.dll" (ByVal nTimer As Integer)  
 Declare Sub cStopBasisTimer Lib "t2win-16.dll" ()  
 Declare Function cStopTimer Lib "t2win-16.dll" (ByVal nTimer As Integer) As Long  
 Declare Function cStringCompress Lib "t2win-16.dll" (Txt As String) As String  
 Declare Function cStringCRC32 Lib "t2win-16.dll" (Txt As String) As Long  
 Declare Function cStringExpand Lib "t2win-16.dll" (Txt As String) As String  
 Declare Function cStringSAR Lib "t2win-16.dll" (ByVal Txt As String, ByVal Search As String, ByVal Replace As String, ByVal Sensitivity As Integer) As String  
 Declare Sub cStringToType Lib "t2win-16.dll" Alias "cTypesCopy" (ByVal Src As String, TypeDst As Any, ByVal lenTypeSrc As Integer)  
 Declare Function cSubDirectory Lib "t2win-16.dll" (ByVal nFilename As String, ByVal firstnext As Integer) As String  
 Declare Function cSumD Lib "t2win-16.dll" (array() As Double) As Double  
 Declare Function cSumI Lib "t2win-16.dll" (array() As Integer) As Double  
 Declare Function cSumL Lib "t2win-16.dll" (array() As Long) As Double  
 Declare Function cSumS Lib "t2win-16.dll" (array() As Single) As Double  
 Declare Sub cSwapD Lib "t2win-16.dll" (swap1 As Double, swap2 As Double)  
 Declare Sub cSwapI Lib "t2win-16.dll" (swap1 As Integer, swap2 As Integer)  
 Declare Sub cSwapL Lib "t2win-16.dll" (swap1 As Long, swap2 As Long)  
 Declare Sub cSwapS Lib "t2win-16.dll" (swap1 As Single, swap2 As Single)

Declare Sub cSwapStr Lib "t2win-16.dll" (swap1 As String, swap2 As String)  
 Declare Sub cSysMenuChange Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal Position As Integer, ByVal NewMessage As String)  
 Declare Function cTaskFind Lib "t2win-16.dll" (TASKENTRY As Any, ByVal hTask As Integer) As Integer  
 Declare Function cTasks Lib "t2win-16.dll" (TASKENTRY As Any, ByVal firstnext As Integer) As Integer  
 Declare Function cTimeBetween Lib "t2win-16.dll" (ByVal Hr1 As Integer, ByVal Hr2 As Integer) As Integer  
 Declare Function cTimerClose Lib "t2win-16.dll" (ByVal TimerHandle As Integer) As Integer  
 Declare Function cTimerOpen Lib "t2win-16.dll" () As Integer  
 Declare Function cTimerRead Lib "t2win-16.dll" (ByVal TimerHandle As Integer) As Long  
 Declare Function cTimerStart Lib "t2win-16.dll" (ByVal TimerHandle As Integer) As Integer  
 Declare Function cTimeToScalar Lib "t2win-16.dll" (ByVal nHour As Integer, ByVal nMin As Integer, ByVal nSec As Integer) As Long  
 Declare Function cToBinary Lib "t2win-16.dll" (Text As String) As String  
 Declare Function cToBinary2 Lib "t2win-16.dll" (Text As String, Bin As String) As String  
 Declare Sub cToggleAllBits Lib "t2win-16.dll" (Txt As String)  
 Declare Sub cToggleBit Lib "t2win-16.dll" (Txt As String, ByVal Position As Integer)  
 Declare Function cToHexa Lib "t2win-16.dll" (Text As String) As String  
 Declare Function cTokenIn Lib "t2win-16.dll" (Txt As String, Separator As String, ByVal Position As Integer) As String  
 Declare Function cTrueBetween Lib "t2win-16.dll" (Var As Variant, Var1 As Variant, Var2 As Variant) As Integer  
 Declare Function cTruncatePath Lib "t2win-16.dll" (ByVal nFilename As String, ByVal NewLength As Integer) As String  
 Declare Sub cTypeClear Lib "t2win-16.dll" (TypeSrc As Any, ByVal lenTypeSrc As Integer)  
 Declare Function cTypeMid Lib "t2win-16.dll" (TypeSrc As Any, ByVal Offset As Integer, ByVal Length As Integer) As String  
 Declare Function cTypesCompare Lib "t2win-16.dll" (Type1 As Any, Type2 As Any, ByVal lenType1 As Integer) As Integer  
 Declare Sub cTypesCopy Lib "t2win-16.dll" (TypeSrc As Any, TypeDst As Any, ByVal lenTypeSrc As Integer)  
 Declare Function cTypeTransfer Lib "t2win-16.dll" (TypeSrc As Any, ByVal lenTypeSrc As Integer) As String  
 Declare Sub cTypeToString Lib "t2win-16.dll" Alias "cTypesCopy" (TypeSrc As Any, ByVal Dst As String, ByVal lenTypeSrc As Integer)  
 Declare Function cUncompact Lib "t2win-16.dll" (Txt As String) As String  
 Declare Function cUniqueFileName Lib "t2win-16.dll" (Txt As String) As String  
 Declare Function cUnHideAllEditForm Lib "t2win-16.dll" () As Integer  
 Declare Function cUnHideDebugForm Lib "t2win-16.dll" () As Integer  
 Declare Sub cUnloadDLL Lib "t2win-16.dll" (ByVal hMod As Integer)  
 Declare Function cWalkThruWindow Lib "t2win-16.dll" (Class As String, Caption As String, OwnerHwnd As Integer, OwnerClass As String, OwnerCaption As String, ByVal FirstNext As Integer) As Integer  
 Declare Function cWeekOfYear Lib "t2win-16.dll" (ByVal nYear As Integer, ByVal nMonth As Integer, ByVal nDay As Integer, ByVal nISO As Integer) As Integer

#### ' file input/output using the C routines

Declare Function cOpen Lib "t2win-16.dll" (ByVal File As String, ByVal Mode As String) As Long  
 Declare Function cFclose Lib "t2win-16.dll" (ByVal IOstream As Long) As Integer  
 Declare Function cFgetc Lib "t2win-16.dll" (ByVal IOstream As Long) As Integer  
 Declare Function cFputc Lib "t2win-16.dll" (ByVal char As Integer, ByVal IOstream As Long) As Integer  
 Declare Function cFputs Lib "t2win-16.dll" (ByVal Txt As String, ByVal IOstream As Long) As Integer  
 Declare Function cFgets Lib "t2win-16.dll" (Txt As String, ByVal Length As Integer, ByVal IOstream As Long) As Integer  
 Declare Function cFwrite Lib "t2win-16.dll" (Txt As String, ByVal IOstream As Long) As Integer  
 Declare Function cFread Lib "t2win-16.dll" (Txt As String, ByVal Length As Integer, ByVal IOstream As Long) As Integer  
 Declare Function cFcloseall Lib "t2win-16.dll" () As Integer  
 Declare Function cFlush Lib "t2win-16.dll" (ByVal IOstream As Long) As Integer  
 Declare Function cFlushall Lib "t2win-16.dll" () As Integer  
 Declare Function cFeof Lib "t2win-16.dll" (ByVal IOstream As Long) As Integer  
 Declare Function cFerror Lib "t2win-16.dll" (ByVal IOstream As Long) As Integer  
 Declare Sub cFclearerr Lib "t2win-16.dll" (ByVal IOstream As Long)  
 Declare Function cFseek Lib "t2win-16.dll" (ByVal IOstream As Long, ByVal offset As Long, ByVal Origin As Integer) As Integer  
 Declare Function cFtell Lib "t2win-16.dll" (ByVal IOstream As Long) As Long  
 Declare Sub cFrewind Lib "t2win-16.dll" (ByVal IOstream As Long)

### ' functions for calculating 2-D geometry

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Declare Sub cV2Add Lib "t2win-16.dll" (u As tagVECTOR2, v As tagVECTOR2, w As tagVECTOR2)
Declare Sub cV2Sub Lib "t2win-16.dll" (u As tagVECTOR2, v As tagVECTOR2, w As tagVECTOR2)
Declare Sub cV2Combine Lib "t2win-16.dll" (u As tagVECTOR2, ByVal c1 As Double, v As tagVECTOR2, ByVal c2 As Double, w As tagVECTOR2)
Declare Sub cV2Copy Lib "t2win-16.dll" (u As tagVECTOR2, w As tagVECTOR2)
Declare Function cV2Dot Lib "t2win-16.dll" (u As tagVECTOR2, v As tagVECTOR2) As Double
Declare Function cV2Length Lib "t2win-16.dll" (u As tagVECTOR2) As Double
Declare Function cV2LengthSquared Lib "t2win-16.dll" (u As tagVECTOR2) As Double
Declare Sub cV2LinearIp Lib "t2win-16.dll" (lo As tagVECTOR2, hi As tagVECTOR2, ByVal alpha As Double, w As tagVECTOR2)
Declare Sub cV2Mul Lib "t2win-16.dll" (u As tagVECTOR2, v As tagVECTOR2, w As tagVECTOR2)
Declare Sub cV2Neg Lib "t2win-16.dll" (u As tagVECTOR2)
Declare Sub cV2Normalized Lib "t2win-16.dll" (u As tagVECTOR2)
Declare Sub cV2Ortho Lib "t2win-16.dll" (u As tagVECTOR2, w As tagVECTOR2)
Declare Sub cV2ScaledNewLength Lib "t2win-16.dll" (u As tagVECTOR2, ByVal newlen As Double)
Declare Function cV2SegmentLength Lib "t2win-16.dll" (p As tagVECTOR2, q As tagVECTOR2) As Double
```

### ' functions for calculating 3-D geometry

```
Declare Sub cV3Add Lib "t2win-16.dll" (u As tagVECTOR3, v As tagVECTOR3, w As tagVECTOR3)
Declare Sub cV3Sub Lib "t2win-16.dll" (u As tagVECTOR3, v As tagVECTOR3, w As tagVECTOR3)
Declare Sub cV3Combine Lib "t2win-16.dll" (u As tagVECTOR3, ByVal c1 As Double, v As tagVECTOR3, ByVal c2 As Double, w As tagVECTOR3)
Declare Sub cV3Copy Lib "t2win-16.dll" (u As tagVECTOR3, w As tagVECTOR3)
Declare Sub cV3Cross Lib "t2win-16.dll" (u As tagVECTOR3, v As tagVECTOR3, w As tagVECTOR3)
Declare Function cV3Dot Lib "t2win-16.dll" (u As tagVECTOR3, v As tagVECTOR3) As Double
Declare Function cV3Length Lib "t2win-16.dll" (u As tagVECTOR3) As Double
Declare Function cV3LengthSquared Lib "t2win-16.dll" (u As tagVECTOR3) As Double
Declare Sub cV3LinearIp Lib "t2win-16.dll" (lo As tagVECTOR3, hi As tagVECTOR3, ByVal alpha As Double, w As tagVECTOR3)
Declare Sub cV3Mul Lib "t2win-16.dll" (u As tagVECTOR3, v As tagVECTOR3, w As tagVECTOR3)
Declare Sub cV3Neg Lib "t2win-16.dll" (u As tagVECTOR3)
Declare Sub cV3Normalized Lib "t2win-16.dll" (u As tagVECTOR3)
Declare Sub cV3ScaledNewLength Lib "t2win-16.dll" (u As tagVECTOR3, ByVal newlen As Double)
Declare Function cV3SegmentLength Lib "t2win-16.dll" (p As tagVECTOR3, q As tagVECTOR3) As Double
```

# Get.x.Day, Get.x.Month

## Purpose :

GetTinyDay returns the specified day into one letter.  
GetSmallDay returns the specified day into two letters.  
GetShortDay returns the specified day into three letters.  
GetLongDay returns the specified day into full day name.  
GetTinyMonth returns the specified month into one letter.  
GetShortMonth returns the specified month into three letters.  
GetLongMonth returns the specified month into full month name.

## Declare Syntax :

```
Declare Function cGetTinyDay Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal nDay As Integer) As String
Declare Function cGetSmallDay Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal nDay As Integer) As String
Declare Function cGetShortDay Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal nDay As Integer) As String
Declare Function cGetLongDay Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal nDay As Integer) As String
Declare Function cGetTinyMonth Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal nMonth As Integer) As String
Declare Function cGetShortMonth Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal nMonth As Integer) As String
Declare Function cGetLongMonth Lib "t2win-16.dll" (ByVal nLanguage As Integer, ByVal nMonth As Integer) As String
```

## Call Syntax :

```
test$ = GetTinyDay(nLanguage, nDay)
test$ = GetSmallDay(nLanguage, nDay)
test$ = GetShortDay(nLanguage, nDay)
test$ = GetLongDay(nLanguage, nDay)
test$ = GetTinyMonth(nLanguage, nMonth)
test$ = GetShortMonth(nLanguage, nMonth)
test$ = GetLongMonth(nLanguage, nMonth)
```

## Where :

nLanguage	is the language number
nDay	is the day number
nMonth	is the month number

## Comments :

nLanguage must be a language number defined in [Constants and Types declaration](#). If the language number is not correct, the french language is always returned.

nDay is the day of the week between 0 and 6. You can use the VB WeekDay() fonction to retrieve it from a date.

nMonth is a month between 1 and 12. You can use the VB Month() fonction to retrieve it from a date.

## Examples :

test\$ = cGetShortDay(LNG_FRENCH, 0)	"Dim"
test\$ = cGetLongDay(LNG_FRENCH, 0)	"Dimanche"
test\$ = cGetShortDay(LNG_FRENCH, 6)	"Sam"
test\$ = cGetLongDay(LNG_FRENCH, 6)	"Samedi"
test\$ = cGetShortDay(LNG_DUTCH, 0)	"Zon"
test\$ = cGetLongDay(LNG_DUTCH, 0)	"Zondag"
test\$ = cGetShortDay(LNG_DUTCH, 6)	"Zat"
test\$ = cGetLongDay(LNG_DUTCH, 6)	"Zaterdag"
test\$ = cGetShortMonth(LNG_FRENCH, 3)	"Mar"
test\$ = cGetLongMonth(LNG_FRENCH, 3)	"Mars"



test\$ = cGetShortMonth(LNG_FRENCH, 12)	"Déc"
test\$ = cGetLongMonth(LNG_FRENCH, 12)	"Decembre"
test\$ = cGetShortMonth(LNG_DUTCH, 3)	"Maa"
test\$ = cGetLongMonth(LNG_DUTCH, 3)	"Maart"
test\$ = cGetShortMonth(LNG_DUTCH, 12)	"Dec"
test\$ = cGetLongMonth(LNG_DUTCH, 12)	"December"

**See also :** [cGetAscTime](#)

# Array routines

Put/Get full array on/from disk

[cArrayOnDisk](#)    [cArrayStringOnDisk](#)

Adding a value to all elements in a single array

[cAddD](#)        [cAddI](#)        [cAddL](#)        [cAddS](#)

Read the configuration of a single array

[cArrayPrm](#)

Calculating the standard deviation from all elements in a single array

[cDeviationD](#)    [cDeviationI](#)    [cDeviationL](#)    [cDeviationS](#)

Filling on all elements on a single array with a value incremented by one for any element

[cFillD](#)        [cFillI](#)        [cFillL](#)        [cFillS](#)

Filling on all elements on a single array with a value incremented by an increment for any element

[cFillIncrD](#)    [cFillIncrI](#)    [cFillIncrL](#)    [cFillIncrS](#)

Finding the maximum value in a single array

[cMaxD](#)        [cMaxI](#)        [cMaxL](#)        [cMaxS](#)

Calculating the mean from all elements in a single array

[cMeanD](#)        [cMeanI](#)        [cMeanL](#)        [cMeanS](#)

Finding the minimum value in a single array

[cMinD](#)        [cMinI](#)        [cMinL](#)        [cMinS](#)

Sort a single array in descending order

[cReverseSortD](#)    [cReverseSortI](#)    [cReverseSortL](#)    [cReverseSortS](#)    [cReverseSortStr](#)

Setting all elements in a single array with the same value

[cSetD](#)        [cSetI](#)        [cSetL](#)        [cSetS](#)

Sort a single array in ascending order

[cSortD](#)        [cSortI](#)        [cSortL](#)        [cSortS](#)        [cSortStr](#)

Add all elements from a single array

[cSumD](#)        [cSumI](#)        [cSumL](#)        [cSumS](#)

Count a specific value in a array

[cCountD](#)[cCountI](#)    [cCountL](#)        [cCountS](#)

Search a specific value in a array

[cSearchD](#)        [cSearchI](#)[cSearchL](#)    [cSearchS](#)



# Bit String Manipulation routines

All strings used in these functions can be have embedded chr\$(0) (if needed). These functions use the full description of a VB string.

cCreateBits  
cFindBitReset  
cFindBitSet  
cGetBit  
cGiveBitPalindrome  
clsBitPalindrome  
cReverseAllBits  
cReverseAllBitsByChar  
cSetAllBits  
cSetBit  
cSetBitToFalse  
cSetBitToTrue  
cToggleAllBits  
cToggleBit

# DOS routines

cAllSubDirectories  
cChDir  
cChDrive  
cCmpFileAttribute  
cCmpFileContents  
cCmpFileSize  
cCmpFileTime  
cCountDirectories  
cCountFiles  
cDOSGetMediaID  
cDOSGetVolumeLabel  
cDOSSetMediaID  
cDOSSetVolumeLabel  
cFileChangeChars  
cFileCompress  
cFileCompressTab  
cFileCopy  
cFileCRC32  
cFileDecrypt  
cFileEncrypt  
cFileExpand  
cFileExpandTab  
cFileFilter  
cFileFilterNot  
cFileDateCreated  
cFileDrive  
cFileGetAttrib  
cFileLastDateAccess  
cFileLastDateModified  
cFileLastTimeAccess  
cFileLastTimeModified  
cFileLineCount  
cFileMerge  
cFilePathExists  
cFileResetAllAttrib  
cFileResetArchive  
cFileResetFlag  
cFileResetHidden  
cFileResetReadOnly  
cFileResetSystem  
cFileSearch  
cFileSearchAndReplace  
cFileSearchCount  
cFileSetAllAttrib  
cFileSetArchive  
cFileSetAttrib  
cFileSetFlag  
cFileSetHidden  
cFileSetReadOnly  
cFileSetSystem  
cFilesInDirectory  
cFilesInDirOnDisk  
cFilesInDirToArray  
cFilesInfoInDir  
cFileSize  
cFileSort  
cFilesSize  
cFilesSizeOnDisk  
cFilesSlack

cFileStatistics  
cFileTimeCreated  
cFileToLower  
cFileToUpper  
cFindFileInEnv  
cFindFileInPath  
cFloppyInfo  
cFullPath  
cGetCurrentDrive  
cGetDefaultCurrentDir  
cGetDiskClusterSize  
cGetDiskFree  
cGetDiskSpace  
cGetDiskUsed  
cGetDriveCurrentDir  
cGetDriveType  
cGetFullNamelnEnv  
cGetFullNamelnPath  
cGetNetConnection  
clsFileArchive  
clsFileFlag  
clsFileHidden  
clsFileNormal  
clsFileReadOnly  
clsFileSubDir  
clsFileSystem  
clsFileVold  
cKillDir  
cKillDirFilesAll  
cKillDirs  
cKillFile  
cKillFileAll  
cKillFiles  
cKillFilesAll  
cMakeDir  
cMakeMultipleDir  
cMakePath  
cRcsCountFileDir  
cRcsFilesSize  
cRcsFilesSizeOnDisk  
cRcsFilesSlack  
cRenameFile  
cSplitPath  
cSubDirectory  
cTruncatePath  
cUniqueFileName

# IsX Family Test routines

clsAlnum  
clsAlpha  
clsAscii  
clsBalance  
clsBitPalindrome  
clsCsym  
clsCsymf  
clsDate  
clsDigit  
clsFileArchive  
clsFileFlag  
clsFileHidden  
clsFilenameValid  
clsFileNormal  
clsFileReadOnly  
clsFileSubDir  
clsFileSystem  
clsFileVold  
clsFormEnabled  
clsHour  
clsISBN  
clsLeapYear  
clsLower  
clsPalindrome  
clsPunct  
clsSpace  
clsUpper  
clsXdigit

# String Manipulation routines

All strings used in these functions can be have embedded chr\$(0) (if needed). These functions use the full description of a VB string.

cAlign  
cAndToken  
cAndTokenIn  
cArabicToRoman  
cB2I  
cB2L  
cBlockCharFromLeft  
cBlockCharFromRight  
cChangeChars  
cChangeCharsUntil  
cCheckChars  
cCheckNumericity  
cCnvASCIItoEBCDIC  
cCnvEBCDICtoASCII  
cCompact  
cCompress  
cCompressTab  
cCount  
cCreateAndFill  
cDecrypt  
cEncrypt  
cExpandTab  
cFill  
cFilterBlocks  
cFilterChars  
cFilterFirstChars  
cFilterNotChars  
cFromBinary  
cFromBinary2  
cFromHexa  
cGet  
cGetBlock  
cGetIn  
cGetInPart  
cGetInPartR  
cGetInR  
cH2I  
cH2L  
cInsertBlocks  
cInsertBlocksBy  
cInsertByMask  
cInsertChars  
cMixChars  
cOneCharFromLeft  
cOneCharFromRight  
cOrToken  
cOrTokenIn  
cPatternExtMatch  
cPatternMatch  
cProperName  
cProperName2  
cRemoveBlockChar  
cRemoveOneChar  
cResizeString  
cResizeStringAndFill  
cReverse



cRomanToArabic  
cScrollL  
cScrollR  
cSpellMoney  
cStringCompress  
cStringExpand  
cStringSAR  
cToBinary  
cToBinary2  
cToHexa  
cTokenIn  
cUncompact

# Timer functions

Timer functions performs timing functions for your application. These functions are divided in two parts :

1) Timing which use the GetTickCount() have an accuracy of **55** ms, these functions are available for all applications in memory and share the same memory space. You can have 32 timers. Be carefully, when distributing the DLL on an other computer did use the same DLL.

cCheckWait  
cReadBasisTimer  
cReadTimer  
cSetWait  
cSleep  
cStartBasisTimer  
cStartTimer  
cStartWait  
cStopBasisTimer  
cStopTimer

2) Timing which use the TimerCountt() have an accuracy of **1** ms, these functions use the concept of handle to permit to have many different application which can use the DLL. You can have 64 handles.

cTimerClose  
cTimerOpen  
cTimerRead  
cTimerStart

# Type functions

cCompareStringType  
cCompareTypeString  
cStringToType  
cTypeClear  
cTypeMid  
cTypesCompare  
cTypesCopy  
cTypeToString  
cTypeTransfert

# VB Control Specific routines

c3D  
c3DMeter  
cCloseAllEditForm  
cCtl3D  
cDisableCtlRedraw  
cDisableFl  
cDisableForm  
cDisableRedraw  
cEnableCtlRedraw  
cEnableFl  
cEnableForm  
cEnableRedraw  
cGetCaption  
cGetClass  
cGetContainer  
cGetCtlCaption  
cGetCtlClass  
cGetCtlContainer  
cGetCtlDataField  
cGetCtlForm  
cGetCtlIndex  
cGetCtlName  
cGetCtlNameIndex  
cGetCtlPropCaption  
cGetCtlPropDataField  
cGetCtlPropText  
cGetCtlRect  
cGetCtlRectTwips  
cGetCtlTag  
cGetCtlTagSized  
cGetCtlText  
cGetDataField  
cGetForm  
cGetHwnd  
cGetIndex  
cGetName  
cGetNameIndex  
cGetText  
cHideAllEditForm  
cHideDebugForm  
cKillFocus  
cObjectMethodByName  
cObjectMethodByPos  
cObjectGetPropertyByName  
cObjectGetPropertyByPos  
cObjectPutPropertyByName  
cObjectPutPropertyByPos  
cResetCapture  
cResetFocus  
cSetCaption  
cSetCapture  
cSetCtlCaption  
cSetCtlDataField  
cSetCtlFocus  
cSetCtlPropString  
cSetCtlTag  
cSetCtlText  
cSetDataField  
cSetFocus

cSetTag  
cSetText  
cHideAllEditForm  
cUnHideDebugForm

# Windows Specific routines

cArrangeDesktopIcons  
cArrayToComboBox  
cArrayToListBox  
cChangeTaskName  
cEXenameActiveWindow  
cEXenameTask  
cEXenameWindow  
cExitWindowsAndExecute  
cFileToComboBox  
cFileToListBox  
cFXPicture  
cGetChangeTaskName  
cGetClassName  
cGetCountry  
cGetCountryCode  
cGetCurrency  
cGetDateFormat  
cGetDateSeparator  
cGetDefaultCurrentDir  
cGetDefaultPrinter  
cGetDevices  
cGetFileVersion  
cGetFileVersionInfo  
cGetHourFormat  
cGetIni  
cGetLanguage  
cGetListSeparator  
cGetPrinterPorts  
cGetSectionItems  
cGetSystemDirectory  
cGetTaskName  
cGetTimeSeparator  
cGetWindowsDirectory  
cGetWinINI  
cGetWinSection  
cModuleFind  
cModules  
cPutIni  
cRebootSystem  
cRestartWindows  
cShowWindow  
cTaskFind  
cTasks  
cUnloadDLL  
cWalkThruWindow

# Constants and Types declaration

Option Explicit

## ' definition for win.ini section

Global Const GET\_TIME\_SEPARATOR = 1  
Global Const GET\_DATE\_SEPARATOR = 2  
Global Const GET\_TIME\_FORMAT = 3  
Global Const GET\_DATE\_FORMAT = 4  
Global Const GET\_CURRENCY = 5  
Global Const GET\_LANGUAGE = 6  
Global Const GET\_COUNTRY = 7  
Global Const GET\_COUNTRY\_CODE = 8  
Global Const GET\_LIST\_SEPARATOR = 9  
Global Const GET\_DEFAULT\_PRINTER = 10

## ' definition for drive type

Global Const DRIVE\_UNKNOWN = 0  
Global Const DRIVE\_REMOVABLE = 2  
Global Const DRIVE\_FIXED = 3  
Global Const DRIVE\_REMOTE = 4  
Global Const DRIVE\_CDROM = 20

## ' definition for file attributes

Global Const A\_NORMAL = &H0  
Global Const A\_RDONLY = &H1  
Global Const A\_HIDDEN = &H2  
Global Const A\_SYSTEM = &H4  
Global Const A\_VOLID = &H8  
Global Const A\_SUBDIR = &H10  
Global Const A\_ARCH = &H20  
Global Const A\_NORMAL\_ARCHIVE = &HFE  
Global Const A\_ALL = &HFF  
System

'Normal file - No read/write restrictions  
'Read only file  
'Hidden file  
'System file  
'Volume ID file  
'Subdirectory  
'Archive file  
'Normal, Archive  
'Normal, Archive, Read-Only, Hidden,

## ' definition for encrypt/decrypt

Global Const ENCRYPT\_LEVEL\_0 = 0  
Global Const ENCRYPT\_LEVEL\_1 = 1  
Global Const ENCRYPT\_LEVEL\_2 = 2  
Global Const ENCRYPT\_LEVEL\_3 = 3  
Global Const ENCRYPT\_LEVEL\_4 = 4

## ' definition for FILECRC32

Global Const OPEN\_MODE\_BINARY = 0  
Global Const OPEN\_MODE\_TEXT = 1

## ' definition for ARRAYONDISK

Global Const PUT\_ARRAY\_ON\_DISK = 0  
Global Const GET\_ARRAY\_ON\_DISK = 1

## ' definition for big numbers

Global Const BIG\_ADD = 0  
Global Const BIG\_SUB = 1  
Global Const BIG\_MUL = 2

## ' definition for file version information

Global Const VER\_VERSION\_PRODUCT = -1  
Global Const VER\_VERSION\_FILE = 0  
Global Const VER\_COMPANY\_NAME = 1  
Global Const VER\_FILE\_DESCRIPTION = 2  
Global Const VER\_FILE\_VERSION = 3  
Global Const VER\_INTERNAL\_NAME = 4

Global Const VER\_LEGAL\_COPYRIGHT = 5  
Global Const VER\_LEGAL\_TRADEMARKS = 6  
Global Const VER\_PRODUCT\_NAME = 7  
Global Const VER\_PRODUCT\_VERSION = 8

' definition for language in multi-language management

Global Const LNG\_FRENCH = 1  
Global Const LNG\_DUTCH = 2  
Global Const LNG\_GERMAN = 3  
Global Const LNG\_ENGLISH = 4  
Global Const LNG\_ITALIAN = 5  
Global Const LNG\_SPANISH = 6  
Global Const LNG\_CATALAN = 7  
Global Const LNG\_POLISH = 8

' definition for message position in multi-language message box

Global Const MB\_MESSAGE\_LEFT = 0  
Global Const MB\_MESSAGE\_CENTER = 8192  
Global Const MB\_MESSAGE\_RIGHT = 16384

' definition for timeout management in multi-language message box

Global Const MB\_TIMEOUT\_2 = 32768  
Global Const MB\_TIMEOUT\_4 = 2 \* MB\_TIMEOUT\_2  
Global Const MB\_TIMEOUT\_8 = 2 \* MB\_TIMEOUT\_4  
Global Const MB\_TIMEOUT\_16 = 2 \* MB\_TIMEOUT\_8

Global Const MB\_TIMEOUT\_6 = MB\_TIMEOUT\_2 Or MB\_TIMEOUT\_4  
Global Const MB\_TIMEOUT\_10 = MB\_TIMEOUT\_2 Or MB\_TIMEOUT\_8  
Global Const MB\_TIMEOUT\_12 = MB\_TIMEOUT\_4 Or MB\_TIMEOUT\_8  
Global Const MB\_TIMEOUT\_14 = MB\_TIMEOUT\_2 Or MB\_TIMEOUT\_4 Or MB\_TIMEOUT\_8  
Global Const MB\_TIMEOUT\_18 = MB\_TIMEOUT\_2 Or MB\_TIMEOUT\_16  
Global Const MB\_TIMEOUT\_20 = MB\_TIMEOUT\_4 Or MB\_TIMEOUT\_16  
Global Const MB\_TIMEOUT\_22 = MB\_TIMEOUT\_2 Or MB\_TIMEOUT\_4 Or MB\_TIMEOUT\_16  
Global Const MB\_TIMEOUT\_24 = MB\_TIMEOUT\_8 Or MB\_TIMEOUT\_16  
Global Const MB\_TIMEOUT\_26 = MB\_TIMEOUT\_2 Or MB\_TIMEOUT\_8 Or MB\_TIMEOUT\_16  
Global Const MB\_TIMEOUT\_28 = MB\_TIMEOUT\_4 Or MB\_TIMEOUT\_8 Or MB\_TIMEOUT\_16  
Global Const MB\_TIMEOUT\_30 = MB\_TIMEOUT\_2 Or MB\_TIMEOUT\_4 Or MB\_TIMEOUT\_8 Or MB\_TIMEOUT\_16

Global Const MB\_DISPLAY\_TIMEOUT = 524288

' definition for properties for language management

Global Const RS\_CAPTION = 1  
Global Const RS\_TEXT = 2  
Global Const RS\_DATAFIELD = 4  
Global Const RS\_DATASOURCE = 8  
Global Const RS\_TAG = 16  
Global Const RS\_MENU = 32  
Global Const RS\_ALL = 255

' definition for accessing properties in OBJECT controls (OCX or VBX)

Global Const OBJ\_CAPTION = 0  
Global Const OBJ\_CLASS = 1  
Global Const OBJ\_CONTAINER = 2  
Global Const OBJ\_DATAFIELD = 3  
Global Const OBJ\_FORM = 4  
Global Const OBJ\_INDEX = 5  
Global Const OBJ\_NAME = 6  
Global Const OBJ\_NAMEINDEX = 7  
Global Const OBJ\_TAG = 8  
Global Const OBJ\_TEXT = 9

' definition for error type for PATTERNMATCHTEXT



Global Const MATCH\_HEXA = 17  
Global Const MATCH\_INTERNAL\_ERROR = 16  
Global Const MATCH\_PATTERN = 15  
Global Const MATCH\_LITERAL = 14  
Global Const MATCH\_RANGE = 13  
Global Const MATCH\_ABORT = 12  
Global Const MATCH\_END = 11  
Global Const MATCH\_VALID = -1

Global Const PATTERN\_VALID = 0  
Global Const PATTERN\_INVALID = 1  
Global Const PATTERN\_ESC = 2  
Global Const PATTERN\_RANGE = 3  
Global Const PATTERN\_CLOSE = 4  
Global Const PATTERN\_EMPTY = 5  
Global Const PATTERN\_INTERNAL\_ERROR = 6  
Global Const PATTERN\_HEXA = 7

' definition for error type for ISFILENAMEVALID

Global Const IFV\_ERROR = 0  
Global Const IFV\_NAME\_TOO\_LONG = 1  
Global Const IFV\_EXT\_TOO\_LONG = 2  
Global Const IFV\_TOO\_MANY\_BACKSLASH = 3  
Global Const IFV\_BAD\_DRIVE\_LETTER = 4  
Global Const IFV\_BAD\_COLON\_POS = 5  
Global Const IFV\_EXT\_WITHOUT\_NAME = 6

' definition for variable type in DISK ARRAY

Global Const DA\_BYTE = 1  
Global Const DA\_TYPE = 0  
Global Const DA\_INTEGER = -2  
Global Const DA\_LONG = -3  
Global Const DA\_SINGLE = -4  
Global Const DA\_DOUBLE = -5  
Global Const DA\_CURRENCY = -6

' definition for error type in DISK ARRAY

Global Const DA\_NO\_ERROR = True  
Global Const DA\_EMPTY\_FILENAME = 1  
Global Const DA\_BAD\_FILENAME = 2  
Global Const DA\_CAN\_KILL\_FILE = 3  
Global Const DA\_CAN\_NOT\_OPEN\_FILE = 4  
Global Const DA\_FILE\_NOT\_FOUND = 5  
Global Const DA\_BAD\_TYPE = 6  
Global Const DA\_BAD\_ROWS = 7  
Global Const DA\_BAD\_COLS = 8  
Global Const DA\_BAD\_SHEETS = 9  
Global Const DA\_CAN\_NOT\_WRITE\_HEADER = 10  
Global Const DA\_CAN\_NOT\_WRITE\_PART = 11  
Global Const DA\_CAN\_NOT\_WRITE\_REMAIN = 12  
Global Const DA\_CAN\_NOT\_READ\_HEADER = 13  
Global Const DA\_HEADER\_SIZE = 14  
Global Const DA\_BAD\_SIGNATURE = 15  
Global Const DA\_FILE\_SIZE\_MISMATCH = 16  
Global Const DA\_CAN\_NOT\_SEEK = 17  
Global Const DA\_INVALID\_HANDLE = 18  
Global Const DA\_CAN\_NOT\_READ\_PART = 19  
Global Const DA\_CAN\_NOT\_READ\_REMAIN = 20

' definition for error type in HUGE MEMORY ARRAY

Global Const HMA\_NO\_ERROR = True  
Global Const HMA\_NO\_MEMORY = 1

```

Global Const HMA_BAD_TYPE = 2
Global Const HMA_BAD_ROWS = 3
Global Const HMA_BAD_COLS = 4
Global Const HMA_BAD_SHEETS = 5
Global Const HMA_INVALID_HANDLE = 6

' definition for error type in SERIAL DATA
Global Const SD_SERIAL_NOT_FOUND = 1
Global Const SD_CAN_NOT_OPEN_FILE = 2

' definition for File I/O
Global Const EOFIL = -1
Global Const SEEK_CUR = 1
Global Const SEEK_END = 2
Global Const SEEK_SET = 0

' definition for file sort
Global Const SORT_ASCENDING = 1
Global Const SORT_DESCENDING = 2
Global Const SORT_CASE_SENSITIVE = 4
Global Const SORT_CASE_INSENSITIVE = 8

' definition for compress/expand
Global Const LZH_ENCODE = True
Global Const LZH_DECODE = False

' definition for PROPERNAME2
Global Const PN_UPPERCASE = 1
Global Const PN_PUNCTUATION = 2
Global Const PN_KEEP_ORIGINAL = 4
Global Const PN_ONLY_LEADING_SPACE = 8

' definition for matrix fill
Global Const MATRIX_ZERO = 0
Global Const MATRIX_UNIT = 1

' definition for FX picture
Global Const FX_HORIZONTAL = 1
Global Const FX_VERTICAL = 2
Global Const FX_DIAGONAL_SQUARE = 3
Global Const FX_RECTANGLE = 4

' structure for splittin path
Type tagSPLITPATH
    nDrive           As String
    nDir             As String
    nName           As String
    nExt            As String
End Type

' structure for file version information
Type tagFILEVERSIONINFO
    VersionProduct   As String
    VersionFile      As String
    CompanyName     As String
    FileDescription  As String
    FileVersion      As String
    InternalName     As String
    LegalCopyright   As String
    LegalTrademarks As String
    Comments         As String
    ProductName     As String

```

```
ProductVersion As String
End Type
```

```
' structure for file attributes
```

```
Type FileAttributeType
  ErrNo As Integer
  Archive As Integer
  Hidden As Integer
  Normal As Integer
  ReadOnly As Integer
  SubDir As Integer
  System As Integer
  Vold As Integer
End Type
```

```
' structure for VB array
```

```
Type ArrayType
  Bounds As Long
  LBound As Integer
  UBound As Integer
  ElemSize As Integer
  IndexCount As Integer
  TotalElem As Integer
End Type
```

```
' structure for modules
```

```
Type tagMODULEENTRY
  dwSize As Long
  szModule As String * 10
  hModule As Integer
  wcUsage As Integer
  szExePath As String * 256
  wNext As Integer
End Type
```

```
' structure for tasks
```

```
Type tagTASKENTRY
  dwSize As Long
  hTask As Integer
  hTaskParent As Integer
  hInst As Integer
  hModule As Integer
  wSS As Integer
  wSP As Integer
  wStackTop As Integer
  wStackMinimum As Integer
  wStackBottom As Integer
  wcEvents As Integer
  hQueue As Integer
  szModule As String * 10
  wPSPOffset As Integer
  hNext As Integer
End Type
```

```
' structure for disk array
```

```
Type tagDISKARRAY
  daSize As Integer 'size of the type'd
  Signature As String * 7 'signature
  nFilename As String * 64 'name of the file
  nType As Integer 'variable type
  nRows As Long 'number of rows
  nCols As Long 'number of cols
```

nSheets	As Long	'number of sheets
rHandle	As Integer	'returned handle for use with other functions
rElementSize	As Integer	'returned size of a element
rFileSize	As Long	'returned size of the file
rParts	As Long	'returned total part
rRemain	As Long	'returned size of the remain part
rSheetSize	As Long	'size of a sheet
rOffset1	As Long	'returned offset 1
rOffset2	As Long	'returned offset 2
rTime	As Long	'time for the last correct transaction
nIsTyped	As Integer	'is nType a type'd variable
dummy	As String * 7	'reserved for future use

End Type

' structure for huge memory array

Type tagHMA

daSize	As Integer	'size of the type'd
nType	As Integer	'variable type
nRows	As Long	'number of rows
nCols	As Long	'number of cols
nSheets	As Long	'number of sheets
rHandle	As Integer	'returned handle for use with other functions
rElementSize	As Long	'returned size of a element
rMemorySize	As Long	'returned size of the memory used
rParts	As Long	'returned total part
rRemain	As Long	'returned size of the remain part
rSheetSize	As Long	'size of a sheet
rOffset	As Long	'returned offset
nIsTyped	As Integer	'is nType a type'd variable
dummy	As String * 20	'reserved for future use

End Type

' structure for serialization

Type tagSERIALDATA

Description1	As String * 50	'serialization description 1
Description2	As String * 50	'serialization description 2
Number	As Long	'serialization number
dummy	As String * 50	'reserved for future use

End Type

' structure for ARRAYSTRINGONDISK and FILESINDIRTOARRAY

Type tagVARSTRING

Contents	As String
----------	-----------

End Type

' structure for 2-D geometry types

Type tagVECTOR2

x	As Double
y	As Double

End Type

' structure for 3-D geometry types

Type tagVECTOR3

x	As Double
y	As Double
z	As Double

End Type

' structure for get/set Media ID

Type tagMEDIAID

InfoLevel	As Integer
SerialNumber	As Long

```

        VolLabel          As String * 11
        FileSysType       As String * 8
End Type

```

' structure for Get Control Rectangle

```

Type tagRECT
    Left           As Integer
    Top            As Integer
    Right          As Integer
    Bottom         As Integer
End Type

```

' structure for 3D-Meter

```

Type tag3DMeter
    CrtValue       As Long           'current value
    MaxValue       As Long           'maximum value
    BackColor      As Long
    ForeColor      As Long
    Polygon        As Integer        '0 : rectangle, 1 : triangle, 2 : trapezium, 3 : ellipse , 4 : bars
    BarSize        As Integer        'size of a bar (polygon = 4) (in pixel :
min=1,max=20,default=10)
    SpaceBars      As Integer        'space between bars (polygon = 4) (in pixel :
min=1,max=4,default=2)
    Direction      As Integer        '0 : horizontal, other : vertical
    ThreeD         As Integer        '-1 : indented, 1 : raised
    Thickness      As Integer
    Percent        As Integer        'internal use, do not change
    OldPolygon     As Integer        'internal use, do not change
    OldDirection   As Integer        'internal use, do not change
    OldThreeD      As Integer        'internal use, do not change
    HatchBrush     As Integer        '-1 : solid brush, 0 : hor., 1 : ver., 2 : downward diag., 3 :
upward diag., 4 : cross, 5 : diag.cross
End Type

```

' structure for File Information

```

Type tagFILEINFO
    fSize          As Long           'size of the file
    fDate          As Long           'date of the file (scalar date)
    fTime          As Long           'time of the file (scalar time)
    fAttribute     As Integer        'attribute of the file
End Type

```

# EXEnameActiveWindow

## Purpose :

EXEnameActiveWindow retrieves the full filename (path and file) of the active window.

## Declare Syntax :

```
Declare Function cEXEnameActiveWindow Lib "t2win-16.dll" () As String
```

## Call Syntax :

```
test$ = cEXEnameActiveWindow()
```

## Where :

test\$ is the name of the active window

## Comments :

## Examples :

```
test$ = cEXEnameActiveWindow()
```

On my system : test\$ = "K:\WINDOWS\VB\VB.EXE"

**See also :** [cEXEnameTask](#), [cEXEnameWindow](#)

# EXEnameWindow

## Purpose :

EXEnameActiveWindow retrieves the full filename (path and file) of the specified window.

## Declare Syntax :

Declare Function cEXEnameWindow Lib "t2win-16.dll" (ByVal hModule As Integer) As String

## Call Syntax :

```
test$ = cEXEnameWindow(Form.Hwnd)
```

## Where :

hModule            is the hWnd of the window  
test\$                is the name of the specified window

## Comments :

## Examples :

```
test$ = cEXEnameWindow(Me.hWnd)
```

On my system : test\$ = "K:\WINDOWS\VB\VB.EXE"

**See also :** [cEXEnameTask](#), [cEXEnameActiveWindow](#)

# EXEnameTask

## Purpose :

The EXEnameTask function retrieves the full path and filename of the executable file from which the specified module was loaded.

## Declare Syntax :

```
Declare Function cEXEnameTask Lib "t2win-16.dll" (ByVal nFileName As String) As String
```

## Call Syntax :

```
test$ = cEXEnameTask(nFileName)
```

## Where :

nFileName	is the task name as you find when pressing CTRL + ESC keys
test\$	is the returned full path and filename

## Comments :

## Examples :

```
test$ = cEXEnameTask("PROGMAN")
```

On my system : test\$ = "K:\WINDOWS\PROGMAN.EXE"

**See also :** [cEXEnameWindow](#), [cEXEnameActiveWindow](#)



# Align

## Purpose :

Align aligns a give string (left, center, right) into an another new string.

## Declare Syntax :

Declare Function cAlign Lib "t2win-16.dll" (Txt As String, ByVal TypeAlign As Integer, ByVal NewLength As Integer) As String

## Call Syntax :

```
Test$ = cAlign(Txt$, TypeAlign%, NewLength%)
```

## Where :

Txt\$	is the specified string
TypeAlign%	< 0 : left align, = 0 : center align, > 0 : right align.
NewLength%	the length of the new string
Test\$	is the string aligned

## Comments :

If NewLength is below that the length of the string, the left part of the string is returned.  
The new string is padded with spaces.

## Examples :

```
Test$ = cAlign("TIME TO WIN", -1, 20)
-> "TIME TO WIN"
```

```
Test$ = cAlign("TIME TO WIN", 0, 20)
-> "    TIME TO WIN    "
```

```
Test$ = cAlign("TIME TO WIN", 1, 20)
-> "          TIME TO WIN"
```

## See also :

# Date, Hour and Time routines

[cAddTime](#)  
[cCheckTime](#)  
[cDateToScalar](#)  
[cDayOfWeek](#)  
[cDayOfYear](#)  
[cDaysInMonth](#)  
[cGetDateFormat](#)  
[cGetDateSeparator](#)  
[cGetHourFormat](#)  
[cGetTimeSeparator](#)  
[cHourTo](#)  
[cIntoBalance](#)  
[cIntoBalanceFill](#)  
[cIntoDate](#)  
[cIntoDateFill](#)  
[cIntoDateNull](#)  
[cIntoFixHour](#)  
[cIntoHour](#)  
[cIntoVarHour](#)  
[clsBalance](#)  
[clsDate](#)  
[clsHour](#)  
[clsLeapYear](#)  
[cScalarToDate](#)  
[cScalarToTime](#)  
[cTimeBetween](#)  
[cTimeToScalar](#)  
[cWeekOfYear](#)

[Conversion table for Hundreds](#)

# IEEE Conversion routines

cCVB  
cCVC  
cCVD  
cCVI  
cCVL  
cCVS

cMKB  
cMKC  
cMKD  
cMKI  
cMKL  
cMKN  
cMKS

# Miscellaneous routines

cAddDigit  
cBaseConversion  
cBetween  
cCombination  
cCplAlpha  
cCplDigit  
cCurrentTime  
cFileCRC32  
cFraction  
cGetPid  
cGetVersion  
cHashMD5  
cLrc  
cMax  
cMin  
cMorse  
cNumDigit  
cRegistrationKey  
cRndInit  
cRnd  
cRndD  
cRndI  
cRndL  
cRndS  
cSetHandleCount  
cStringCRC32  
cSwapD  
cSwapI  
cSwapL  
cSwapS  
cSwapStr  
cSysMenuChange  
cTrueBetween

# Technical Support

**Only registered users can receive support and update.**

To receive support, you must specify your registration ID.

However, any report on any problem are the welcome.

The following information may be of help to you in streamlining your efforts to resolve any technical problems you may have with 'TIME TO WIN (16-Bit)' Dynamic Link Library for Visual Basic® 4.0 for Windows®.

## **GPF?**

If you are getting a GPF (General Protection Fault), write down the information that is displayed when the error occurs. Also, make a note of what your code was doing (in general terms.)

## **ISOLATE IT**

Try to isolate the cause of the error. If at all possible, step through your code with F8 and F9. Try to find the one line of code that is causing the error.

## **SCALE IT DOWN**

If at all possible, try to reproduce the problem in a small test program that you can send in. Send your test on CompuServe.

## **CompuServe Mail:**

**Name : Michaël RENARD**  
**CIS : 100042,3646**  
**Internet : 100042.3646@compuserve.com**

I'm on CompuServe one time a day.

## Days and Months in different language

cGetAscTime  
cGetTinyDay  
cGetSmallDay  
cGetShortDay  
cGetLongDay  
cGetTinyMonth  
cGetShortMonth  
cGetLongMonth

# License Agreement

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Special thanks to [Andy Brown](#) for [MD5 HASH ALGORITHM](#). (derived from the RSA \*\*\* Data Security, Inc. MD5 Message-Digest Algorithm).

This help has been written by using [ForeHelp](#) v1.04 from [ForeFront, Inc.](#)



# Overview

'TIME TO WIN (16-Bit)' is a DLL (**D**ynamic **L**ink **L**ibrary) only for use with Visual Basic® 4.0 for Windows®.

I'm an Engineer in Electricity and Electronic and I've written 'TIME TO WIN (16-Bit)' to help any users of VB to find a solution at some missing functions in VB. VB is a powerfull product but by some aspects it is very limited.

I hope that 'TIME TO WIN (16-Bit)' will be a great advantage for you and for your application.

'TIME TO WIN (16-Bit)' contains more over [620](#) functions or subroutines. You can find functions or routines over the following sections :

- [2-D Geometry](#)
- [3-D Geometry](#)
- [Array routines](#)
- [Big Numbers](#)
- [Bit String Manipulation routines](#)
- [Date, Hour and Time routines](#)
- [Days and Months in different language](#)
- [Disk Array routines](#)
- [DOS, Disk and Files routines](#)
- [File Input/Output from C](#)
- [Financial \(interest rate\)](#)
- [Huge Memory Arrays](#)
- [Huge Strings](#)
- [IEEE Conversion routines](#)
- [IsX Family Test routines](#)
- [Matrix](#)
- [Miscellaneous routines](#)
- [Multi-Language support](#)
- [Multiple Disk Array routines](#)
- [Serialization](#)
- [String Manipulation routines](#)
- [Timer functions](#)
- [Type functions](#)
- [VB Control Specific routines](#)
- [Windows Specific routines](#)

# Registering 'TIME TO WIN (16-Bit)'

The easiest way to Register 'TIME TO WIN (16-Bit)' is through CompuServe's SWREG forum.

- 1) [GO SWREG](#)
- 2) Choose Register Shareware.
- 3) 'TIME TO WIN (16-Bit)' [SWREG ID](#) is : **#4045**.

As soon as I receive notification of your registration (usually 1 - 3 days) I will send you out via e-Mail the latest version and a license file for one site (only if latest version is available (not currently in test)) if not you receive the license file for one site.

You also qualify to receive new versions of 'TIME TO WIN (16-Bit)' during one year.

The price for 'TIME TO WIN (16-Bit)' is fixed at \$61.00

*This price is much a contribution to my works that a payment. When you register 'TIME TO WIN (16-Bit)', you help me to develop better products and others products.*

'TIME TO WIN (16-Bit)' is written in C and has been compiled using Visual C++ 1.51.  
The code has been optimized for 80386 use with the 'maximize speed' option.

'TIME TO WIN (16-Bit)' can only be used with Visual Basic 4.0.

## **Others products :**

- 1) [TIME TO WIN Light](#) : Light version of 'TIME TO WIN' (360 routines).

1.1) TIME TO WIN Light is \$25.00. [SWREG ID](#) is : **#5808**.

- 2) [VB/Error Handler](#) : Add/Remove error's management into a VB application by treatment of all files (.FRM, .BAS, .INC) in the .MAK project.

2.1) VB/Error Handler for [ONLY REGISTERED USER](#) of 'TIME TO WIN (16-Bit)' is \$20.00. [SWREG ID](#) is : **#4379**.

2.2) VB/Error Handler for [UN-REGISTERED USER](#) of 'TIME TO WIN (16-Bit)' is \$30.00. [SWREG ID](#) is : **#4380**.

- 3) [VB/Tracer-Profiler](#) : Add/Remove trace/profile information into VB application by treatment of all files (.FRM, .BAS, .INC) in the .MAK project.

3.1) VB/Tracer-Profiler for [ONLY REGISTERED USER](#) of 'TIME TO WIN (16-Bit)' is \$25.00. [SWREG ID](#) is : **#5295**.

3.2) VB/Tracer-Profiler [UN-REGISTERED USER](#) of 'TIME TO WIN (16-Bit)' is \$34.00. [SWREG ID](#) is : **#5294**.

- 4) [Bundle of TIME TO WIN, VB/Error Handler, VB/Tracer-Profiler](#)

Three products : TIME TO WIN, VB/Error Handler, VB/Tracer Profiler for the INCREDIBLE price of \$99.00.  
[SWREG ID](#) is : **#5499**.

# SwapD

## Purpose :

SwapD swaps two Double values.

## Declare Syntax :

Declare Sub cSwapD Lib "t2win-16.dll" (swap1 As Double, swap2 As Double)

## Call Syntax :

Call cSwapD(swap1, swap2)

## Where :

swap1	first Double value
swap2	second Double value

## Comments :

## Examples :

```
swap1 = 2345.12
swap2 = 5432.21
Call cSwapD(swap1, swap2)
  -> swap1 = 5432.21
  -> swap2 = 2345.12
```

**See Also :** [cSwapD](#), [cSwapI](#), [cSwapL](#), [cSwapS](#), [cSwapStr](#)

# SwapL

## Purpose :

SwapL swaps two Long values.

## Declare Syntax :

Declare Sub cSwapL Lib "t2win-16.dll" (swap1 As Long, swap2 As Long)

## Call Syntax :

Call cSwapL(swap1, swap2)

## Where :

swap1	first Long value
swap2	second Long value

## Comments :

## Examples :

```
swap1 = 234512
swap2 = 543221
Call cSwapL(swap1, swap2)
  -> swap1 = 543221
  -> swap2 = 234512
```

**See Also :** [cSwapD](#), [cSwapI](#), [cSwapL](#), [cSwapS](#), [cSwapStr](#)

# Swapl

## Purpose :

Swapl swaps two Integer values.

## Declare Syntax :

Declare Sub cSwapl Lib "t2win-16.dll" (swap1 As Integer, swap2 As Integer)

## Call Syntax :

Call cSwapl(swap1, swap2)

## Where :

swap1	first Integer value
swap2	second Integer value

## Comments :

## Examples :

```
swap1 = 2345
swap2 = 5432
Call cSwapl(swap1, swap2)
  -> swap1 = 5432
  -> swap2 = 2345
```

**See Also :** [cSwapD](#), [cSwapI](#), [cSwapL](#), [cSwapS](#), [cSwapStr](#)

# SwapS

## Purpose :

SwapS swaps two Single values.

## Declare Syntax :

Declare Sub cSwapS Lib "t2win-16.dll" (swap1 As Single, swap2 As Single)

## Call Syntax :

Call cSwapS(swap1, swap2)

## Where :

swap1	first Single value
swap2	second Single value

## Comments :

## Examples :

```
swap1 = 2345.1
swap2 = 5432.2
Call cSwapS(swap1, swap2)
-> swap1 = 5432.2
-> swap2 = 2345.1
```

**See Also :** [cSwapD](#), [cSwapI](#), [cSwapL](#), [cSwapS](#), [cSwapStr](#)

# SwapStr

## Purpose :

SwapStr swaps two Strings.

## Declare Syntax :

Declare Sub cSwapStr Lib "t2win-16.dll" (swap1 As String, swap2 As String)

## Call Syntax :

Call cSwapStr(swap1, swap2)

## Where :

swap1	first String
swap2	second String

## Comments :

## Examples :

```
swap1 = "Hello"  
swap2 = "World"  
Call cSwapStr(swap1, swap2)  
    -> swap1 = "World"  
    -> swap2 = "Hello"
```

**See Also :** [cSwapD](#), [cSwapI](#), [cSwapL](#), [cSwapS](#), [cSwapStr](#)

# FileSearchAndReplace

## Purpose :

FileSearchAndReplace searches and replaces a string by an another in the specified TEXT file.

## Declare Syntax :

Declare Function cFileSearchAndReplace Lib "t2win-16.dll" (ByVal nFileName As String, ByVal Search As String, ByVal Replace As String, ByVal nFileTemp As String, ByVal Sensitivity As Integer) As Long

## Call Syntax :

test& = cFileSearchAndReplace(nFilename\$, Search\$, Replace\$, nFileTemp\$, Sensitivity%)

## Where :

nFilename\$	the ASCII file.
Search\$	the string to be searched.
Replace\$	the replacement string.
nFileTemp\$	a temporary file.
Sensitivity%	TRUE if the search must be case-sensitive, FALSE if the search is case-insensitive.
test&	> 0 if all is OK (the returned value is the total bytes copied), < 0 if an error has occurred.

## Comments :

cFileSearchAndReplace can handle lines with a maximum of 2304 chars.

If the nFilename string is an EMPTY string, the returned value is FALSE.

If the search string is an EMPTY string, the returned value is FALSE.

The length of the replace string can be > or < of the search string.

The replace string can be an EMPTY string. In this case, the search string is removed from the file.

If the nFileTemp is an EMPTY string, a default temporary file is used.

The returned value can be negative and have the following value :

- 32730 reading error for file 1.
- 32740 writing error for file 2.
- 32750 opening error for file 1.
- 32751 opening error for file 2.

## Examples :

```
test& = cFileCopy("c:\autoexec.bat","c:autoexec.tab")
```

```
test& = cFileSearchAndReplace("c:\autoexec.tab", "path", " PATH ", "", False)
```

**See also :** [cFileSearch](#), [cFileSearchCount](#)



# FileSet

## Purpose :

FileSetAllAttrib, FileSetArchive, FileSetHidden, FileSetReadOnly, FileSetSystem, FileSetFlag sets respectively all attributes, archive attribute, hidden attribute, read-only attribute, system attribute, specified attribute for the given file. FileSetAttrib sets in a Call, all attributes of a given file.

## Declare Syntax :

```
Declare Function cFileSetAllAttrib Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cFileSetArchive Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cFileSetHidden Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cFileSetReadOnly Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cFileSetSystem Lib "t2win-16.dll" (ByVal nFilename As String) As Integer
Declare Function cFileSetFlag Lib "t2win-16.dll" (ByVal nFilename As String, ByVal nStatus As Integer) As Integer
```

```
Declare Function cFileSetAttrib Lib "t2win-16.dll" (ByVal nFilename As String, nFileAttribute As Any) As Integer
```

## Call Syntax :

```
status = cFileSetAllAttrib(nFilename)
status = cFileSetArchive(nFilename)
status = cFileSetHidden(nFilename)
status = cFileSetReadOnly(nFilename)
status = cFileSetSystem(nFilename)
status = cFileSetFlag(nFilename, nStatus)
```

```
test% = cFileSetAttrib(nFilename, nFileAttribute)
```

## Where :

nFilename	is the filename to change the attributes
nStatus	is a combination of A_NORMAL, A_RDONLY, A_HIDDEN, A_SYSTEM, A_ARCH
nFileAttribute	the type variable 'FileAttributeType' (only for cFileSetAttrib)
status	TRUE if all is OK. FALSE if an error has been detected.

## Comments :

## Examples :

```
nFilename = "tmp.tmp"
nStatus = A_RDONLY or A_SYSTEM or A_HIDDEN
```

```
status = cFileSetAllAttrib(nFilename)
status = cFileSetFlag(nFilename, nStatus)
```

**See also :** [FileReset](#), [Constants and Types declaration](#)

# FileSearch, FileSearchCount

## Purpose :

FileSearch searches a string in a given TEXT file.  
FileSearchCount counts occurrence of a string in a given TEXT file.

## Declare Syntax :

```
Declare Function cFileSearch Lib "t2win-16.dll" (ByVal nFileName As String, ByVal Search As String, ByVal sensitivity As Integer) As Long
Declare Function cFileSearchCount Lib "t2win-16.dll" (ByVal nFileName As String, ByVal Search As String, ByVal sensitivity As Integer) As Long
```

## Call Syntax :

```
test& = cFileSearch(nFilename$, Search$, Sensitivity%)
test& = cFileSearchCount(nFilename$, Search$, Sensitivity%)
```

## Where :

nFilename\$	the ASCII file.
Search\$	the string to be searched.
Sensitivity%	TRUE if the search must be case-sensitive, FALSE if the search is case-insensitive.
test&	> 0 if all is OK (the returned value is the total bytes copied), < 0 if an error has occurred.

## Comments :

cFileSearch and cFileSearchCount can handle lines with a maximum of 2304 chars.

For cFileSearch, the returned value is TRUE if the string is found and FALSE if not.  
For cFileSearchCount, the returned value is the number of occurrence of the specified string.

If the nFilename string is an EMPTY string, the returned value is FALSE.  
If the search string is an EMPTY string, the returned value is FALSE.

The returned value can be negative and have the following value :

-32730 reading error for file 1.  
-32750 opening error for file 1.

## Examples :

```
test1& = cFileSearch("c:\autoexec.bat", "rEm", False)
test2& = cFileSearchCount("c:\autoexec.bat", "ReM", False)
```

On my system :

```
test1& =
test2& =
```

**See also :** [cFileSearchAndReplace](#)

# PatternExtMatch

## Purpose :

PatternExtMatch searches if a given pattern can be found in a given string.

## Declare Syntax :

Declare Function cPatternExtMatch Lib "t2win-16.dll" (ByVal Txt As String, ByVal Pattern As String) As Integer

## Call Syntax :

test% = cPatternExtMatch(Txt, Pattern)

## Where :

Txt	the string to proceed
Pattern	the pattern to match
test%	TRUE if the pattern match, <> TRUE if the pattern not match or if an error has occurs

## Comments :

PatternExtMatch is a superset of PatternMatch and is a little bit faster.

The char '?' is used to match a single char.

The char '\*' is used to match a block of char.

The construct [x-y] is used to match a single char in range of chars (b.e. : [a-m], [n-z], [abcABC], [abgx-y]).

The construct [!x-y] or [^x-y] is used to match a single char not in range of chars (b.e. : [!A-Z], [^ - Z], [!abcABC], [^abgx-y]).

The hexa '~xy' is used to match a hexa char (b.e. : ~FF, ~A0, ~78, ~4, ~0A, ~0D).

The matching of all other chars is case-sensitive.

If you want to suppress the special syntactic significance of any of `[]\*?!^-\~`, and match the character exactly, precede it with a `\'`.

The returned value can be the following :

MATCH_HEXA	match failure on hexa char &xy
MATCH_INTERNAL_ERROR	internal error
MATCH_PATTERN	bad pattern
MATCH_LITERAL	match failure on literal match
MATCH_RANGE	match failure on [...] construct
MATCH_ABORT	premature end of text string
MATCH_END	premature end of pattern string
MATCH_VALID	valid match
PATTERN_VALID	valid pattern
PATTERN_INVALID	invalid pattern
PATTERN_ESC	literal escape at end of pattern
PATTERN_RANGE	malformed range in [...] construct
PATTERN_CLOSE	no end bracket in [...] construct
PATTERN_EMPTY	[...] construct is empty
PATTERN_INTERNAL_ERROR	internal error
PATTERN_MATCH	bad hexa in ~xy

## Examples :

Dim Txt As String

Txt = "Under the blue sky, the sun lights"

test% = cPatternExtMatch(Txt, "")	is TRUE
test% = cPatternExtMatch(Txt, "**??*??*??")	is TRUE
test% = cPatternExtMatch(Txt, "**Under**")	is TRUE
test% = cPatternExtMatch(Txt, "**sky**")	is TRUE
test% = cPatternExtMatch(Txt, "**lights")	is TRUE
test% = cPatternExtMatch(Txt, "Under**")	is TRUE
test% = cPatternExtMatch(Txt, "??der*sky*ligh??")	is TRUE
test% = cPatternExtMatch(Txt, "Under?the * s?? **")	is TRUE
test% = cPatternExtMatch(Txt, "[U-U][a-z][a-z][a-z]?the **")	is TRUE
test% = cPatternExtMatch(Txt, "[U-U][!A-Z][^A-Z][!A-Z]?the *[s-s]")	is TRUE
test% = cPatternExtMatch(Txt, "~55~6E*~73")	is TRUE
test% = cPatternExtMatch(Txt, "[Uu][Nn][dD][eE][opqrst]?the *[rstu]")	is TRUE
test% = cPatternExtMatch(Txt, "Under?the *[~72~73~74~75]")	is TRUE
test% = cPatternExtMatch(Txt, "under**")	is MATCH_ABORT
test% = cPatternExtMatch(Txt, "Under*sun")	is MATCH_ABORT
test% = cPatternExtMatch(Txt, "Under t??e**")	is MATCH_LITERAL
test% = cPatternExtMatch(Txt, "[U-U][!a-z][^A-Z][!A-Z]?the *[!s-s]")	is MATCH_RANGE
test% = cPatternExtMatch(Txt, "~55~6G*~73")	is MATCH_HEX
test% = cPatternExtMatch(Txt, "[Uu][Nn][dD][eE][opqrst]?the *[rStu]")	is MATCH_ABORT
test% = cPatternExtMatch(Txt, "Under?the *[~72~53~74~75]")	is MATCH_ABORT

**See also :** [cPatternMatch](#), [Constants and Types declaration](#)

# KillDirFilesAll

## Purpose :

KillDirFilesAll deletes all files specified by a mask in the specified directory and its associated sub-dir.

## Declare Syntax :

Declare Function cKillDirFilesAll Lib "t2win-16.dll" (ByVal lpDir As String, ByVal lpMask As String) As Integer

## Call Syntax :

test% = cKillDirFilesAll(lpDir\$, lpMask\$)

## Where :

lpDir\$	is the starting directory
lpMask\$	is the file mask to use
test%	>= 0 if all is OK. The returned value specified the total files deleted, < 0 if an error has occurred

## Comments :

Don't forget that this function can handle a maximum of 700 directories of 70 chars long each.

This function doesn't generates an VB Error if the specified dir not exists.

The returned value can be negative :  
-32760 allocation error for memory buffer.

**See also :** [cKillFile](#), [cKillFiles](#), [cKillDir](#), [cKillDirs](#)

# BaseConversion

## Purpose :

BaseConversion converts a number string (long integer) from a radix to another radix.

## Declare Syntax :

Declare Function cBaseConversion Lib "t2win-16.dll" (ByVal Num As String, ByVal RadixIn As Integer, ByVal RadixOut As Integer) As String

## Call Syntax :

test\$ = cBaseConversion(Num\$, RadixIn%, RadixOut%)

## Where :

Num\$	is the number string to convert
RadixIn%	is the base of the radix
RadixOut%	is the new base of the radix
test\$	is the result

## Comments :

If the number string can be converted, the returned string is an EMPTY string.

## Examples :

Convert '1234567' base 10 to base 2 is 100101101011010000111  
Convert '1234567' base 10 to base 3 is 2022201111201  
Convert '1234567' base 10 to base 4 is 10231122013  
Convert '1234567' base 10 to base 5 is 304001232  
Convert '1234567' base 10 to base 6 is 42243331  
Convert '1234567' base 10 to base 7 is 13331215  
Convert '1234567' base 10 to base 8 is 4553207  
Convert '1234567' base 10 to base 9 is 2281451  
Convert '1234567' base 10 to base 10 is 1234567  
Convert '1234567' base 10 to base 11 is 773604  
Convert '1234567' base 10 to base 12 is 4b6547  
Convert '1234567' base 10 to base 13 is 342c19  
Convert '1234567' base 10 to base 14 is 241cb5  
Convert '1234567' base 10 to base 15 is 195be7  
Convert '1234567' base 10 to base 16 is 12d687  
Convert '1234567' base 10 to base 17 is ed4ea  
Convert '1234567' base 10 to base 18 is bdc71  
Convert '1234567' base 10 to base 19 is 98ig4  
Convert '1234567' base 10 to base 20 is 7e687

## See also :

# FileStatistics

## Purpose :

FileStatistics counts the lines, words and chars in a specified file.

## Declare Syntax :

Declare Function cFileStatistics Lib "t2win-16.dll" (ByVal nFilename As String, nLines As Long, nWords As Long, nChars As Long) As Long

## Call Syntax :

```
test& = cFileStatistics(nFilename$, nLines, nWords, nChars)
```

## Where :

nFilename\$	is the file to proceed
nLines&	is the returned number of lines
nWords&	is the returned number of words
nChars&	is the returned number of chars
test&	> 0 if all is OK (the returned value is the total bytes in the file), < 0 if an error has occurred.

## Comments :

If all is ok, the returned value must be equal to nChars.

The returned value can be negative and have the following value :

-32730	reading error for file.
-32750	opening error for file.
-32760	allocation error for memory buffer.

## Examples :

```
test& = cFileStatistics("c:\autoexec.bat", nLines&, nWords&, nChars&)
```

On my system :

nLines&	is 90
nWords&	is 282
nChars&	is 2212
test&	is 2212

```
test& = cFileStatistics("c:\config.sys", nLines&, nWords&, nChars&)
```

On my system :

nLines&	is 15
nWords&	is 44
nChars&	is 506
test&	is 506

## See also :

# Disk Array routines

The functions/subs used in the Disk Array routines handle big sized arrays on disk.

Each array must give/have a file to handle the information.

The concept of big sized arrays on disk is to use the mass storage (hard disk) in place of memory. This concept minimize the use of the memory for big array but decrease the speed to accessing data.

A fixed string array of 500 rows by 500 cols, 2 Sheets and a string size of 50 take 25.000.000 bytes. I think that this is better to place this array on the disk.

The following functions/subs are used to handle big sized arrays on disk :

<u>cDAClear</u>	clear a big sized array.
<u>cDAClearCol</u>	clear a single col on on a sheet in a big sized array.
<u>cDAClearRow</u>	clear a single row on a sheet in a big sized array.
<u>cDAClearSheet</u>	clear a single sheet in a big sized array.
<u>cDAClose</u>	close a big sized array and keep it or close a big sized array and destroy it.
<u>cDASCreate</u>	create a new big sized array on disk or use an existing big sized array on disk.
<u>cDAGet</u>	read an element from a big sized array on disk.
<u>cDAGGetType</u>	read a type'd variable from a big sized array on disk.
<u>cDAPut</u>	save an element to a big sized array on disk.
<u>cDAPutType</u>	save a type'd variable to a big sized array on disk.
<u>cDAsClearCol</u>	clear a single col on on a sheet in a big sized array with only one sheet.
<u>cDAsClearRow</u>	clear a single row on a sheet in a big sized array with only one sheet.
<u>cDAsGet</u>	read an element from a big sized array on disk with only one sheet.
<u>cDAsGetType</u>	read a type'd variable from a big sized array on disk with only one sheet.
<u>cDAsPut</u>	save an element to a big sized array on disk with only one sheet.
<u>cDAsPutType</u>	save a type'd variable to a big sized array on disk with only one sheet.
<u>cDARGet</u>	read an element from a big sized array on disk with only one sheet and one row.
<u>cDARGetType</u>	read a type'd variable from a big sized array on disk with only one sheet and one row.
<u>cDARPut</u>	save an element to a big sized array on disk with only one sheet and one row.
<u>cDARPutType</u>	save a type'd variable to a big sized array on disk with only one sheet and one row.

To minimize the use of too many functions for the different variable type in VB, cDAGet and cDAPut uses variant value (integer, long, single, double, currency, string). This can be slow down (a little bit) the speed for accessing the data.

To handle type'd variable, you must use cDAGGetType, cDAPutType.

When you create a new array on disk, a header (128 chars) is writed to begin of the associated file. This header is readed when you re-use an existing array to verify that this is a good big sized disk array.

Actually, the maximum number of chars for a string element or for a type'd variable is [4096](#).



# DACreate

## Purpose :

DACreate creates a new big sized array on disk or use an existing big sized array on disk.

## Declare Syntax :

Declare Function cDACreate Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal CreateOrUse As Integer) As Integer

## Call Syntax :

ErrCode% = cDACreate(DA, CreateOrUse%)

## Where :

DISKARRAY is a type'd variable (tagDISKARRAY).  
CreateOrUse% TRUE : if you want to create a new big sized array on disk,  
FALSE : if you want to re-use an existing big sized array on disk.  
ErrCode% is the returned error code, see [Constants and Types declaration](#). (DA\_x)

## Comments :

In theory :

The maximum number of Rows is 2147483647  
The maximum number of Cols is 2147483647  
The maximum number of Sheets is 2147483647

You are only limited by the size of the disk on which the big sized array are defined.

The length of the filename can be 64 chars maximum.

If you create a new big sized array on disk and if the file is already exists, the file is deleted before used.  
If you re-use an existing big sized array on disk, some checkings are made to verify the validity of the big sized array on disk.

Bigger are nRows, nCols or nSheets, bigger is the time to initialize.

When you create a new big sized array on disk, the only parameters that you must initialize are :

DA.nFilename = "c:\t2w_tmp\dastring.tmp"	'name of the file (you must have enough space on the drive).
DA.nType = 50	'the type of the variable to use, see <a href="#">Constants and Types declaration</a> . (DA_x)
DA.nIsTyped = False	'Must be True for a type'd variable.
DA.nRows = 500	'the number of rows to use.
DA.nCols = 500	'the number of cols to use.
DA.nSheets = 2	'the number of sheets to use.

**YOU CAN'T CHANGE THESE PARAMETERS AFTER THE CREATION OF THE BIG SIZED ARRAY.  
YOU CAN'T CHANGE THE OTHER VALUES IN THE TYPE'D VARIABLE.**

When you create a new array, all elements are initialized with chr\$(0) except for string array which are initialized with chr\$(32) (spaces).

However, string array and type'd array use the same positive value to define in .nType, but the type'd array must be initialized with chr\$(0) not with chr\$(32) therefore for a type'd you must specify .nIsTyped on True to initialize it with chr\$(0).

If you use big size array of type'd variable, the type'd variable can be only a mix of fixed variable (variable string

length can't be used).

### Examples :

Dim ErrCode               As Integer  
Dim DA                    As tagDISKARRAY  
Dim Var(1 To 8)           As Variant

DA.nFilename = "c:\t2w\_tmp\dastring.tmp"  
DA.nType = 50  
DA.nIsTyped = False  
DA.nRows = 500  
DA.nCols = 500  
DA.nSheets = 2

'name of the file to use  
'positive value for a string  
'init the array with spaces  
'500 rows  
'500 cols  
'2 sheets

ErrCode = cDACreate(DA, True)

'create a new big sized array on disk

Call cDAPut(DA, 1, 1, 1, "D:1, ABCDEFGHIJ")  
Call cDAPut(DA, 1, DA.nCols, 1, "D:1, abcdefghij")  
Call cDAPut(DA, DA.nRows, 1, 1, "D:1, OPQRSTUVWXYZ")  
Call cDAPut(DA, DA.nRows, DA.nCols, 1, "D:1, oprqrstuvwxyz")  
500, Sheet 1

'save the string in Row 1, Col 1, Sheet 1  
'save the string in Row 1, Col 500, Sheet 1  
'save the string in Row 500, Col 1, Sheet 1  
'save the string in Row 500, Col

Call cDAPut(DA, 1, 1, 2, "D:2, 1234567890")  
Call cDAPut(DA, 1, DA.nCols, 2, "D:2, 0987654321")  
Call cDAPut(DA, DA.nRows, 1, 2, "D:2, 12345ABCDE")  
Call cDAPut(DA, DA.nRows, DA.nCols, 2, "D:2, VWXYZ54321")

'save the string in Row 1, Col 1, Sheet 2  
'save the string in Row 1, Col 500, Sheet 2  
'save the string in Row 500, Col 1, Sheet 2  
'save the string in Row 500, Col 500, Sheet 2

Var(1) = cDAGet(DA, 1, 1, 1)  
Var(2) = cDAGet(DA, 1, DA.nCols, 1")  
Var(3) = cDAGet(DA, DA.nRows, 1, 1)  
Var(4) = cDAGet(DA, DA.nRows, DA.nCols, 1)

'read the string in Row 1, Col 1, Sheet 1  
'read the string in Row 1, Col 500, Sheet 1  
'read the string in Row 500, Col 1, Sheet 1  
'read the string in Row 500, Col 500, Sheet 1

Var(5) = cDAGet(DA, 1, 1, 2)  
Var(6) = cDAGet(DA, 1, DA.nCols, 2)  
Var(7) = cDAGet(DA, DA.nRows, 1, 2)  
Var(8) = cDAGet(DA, DA.nRows, DA.nCols, 2)

'read the string in Row 1, Col 1, Sheet 2  
'read the string in Row 1, Col 500, Sheet 2  
'read the string in Row 500, Col 1, Sheet 2  
'read the string in Row 500, Col 500, Sheet 2

Call cDAClose(DA, False)

'close the file without delete it.

On my system :

ErrCode = -1

'no error

DA.daSize = 128  
DA.Signature = "MCR\_347"  
DA.nFilename = "c:\t2w\_tmp\dastring.tmp"  
DA.nType = 50  
DA.nRows = 500  
DA.nCols = 500  
DA.nSheets = 2  
DA.rHandle = 0  
DA.rElementSize = 50  
DA.rFileSize = 25000128  
DA.rParts = 762  
chars)  
DA.rRemain = 30784  
DA.rSheetSize = 250000  
DA.rTime = 26639

'internal header size  
'internal signature  
'name fo the file  
'fixed string of 50 chars  
'500 rows  
'500 cols  
'2 sheets  
'internal handle  
'internal size of a element  
'internal size of the file  
'internal number of parts (block of 32768

Var(1) = "D:1, ABCDEFGHIJ"

'internal remain chars  
'internal size of one sheet  
'internal time to perform the operation

Var(2) = "D:1, abcdefghij"  
Var(3) = "D:1, OPQRSTUVWXYZ"  
Var(4) = "D:1, oprqrstuvwxyz"

Var(5) = "D:2, 1234567890"  
Var(6) = "D:2, 0987654321"  
Var(7) = "D:2, 12345ABCDE"  
Var(8) = "D:2, VWXYZ54321"

**See also :** [Disk Array routines](#), [cDAClose](#)

# DAClose

## Purpose :

Close a big sized array and keep it or close a big sized array and destroy it.

## Declare Syntax :

```
Declare Sub cDAClose Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal DeleteFile As Integer)
```

## Call Syntax :

```
Call cDAClose(DISKARRAY, DeleteFile%)
```

## Where :

DISKARRAY	is a type'd variable (tagDISKARRAY).
DeleteFile%	TRUE : delete the file
	FALSE : don't delete the file (the file can be re-used by cDACreate)

## Comments :

If you want to re-use the big sized array on disk with the same parameters and whitout a new initialization, don't delete it.

## Examples :

see [cDACreate](#)

**See also :** [Disk Array routines](#), [cDACreate](#)

# DAGet, DArGet, DAsGet

## Purpose :

DAGet reads an element from a big sized array on disk.

DArGet have the same fonctionnality but with a big sized array with only one sheet and only one row.

DAsGet have the same fonctionnality but with a big sized array with only one sheet.

## Declare Syntax :

Declare Function cDAGet Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long, ByVal Col As Long, ByVal Sheet As Long) As Variant

Declare Function cDArGet Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Col As Long) As Variant

Declare Function cDAsGet Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long, ByVal Col As Long) As Variant

## Call Syntax :

Var = cDAGet(DISKARRAY, Row&, Col&, Sheet&)

## Where :

DISKARRAY is a type'd variable (tagDISKARRAY).

Row& is the row.

Col& is the col.

Sheet& is the sheet.

Var is the readed variant value depending of the variable type used in the creation.

## Comments :

If the Row is below 1, the Row 1 is used.

If the Col is below 1, the Col 1 is used.

If the Sheet is below 1, the Sheet 1 is used.

If the Row is greater than DISKARRAY.nRows, the Row DISKARRAY.nRows is used.

If the Col is greater than DISKARRAY.nCols, the Col DISKARRAY.nCols is used.

If the Sheet is greater than DISKARRAY.nSheets, the Sheet DISKARRAY.nSheets is used.

## Examples :

see [cDACreate](#)

**See also :** [Disk Array routines](#), [cDAPut](#)

# DAPut, DArPut, DAsPut

## Purpose :

DAPut saves an element to a big sized array on disk.

DArPut have the same fonctionnality but with a big sized array with only one sheet and only one row.

DAsPut have the same fonctionnality but with a big sized array with only one sheet.

## Declare Syntax :

Declare Sub cDAPut Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long, ByVal Col As Long, ByVal Sheet As Long, Var As Variant)

Declare Sub cDArPut Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Col As Long) As Variant

Declare Sub cDAsPut Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long, ByVal Col As Long, Var As Variant)

## Call Syntax :

Call cDAPut(DISKARRAY, Row&, Col&, Sheet&, Var)

## Where :

DISKARRAY is a type'd variable (tagDISKARRAY).

Row& is the row.

Col& is the col.

Sheet& is the sheet.

Var is the variant value to save depending of the variable type used in the creation.

## Comments :

If the Row is below 1, the Row 1 is used.

If the Col is below 1, the Col 1 is used.

If the Sheet is below 1, the Sheet 1 is used.

If the Row is greater than DISKARRAY.nRows, the Row DISKARRAY.nRows is used.

If the Col is greater than DISKARRAY.nCols, the Col DISKARRAY.nCols is used.

If the Sheet is greater than DISKARRAY.nSheets, the Sheet DISKARRAY.nSheets is used.

## Examples :

see [cDACreate](#)

**See also :** [Disk Array routines](#), [cDAGet](#)

# DAPutType, DArPutType, DAsPutType

## Purpose :

DAPutType saves a type'd variable from a big sized array on disk.

DArPutType have the same fonctionnality but with a big sized array with only one sheet and only one row.

DAsPutType have the same fonctionnality but with a big sized array with only one sheet.

## Declare Syntax :

```
Declare Sub cDAPutType Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long, ByVal Col As Long, ByVal Sheet As Long, nType As Any)
```

```
Declare Sub cDArPutType Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Col As Long, nType As Any)
```

```
Declare Sub cDAsPutType Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long, ByVal Col As Long, nType As Any)
```

## Call Syntax :

```
Call cDAPutType(DISKARRAY, Row&, Col&, Sheet&, nType)
```

## Where :

DISKARRAY	is a type'd variable (tagDISKARRAY).
Row&	is the row.
Col&	is the col.
Sheet&	is the sheet.
nType	is the type'd variable to save depending of the variable type used in the creation.

## Comments :

If the Row is below 1, the Row 1 is used.

If the Col is below 1, the Col 1 is used.

If the Sheet is below 1, the Sheet 1 is used.

If the Row is greater than DISKARRAY.nRows, the Row DISKARRAY.nRows is used.

If the Col is greater than DISKARRAY.nCols, the Col DISKARRAY.nCols is used.

If the Sheet is greater than DISKARRAY.nSheets, the Sheet DISKARRAY.nSheets is used.

## Examples :

```
Dim ErrCode           As Integer
Dim DA                As tagDISKARRAY
Dim TE                As tagTASKENTRY
```

DA.nFilename = "c:\t2w_tmp\datatype.tmp"	'name of the file to use
DA.nType = Len(TE)	'positive value for a type'd variable
DA.nIsTyped = True	'init the array with chr\$(0) because type'd variable
DA.nRows = 500	'500 rows
DA.nCols = 500	'500 cols
DA.nSheets = 2	'2 sheets
ErrCode = cDACreate(DA, True)	'create a new big sized array on disk
ErrCode = cTasks(TE, True)	
Call cDAPutType(DA, 1, 1, 1, TE)	'save the type'd variable in Row 1, Col 1, Sheet 1
ErrCode = cTasks(TE, False)	
Call cDAPutType(DA, 1, DA.nCols, 1, TE)	'save the type'd variable in Row 1, Col 500, Sheet 1
ErrCode = cTasks(TE, False)	

Call cDAPutType(DA, DA.nRows, 1, 1, TE)  
Sheet 1  
ErrCode = cTasks(TE, False)  
Call cDAPutType(DA, DA.nRows, DA.nCols, 1, TE)  
500, Sheet 1

'save the type'd variable in Row 500, Col 1,

'save the type'd variable in Row 500, Col

**See also :** [Disk Array routines](#), [cDAGetType](#)



# DAGetType, DArGetType, DAsGetType

## Purpose :

DAGetType reads a type'd variable from a big sized array on disk.

DArGetType have the same fonctionnality but with a big sized array with only one sheet and only one row.

DAsGetType have the same fonctionnality but with a big sized array with only one sheet.

## Declare Syntax :

Declare Sub cDAGetType Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long, ByVal Col As Long, ByVal Sheet As Long, nType As Any)

Declare Sub cDArGetType Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Col As Long, nType As Any)

Declare Sub cDAsGetType Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long, ByVal Col As Long, nType As Any)

## Call Syntax :

Call cDAGetType(DISKARRAY, Row&, Col&, Sheet&, nType)

## Where :

DISKARRAY	is a type'd variable (tagDISKARRAY).
Row&	is the row.
Col&	is the col.
Sheet&	is the sheet.
nType	is the readed type'd variable depending of the variable type used in the creation.

## Comments :

If the Row is below 1, the Row 1 is used.

If the Col is below 1, the Col 1 is used.

If the Sheet is below 1, the Sheet 1 is used.

If the Row is greater than DISKARRAY.nRows, the Row DISKARRAY.nRows is used.

If the Col is greater than DISKARRAY.nCols, the Col DISKARRAY.nCols is used.

If the Sheet is greater than DISKARRAY.nSheets, the Sheet DISKARRAY.nSheets is used.

## Examples :

Dim ErrCode	As Integer
Dim DA	As tagDISKARRAY
Dim TE(1 To 4)	As tagTASKENTRY

DA.nFilename = "c:\t2w_tmp\datatype.tmp"	'name of the file to use
DA.nType = Len(TE(1))	'positive value for a type'd variable
DA.nIsTyped = True	'init the array with chr\$(0) because type'd variable
DA.nRows = 500	'500 rows
DA.nCols = 500	'500 cols
DA.nSheets = 2	'2 sheets
ErrCode = cDACreate(DA, False)	'use a created big sized array on disk
Call cDAGetType(DA, 1, 1, 1, TE(1))	'read the type'd variable in Row 1, Col 1, Sheet 1
Call cDAGetType(DA, 1, DA.nCols, 1, TE(2))	'read the type'd variable in Row 1, Col 500, Sheet 1
Call cDAGetType(DA, DA.nRows, 1, 1, TE(3))	'read the type'd variable in Row 500, Col 1, Sheet 1
Call cDAGetType(DA, DA.nRows, DA.nCols, 1, TE(4))	'read the type'd variable in Row 500, Col 500, Sheet 1

**See also :** [Disk Array routines](#), [cDAPutType](#)

# DAClear

## Purpose :

DAClear clears a big sized array (fill it with chr\$(0) or chr\$(32) (for string array)).

## Declare Syntax :

Declare Function cDAClear Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY) As Integer

## Call Syntax :

ErrCode% = cDAClear(DISKARRAY)

## Where :

DISKARRAY is a type'd variable (tagDISKARRAY).  
ErrCode% is the returned error code, see [Constants and Types declaration](#). (DA\_x)

## Comments :

This function must be used only after you've created a big sized array on disk OR after the using of an existing big sized array on disk.

If you've created a big sized array on disk, the array is already cleared.

## Examples :

```
Dim ErrCode           As Integer
Dim DA                As tagDISKARRAY

DA.nFilename = "c:\t2w_tmp\dastring.tmp"
DA.nType = 50
DA.nIsTyped = False
DA.nRows = 500
DA.nCols = 500
DA.nSheets = 2

ErrCode = cDACreate(DA, True)

Call cDAPut(DA, 1, 1, 1, "D:1, ABCDEFGHIJ")
Call cDAPut(DA, 1, DA.nCols, 1, "D:1, abcdefghij")
Call cDAPut(DA, DA.nRows, 1, 1, "D:1, OPQRSTUVWXYZ")
Call cDAPut(DA, DA.nRows, DA.nCols, 1, "D:1, oprqstuvwxyz")
500, Sheet 1

'..... some codes

ErrCode = cDAClear(DA)
disk
```

**See also :** [Disk Array routines](#), [cDACreate](#), [cDAClearSheet](#)

# DAClearSheet

## Purpose :

DAClearSheet clears a single Sheet in a big sized array (fill it with chr\$(0) or chr\$(32) (for string array)).

## Declare Syntax :

Declare Function cDAClearSheet Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Sheet As Long) As Integer

## Call Syntax :

ErrCode% = cDAClearSheet(DISKARRAY, Sheet&)

## Where :

DISKARRAY is a type'd variable (tagDISKARRAY).  
Sheet& is the desired Sheet.  
ErrCode% is the returned error code, see [Constants and Types declaration](#). (DA\_x)

## Comments :

This function must be used only after you've created a big sized array on disk OR after the using of an existing big sized array on disk.

If you've created a big sized array on disk, the array is already cleared.

If the big sized array on disk have a single Sheet, this routine have the same effect that cDAClear.

If the Sheet is -1 then all Sheets are used. This parameter have the same functionality that cDAClear

If the Sheet is below 1 and different of -1, the Sheet 1 is used.

If the Sheet is greater than DISKARRAY.nSheets, the Sheet DISKARRAY.nSheets is used.

## Examples :

```
Dim ErrCode As Integer
Dim DA As tagDISKARRAY

DA.nFilename = "c:\t2w_tmp\dastring.tmp" 'name of the file to use
DA.nType = 50 'positive value for a string
DA.nIsTyped = False 'init the array with spaces
DA.nRows = 500 '500 rows
DA.nCols = 500 '500 cols
DA.nSheets = 2 '2 Sheets

ErrCode = cDACreate(DA, True) 'create a new big sized array on disk

Call cDAPut(DA, 1, 1, 1, "D:1, ABCDEFGHIJ") 'save the string in Row 1, Col 1, Sheet 1
Call cDAPut(DA, 1, DA.nCols, 1, "D:1, abcdefghij") 'save the string in Row 1, Col 500, Sheet 1
Call cDAPut(DA, DA.nRows, 1, 1, "D:1, OPQRSTUVWXYZ") 'save the string in Row 500, Col 1, Sheet 1
Call cDAPut(DA, DA.nRows, DA.nCols, 1, "D:1, oprqstuvwxyz") 'save the string in Row 500, Col 500, Sheet 1

'..... some codes

ErrCode = cDAClearSheet(DA, 1) 'clear the Sheet 1 in the big sized array on disk
disk
```

**See also :** [Disk Array routines](#), [cDACreate](#); [cDAClear](#)

# Need assistance for some translations in different languages

Actually, 'TIME TO WIN (16-Bit)' supports 8 languages :

French	
Dutch	
English	
German	translated by <a href="#">Andreas Thoele</a> .
Italian	translated by <a href="#">Silvio Sorrentino</a> .
Spanish	translated by <a href="#">Manuel Tobarra Narro</a> .
Polish	translated by <a href="#">Pawel Mandalian</a> .
Catalan	translated by <a href="#">Joan Ludevid</a> .

If you're fluent in an another language, can you translate the following texts that I can include in my product :

long month :  
"January","February","March","April","May","June","July","August","September","October","November","December"  
short month : "Jan","Feb","Mar","Apr","May","Jun","Jul","Aug","Sep","Oct","Nov","Dec"  
tiny month : "J","F","M","A","M","J","J","A","S","O","N","D"

long day : "Sunday","Monday","Tuesday","Wednesday","Thursday","Friday","Saturday"  
short day : "Sun","Mon","Tue","Wed","Thu","Fri","Sat"  
small day : "Su","Mo","Tu","We","Th","Fr","Sa"  
tiny day : "S","M","T","W","T","F","S"

system menu : "&Restore","&Move","&Size","Mi&nimize","Ma&ximize","&Close\tAlt+F4","S&witch To...\tCtrl+Esc"  
message box : "&Move","&Close\tAlt+F4","OK","Cancel","&Abort","&Retry","&Ignore","&Yes","&No"

[Thanks you for any translation.](#)

[You can post any translations on CompuServe :](#)

**Name** : [Michaël RENARD](#)  
**CIS** : [100042,3646](#)  
**Internet** : [100042.3646@compuserve.com](mailto:100042.3646@compuserve.com)

# DAClearCol, DAsClearCol

## Purpose :

DAClearCol clears a single Col on one Sheet or on all Sheets in a big sized array (fill it with chr\$(0) or chr\$(32) (for string array)).

DAsClearCol have the same functionality but with a big sized array with only one sheet.

## Declare Syntax :

Declare Function cDAClearCol Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Col As Long, ByVal Sheet As Long) As Integer

Declare Function cDAsClearCol Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Col As Long) As Integer

## Call Syntax :

ErrCode% = cDAClearCol(DISKARRAY, Col&, Sheet&)

## Where :

DISKARRAY	is a type'd variable (tagDISKARRAY).
Col&	is the desired Col.
Sheet&	is the desired Sheet.
ErrCode%	is the returned error code, see <a href="#">Constants and Types declaration</a> . (DA_x)

## Comments :

This function must be used only after you've created a big sized array on disk OR after the using of an existing big sized array on disk.

If you've created a big sized array on disk, the array is already cleared.

If the Col is below 1, the Col 1 is used.

If the Col is greater than DISKARRAY.nCols, the Col DISKARRAY.nCols is used.

If the Sheet is -1 then all Sheets are used.

If the Sheet is below 1 and different of -1, the Sheet 1 is used.

If the Sheet is greater than DISKARRAY.nSheets, the Sheet DISKARRAY.nSheets is used.

## Examples :

Dim ErrCode	As Integer
Dim DA	As tagDISKARRAY

DA.nFilename = "c:\t2w_tmp\dastring.tmp"	'name of the file to use
DA.nType = 50	'positive value for a string
DA.nIsTyped = False	'init the array with spaces
DA.nRows = 500	'500 rows
DA.nCols = 500	'500 Cols
DA.nSheets = 2	'2 Sheets

ErrCode = cDACreate(DA, True)	'create a new big sized array on disk
-------------------------------	---------------------------------------

Call cDAPut(DA, 1, 1, 1, "D:1, ABCDEFGHIJ")	'save the string in Row 1, Col 1, Sheet 1
Call cDAPut(DA, 1, DA.nCols, 1, "D:1, abcdefghij")	'save the string in Row 1, Col 500, Sheet 1
Call cDAPut(DA, DA.nRows, 1, 1, "D:1, OPQRSTUVWXYZ")	'save the string in Row 500, Col 1, Sheet 1
Call cDAPut(DA, DA.nRows, DA.nCols, 1, "D:1, oprqstuvwxyz")	'save the string in Row 500, Col 500, Sheet 1

'..... some codes

ErrCode = cDAClearCol(DA, DA.nCols, 1)  
array on disk

'clear the last Col in Sheet 1 in the big sized

**See also :** [Disk Array routines](#), [cDACreate](#), [cDAClear](#), [cDAClearRow](#)

# DAClearRow, DAsClearRow

## Purpose :

DAClearRow clears a single Row on one Sheet or on all Sheets in a big sized array (fill it with chr\$(0) or chr\$(32) (for string array)).

DAsClearRow have the same fonctionnality but with a big sized array with only one sheet.

## Declare Syntax :

Declare Function cDAClearRow Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long, ByVal Sheet As Long) As Integer

Declare Function cDAsClearRow Lib "t2win-16.dll" (DISKARRAY As tagDISKARRAY, ByVal Row As Long) As Integer

## Call Syntax :

ErrCode% = cDAClearRow(DISKARRAY, Row&, Sheet&)

## Where :

DISKARRAY is a type'd variable (tagDISKARRAY).  
Row& is the desired Row.  
Sheet& is the desired Sheet.  
ErrCode% is the returned error code, see [Constants and Types declaration](#). (DA\_x)

## Comments :

This function must be used only after you've created a big sized array on disk OR after the using of an existing big sized array on disk.

If you've created a big sized array on disk, the array is already cleared.

If the Row is below 1, the Row 1 is used.

If the Row is greater than DISKARRAY.nRows, the Row DISKARRAY.nRows is used.

If the Sheet is -1 then all Sheets are used.

If the Sheet is below 1 and different of -1, the Sheet 1 is used.

If the Sheet is greater than DISKARRAY.nSheets, the Sheet DISKARRAY.nSheets is used.

## Examples :

Dim ErrCode As Integer  
Dim DA As tagDISKARRAY

DA.nFilename = "c:\t2w\_tmp\dastring.tmp"  
DA.nType = 50  
DA.nIsTyped = False  
DA.nRows = 500  
DA.nCols = 500  
DA.nSheets = 2

'name of the file to use  
'positive value for a string  
'init the array with spaces  
'500 Rows  
'500 cols  
'2 Sheets

ErrCode = cDACreate(DA, True)

'create a new big sized array on disk

Call cDAPut(DA, 1, 1, 1, "D:1, ABCDEFGHIJ")  
Call cDAPut(DA, 1, DA.nCols, 1, "D:1, abcdefghij")  
Call cDAPut(DA, DA.nRows, 1, 1, "D:1, OPQRSTUVWXYZ")  
Call cDAPut(DA, DA.nRows, DA.nCols, 1, "D:1, oprqstuvwxyz")  
500, Sheet 1

'save the string in Row 1, Col 1, Sheet 1  
'save the string in Row 1, Col 500, Sheet 1  
'save the string in Row 500, Col 1, Sheet 1  
'save the string in Row 500, Col

'..... some codes



ErrCode = cDAClearRow(DA, DA.nRows, 1)  
array on disk

'clear the last Row in Sheet 1 in the big sized

**See also :** [Disk Array routines](#), [cDACreate](#), [cDAClear](#), [cDAClearCol](#)

# Combination

## Purpose :

Combination computes  $C(n,m)$  which is the number of combinations of  $n$  items, taken  $m$  at a time.

## Declare Syntax :

```
Declare Function cCombination Lib "t2win-16.dll" (ByVal nItems As Integer, ByVal mTimes As Integer) As Double
```

## Call Syntax :

```
Test# = cCombination(nItems%, mTimes%)
```

## Where :

nItems	the number of items.
mTimes%	the number taken.
Test#	the result.

## Comments :

If nItems is below 0 or if mTimes is not between 0 and nItems, the result is -1.  
Beware of using too big nItems and/or mTimes, this gives an overflow.

## Examples :

```
Debug.Print cCombination(42, 0)      -> 1
Debug.Print cCombination(42, 1)     -> 42
Debug.Print cCombination(42, 2)     -> 861

Debug.Print cCombination(42, 42)    -> 1
Debug.Print cCombination(42, 41)    -> 42
Debug.Print cCombination(42, 40)    -> 861
```

## See also :

# Affected routines

The routines below are affected by the new method of allocation temporary memory to handle string :

cCompact  
cCompress  
cCompressTab  
cCplAlpha  
cCplDigit  
cCreateAndFill  
cCreateBits  
cExpandTab  
cFileDateCreated  
cFileDrive  
cFileLastDateAccess  
cFileLastDateModified  
cFileLastTimeAccess  
cFileLastTimeModified  
cFileTimeCreated  
cFilterBlocks  
cFilterChars  
cFilterFirstChars  
cFilterNotChars  
cFromBinary  
cFromBinary2  
cFromHexa  
cGetCurrentDrive  
cGetNetConnection  
cGiveBitPalindrome  
cInsertBlocks  
cInsertBlocksBy  
cInsertByMask  
cInsertChars  
cIntoDate  
cIntoDateFill  
cIntoDateNull  
cIntoVarHour  
cLrc  
cOneCharFromLeft  
cOneCharFromRight  
cRemoveBlockChar  
cRemoveOneChar  
cResizeString  
cResizeStringAndFill  
cReverse  
cScrollL  
cScrollR  
cToBinary  
cToBinary2  
cToHexa  
cUnCompact

internal FixHour  
internal GetWinINI  
internal GetWinINI2

# ScrollL, ScrollR

## Purpose :

ScrollL scrolls one char to the left of a specified string.  
ScrollR scrolls one char to the right of a specified string.

## Declare Syntax :

```
Declare Function cScrollL Lib "t2win-16.dll" (Txt As String) As String  
Declare Function cScrollR Lib "t2win-16.dll" (Txt As String) As String
```

## Call Syntax :

```
test$ = cScrollL(Txt$)  
test$ = cScrollR(Txt$)
```

## Where :

Txt\$ is the string to scroll.  
test\$ is the string scrolled to the left or to the right.

## Comments :

The size of the string must be greater than 1.

## Examples :

```
Txt$ = "TIME TO WIN "
```

```
test$ = cScrollL(Txt$) "IME TO WIN T"  
test$ = cScrollR(Txt$) " TIME TO WIN"
```

## See also :

# RegistrationKey

## Purpose :

RegistrationKey performs the calculation of a key from a name and a code.

## Declare Syntax :

Declare Function cRegistrationKey Lib "t2win-16.dll" (ByVal RegString As String, ByVal RegCode As Long) As Long

## Call Syntax :

Key& = cRegistrationKey(RegString\$, RegCode&)

## Where :

RegString\$	the name for the registration.
RegCode&	the basis code for the registration.
Key&	= 0, if length of RegString is < 10 or if RegCode is 0, <>0, the key calculated from RegString and RegCode.

## Comments :

Using this registration key system, you can easily and quickly generate and verify the validity of numerical registration keys that correspond to a person who has purchased your program. Thus, when someone who already has a shareware or demo version of your program wishes to purchase the program, you need only send them a simple registration key number, instead of sending an entire registered version. You can simply use this package to generate a unique registration key number which corresponds to the user's name (or any other string you wish to use). The user will then be able to enter this number into your software's configuration file / configuration program. When your program begins, it will be able to read this number from the configuration file, and again using this package, determine whether it is a valid registration key corresponding to the user's name. If the registration key is valid, your program can switch into "registered mode", and if not, can run in its unregistered "unregistered mode". (Source from Brian Pirie).

## Examples :

```
Dim Key As Long
```

```
Key = cRegistration("TIME TO WIN", 12345)  
-> 39951
```

```
Key = cRegistration(LCase$("TIME TO WIN"), 12345)  
-> -1119769877
```

**See also :** [cHashMD5](#)

# ObjectMethod, ObjectGetProperty, ObjectPutProperty

## Purpose :

ObjectMethodByPos give the access of method (by position) of OCX custom controls.

ObjectMethodByName give the access of method (by name) of OCX custom controls.

ObjectGetPropertyByPos read data in properties (by position) from OCX custom controls.

ObjectGetPropertyByName read data in properties (by name) from OCX custom controls.

ObjectPutPropertyByPos write data in properties (by position) in OCX custom controls.

ObjectPutPropertyByName write data in properties (by name) from OCX custom controls.

## Declare Syntax :

```
Declare Sub cObjectMethodByPos Lib "t2win-16.dll" (Obj As Object, ByVal Property As Integer, IpPut As Variant)
Declare Function cObjectGetPropertyByPos Lib "t2win-16.dll" (Obj As Object, ByVal Property As Integer) As Variant
Declare Sub cObjectPutPropertyByPos Lib "t2win-16.dll" (Obj As Object, ByVal Property As Integer, IpPut As Variant)
Declare Sub cObjectMethodByName Lib "t2win-16.dll" (Obj As Object, ByVal Property As String, IpPut As Variant)
Declare Function cObjectGetPropertyByName Lib "t2win-16.dll" (Obj As Object, ByVal Property As String) As Variant
Declare Sub cObjectPutPropertyByName Lib "t2win-16.dll" (Obj As Object, ByVal Property As String, IpPut As Variant)
```

## Call Syntax :

```
Call cObjectMethodByPos(Obj, Property%, varPut)
Call cObjectMethodByName(Obj, Property$, varPut)
varGet = cObjectGetPropertyByPos(Obj, Property%)
varGet = cObjectGetPropertyByName(Obj, Property$)
Call cObjectPutPropertyByPos(Obj, Property%, varPut)
Call cObjectPutPropertyByName(Obj, Property$, varPut)
```

## Where :

Obj	is a valid object (Form, OCX custom control, VBX custom control);
Property%	is a constant for accessing the data (see <a href="#">Constants and Types declaration</a> );
Property\$	is a valid property;
varPut	is a data in a type variant;
varGet	is the returned data in a type variant.

## Comments :

For cObjectGetProperty?, if the property don't exist the returned variant is EMPTY

## Examples :

```
Dim varGet As Variant
```

```
Call cObjectPutPropertyByPos(Frame1, OBJ_CAPTION, "this is a test")
varGet = cObjectGetPropertyByPos(Frame1, OBJ_CAPTION) '---> this is a test
```

```
Call cObjectPutPropertyByName(Frame1, "caption", "this is an another test")
varGet = cObjectGetPropertyByName(Frame1, "caption") '---> this is an another test
```

```
Call cObjectMethodByName(List1, "clear", Empty)
```

## See also :

# CloseAllEditForm

## Purpose :

CloseAllEditForm closes all VB edit form in the design environment (windows with code only, the others are already closed by VB himself).

## Declare Syntax :

```
Declare Function cCloseAllEditForm Lib "t2win-16.dll" () As Integer
```

## Call Syntax :

```
test% = cCloseAllEditForm()
```

## Where :

test%                      TRUE if all is correct,  
                              FALSE if an error has occurred.

## Comments :

CloseAllEditForm use the Windows Enumeration to find which window class is an VB edit form.

## Examples :

```
Dim Test                  As Integer
```

```
Test = cCloseAllEditForm()
```

**See also :** [cHideAllEditForm](#), [cUnHideAllEditForm](#), [cHideDebugForm](#), [cUnHideDebugForm](#)

Thanks you to register 'TIME TO WIN (16-Bit)'.  
SWREG #4045, price \$61.00



# DecrI, DecrL

## Purpose :

DecrI auto-decrement an integer value by 1.

DecrL auto-decrement a long value by 1.

## Declare Syntax :

```
Declare Sub cDecrI Lib "t2win-16.dll" (Value As Integer)
```

```
Declare Sub cDecrL Lib "t2win-16.dll" (Value As Long)
```

## Call Syntax :

```
cDecrI Value%
```

```
cDecrL Value&
```

## Where :

Value% is the integer value to auto-decrement.

Value& is the long value to auto-decrement.

## Comments :

These routines are slower than the VB equivalent : Value = Value - 1 but are shorter to type.

## Examples :

```
Dim Value As Integer
```

```
Value = 5
```

```
cDecrI Value -> 4
```

```
cDecrL Value -> 3
```

**See also :** [cIncrI](#), [cIncrL](#)

# HideDebugForm, UnHideDebugForm

## Purpose :

HideDebugForm hides the debug window in the design environment.  
UnHideDebugForm unhides the debug window in the design environment.

## Declare Syntax :

```
Declare Function cHideDebugForm Lib "t2win-16.dll" () As Integer  
Declare Function cUnHideDebugForm Lib "t2win-16.dll" () As Integer
```

## Call Syntax :

```
test% = cHideDebugForm()  
test% = cUnHideDebugForm()
```

## Where :

test%                    TRUE if all is correct,  
                          FALSE if an error has occurred.

## Comments :

HideDebugForm use the Windows Enumeration to find which window class is an VB debug form.  
UnHideDebugForm use the Windows Enumeration to find which window class is an VB debug form.

## Examples :

```
Dim Test                As Integer  
  
Test = cHideDebugForm()  
... some pieces of code  
Test = cUnHideDebugForm()
```

**See also :** [cCloseAllEditForm](#), [cHideAllEditForm](#), [cUnHideAllEditForm](#)

# HideAllEditForm, UnHideAllEditForm

## Purpose :

HideAllEditForm hides all VB edit form in the IDE (windows with code only, the others are already closed by VB himself).

UnHideAllEditForm unhides all VB edit form in the IDE (windows with code only, the others are already closed by VB himself).

## Declare Syntax :

```
Declare Function cHideAllEditForm Lib "t2win-16.dll" () As Integer
Declare Function cUnHideAllEditForm Lib "t2win-16.dll" () As Integer
```

## Call Syntax :

```
test% = cHideAllEditForm()
test% = cUnHideAllEditForm()
```

## Where :

test%                      TRUE if all is correct,  
                              FALSE if an error has occurred.

## Comments :

HideAllEditForm use the Windows Enumeration to find which window class is an VB edit form.

UnHideAllEditForm use the Windows Enumeration to find which window class is an VB edit form.

## Examples :

```
Dim Test                  As Integer
```

```
../.. in a Form_Load event
```

```
Test = cHideAllEditForm()
```

```
../.. in a Form_UnLoad or Form_QueryUnload event
```

```
Test = cUnHideAllEditForm()
```

**See also :** [cCloseAllEditForm](#), [cHideDebugForm](#), [cUnHideDebugForm](#)

# WalkThruWindow

## Purpose :

WalkThruWindow walk in the window's list of all windows at a gived moment.

## Declare Syntax :

Declare Function cWalkThruWindow Lib "t2win-16.dll" (Class As String, Caption As String, OwnerHwnd As Integer, OwnerClass As String, OwnerCaption As String, ByVal FirstNext As Integer) As Integer

## Call Syntax :

hWnd% = cWalkThruWindow(Class\$, Caption\$, OwnerHwnd%, OwnerClass\$, OwnerCaption\$, FirstNext%)

## Where :

Class\$	is the returned Name of the Window's Class for the hWnd founded.
Caption\$	is the returned Caption of the Window for the hWnd founded.
OwnerHwnd%	is the returned hWnd of the Owner for the hWnd founded
OwnerClass\$	is the returned Name of the Window's Class for the Owner for the hWnd founded.
OwnerCaption\$	is the returned Caption of the Window for the Owner for the hWnd founded.
FirstNext%	TRUE to begin the search, FALSE to continue the search.
hWnd%	is the returned hWnd founded.

## Comments :

## Examples :

```
Dim nClass           As String
Dim nCaption         As String
Dim nOwnerClass     As String
Dim nOwnerCaption   As String
Dim nOwnerHwnd      As Integer

Dim nhWnd           As Integer

nhWnd = cWalkThruWindow(nClass, nCaption, nOwnerHwnd, nOwnerClass, nOwnerCaption, True)

Do While (nhWnd <> 0)
    Debug.Print "Owner   = "; Hex$(nOwnerHwnd) & Chr$(9) & nOwnerCaption & " (" & nOwnerClass
& ")"
    Debug.Print "Window = "; Hex$(nhWnd) & Chr$(9) & nCaption & " (" & nClass & ")"
    nhWnd = cWalkThruWindow(nClass, nCaption, nOwnerHwnd, nOwnerClass, nOwnerCaption,
False)
Loop
```

Part of the output on my system :

```
Owner   = 42A4           Microsoft Visual Basic (ThunderMain)
Window = 41BC           Time To WIN (Demo) (ThunderForm)
Owner   = 42A4           Microsoft Visual Basic (ThunderMain)
Window = 5878           (ToolsPalette)
Owner   = 42A4           Microsoft Visual Basic (ThunderMain)
Window = 56D4           TIME2WIN.MAK (PROJECT)
Owner   = 42A4           Microsoft Visual Basic (ThunderMain)
Window = 5B20           Debug Window [TIME2WIN.FRM] (OFEDT)
Owner   = 42A4           Microsoft Visual Basic (ThunderMain)
```

Window = 48AC	Microsoft Visual Basic [run] (wndclass_desked_gsk)
Owner = 4A68	Properties (wndclass_pbrs)
Window = 59A8	(CBar)
Owner = 42A4	Microsoft Visual Basic (ThunderMain)
Window = 4A68	Properties (wndclass_pbrs)
Owner = 42A4	Microsoft Visual Basic (ThunderMain)
Window = 5928	(CPal)
Owner = 0	()
Window = 42A4	Microsoft Visual Basic (ThunderMain)

**See also :**

# IsSerial, SerialGet, SerialInc, SerialPut, SerialRmv

## Purpose :

IsSerial checks if a file has been serialized.

SerialGet gets the serialization information from a serialized file.

SerialInc increment by a value the serialized number part of a serialized file.

SerialPut puts a serialization information to a serialized file.

SerialRmv removes the serialization information from a serialized file.

## Declare Syntax :

```
Declare Function clsSerial Lib "t2win-16.dll" (ByVal File As String) As Integer
```

```
Declare Function cSerialGet Lib "t2win-16.dll" (ByVal file As String, SERIALDATA As tagSERIALDATA) As Integer
```

```
Declare Function cSerialInc Lib "t2win-16.dll" (ByVal file As String, ByVal Increment As Long) As Integer
```

```
Declare Function cSerialPut Lib "t2win-16.dll" (ByVal file As String, SERIALDATA As tagSERIALDATA) As Integer
```

```
Declare Function cSerialRmv Lib "t2win-16.dll" (ByVal File As String) As Integer
```

## Call Syntax :

```
Test% = clsSerial(File$)
```

```
Test% = cSerialGet(File$, SERIALDATA)
```

```
Test% = cSerialInc(File$, Increment&)
```

```
Test% = cSerialPut(File$, SERIALDATA)
```

```
Test% = cSerialRmv(File$)
```

## Where :

File\$	is the specified file.
SERIALDATA	is a type'd variable (tagSERIALDATA).
Increment&	is the increment (positive or negative).
Test%	TRUE if all is ok, <> TRUE if an error has ocured.

## Comments :

The length of the serialization string is maximum 50 characters (SERIALDATA.Description1, SERIALDATA.Description2).

For SerialInc, if you pass a 0 value, the serialization number is reset to 0 (be care).

## Examples :

```
Dim putSERIALDATA As tagSERIALDATA
Dim getSERIALDATA As tagSERIALDATA
```

```
putSERIALDATA.Description1 = "1234567890123456789012345"
putSERIALDATA.Description2 = ""
putSERIALDATA.Number = 987654321
Debug.Print cSerialPut("c:\tmp\sample.exe", putSERIALDATA)
Debug.Print cSerialGet("c:\tmp\sample.exe", getSERIALDATA)
Debug.Print getSERIALDATA.Description1 & Chr$(13) & getSERIALDATA.Description2 & Chr$(13) &
getSERIALDATA.Number
```

```
putSERIALDATA.Description2 = "ABCDEFGHJKLMNOPQRSTUVWXYZ"
putSERIALDATA.Number = 123456789
Debug.Print cSerialPut("c:\tmp\sample.exe", putSERIALDATA)
Debug.Print cSerialGet("c:\tmp\sample.exe", getSERIALDATA)
Debug.Print getSERIALDATA.Description1 & Chr$(13) & getSERIALDATA.Description2 & Chr$(13) &
getSERIALDATA.Number
```

```
Debug.Print cSerialInc("c:\tmp\sample.exe", 123)
Debug.Print cSerialGet("c:\tmp\sample.exe", getSERIALDATA)
Debug.Print getSERIALDATA.Description1 & Chr$(13) & getSERIALDATA.Description2 & Chr$(13) &
getSERIALDATA.Number
```

```
Debug.Print cSerialRmv("c:\tmp\sample.exe")
```

**See also :**

# Serialization

Serialization is a set of routines primarily intended for developers so that they may append a serial number (or other identifier) to the end of an .exe, .dll or any static files in size, put/modify or get serial numbers or any string to 50 characters. Users may use to initialize purchased software applications with ownership, security-related, or other identifying marks.

A unique serial number going out with each copy of an application affords the developer with a possible opportunity to identify, if need be, the registered client of a particular copy. The end-user is normally unaware of the existence of such a mark, its location, its method of placement or the method of reading/verifying. Its absence or modification may provide evidence of tampering.

The serialization of a file adds an overhead of 200 bytes to the specified file.

clsSerial  
cSerialGet  
cSerialInc  
cSerialPut  
cSerialRmy



# TimerOpen, TimerStart, TimerRead, TimerClose

## Purpose :

TimerOpen opens a timer and return an handle of an available timer (1 to 64).

TimerStart starts the selected timer's handle.

TimerRead reads the current value of the selected timer's handle.

TimerClose closes the selected timer's handle.

## Declare Syntax :

```
Declare Function cTimerOpen Lib "t2win-16.dll" () As Integer
```

```
Declare Function cTimerStart Lib "t2win-16.dll" (ByVal TimerHandle As Integer) As Integer
```

```
Declare Function cTimerRead Lib "t2win-16.dll" (ByVal TimerHandle As Integer) As Long
```

```
Declare Function cTimerClose Lib "t2win-16.dll" (ByVal TimerHandle As Integer) As Integer
```

## Call Syntax :

```
TimerHandle% = cTimerOpen()
```

```
StartOk% = cTimerStart(TimerHandle%)
```

```
Test& = cTimerRead(TimerHandle%)
```

```
CloseOk% = cTimerClose(TimerHandle%)
```

## Where :

TimerHandle%	>0 is one timer is available, = 0 if no timers available..
StartOk%	TRUE if the starting is successfully, FALSE if the starting fail.
Test&	is the current value of the specified timer handle.
CloseOk%	TRUE if the closing is successfully, FALSE if the closing fail.

## Comments :

These timers functions is independant of the calling program.

The value of timers is in milliseconds.

The accuracy of timers is 1 milliseconds.

## Examples :

```
Dim TimerHandle As Integer
Dim TimerValue As Long

Dim i As Long
Dim n As Long
Dim StartOk As Integer
Dim CloseOk As Integer
```

```
TimerHandle = cTimerOpen()
StartOk = cTimerStart(TimerHandle)
```

```
For i = 1 To 54321
    n = i * 2
Next i
```

```
MsgBox "Time (in milliseconds) to perform the test is " & cTimerRead(TimerHandle) & " milliseconds"
```

```
CloseOk = cTimerClose(TimerHandle)
```

On my system : "Time (in milliseconds) to perform the test is 330"

**See also :** [Timer functions](#)

# FileChangeChars

## Purpose :

FileChangeChars replace all chars in a char set by a new char set.

## Declare Syntax :

Declare Function cFileChangeChars Lib "t2win-16.dll" (ByVal nFileName As String, CharSet As String, NewCharSet As String, ByVal nFileTemp As String) As Long

## Call Syntax :

```
test& = cFileChangeChars(nFilename$, CharSet$, NewCharSet$, nFileTemp$)
```

## Where :

nFilename\$	the ASCII file.
CharSet\$	the string to be searched.
NewCharSet\$	the replacement string.
nFileTemp\$	a temporary file.
test&	> 0 if all is OK (the returned value is the total bytes copied), < 0 if an error has occurred.

## Comments :

If the nFilename string is an EMPTY string, the returned value is FALSE.

If the char set string is an EMPTY string, the returned value is FALSE.

If the new char set string is an EMPTY string, the returned value is FALSE.

If the length of char set is different of the length of new char set, the minimum length is used.

If the nFileTemp is an EMPTY string, a default temporary file is used.

The returned value can be negative and have the following value :

-32730	reading error for file 1.
-32740	writing error for file 2.
-32750	opening error for file 1.
-32751	opening error for file 2.

## Examples :

```
test& = cFileCopy("c:\autoexec.bat","c:autoexec.tab")
```

```
test& = cFileChangeChars("c:\autoexec.tab", "path", " PATH ", "", False)
```

**See also :** [cChangeChars](#)

# Ctl3D, 3D

## Purpose :

Ctl3D adds 3D visibility to a VB control.  
3D is a shortcut of Ctl3D.

## Declare Syntax :

```
Declare Sub cCtl3D Lib "t2win-16.dll" (Obj As Object, ByVal LeftTopColor As Long, ByVal RightBottomColor As Long,
ByVal Thickness As Integer)
Declare Sub c3D Lib "t2win-16.dll" (Obj As Object, ByVal Method As Integer, ByVal Thickness As Integer)
```

## Call Syntax :

```
Call Ctl3D(Ctl, LeftTopColor&, RightBottomColor&, Thickness%)
Call 3D(Ctl, Method%, Thickness%)
```

## Where :

Ctl	is a VB control (standard or VBX)
LeftTopColor&	is the color for the left and the top side of the 3D.
RightBottomColor&	is the color for the right and the bottom side of the 3D.
Thickness%	is the 3D depth.
Method%	0 : inner 3D. 1 : outer 3D.

## Comments :

The control Ctl can be a control directly on the form or a control in a container.

3D uses the color &h808080 for left and top side, and &hFFFFFF for right and bottom side.

## Examples :

see Form\_Paint in the sample.

## See also :

# ArrayOnDisk

## Purpose :

Put/Get full array on/from disk

## Declare Syntax :

Declare Function cArrayOnDisk Lib "t2win-16.dll" (ByVal File As String, Array() As Any, ByVal GetPut As Integer) As Long

## Call Syntax :

test& = cArrayOnDisk(File\$, Array(), GetPut%)

## Where :

File\$ is the file to use.  
Array() is the array with any dimension.  
GetPut% PUT\_ARRAY\_ON\_DISK to put the array on disk,  
GET\_ARRAY\_ON\_DISK to get the array from disk.  
test& >=0 is the returned length of the file,  
< 0 is an error occurs (error n° is the negative value of all DA\_x values, see [Constants and](#)

[Types declaration](#) ).

## Comments :

This function can handle any type'd variable (if strings are used, you must use only fixed string).

Don't forget that if you use the 'ReDim' statement at the procedure level without have declared the array als Global, you must initialize the array before using this function (see below). You must initialize the array with enough space to handle the size of the file This is due to a VB limitation.

This function can handle huge array (greater than 65535 bytes) (see the example below).

Beware, the ANY parameter in the definition of this function doesn't support string array (why ? ask to VB creator). To handle string (only fixed string), create a type'd variable with only an item, see below :

```
Type tagStringType
    newString As String * 80
End Type

'This type replaces

Dim newString As String * 80
```

## Examples :

```
ReDim AD(-999 To 9000, 0 To 1) As Long 'size is ((1+(9000 - -999)) * (1+(1 - 0)) * 4) =
80.000 bytes
Dim i As Long
```

```
For i = -999 To 9000
    AD(i, 0) = 1
    AD(i, 1) = 2
Next i
```

```
Debug.Print cArrayOnDisk("c:\tmp\test.dat", AD(), PUT_ARRAY_ON_DISK) -> 80.000
```

```
For i = -999 To 9000
    AD(i, 0) = 0
    AD(i, 1) = 0
```

Next i

Debug.Print cArrayOnDisk("c:\tmp\test.dat", AD(), GET\_ARRAY\_ON\_DISK) -> 80.000

Debug.Print AD(-999, 0), AD(9000, 0)

Debug.Print AD(-999, 1), AD(9000, 1)

**See also :** [Disk Array routines](#), [cArrayStringOnDisk](#)

# ArrangeDesktopIcons

## **Purpose :**

This function arranges all desktop icons.

## **Declare Syntax :**

```
Declare Sub cArrangeDesktopIcons Lib "t2win-16.dll" ()
```

## **Call Syntax :**

```
Call cArrangeDesktopIcons()
```

## **Where :**

## **Comments :**

## **Examples :**

## **See also :**

# FileIO

## Purpose :

Fopen opens a file for I/O.  
Fclose closes an open stream.  
Fgetc reads a single character from a stream.  
Fputc writes a single character to a stream.  
Fputs writes a line of characters to a stream.  
Fgets reads a line of characters from a stream.  
Fwrite writes an arbitrary number of characters to a stream.  
Fread reads an arbitrary number of characters from a stream.  
Fcloseall closes all files opened with fopen.  
Fflush flushes buffered I/O to a particular stream to disk.  
Fflushall flushes buffered I/O for all open streams to disk.  
Feof tests for end-of-file on a stream.  
Ferror tests for an error on a stream.  
Fclearerr resets the error indicator for a stream.  
Fseek moves the file pointer to a specified location.  
Ftell gets the current position of a file pointer.  
Frewind moves the file pointer to the beginning of a file.

## Declare Syntax :

```
Declare Function cFopen Lib "t2win-16.dll" (ByVal File As String, ByVal Mode As String) As Long
Declare Function cFclose Lib "t2win-16.dll" (ByVal IOstream As Long) As Integer
Declare Function cFgetc Lib "t2win-16.dll" (ByVal IOstream As Long) As Integer
Declare Function cFputc Lib "t2win-16.dll" (ByVal char As Integer, ByVal IOstream As Long) As Integer
Declare Function cFputs Lib "t2win-16.dll" (ByVal Txt As String, ByVal IOstream As Long) As Integer
Declare Function cFgets Lib "t2win-16.dll" (Txt As String, ByVal Length As Integer, ByVal IOstream As Long) As Integer
Declare Function cFwrite Lib "t2win-16.dll" (Txt As String, ByVal IOstream As Long) As Integer
Declare Function cFread Lib "t2win-16.dll" (Txt As String, ByVal Length As Integer, ByVal IOstream As Long) As Integer
Declare Function cFcloseall Lib "t2win-16.dll" () As Integer
Declare Function cFflush Lib "t2win-16.dll" (ByVal IOstream As Long) As Integer
Declare Function cFflushall Lib "t2win-16.dll" () As Integer
Declare Function cFeof Lib "t2win-16.dll" (ByVal IOstream As Long) As Integer
Declare Function cFerror Lib "t2win-16.dll" (ByVal IOstream As Long) As Integer
Declare Sub cFclearerr Lib "t2win-16.dll" (ByVal IOstream As Long)
Declare Function cFseek Lib "t2win-16.dll" (ByVal IOstream As Long, ByVal offset As Long, ByVal Origin As Integer) As Integer
Declare Function cFtell Lib "t2win-16.dll" (ByVal IOstream As Long) As Long
Declare Sub cFrewind Lib "t2win-16.dll" (ByVal IOstream As Long)
```

## Call Syntax :

see above

## Where :

File\$	the name to use for streaming.
Mode\$	the open mode for the file (see comments).
IOstream&	the returned stream or the stream to use to perform file management.
Char%	the char to write/read in decimal.
Txt\$	the string to write/read.
Length%	the length to read a string.
Offset&	the new seek position in the stream.
Origin%	the seeking method (see definition for file I/O in <a href="#">Constants and Types declaration</a> )



## Comments :

Code returned by these routines :

Fopen	>= 0	: I/O stream in a long integer.
Fclose	= 0 < 0	: all is OK, : error.
Fgetc	>= 0 < 0	: the char readed, : error.
Fputc	>= 0 < 0	: the char writed, : error.
Fputs	>= 0 < 0	: all is OK, : error.
Fgets	= 0 < 0	: all is OK, : error.
Fwrite	>= 0 < 0	: all is OK, : error.
Fread	>= 0 < 0	: all is OK, : error.
Fcloseall	= 0 < 0	: all is OK, : error.
Fflush	= 0 < 0	: all is OK, : error.
Fflushall	= 0 < 0	: all is OK : error.
Feof	= 0 = -1	: not EOF, : EOF.
Ferror	= 0 <>0	: no error, : error number.
Fseek	= 0 < 0	: all is OK, : error.
Ftell	>= 0 < 0	: the pointer position, : error.

The character string mode specifies the type of access requested for the file, as follows:

"r"	Opens for reading. If the file does not exist or cannot be found, the fopen call will fail.
"w"	Opens an empty file for writing. If the given file exists, its contents are destroyed.
"a"	Opens for writing at the end of the file (appending); creates the file first if it doesn't exist.
"r+"	Opens for both reading and writing. (The file must exist.)
"w+"	Opens an empty file for both reading and writing. If the given file exists, its contents are destroyed.
"a+"	Opens for reading and appending; creates the file first if it doesn't exist.

When a file is opened with the "a" or "a+" access type, all write operations occur at the end of the file. Although the file pointer can be repositioned using *cFseek* or *cFrewind*, the file pointer is always moved back to the end of the file before any write operation is carried out. Thus, existing data cannot be overwritten.

When the "r+", "w+", or "a+" access type is specified, both reading and writing are allowed (the file is said to be open

for "update"). However, when you switch between reading and writing, there must be an intervening *cFlush*, *cFseek*, or *cFrewind* operation. The current position can be specified for the *cFseek* operation, if desired. In addition to the values listed above, the following characters can be included in mode to specify the translation mode for newline characters:

**"t"**

Open in text (translated) mode. In this mode, carriage-return-line-feed (CR-LF) combinations are translated into single line feeds (LF) on input and LF characters are translated to CR-LF combinations on output. Also, CTRL+Z is interpreted as an end-of-file character on input. In files opened for reading or for reading/writing, *cFopen* checks for a CTRL+Z at the end of the file and removes it, if possible. This is done because using the *cFseek* and *cFtell* functions to move within a file that ends with a CTRL+Z may cause *cFseek* to behave improperly near the end of the file.

**"b"**

Open in binary (untranslated) mode; the above translations are suppressed.

**Examples :**

see FileIO.MAK

**See also :**

# File Input/Output from C

The routines below are a direct implementation of C File I/O. You can use the routines to perform some file manipulations. Use these routines with care.

<u>cFopen</u>	Opens a file for I/O	
<u>fopen</u>		
<u>cFclose</u>	Closes an open stream.	
<u>fclose</u>		
<u>cFgetc</u>	Reads a single character from a stream.	
<u>fgetc</u>		
<u>cFputc</u>	Writes a single character to a stream.	
<u>fputc</u>		
<u>cFputs</u>	Writes a line of characters to a stream.	
<u>fputs</u>		
<u>cFgets</u>	Reads a line of characters from a stream.	
<u>fgets</u>		
<u>cFwrite</u>	Writes an arbitrary number of characters to a stream.	<u>fwrite</u>
<u>cFread</u>	Reads an arbitrary number of characters from a stream.	
<u>fread</u>		
<u>cFcloseall</u>	Closes all files opened with fopen.	
<u>_fcloseall</u>		
<u>cFflush</u>	Flushes buffered I/O to a particular stream to disk.	
<u>fflush</u>		
<u>cFflushall</u>	Flushes buffered I/O for all open streams to disk.	
<u>_flushall</u>		
<u>cFEOF</u>	Tests for end-of-file on a stream.	
<u>feof</u>		
<u>cFError</u>	Tests for an error on a stream.	
<u>ferror</u>		
<u>cFclearerr</u>	Resets the error indicator for a stream.	
<u>clearerr</u>		
<u>cFseek</u>	Moves the file pointer to a specified location.	<u>fseek</u>
<u>cFtell</u>	Gets the current position of a file pointer.	
<u>ftell</u>		
<u>cFrewind</u>	Moves the file pointer to the beginning of a file.	
<u>rewind</u>		

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# CnvASCIItoEBCDIC, CnvEBCDICtoASCII

## Purpose :

CnvASCIItoEBCDIC converts an ASCII string into EBCDIC equivalent.  
CnvEBCDICtoASCII converts an EBCDIC string into ASCII equivalent.

## Declare Syntax :

```
Declare Sub cCnvASCIItoEBCDIC Lib "t2win-16.dll" (Txt As String)
Declare Sub cCnvEBCDICtoASCII Lib "t2win-16.dll" (Txt As String)
```

## Call Syntax :

```
Call cCnvASCIItoEBCDIC(Txt$)
Call cCnvEBCDICtoASCII(Txt$)
```

## Where :

Txt\$                            the string to convert

## Comments :

## Examples :

```
Dim Tmp            As String
```

```
Tmp = "A/BC/DEF/GHIJ"
```

```
Call cCnvASCIItoEBCDIC(Tmp)
Debug.Print Tmp
          -> ÅaÅÅaÅÅÆaÇÈÑ
```

```
Call cCnvEBCDICtoASCII(Tmp)
Debug.Print Tmp
          -> A/BC/DEF/GHIJ
```

## See also :

# FileSort

## Purpose :

FileSort sorts an ASCII file or a BINARY file in ascending or descending order with case sensitive or not.

## Declare Syntax :

Declare Function cFileSort Lib "t2win-16.dll" (ByVal FileIn As String, ByVal FileOut As String, ByVal SortMethod As Integer, ByVal RecordLength As Long, ByVal KeyOffset As Long, ByVal KeyLength As Long, rRecords As Integer) As Long

## Call Syntax :

Test% = cFileSort(FileIn\$, FileOut\$, SortMethod%, RecordLength&, KeyOffset&, KeyLength&, rRecords%)

## Where :

FileIn\$	the input file.
FileOut\$	the output file.
SortMethod%	a combination of the following constants : SORT_ASCENDING SORT_DESCENDING SORT_CASE_SENSITIVE SORT_CASE_INSENSITIVE
RecordLength&	-1 for an ASCII file, > 0 for a BINARY file.
KeyOffset&	-1 for an ASCII file, >= 0 for a BINARY file.
KeyLength&	-1 for an ASCII file, > 0 for a BINARY file.
rRecords	the number of records treated.
Test&	> 0 if all is OK (the returned value is the total bytes copied), < 0 if an error has occurred.

## Comments :

The returned value can be negative and have the following value :

-1	file 1 is invalid (empty name).
-2	file 2 is invalid (empty name).
-3	KeyOffset must be specified (RecordLength is used).
-4	KeyOffset must be >= 0 (RecordLength is used).
-5	KeyLength must be > 0 (RecordLength is used).
-6	(KeyOffset + KeyLength) must be <= to RecordLength.
-7	filename 1 must be different of filename 2.
-8	unable to open file 1.
-9	unable to open file 2.
-10	can't allocate memory buffer for no fixed length
-11	can't allocate memory buffer for pointers.
-12	can't read first record.
-13	can't read a record.
-14	too many records (about > 16384).
-15	can't expand memory buffer for pointers.
-16	can't write a record (disk full, disk failure, ...).

FileSort uses memory to perform the sort. You're limited to the memory available and a maximum of about 16384 records.

## Examples :

Dim rRec                      As Integer

```
Debug.Print cFileSort("c:\autoexec.bat", "c:\ae1.bat", SORT_ASCENDING + SORT_CASE_INSENSITIVE, -1, -1, -1, rRec)
```

**See also :**

# HashMD5

## Purpose :

Performs the hash algorithm (MD5) to a specified string.

## Declare Syntax :

```
Declare Function cHashMD5 Lib "t2win-16.dll" (Text As String) As String
```

## Call Syntax :

```
Hash$ = cHashMD5(Text$)
```

## Where :

Text\$	the specified string (length between 1 to 32767).
Hash\$	the returned hashed string.

## Comments :

A hash algorithm such as MD5 is often used in cryptosystems to "reduce" a user-supplied passphrase into a sufficient number of bits to use as a key to the system. The following is taken from the Executive Summary section of the Internet RFC that proposes MD5 as a standard.

The [MD5] algorithm takes as input an input message of arbitrary length and produces as output a 128-bit "fingerprint" or "message digest" of the input. It is conjectured that it is computationally infeasible to produce two messages having the same message digest, or to produce any message having a given prespecified target message digest. The MD5 algorithm is intended for digital signature applications, where a large file must be "compressed" in a secure manner before being encrypted with a private (secret) key under a public-key cryptosystem such as RSA. (Source from Andy Brown).

HashMD5 is derived from the RSA \*\* \*\* Data Security, Inc. MD5 Message-Digest Algorithm.

## Examples :

```
Dim Hash As String
```

```
Hash = cHashMD5("TIME TO WIN")  
-> $Ei"é£,%~"3□iXA'
```

**See also :** [cRegistrationKey](#)



# Financial : interest rate

## Purpose :

AtoF : annuity to future value.  
AtoFC : annuity to future value continuous compounding.  
AtoP : annuity to present value.  
AtoPC : annuity to present value continuous compounding.  
FtoA : future value to annuity.  
FtoAC : future value to annuity continuous compounding.  
FtoP : future value to present value.  
FtoPC : future value to present value continuous compounding.  
PtoA : present value to annuity.  
PtoAC : present value to annuity continuous compounding.  
PtoF : present value to future value.  
PtoFC : present value to future value continuous compounding.

## Declare Syntax :

```
Declare Function cAtoF Lib "t2win-16.dll" (ByVal Interest As Double, ByVal N As Integer) As Double
Declare Function cAtoFC Lib "t2win-16.dll" (ByVal Rates As Double, ByVal N As Integer) As Double
Declare Function cAtoP Lib "t2win-16.dll" (ByVal Interest As Double, ByVal N As Integer) As Double
Declare Function cAtoPC Lib "t2win-16.dll" (ByVal Rates As Double, ByVal N As Integer) As Double
Declare Function cFtoA Lib "t2win-16.dll" (ByVal Interest As Double, ByVal N As Integer) As Double
Declare Function cFtoAC Lib "t2win-16.dll" (ByVal Rates As Double, ByVal N As Integer) As Double
Declare Function cFtoP Lib "t2win-16.dll" (ByVal Interest As Double, ByVal N As Integer) As Double
Declare Function cFtoPC Lib "t2win-16.dll" (ByVal Rates As Double, ByVal N As Integer) As Double
Declare Function cPtoA Lib "t2win-16.dll" (ByVal Interest As Double, ByVal N As Integer) As Double
Declare Function cPtoAC Lib "t2win-16.dll" (ByVal Rates As Double, ByVal N As Integer) As Double
Declare Function cPtoF Lib "t2win-16.dll" (ByVal Interest As Double, ByVal N As Integer) As Double
Declare Function cPtoFC Lib "t2win-16.dll" (ByVal Rates As Double, ByVal N As Integer) As Double
```

## Call Syntax :

## Where :

In all functions, N is the number of periods.

AtoF : Interest is the effective interest rate per period.  
AtoFC : Interest is the nominal interest rate per period.  
AtoP : Interest is effective interest rate per period.  
AtoPC : Interest is the nominal interest rate per period.  
FtoA : Interest is the effective interest rate per period.  
FtoAC : Interest is the nominal interest rate per period.  
FtoP : Interest is the effective interest rate per period.  
FtoPC : Interest is the nominal interest rate per period.  
PtoA : Interest is the effective interest rate per period.  
PtoAC : Interest is the nominal interest rate per period.  
PtoF : Interest is the effective interest rate per period.  
PtoFC : Interest is the nominal interest rate per period.

## Comments :

If Interest is 0 or N is below or equal to 0, the returned value is -1.

## Examples :

**See also :**

# Matrix

## Purpose :

MatrixAdd adds two square matrix.  
MatrixCoFactor calculates the CoFactor of an element in a square matrix.  
MatrixCompare compare two square matrix.  
MatrixCopy copy a square matrix.  
MatrixDet calculates the Determinant of a square matrix.  
MatrixFill fills a square matrix (matrix zero, matrix unit).  
MatrixInv inverts a square matrix (determinant can't be nul).  
MatrixMinor calculates the Minor of an element in a square matrix.  
MatrixMul multiply two square matrix.  
MatrixSub subtract two square matrix.  
MatrixSymToeplitz creates a symmetrical Toeplitz matrix.  
MatrixTranspose transpose a square matrix.

## Declare Syntax :

```
Declare Sub cMatrixAdd Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ArrayB() As Double, ArrayC() As Double)
Declare Function cMatrixCoFactor Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ByVal Row As Integer, ByVal Col As Integer) As Double
Declare Function cMatrixCompare Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ArrayC() As Double) As Integer
Declare Sub cMatrixCopy Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ArrayC() As Double)
Declare Function cMatrixDet Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double) As Double
Declare Function cMatrixFill Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ByVal nInit As Integer) As Integer
Declare Function cMatrixInv Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ArrayC() As Double) As Integer
Declare Function cMatrixMinor Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ByVal Row As Integer, ByVal Col As Integer) As Double
Declare Sub cMatrixMul Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ArrayB() As Double, ArrayC() As Double)
Declare Sub cMatrixSub Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ArrayB() As Double, ArrayC() As Double)
Declare Function cMatrixSymToeplitz Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ArrayC() As Double) As Integer
Declare Sub cMatrixTranspose Lib "t2win-16.dll" (ByVal Size As Integer, ArrayA() As Double, ArrayC() As Double)
```

## Call Syntax :

```
Call cMatrixAdd(Size%, ArrayA(), ArrayB(), ArrayC())
Test# = cMatrixCoFactor(Size%, ArrayA(), Row, Col)
Test% = cMatrixCompare(Size%, ArrayA(), ArrayC())
Call cMatrixCopy(Size%, ArrayA(), ArrayC())
Test# = cMatrixDet(Size%, ArrayA())
Test% = cMatrixFill(Size%, ArrayA(), nInit%)
Test% = cMatrixInv(Size%, ArrayA(), ArrayC())
Test# = cMatrixMinor(Size%, ArrayA(), Row, Col)
Call cMatrixMul(Size%, ArrayA(), ArrayB(), ArrayC())
Call cMatrixSub(Size%, ArrayA(), ArrayB(), ArrayC())
Test% = cMatrixSymToeplitz(Size%, ArrayA(), ArrayC())
Call cMatrixTranspose(Size%, ArrayA(), ArrayB(), ArrayC())
```

## Where :

Size% is the size for the matrixes.  
ArrayA() is the first square matrix (only double value).  
ArrayB() is the second square matrix (only double value).

ArrayC() is the result square matrix (only double value).  
nInit% MATRIX\_ZERO or MATRIX\_UNIT.  
Test% = True, matrixes are the same,  
= False, matrixes are not the same.

**Comments :**

These matrixes functions doesn't check if the matrix is really square and if the size is ok.  
All matrixes must be the same square (n x n).

**Examples :**

See the demo file.

**See also :**

# ProperName

## Purpose :

ProperName converts the first letter of each word separated by a space in a string to upper case.

## Declare Syntax :

```
Declare Function cProperName Lib "t2win-16.dll" (Txt As String) As String
```

## Call Syntax :

```
Test$ = cProperName(Txt$)
```

## Where :

Txt\$                      is the specified string.  
Test\$                     is the returned string.

## Comments :

## Examples :

macdonald	becomes	Macdonald
mac donald	becomes	Mac Donald
John fitz,jr	becomes	John Fitz,jr
john Fitz, jr	becomes	John Fitz, Jr

## See also :

# 3-D Geometry

## Purpose :

V3Add add two 3D vectors.  
V3Sub subtract two 3D vectors.  
V3Combine combine two 3D vectors.  
V3Copy copy a 3D vector into an another.  
V3Dot calculate the dot of two 3D vectors.  
V3Length calculate the length (magnitude) of a 3D vector.  
V3Length calculate the length squared (magnitude squared) of a 3D vector.  
V3LinearLp perform the linear interpolation of two 3D vector.  
V3Mul multiply two 3D vector.  
V3Neg perform the negate of a 3D vector.  
V3Normalized normalize a 3D vector.  
V3Ortho perform the orthogonal transformation of two 3D vector.  
V3ScaledNewLength change the x,y of a 3D vector from a new length (magnitude).  
V3SegmentLength calculate the length of the segment between the two 3D vector.

## Declare Syntax :

```
Declare Sub cV3Add Lib "t2win-16.dll" (u As tagVECTOR3, v As tagVECTOR3, w As tagVECTOR3)
Declare Sub cV3Sub Lib "t2win-16.dll" (u As tagVECTOR3, v As tagVECTOR3, w As tagVECTOR3)
Declare Sub cV3Combine Lib "t2win-16.dll" (u As tagVECTOR3, ByVal c1 As Double, v As tagVECTOR3, ByVal c2 As Double, w As tagVECTOR3)
Declare Sub cV3Copy Lib "t2win-16.dll" (u As tagVECTOR3, w As tagVECTOR3)
Declare Sub cV3Cross Lib "t2win-16.dll" (u As tagVECTOR3, v As tagVECTOR3, w As tagVECTOR3)
Declare Function cV3Dot Lib "t2win-16.dll" (u As tagVECTOR3, v As tagVECTOR3) As Double
Declare Function cV3Length Lib "t2win-16.dll" (u As tagVECTOR3) As Double
Declare Function cV3LengthSquared Lib "t2win-16.dll" (u As tagVECTOR3) As Double
Declare Sub cV3LinearLp Lib "t2win-16.dll" (lo As tagVECTOR3, hi As tagVECTOR3, ByVal alpha As Double, w As tagVECTOR3)
Declare Sub cV3Mul Lib "t2win-16.dll" (u As tagVECTOR3, v As tagVECTOR3, w As tagVECTOR3)
Declare Sub cV3Neg Lib "t2win-16.dll" (u As tagVECTOR3)
Declare Sub cV3Normalized Lib "t2win-16.dll" (u As tagVECTOR3)
Declare Sub cV3ScaledNewLength Lib "t2win-16.dll" (u As tagVECTOR3, ByVal newlen As Double)
Declare Function cV3SegmentLength Lib "t2win-16.dll" (p As tagVECTOR3, q As tagVECTOR3) As Double
```

## Call Syntax :

## Where :

## Comments :

## Examples :

## See also :

# 2-D Geometry

## Purpose :

V2Add add two 2D vectors.  
V2Sub subtract two 2D vectors.  
V2Combine combine two 2D vectors.  
V2Copy copy a 2D vector into an another.  
V2Dot calculate the dot of two 2D vectors.  
V2Length calculate the length (magnitude) of a 2D vector.  
V2Length calculate the length squared (magnitude squared) of a 2D vector.  
V2LinearLp perform the linear interpolation of two 2D vector.  
V2Mul multiply two 2D vector.  
V2Neg perform the negate of a 2D vector.  
V2Normalized normalize a 2D vector.  
V2Ortho perform the orthogonal transformation of two 2D vector.  
V2ScaledNewLength change the x,y of a 2D vector from a new length (magnitude).  
V2SegmentLength calculate the length of the segment between the two 2D vector.

## Declare Syntax :

```
Declare Sub cV2Add Lib "t2win-16.dll" (u As tagVECTOR2, v As tagVECTOR2, w As tagVECTOR2)
Declare Sub cV2Sub Lib "t2win-16.dll" (u As tagVECTOR2, v As tagVECTOR2, w As tagVECTOR2)
Declare Sub cV2Combine Lib "t2win-16.dll" (u As tagVECTOR2, ByVal c1 As Double, v As tagVECTOR2, ByVal c2 As Double, w As tagVECTOR2)
Declare Sub cV2Copy Lib "t2win-16.dll" (u As tagVECTOR2, w As tagVECTOR2)
Declare Function cV2Dot Lib "t2win-16.dll" (u As tagVECTOR2, v As tagVECTOR2) As Double
Declare Function cV2Length Lib "t2win-16.dll" (u As tagVECTOR2) As Double
Declare Function cV2LengthSquared Lib "t2win-16.dll" (u As tagVECTOR2) As Double
Declare Sub cV2LinearLp Lib "t2win-16.dll" (lo As tagVECTOR2, hi As tagVECTOR2, ByVal alpha As Double, w As tagVECTOR2)
Declare Sub cV2Mul Lib "t2win-16.dll" (u As tagVECTOR2, v As tagVECTOR2, w As tagVECTOR2)
Declare Sub cV2Neg Lib "t2win-16.dll" (u As tagVECTOR2)
Declare Sub cV2Normalized Lib "t2win-16.dll" (u As tagVECTOR2)
Declare Sub cV2Ortho Lib "t2win-16.dll" (u As tagVECTOR2, w As tagVECTOR2)
Declare Sub cV2ScaledNewLength Lib "t2win-16.dll" (u As tagVECTOR2, ByVal newlen As Double)
Declare Function cV2SegmentLength Lib "t2win-16.dll" (p As tagVECTOR2, q As tagVECTOR2) As Double
```

## Call Syntax :

## Where :

## Comments :

## Examples :

## See also :

# HugeStrAdd

## Purpose :

HugeStrAdd adds a VB string into a Huge String.

## Declare Syntax :

Declare Function cHugeStrAdd Lib "t2win-16.dll" (ByVal hsHandle As Integer, hsText As String) As Integer

## Call Syntax :

hsReturn% = cHugeStrAdd(hsHandle%, hsText\$)

## Where :

hsHandle% is the Handle for all functions for Huge String.  
hsText\$ is the VB string to add into the Huge String.  
hsReturn% TRUE : if all is ok  
FALSE : if length of the VB string is 0, or if the VB string can't be fitted into the Huge String.

## Comments :

The length of hsText must be between 1 and 64,000 chars.  
The position of hsText into the Huge String is depending of the Write Pointer.  
If you don't set manually the Write Pointer, the VB String is always appended to previous chars.

## Examples :

```
Dim hsHandle      As Integer
Dim hsSize        As Long
Dim hsReturn      As Integer
Dim hsLength      As Long
```

```
hsSize = 512 & * 1024
```

```
hsHandle = cHugeStrCreate(hsSize)
```

```
If (hsHandle <> 0) Then
    MsgBox "Huge String of " & hsSize & " bytes has been created with handle (" & hsHandle & ")"
Else
    MsgBox "Huge String of " & hsSize & " bytes can't be created."
End If
```

```
hsReturn = cHugeStrAdd(hsHandle, "This is TIME TO WIN version 4.0")
```

```
hsLength = cHugeStrLength(hsHandle)
```

```
MsgBox "Huge String (" & hsHandle & ") had a length of " & hsLength
```

```
hsReturn = cHugeStrFree(hsHandle)
```

```
If (hsReturn = TRUE) Then
    MsgBox "Huge String (" & hsHandle & ") has been destroyed."
Else
    MsgBox "Huge String (" & hsHandle & ") can't be destroyed."
End If
```

## See also :



# DOSGetMediaID, DOSSetMediaID

## Purpose :

DOSGetMediaID read the media ID (serial number, volume label, ...) from a disk.

DOSSetMediaID change the existing media ID (serial number, volume label, ...) from a disk.

## Declare Syntax :

```
Declare Function cDOSGetMediaID Lib "t2win-16.dll" (ByVal nDrive As String, MEDIAID As tagMEDIAID) As Integer
```

```
Declare Function cDOSSetMediaID Lib "t2win-16.dll" (ByVal nDrive As String, MEDIAID As tagMEDIAID) As Integer
```

## Call Syntax :

```
Test% = cDOSGetMediaID(nDrive$, MEDIAID)
```

```
Test% = cDOSSetMediaID(nDrive$, MEDIAID)
```

## Where :

nDrive\$	is the drive letter.
MEDIAID	is the type'd variable to access the drive.
Test%	TRUE, all is ok FALSE, no media ID or an error has occurred.

## Comments :

If nDrive is empty, the default drive is used.

## Examples :

```
Dim MEDIAID As tagMEDIAID
```

```
test% = cDOSGetMediaID("A", MEDIAID)
```

Drive A : no media id

```
test% = cDOSGetMediaID("B", MEDIAID)
```

Drive B : no media id

```
test% = cDOSGetMediaID("C", MEDIAID)
```

Drive C :

```
SerialNumber is '77777777'  
VolLabel is 'MCRCOMPUTER'  
FileSysType is 'M.C.R. 7'
```

## See also :

# FileCompress, FileExpand

## Purpose :

FileCompress compress a file into a compressed format.  
FileExpand expand a compressed file into a normal format.

## Declare Syntax :

```
Declare Function cFileCompress Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String) As Long
Declare Function cFileExpand Lib "t2win-16.dll" (ByVal file1 As String, ByVal file2 As String) As Long
```

## Call Syntax :

```
Test& = cFileCompress(File1$, File2$)
Test& = cFileExpand(File2$, File1$)
```

## Where :

File1\$	is the original file.
File2\$	is the compressed file.
Test&	<0, an error has occurred. >=0, the length of the created file.

## Comments :

The compression gives the better result on TEXT file.

## Examples :

## See also :

# ProperName2

## Purpose :

ProperName2 convert the first letter of some words separated by a space or punctuation in upper letter case

## Declare Syntax :

Declare Function cProperName2 Lib "t2win-16.dll" (Txt As String, ByVal TokenToUse As String, ByVal Options As Integer) As String

## Call Syntax :

Test\$ = cProperName2(Txt\$, TokenToUse\$, Options%)

## Where :

Txt\$	is the text to convert.
TokenToUse\$	is the token list that can't be converted.
Options%	PN_UPPERCASE, works with upper case text. PN_PUNCTUATION, separator can be a space or a punctuation. PN_KEEP_ORIGINAL, keep case letter in the token list. PN_ONLY_LEADER_SPACE, don't use the leader trailer space for search in the token list.

## Comments :

TokenToUse can be empty.

TokenToUse is a list of all words (separated by '/') which can't be converted (b.e. : "the/and/a/an/or/of")

## Examples :

ProperName2 of 'JOHN FITZ,JR' is 'John Fitz,Jr'

ProperName2 of 'john Fitz,jr' is 'John Fitz,Jr'

ProperName2 of 'macdonald' is 'Macdonald'

ProperName2 of 'mac donald' is 'Mac Donald'

ProperName2 of 'a.l. greene jr.' is 'A.L. Greene Jr.'

ProperName2 of 'shale and sandstone and till' is 'Shale and Sandstone and Till'

ProperName2 of 'a sandstone or a shale' is 'a Sandstone or a Shale'

## See also :

# StringCompress, StringExpand

## Purpose :

StringCompress compress a string into a compressed format.  
StringExpand expand a compressed string into a normal format.

## Declare Syntax :

```
Declare Function cStringCompress Lib "t2win-16.dll" (Txt As String) As String  
Declare Function cStringExpand Lib "t2win-16.dll" (Txt As String) As String
```

## Call Syntax :

```
Test$ = cFileCompress(Txt$)  
Test$ = cFileExpand(Txt$)
```

## Where :

Txt\$	is the original string.
Test\$	is the compressed string.

## Comments :

The compression gives the better result on TEXT string.

## Examples :

## See also :

# FillIncrD, FillIncrI, FillIncrL, FillIncrS

## Purpose :

FillIncr fills, with an automatic incremented value, all of the elements of an array (double, integer, long, single).

## Declare Syntax :

```
Declare Function cFillIncrD Lib "t2win-16.dll" (Array() As Double, ByVal nValue As Double, ByVal Increment As Double) As Integer
Declare Function cFillIncrI Lib "t2win-16.dll" (Array() As Integer, ByVal nValue As Integer, ByVal Increment As Integer) As Integer
Declare Function cFillIncrL Lib "t2win-16.dll" (Array() As Long, ByVal nValue As Long, ByVal Increment As Long) As Integer
Declare Function cFillIncrS Lib "t2win-16.dll" (Array() As Single, ByVal nValue As Single, ByVal Increment As Single) As Integer
```

## Call Syntax :

```
status = cFillIncrD(array(), nValue, Increment)
```

## Where :

array()	is the array.
nValue	is the starting value.
Increment	is the increment.
status	is always TRUE.

## Comments :

## See Also :

# MDAClear

## Purpose :

MDAClear clears a multiple big sized array (fill it with chr\$(0) or chr\$(32) (for string array)).

## Declare Syntax :

Declare Function cMDAClear Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY) As Integer

## Call Syntax :

ErrCode% = cMDAClear(Array%, MULTIPLEDISKARRAY)

## Where :

MULTIPLEDISKARRAY is a type'd variable (tagMULTIPLEDISKARRAY).  
Array% is the array in the multiple array (must be between 1 to 20).  
ErrCode% is the returned error code, see [Constants and Types declaration](#). (DA\_x)

## Comments :

This function must be used only after you've created a multiple big sized array on disk OR after the using of an existing multiple big sized array on disk.

If you've created a multiple big sized array on disk, the array is already cleared.

## Examples :

```
Dim ErrCode           As Integer
Dim MDA               As tagMULTIPLEDISKARRAY

MDA.nFilename = "c:\t2w_tmp\mda.tmp"           'name of the file to use
MDA.nType(1) = 50                             'positive value for a string
MDA.nIsTyped(1) = False                       'init the array with spaces
MDA.nRows(1) = 500                            '500 rows
MDA.nCols(1) = 500                             '500 cols
MDA.nSheets(1) = 2                             '2 sheets

ErrCode = cMDACreate(MDA, True)                'create a new multiple big sized
array on disk

Call cMDAPut(1, MDA, 1, 1, 1, "D:1, ABCDEFGHIJ") 'save the string in Row 1, Col 1,
Sheet 1, Array 1
Call cMDAPut(1, MDA, 1, MDA.nCols(1), 1, "D:1, abcdefghij") 'save the string in Row 1, Col 500,
Sheet 1, Array 1
Call cMDAPut(1, MDA, MDA.nRows(1), 1, 1, "D:1, OPQRSTUVWXYZ") 'save the string in Row 500, Col 1,
Sheet 1, Array 1
Call cMDAPut(1, MDA, MDA.nRows(1), MDA.nCols(1), 1, "D:1, oprqstuvwxyz") 'save the string in Row 500, Col
500, Sheet 1, Array 1

'..... some codes

ErrCode = cMDAClear(1, MDA)                   'clear all elements in the multiple
big sized array on disk
```

**See also :** [Multiple Disk Array routines](#), [cMDACreate](#), [cMDAClearSheet](#)

# MDAClearCol, MDAsClearCol

## Purpose :

MDAClearCol clears a single Col on one Sheet or on all Sheets in a multiple big sized array (fill it with chr\$(0) or chr\$(32) (for string array)).

MDAsClearCol have the same fonctionnality but with a multiple big sized array with only one sheet.

## Declare Syntax :

```
Declare Function cMDAClearCol Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Col As Long, ByVal Sheet As Long) As Integer
```

```
Declare Function cMDAsClearCol Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Col As Long) As Integer
```

## Call Syntax :

```
ErrCode% = cMDAClearCol(Array%, MULTIPLEDISKARRAY, Col&, Sheet&)
```

## Where :

MULTIPLEDISKARRAY is a type'd variable (tagMULTIPLEDISKARRAY).  
Array% is the array in the multiple array (must be between 1 to 20).  
Col& is the desired Col.  
Sheet& is the desired Sheet.  
ErrCode% is the returned error code, see [Constants and Types declaration](#). (DA\_x)

## Comments :

This function must be used only after you've created a multiple big sized array on disk OR after the using of an existing multiple big sized array on disk.

If you've created a multiple big sized array on disk, the array is already cleared.

If the Col is below 1, the Col 1 is used.

If the Col is greater than MULTIPLEDISKARRAY.nCols(Array%), the Col MULTIPLEDISKARRAY.nCols(Array%) is used.

If the Sheet is -1 then all Sheets are used.

If the Sheet is below 1 and different of -1, the Sheet 1 is used.

If the Sheet is greater than MULTIPLEDISKARRAY.nSheets(Array%), the Sheet MULTIPLEDISKARRAY.nSheets(Array%) is used.

## Examples :

```
Dim ErrCode As Integer
Dim MDA As tagMULTIPLEDISKARRAY

MDA.nFilename = "c:\t2w_tmp\dastring.tmp" 'name of the file to use
MDA.nType(1) = 50 'positive value for a string
MDA.nIsTyped(1) = False 'init the array with spaces
MDA.nRows(1) = 500 '500 rows in Array 1
MDA.nCols(1) = 500 '500 Cols in Array 1
MDA.nSheets(1) = 2 '2 Sheets in Array 1

ErrCode = cMDACreate(MDA, True) 'create a new multiple big sized array on disk

Call cMDAPut(1, MDA, 1, 1, 1, "D:1, ABCDEFGHIJ") 'save the string in Row 1, Col 1, Sheet 1, Array 1
Call cMDAPut(1, MDA, 1, MDA.nCols(1), 1, "D:1, abcdefghij") 'save the string in Row 1, Col 500,
```

Sheet 1, Array 1

Call cMDAPut(1, MDA, MDA.nRows(1), 1, 1, "D:1, OPQRSTUVWXYZ") 'save the string in Row 500, Col 1,  
Sheet 1, Array 1

Call cMDAPut(1, MDA, MDA.nRows(1), MDA.nCols(1), 1, "D:1, oprqstuvwxyz") 'save the string in Row 500, Col  
500, Sheet 1, Array 1

'..... some codes

ErrCode = cMDAClearCol(1, MDA, MDA.nCols(1), 1) 'clear the last Col in Sheet 1 in the  
big sized array on disk

**See also :** [Multiple Disk Array routines](#), [cMDACreate](#), [cMDAClear](#), [cMDAClearRow](#)



# MDAClearRow, MDAsClearRow

## Purpose :

MDAClearRow clears a single Row on one Sheet or on all Sheets in a multiple big sized array (fill it with chr\$(0) or chr\$(32) (for string array)).

MDAsClearRow have the same functionality but with a multiple big sized array with only one sheet.

## Declare Syntax :

Declare Function cMDAClearRow Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long, ByVal Sheet As Long) As Integer

Declare Function cMDAsClearRow Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long) As Integer

## Call Syntax :

ErrCode% = cMDAClearRow(Array%, MULTIPLEDISKARRAY, Row&, Sheet&)

## Where :

MULTIPLEDISKARRAY is a type'd variable (tagMULTIPLEDISKARRAY).  
Array% is the array in the multiple array (must be between 1 to 20).  
Row& is the desired Row.  
Sheet& is the desired Sheet.  
ErrCode% is the returned error code, see [Constants and Types declaration](#). (DA\_x)

## Comments :

This function must be used only after you've created a multiple big sized array on disk OR after the using of an existing multiple big sized array on disk.

If you've created a multiple big sized array on disk, the array is already cleared.

If the Row is below 1, the Row 1 is used.

If the Row is greater than MULTIPLEDISKARRAY.nRows(Array%), the Row MULTIPLEDISKARRAY.nRows(Array%) is used.

If the Sheet is -1 then all Sheets are used.

If the Sheet is below 1 and different of -1, the Sheet 1 is used.

If the Sheet is greater than MULTIPLEDISKARRAY.nSheets(Array%), the Sheet MULTIPLEDISKARRAY.nSheets(Array%) is used.

## Examples :

Dim ErrCode As Integer  
Dim MDA As tagMULTIPLEDISKARRAY

MDA.nFilename = "c:\t2w\_tmp\dastring.tmp" 'name of the file to use  
MDA.nType(1) = 50 'positive value for a string  
MDA.nIsTyped(1) = False 'init the array with spaces  
MDA.nRows(1) = 500 '500 Rows  
MDA.nCols(1) = 500 '500 cols  
MDA.nSheets(1) = 2 '2 Sheets

ErrCode = cMDACreate(MDA, True) 'create a new big sized array on disk

Call cMDAPut(1, MDA, 1, 1, 1, "D:1, ABCDEFGHIJ") 'save the string in Row 1, Col 1, Sheet 1, Array 1

Call cMDAPut(1, MDA, 1, MDA.nCols(1), 1, "D:1, abcdefghij") 'save the string in Row 1, Col 500,

Sheet 1, Array 1

Call cMDAPut(1, MDA, MDA.nRows(1), 1, 1, "D:1, OPQRSTUVWXYZ") 'save the string in Row 500, Col 1,

Sheet 1, Array 1

Call cMDAPut(1, MDA, MDA.nRows(1), MDA.nCols(1), 1, "D:1, oprqstuvwxyz") 'save the string in Row 500, Col 500, Sheet 1, Array 1

'..... some codes

ErrCode = cMDAClearRow(1, MDA, MDA.nRows, 1)  
big sized array on disk

'clear the last Row in Sheet 1 in the

**See also :** [Multiple Disk Array routines](#), [cMDACreate](#), [cMDAClear](#), [cMDAClearCol](#)

# Multiple Disk Array routines

The functions/subs used in the Multiple Disk Array routines handle big sized arrays on disk in only file.

Each array use only a file to handle the information. A file can contain 20 big sized arrays.

The concept of big sized arrays on disk is to use the mass storage (hard disk) in place of memory. This concept minimize the use of the memory for big array but decrease the speed to accessing data.

A fixed string array of 500 rows by 500 cols, 2 Sheets and a string size of 50 take 25.000.000 bytes. I think that this is better to place this array on the disk.

The following functions/subs are used to handle big sized arrays on disk :

	<u>cMDAClear</u>	clear a multiple big sized array.
	<u>cMDAClearCol</u>	clear a single col on on a sheet in a multiple big sized array.
	<u>cMDAClearRow</u>	clear a single row on a sheet in a multiple big sized array.
	<u>cMDAClearSheet</u>	clear a single sheet in a multiple big sized array.
it.	<u>cMDAClose</u>	close a big sized array and keep it or close a multiple big sized array and destroy
disk.	<u>cMDACreate</u>	create a new big sized array on disk or use an existing multiple big sized array on
	<u>cMDAGet</u>	read an element from a multiple big sized array on disk.
	<u>cMDAGGetType</u>	read a type'd variable from a multiple big sized array on disk.
	<u>cMDAPut</u>	save an element to a multiple big sized array on disk.
	<u>cMDAPutType</u>	save a type'd variable to a multiple big sized array on disk.
	<u>cMDAsClearCol</u>	clear a single col on on a sheet in a multiple big sized array with only one sheet.
	<u>cMDAsClearRow</u>	clear a single row on a sheet in a multiple big sized array with only one sheet.
	<u>cMDAsGet</u>	read an element from a multiple big sized array on disk with only one sheet.
	<u>cMDAsGetType</u>	read a type'd variable from a multiple big sized array on disk with only one sheet.
	<u>cMDAsPut</u>	save an element to a multiple big sized array on disk with only one sheet.
	<u>cMDAsPutType</u>	save a type'd variable to a multiple big sized array on disk with only one sheet.
one row.	<u>cMDArGet</u>	read an element from a multiple big sized array on disk with only one sheet and
row.	<u>cMDArGetType</u>	read a type'd variable from a big sized array on disk with only one sheet and one
row.	<u>cMDArPut</u>	save an element to a multiple big sized array on disk with only one sheet and one
row.	<u>cMDArPutType</u>	save a type'd variable to a multiple big sized array on disk with only one sheet
and one row.		

To minimize the use of too many functions for the different variable type in VB, cMDAGet and cMDAPut uses variant value (integer, long, single, double, currency, string). This can be slow down (a little bit) the speed for accessing the data.

To handle type'd variable, you must use cMDAGGetType, cMDAPutType.

When you create a new multiple array on disk, a header (640 chars) is writed to begin of the associated file. This header is readed when you re-use an existing array to verify that this is a good big sized disk array.

Actually, the maximum number of chars for a string element or for a type'd variable is [4096](#).

# AddTwoTimes

## Purpose :

AddTwoTimes adds two time string to form a third time string.

## Declare Syntax :

```
Declare Function cAddTwoTimes Lib "t2win-16.dll" (ByVal Time1 As String, ByVal Time2 As String) As String
```

## Call Syntax :

```
Test$ = cAddTwoTimes(Time1$, Time2$)
```

## Where :

Time1\$	is the first time string (format is HH:MM:SS).
Time2\$	is the second time string (format is HH:MM:SS).
Test\$	is the result (format is HH:MM:SS).

## Comments :

The length of each time string must be absolutely 8 characters.

The format of each time string must be absolutely HH:MM:SS.

If the sum of the two time string exceed 24:00:00, the returned string is calculated from 00:00:00.

## Examples :

```
Dim Time1 As String  
Dim Time2 As String  
Dim Time3 As String
```

```
Time1 = "23:58:58"
```

```
Time2 = "01:02:01"
```

```
Time3 = cAddTwoTimes(Time1$, Time2$)      -> "01:00:59"
```

## See also :

# IncrI, IncrL

## Purpose :

IncrI auto-increment an integer value by 1.

IncrL auto-increment a long value by 1.

## Declare Syntax :

Declare Sub cIncrI Lib "t2win-16.dll" (Value As Integer)

Declare Sub cIncrL Lib "t2win-16.dll" (Value As Long)

## Call Syntax :

cIncrI Value%

cIncrL Value&

## Where :

Value% is the integer value to auto-increment.

Value& is the long value to auto-increment.

## Comments :

These routines are slower than the VB equivalent : Value = Value + 1 but are shorter to type.

## Examples :

```
Dim Value As Integer
```

```
Value = 5
```

```
cIncrI Value -> 6
```

```
cIncrI Value -> 7
```

**See also :** [cDecrI](#), [cDecrL](#)

# FileToComboBox, FileToListBox

## Purpose :

FileToComboBox read a file and append it to a Combo Box.

FileToListBox read a file and append it to a List Box.

## Declare Syntax :

Declare Function cFileToComboBox Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal nFile As String) As Integer

Declare Function cFileToListBox Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal nFile As String) As Integer

## Call Syntax :

Test% = cFileToComboBox(Combo1.hWnd, nFile\$)

Test% = cFileToListBox(List1.hWnd, nFile\$)

## Where :

Combo1.hWnd	the .hWnd of a Combo Box.
List1.hWnd	the .hWnd of a List Box.
nFile\$	the filename to read.
Test%	= True, if all is ok, <> True, if an error has occurred.

## Comments :

## Examples :

```
Debug.Print cFileToComboBox(Combo1.hWnd, "c:\tmp\cmb_001.txt")
```

```
Debug.Print cFileToListBox(List1.hWnd, "c:\tmp\lst_001.txt")
```

## See also :

# FXpicture

## Purpose :

FXpicture performs some special effects on two Picture Box.

## Declare Syntax :

Declare Function cFXpicture Lib "t2win-16.dll" (ByVal method As Integer, ByVal hdc1 As Integer, ByVal hbitmap As Integer, ByVal parameter As Integer, ByVal delay As Integer) As Integer

## Call Syntax :

Test% = cFXpicture(method%, Picture1.hDC, Picture2.Picture, parameter%, delay%)

## Where :

method%	FX_HORIZONTAL FX_VERTICAL FX_DIAGONAL_SQUARE FX_RECTANGLE
Picture1.hDC	is the .hDC of the first Picture Box.
Picture2.Picture	is the .Picture of the second Picture Box.
parameter%	= 0, default value will be 1, >0, the size of a line for special effect.
delay%	= 0, default value will be 10, >0, the delay between two lines for special effect.

## Comments :

Normally, the .Visible property of the Picture2 must be set to False  
Don't forget that the special effect works directly on the form not into the picture.

## Examples :

```
Debug.Print cFXpicture(FX_HORIZONTAL, Picture1.hDC, Picture2.Picture, 0, 0)
Picture1.Picture = Picture2.Picture
```

## See also :

# DOSGetVolumeLabel, DOSSetVolumeLabel

## Purpose :

DOSGetVolumeLabel read the volume label of any disk.

DOSSetVolumeLabel create/change/delete the volume label of any disk.

## Declare Syntax :

```
Declare Function cDOSGetVolumeLabel Lib "t2win-16.dll" (ByVal nDrive As String) As String
```

```
Declare Function cDOSSetVolumeLabel Lib "t2win-16.dll" (ByVal nDrive As String, ByVal nVolumeLabel As String) As Integer
```

## Call Syntax :

```
VolLbl$ = cDOSGetVolumeLabel(nDrive$)
```

```
Test% = cDOSSetVolumeLabel(nDrive$, NewVolLbl$)
```

## Where :

nDrive\$	is the drive to use.
VolLbl\$	is the readed volume label.
NewVolLbl\$	is the new volume label.
Test%	= True, if all is ok <> True, if an error has occurred.

## Comments :

The length of a volume label can be 11 chars maximum.

The description of a volume label must respect the DOS filename convention.

## Examples :

```
Dim VolLbl As String
```

```
Dim TestAs Integer
```

```
VolLbl = cDOSGetVolumeLabel("A")
```

```
VolLbl -> "TIME_TO_WIN"
```

```
Test = cDOSSetVolumeLabel("A", "NEW_VOLUME")
```

```
Test -> -1 (True)
```

## See also :



# FloppyInfo

## Purpose :

FloppyInfo gives some informations on the selected floppy drive.

## Declare Syntax :

Declare Function cFloppyInfo Lib "t2win-16.dll" (ByVal nDrive As String, nHeads As Integer, nCylinders As Integer, nSectors As Integer) As Integer

## Call Syntax :

Size% = cFloppyInfo(nDrive\$, nHeads%, nCylinders%, nSectors%)

## Where :

nDrive\$	is the drive letter ('A' or 'B')
nHeads%	is the returned number of Heads.
nCylinders%	is the returned number of Cylinders/Tracks.
nSectors%	is the returned number of Sectors by Cylinders/Tracks.
Size%	is the floppy size (360, 720, 1200, 1440, 2880).

## Comments :

## Examples :

Dim nSize	As Integer
Dim nHeads	As Integer
Dim nCylinders	As Integer
Dim nSectors	As Integer

nSize = cFloppyInfo("A", nHeads, nCylinders, nSectors)

nSize	-> 1440
nHeads	-> 2
nCylinders	-> 80
nSectors->	18

## See also :

# 3DMeter

## Purpose :

3DMeter use a Picture Box to perform a 3D-Meter. The indicator can be a Rectangle, a Triangle, a Trapezium, an Ellipse, a Bar Graph.

## Declare Syntax :

Declare Sub c3DMeter Lib "t2win-16.dll" (hObj As Object, Meter As tag3DMeter)

## Call Syntax :

Call c3DMeter(Picture1, Meter1)

## Where :

Picture1 is a picture box  
Meter1 is a type'd variable tag3DMeter (see [Constants and Types declaration](#))

## Comments :

All precautions have been taken to avoid flickering when normal progress (not random). However, using the Hatch Brush Pattern cause some flickering.

Meter1.CrtValue the current value in the meter  
Meter1.MaxValue the maximum value of the meter  
Meter1.BackColor the back color  
Meter1.ForeColor the fore color for the current value  
Meter1.Polygon 0 or default : rectangle, 1 : triangle, 2 : trapezium, 3 : ellipse, 4 : bar graph  
Meter1.BarSize size of a bar for polygon = 4 (in pixel : min=1, max=20, default : 10)  
Meter1.SpaceBars space between two bars for polygon = 4 (in pixel : min=1, max = 4, default = 2)  
Meter1.Direction 0 : horizontal, 1 : vertical  
Meter1.ThreeD 0 : none, -1 : indented, 1 : raised  
Meter1.Thickness thickness for the three dimension  
Meter1.Percent internal use : return the percent  
Meter1.OldPolygon internal use  
Meter1.OldDirection internal use  
Meter1.OldThreeD internal use  
Meter1.HatchBrush -1 : solid brush, 0 : horizontal, 1 : vertical, 2 : downward diagonal, 3 : upward diagonal, 4 : cross, 5 : diagonal.cross

## Examples :

see T2W\_3DM.MAK project

## See also :

# MDAClearSheet

## Purpose :

MDAClearSheet clears a single Sheet in a multiple big sized array (fill it with chr\$(0) or chr\$(32) (for string array)).

## Declare Syntax :

Declare Function cMDAClearSheet Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Sheet As Long) As Integer

## Call Syntax :

ErrCode% = cMDAClearSheet(Array%, MULTIPLEDISKARRAY, Sheet&)

## Where :

MULTIPLEDISKARRAY is a type'd variable (tagMULTIPLEDISKARRAY).  
Array% is the array in the multiple array (must be between 1 to 20).  
Sheet& is the desired Sheet.  
ErrCode% is the returned error code, see [Constants and Types declaration](#). (DA\_x)

## Comments :

This function must be used only after you've created a multiple big sized array on disk OR after the using of an existing multiple big sized array on disk.

If you've created a multiple big sized array on disk, the array is already cleared.

If the multiple big sized array on disk have a single Sheet, this routine have the same effect that cMDAClear.

If the Sheet is -1 then all Sheets are used. This parameter have the same functionality that cMDAClear

If the Sheet is below 1 and different of -1, the Sheet 1 is used.

If the Sheet is greater than MULTIPLEDISKARRAY.nSheets(Array%), the Sheet MULTIPLEDISKARRAY.nSheets(Array%) is used.

## Examples :

```
Dim ErrCode As Integer
Dim MDA As tagMULTIPLEDISKARRAY

MDA.nFilename = "c:\t2w_tmp\dastring.tmp" 'name of the file to use
MDA.nType(1) = 50 'positive value for a string
MDA.nIsTyped(1) = False 'init the array with spaces
MDA.nRows(1) = 500 '500 rows in Array 1
MDA.nCols(1) = 500 '500 cols in Array 1
MDA.nSheets(1) = 2 '2 Sheets in Array 1

ErrCode = cMDACreate(DA, True) 'create a new multiple big sized
array on disk

Call cDAPut(MDA, 1, 1, 1, "D:1, ABCDEFGHIJ") 'save the string in Row 1, Col 1,
Sheet 1, Array 1
Call cDAPut(MDA, 1, MDA.nCols(1), 1, "D:1, abcdefghij") 'save the string in Row 1, Col 500,
Sheet 1, Array 1
Call cDAPut(MDA, MDA.nRows(1), 1, 1, "D:1, OPQRSTUVWXYZ") 'save the string in Row 500, Col 1,
Sheet 1, Array 1
Call cDAPut(1, MDA, MDA.nRows(1), MDA.nCols(1), 1, "D:1, oprqstuvwxyz") 'save the string in Row 500, Col
500, Sheet 1, Array 1

'..... some codes
```

ErrCode = cMDAClearSheet(1, MDA, 1)  
array on disk

'clear the Sheet 1 in the multiple big sized

**See also :** [Multiple Disk Array routines](#), [cMDACreate](#); [cMDAClear](#)

# MDAClose

## Purpose :

Close a multiple big sized array and keep it or close a multiple big sized array and destroy it.

## Declare Syntax :

Declare Sub cMDAClose Lib "t2win-16.dll" (MULTIPLDISKARRAY As tagMULTIPLDISKARRAY, ByVal DeleteFile As Integer)

## Call Syntax :

Call cMDAClose(MULTIPLDISKARRAY, DeleteFile%)

## Where :

MULTIPLDISKARRAY is a type'd variable (tagMULTIPLDISKARRAY).  
DeleteFile% TRUE : delete the file  
FALSE : don't delete the file (the file can be re-used by cMDACreate)

## Comments :

If you want to re-use the multiple big sized array on disk with the same parameters and whitout a new initialization, don't delete it.

## Examples :

see [cMDACreate](#)

**See also :** [Multiple Disk Array routines](#), [cMDACreate](#)

# MDACreate

## Purpose :

MDACreate creates a multiple new big sized array on disk or use an existing multiple big sized array on disk.

## Declare Syntax :

Declare Function cMDACreate Lib "t2win-16.dll" (MULTIPLIEDISKARRAY As tagMULTIPLIEDISKARRAY, ByVal CreateOrUse As Integer) As Integer

## Call Syntax :

ErrCode% = cMDACreate(MDA, CreateOrUse%)

## Where :

MULTIPLIEDISKARRAY is a type'd variable (tagMULTIPLIEDISKARRAY).  
CreateOrUse% TRUE : if you want to create a new big sized array on disk,  
FALSE : if you want to re-use an existing big sized array on disk.  
ErrCode% is the returned error code, see [Constants and Types declaration](#). (DA\_x)

## Comments :

In theory :

The maximum number of Arrays is 20  
The maximum number of Rows is 2147483647  
The maximum number of Cols is 2147483647  
The maximum number of Sheets is 2147483647

You are only limited by the size of the disk on which the big sized array are defined.

The length of the filename can be 64 chars maximum.

If you create a new multiple big sized array on disk and if the file is already exists, the file is deleted before used.  
If you re-use an existing multiple big sized array on disk, some checkings are made to verify the validity of the multiple big sized array on disk.

Bigger are nRows, nCols or nSheets, bigger is the time to initialize.

When you create a new multiple big sized array on disk, the only parameters that you must initialize are :

DA.nFilename = "c:\t2w_tmp\dastring.tmp"	'name of the file (you must have enough space on the drive).
DA.nType(1) = 50	'the type of the variable to use, see <a href="#">Constants and Types declaration</a> . (DA_x)
DA.nIsTyped(1) = False	'Must be True for a type'd variable for Array 1.
DA.nRows(1) = 500	'the number of rows to use for Array 1.
DA.nCols(1) = 500	'the number of cols to use for Array 1.
DA.nSheets(1) = 2	'the number of sheets to use for Array 1.
.../...	
DA.nType(20) = 25	'the type of the variable to use, see <a href="#">Constants and Types declaration</a> . (DA_x)
DA.nIsTyped(20) = False	'Must be True for a type'd variable for Array 20.
DA.nRows(20) = 500	'the number of rows to use for Array 20.
DA.nCols(20) = 500	'the number of cols to use for Array 20.
DA.nSheets(20) = 2	'the number of sheets to use for Array 20.

**YOU CAN'T CHANGE THESE PARAMETERS AFTER THE CREATION OF THE MULTIPLE BIG SIZED ARRAY.**

## YOU CAN'T CHANGE THE OTHER VALUES IN THE TYPE'D VARIABLE.

**Don't forget that you create the multiple array of maximum 20 arrays in one call. The order is not important, but you must take in mind that if you use only 3 arrays on the 20, there are only initialization for these 3 arrays and you can't insert other arrays.**

When you create a new array, all elements are initialized with chr\$(0) except for string array which are initialized with chr\$(32) (spaces).

However, string array and type'd array use the same positive value to define in .nType, but the type'd array must be initialized with chr\$(0) not with chr\$(32) therefore for a type'd you must specify .nIsTyped on True to initialize it with chr\$(0).

If you use multiple big size array of type'd variable, the type'd variable can be only a mix of fixed variable (variable string length can't be used).

### Examples :

```
Dim ErrCode           As Integer
Dim MDA               As tagMULTIPLEDISKARRAY
Dim Var(1 To 8)       As Variant
```

```
DA.nFilename = "c:\t2w_tmp\dastring.tmp"      'name of the file to use
DA.nType(1) = 50                             'positive value for a string (array 1)
DA.nIsTyped(1) = False                       'init the array with spaces (array 1)
DA.nRows(1) = 500                            '500 rows (array 1)
DA.nCols(1) = 500                            '500 cols (array 1)
DA.nSheets(1) = 2                            '2 sheets (array 1)
```

```
DA.nType(9) = 25                             'positive value for a string (array 9)
DA.nIsTyped(9) = False                       'init the array with spaces (array 9)
DA.nRows(9) = 100                            '100 rows (array 9)
DA.nCols(9) = 100                            '100 cols (array 9)
DA.nSheets(9) = 5                            '5 sheets (array 9)
```

```
ErrCode = cMDACreate(MDA, True)              'create a new multiple big sized
array on disk
```

```
Call cMDAPut(1, MDA, 1, 1, 1, "D:1, ABCDEFGHIJ")      'save the string in Row 1, Col 1,
Sheet 1, Array 1
Call cMDAPut(1, MDA, 1, MDA.nCols(1), 1, "D:1, abcdefghij") 'save the string in Row 1, Col 500,
Sheet 1, Array 1
Call cMDAPut(1, MDA, DA.nRows(1), 1, 1, "D:1, OPQRSTUVWXYZ") 'save the string in Row 500, Col 1,
Sheet 1, Array 1
Call cMDAPut(1, MDA, DA.nRows(1), DA.nCols(1), 1, "D:1, oprqstuvwxyz") 'save the string in Row 500, Col
500, Sheet 1, Array 1
```

```
Call cMDAPut(9, MDA, 1, 1, 5, "D:2, 1234567890")      'save the string in Row 1, Col 1,
Sheet 5, Array 9
Call cMDAPut(9, MDA, 1, MDA.nCols(9), 5, "D:2, 0987654321") 'save the string in Row 1, Col 100,
Sheet 5, Array 9
Call cMDAPut(9, MDA, MDA.nRows(9), 1, 5, "D:2, 12345ABCDE") 'save the string in Row 100, Col 1,
Sheet 5, Array 9
Call cMDAPut(9, MDA, MDA.nRows(9), MDA.nCols(9), 5, "D:2, VWXYZ54321") 'save the string in Row 100, Col
100, Sheet 5, Array 9
```

```
Var(1) = cMDAGet(1, MDA, 1, 1, 1)                'read the string in Row 1, Col 1,
Sheet 1, Array 1
Var(2) = cMDAGet(1, MDA, 1, MDA.nCols(1), 1)      'read the string in Row 1, Col 500,
Sheet 1, Array 1
Var(3) = cMDAGet(1, MDA, MDA.nRows(1), 1, 1)     'read the string in Row 500, Col 1,
Sheet 1, Array 1
```

Var(4) = cMDAGet(1, MDA, MDA.nRows(1), MDA.nCols(1), 1)  
500, Sheet 1, Array 1

'read the string in Row 500, Col

Var(5) = cMDAGet(9, MDA, 1, 1, 5)  
Sheet 5, Array 9

'read the string in Row 1, Col 1,

Var(6) = cMDAGet(9, MDA, 1, MDA.nCols(9), 5)  
Sheet 5, Array 9

'read the string in Row 1, Col 100,

Var(7) = cMDAGet(9, MDA, MDA.nRows(9), 1, 5)  
Sheet 5, Array 9

'read the string in Row 100, Col 1,

Var(8) = cMDAGet(9, MDA, MDA.nRows(9), MDA.nCols(9), 5)  
100, Sheet 5, Array 9

'read the string in Row 100, Col

Call cMDAClose(MDA, False)

'close the file without delete it.

**See also :** [Multiple Disk Array routines](#), [cMDAClose](#)



# MDAGet, MDARGet, MDAsGet

## Purpose :

MDAGet reads an element from a multiple big sized array on disk.

MDARGet have the same fonctionnality but with a multiple big sized array with only one sheet and only one row.

MDAsGet have the same fonctionnality but with a multiple big sized array with only one sheet.

## Declare Syntax :

Declare Function cMDAGet Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long, ByVal Col As Long, ByVal Sheet As Long) As Variant

Declare Function cMDARGet Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Col As Long) As Variant

Declare Function cMDAsGet Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long, ByVal Col As Long) As Variant

## Call Syntax :

Var = cMDAGet(Array%, MULTIPLEDISKARRAY, Row&, Col&, Sheet&)

## Where :

MULTIPLEDISKARRAY is a type'd variable (tagMULTIPLEDISKARRAY).

Array% is the array in the multiple array (must be between 1 to 20).

Row& is the row.

Col& is the col.

Sheet& is the sheet.

Var is the readed variant value depending of the variable type used in the creation.

## Comments :

If the Row is below 1, the Row 1 is used.

If the Col is below 1, the Col 1 is used.

If the Sheet is below 1, the Sheet 1 is used.

If the Row is greater than MULTIPLEDISKARRAY.nRows(Array%), the Row MULTIPLEDISKARRAY.nRows(Array%) is used.

If the Col is greater than MULTIPLEDISKARRAY.nCols(Array%), the Col MULTIPLEDISKARRAY.nCols(Array%) is used.

If the Sheet is greater than MULTIPLEDISKARRAY.nSheets(Array%), the Sheet MULTIPLEDISKARRAY.nSheets(Array%) is used.

## Examples :

see [cMDACreate](#)

See also : [Multiple Disk Array routines](#), [cMDAPut](#)

# MDAGetType, MDARGetType, MDAsGetType

## Purpose :

MDAGetType reads a type'd variable from a multiple big sized array on disk.

MDARGetType have the same fonctionnality but with a multiple big sized array with only one sheet and only one row.

MDAsGetType have the same fonctionnality but with a multiple big sized array with only one sheet.

## Declare Syntax :

```
Declare Sub cMDAGetType Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long, ByVal Col As Long, ByVal Sheet As Long, nType As Any)
```

```
Declare Sub cMDARGetType Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Col As Long, nType As Any)
```

```
Declare Sub cMDAsGetType Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long, ByVal Col As Long, nType As Any)
```

## Call Syntax :

```
Call cMDAGetType(Array%, MULTIPLEDISKARRAY, Row&, Col&, Sheet&, nType)
```

## Where :

MULTIPLEDISKARRAY is a type'd variable (tagMULTIPLEDISKARRAY).  
Array% is the array in the multiple array (must be between 1 to 20).  
Row& is the row.  
Col& is the col.  
Sheet& is the sheet.  
nType is the readed type'd variable depending of the variable type used in the creation.

## Comments :

If the Row is below 1, the Row 1 is used.

If the Col is below 1, the Col 1 is used.

If the Sheet is below 1, the Sheet 1 is used.

If the Row is greater than MULTIPLEDISKARRAY.nRows(Array%), the Row MULTIPLEDISKARRAY.nRows(Array%) is used.

If the Col is greater than MULTIPLEDISKARRAY.nCols(Array%), the Col MULTIPLEDISKARRAY.nCols(Array%) is used.

If the Sheet is greater than MULTIPLEDISKARRAY.nSheets(Array%), the Sheet MULTIPLEDISKARRAY.nSheets(Array%) is used.

## Examples :

```
Dim ErrCode As Integer
Dim MDA As tagMULTIPLEDISKARRAY
Dim TE(1 To 4) As tagTASKENTRY
```

```
MDA.nFilename = "c:\t2w_tmp\datatype.tmp" 'name of the file to use
MDA.nType(1) = Len(TE(1)) 'positive value for a type'd variable
MDA.nIsTyped(1) = True 'init the array with chr$(0) because type'd
variable
MDA.nRows(1) = 500 '500 rows
MDA.nCols(1) = 500 '500 cols
MDA.nSheets(1) = 2 '2 sheets
```

```
ErrCode = cMDACreate(MDA, False) 'use a created multiple big sized array on
disk
```

```
Call cDAGetType(1, MDA, 1, 1, 1, TE(1)) 'read the type'd variable in Row 1, Col 1,
```

Sheet 1, Array 1.

Call cDAGetType(1, MDA, 1, DA.nCols(1), 1, TE(2))

'read the type'd variable in Row 1, Col 500,

Sheet 1, Array 1.

Call cDAGetType(1, MDA, MDA.nRows(1), 1, 1, TE(3))

'read the type'd variable in Row 500, Col 1,

Sheet 1, Array 1.

Call cDAGetType(1, MDA, MDA.nRows(1), MDA.nCols(1), 1, TE(4))

'read the type'd variable in Row 500, Col 500, Sheet 1, Array 1.

**See also :** [Multiple Disk Array routines](#), [cMDAPutType](#)

# MDAPut, MDAPut, MDAsPut

## Purpose :

MDAPut saves an element to a big sized array on disk.

MDArPut have the same fonctionnality but with a multiple big sized array with only one sheet and only one row.

MDAsPut have the same fonctionnality but with a multiple big sized array with only one sheet.

## Declare Syntax :

```
Declare Sub cMDAPut Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long, ByVal Col As Long, ByVal Sheet As Long, Var As Variant)
```

```
Declare Sub cMDArPut Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Col As Long) As Variant
```

```
Declare Sub cMDAsPut Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long, ByVal Col As Long, Var As Variant)
```

## Call Syntax :

Call cMDAPut(Array%, MULTIPLEDISKARRAY, Row&, Col&, Sheet&, Var)

## Where :

MULTIPLEDISKARRAY is a type'd variable (tagMULTIPLEDISKARRAY).

Array% is the array in the multiple array (must be between 1 to 20).

Row& is the row.

Col& is the col.

Sheet& is the sheet.

Var is the variant value to save depending of the variable type used in the creation.

## Comments :

If the Row is below 1, the Row 1 is used.

If the Col is below 1, the Col 1 is used.

If the Sheet is below 1, the Sheet 1 is used.

If the Row is greater than MULTIPLEDISKARRAY.nRows(Array%), the Row MULTIPLEDISKARRAY.nRows(Array%) is used.

If the Col is greater than MULTIPLEDISKARRAY.nCols(Array%), the Col MULTIPLEDISKARRAY.nCols(Array%) is used.

If the Sheet is greater than MULTIPLEDISKARRAY.nSheets(Array%), the Sheet MULTIPLEDISKARRAY.nSheets(Array%) is used.

## Examples :

see [cMDACreate](#)

See also : [Multiple Disk Array routines](#), [cMDAGet](#)

# MDAPutType, MDAPutType, MDAsPutType

## Purpose :

MDAPutType saves a type'd variable from a big sized array on disk.

MDAPutType have the same fonctionnality but with a big sized array with only one sheet and only one row.

MDAsPutType have the same fonctionnality but with a big sized array with only one sheet.

## Declare Syntax :

```
Declare Sub cMDAPutType Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long, ByVal Col As Long, ByVal Sheet As Long, nType As Any)
```

```
Declare Sub cMDAPutType Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Col As Long, nType As Any)
```

```
Declare Sub cMDAsPutType Lib "t2win-16.dll" (ByVal Array As Integer, MULTIPLEDISKARRAY As tagMULTIPLEDISKARRAY, ByVal Row As Long, ByVal Col As Long, nType As Any)
```

## Call Syntax :

```
Call cMDAPutType(Array%, MULTIPLEDISKARRAY, Row&, Col&, Sheet&, nType)
```

## Where :

MULTIPLEDISKARRAY is a type'd variable (tagMULTIPLEDISKARRAY).  
Array% is the array in the multiple array (must be between 1 to 20).  
Row& is the row.  
Col& is the col.  
Sheet& is the sheet.  
nType is the type'd variable to save depending of the variable type used in the creation.

## Comments :

If the Row is below 1, the Row 1 is used.

If the Col is below 1, the Col 1 is used.

If the Sheet is below 1, the Sheet 1 is used.

If the Row is greater than MULTIPLEDISKARRAY.nRows(Array%), the Row MULTIPLEDISKARRAY.nRows(Array%) is used.

If the Col is greater than MULTIPLEDISKARRAY.nCols(Array%), the Col MULTIPLEDISKARRAY.nCols(Array%) is used.

If the Sheet is greater than MULTIPLEDISKARRAY.nSheets(Array%), the Sheet MULTIPLEDISKARRAY.nSheets(Array%) is used.

## Examples :

```
Dim ErrCode As Integer  
Dim MDA As tagMULTIPLEDISKARRAY  
Dim TE As tagTASKENTRY
```

```
DA.nFilename = "c:\t2w_tmp\datatype.tmp" 'name of the file to use  
DA.nType(1) = Len(TE) 'positive value for a type'd variable  
DA.nIsTyped(1) = True 'init the array with chr$(0) because type'd  
variable  
DA.nRows(1) = 500 '500 rows  
DA.nCols(1) = 500 '500 cols  
DA.nSheets(1) = 2 '2 sheets
```

```
ErrCode = cMDACreate(MDA, True) 'create a new multiple big sized array on disk
```

```
ErrCode = cTasks(TE, True)  
Call cMDAPutType(1, MDA, 1, 1, 1, TE) 'save the type'd variable in Row 1, Col 1,
```

Sheet 1, Array 1.

ErrCode = cTasks(TE, False)

Call cMDAPutType(1, MDA, 1, MDA.nCols(1), 1, TE)

'save the type'd variable in Row 1, Col 500,

Sheet 1, Array 1.

ErrCode = cTasks(TE, False)

Call cMDAPutType(1, MDA, MDA.nRows(1), 1, 1, TE)

'save the type'd variable in Row 500, Col 1,

Sheet 1, Array 1.

ErrCode = cTasks(TE, False)

Call cMDAPutType(1, MDA, MDA.nRows(1), MDA.nCols(1), 1, TE)

'save the type'd variable in Row 500, Col

500, Sheet 1, Array 1.

**See also :** [Multiple Disk Array routines](#), [cMDAGetType](#)

# DayOfWeek

## Purpose :

DayOfWeek calculate the day of the week.

## Declare Syntax :

Declare Function cDayOfWeek Lib "t2win-16.dll" (ByVal nYear As Integer, ByVal nMonth As Integer, ByVal nDay As Integer, ByVal nISO As Integer) As Integer

## Call Syntax :

Test% = cDayOfWeek(nYear%, nMonth%, nDay%, nISO%)

## Where :

nYear% is the year.  
nMonth% is the month.  
nDay% is the day.  
nISO% = True, for ISO specification,  
= False, for non-ISO specification.  
Test% is the returned day of the week.

## Comments :

Following the ISO specification, the returned day of the week will be 0 (Monday) to 6 (Sunday).  
Following the non-ISO specification, the returned day of the week will be 0 (Sunday) to 6 (Saturday).

If the parameters are incorrect, the returned value is -1.

## Examples :

Dim Test As Integer

'For ISO specification

Test = cDayOfWeek(1995, 3, 25, True) -> 5 (Saturday)  
Test = cDayOfWeek(1995, 3, 26, True) -> 6 (Sunday)  
Test = cDayOfWeek(1995, 3, 27, True) -> 0 (Monday)

'For non-ISO specification

Test = cDayOfWeek(1995, 3, 25, False) -> 6 (Saturday)  
Test = cDayOfWeek(1995, 3, 26, False) -> 0 (Sunday)  
Test = cDayOfWeek(1995, 3, 27, False) -> 1 (Monday)

## See also :

# DateToScalar

## Purpose :

DateToScalar compute a scalar from all date parts.

## Declare Syntax :

Declare Function cDateToScalar Lib "t2win-16.dll" (ByVal nYear As Integer, ByVal nMonth As Integer, ByVal nDay As Integer) As Long

## Call Syntax :

Test& = cDateToScalar(nYear%, nMonth%, nDay%)

## Where :

nYear%	is the year.
nMonth%	is the month.
nDay%	is the day.
Test&	is the returned computed scalar.

## Comments :

If the parameters are not correct, the returned value is -1.

## Examples :

Dim Test As Long

Test = cDateToScalar(1995, 3, 25) -> 728377

**See also :** [cScalarToDate](#)



# DayOfYear

## Purpose :

DayOfYear calculates the day of the year.

## Declare Syntax :

Declare Function cDayOfYear Lib "t2win-16.dll" (ByVal nYear As Integer, ByVal nMonth As Integer, ByVal nDay As Integer) As Integer

## Call Syntax :

Test% = cDayOfYear(nYear%, nMonth%, nDay%)

## Where :

nYear%	is the year.
nMonth%	is the month.
nDay%	is the day.
Test%	is the returned day of the year.

## Comments :

The returned value is 365 or 366 (for a leap year).

If the parameters are incorrect, the returned value is -1.

## Examples :

Dim TestAs Integer

Test = cDayOfYear(1995, 1, 1)	-> 1
Test = cDayOfYear(1995, 3, 25)	-> 84
Test = cDayOfYear(1995, 12, 31)	-> 365
Test = cDayOfYear(1996, 12, 31)	-> 366

## See also :

# ScalarToDate

## Purpose :

ScalarToDate decompose a scalar date into these components.

## Declare Syntax :

Declare Sub cScalarToDate Lib "t2win-16.dll" (ByVal Scalar As Long, nYear As Integer, nMonth As Integer, nDay As Integer)

## Call Syntax :

Call cScalarToDate(Scalar&, nYear%, nMonth%, nDay%)

## Where :

Scalar&	is a scalar date.
nYear%	is the returned year.
nMonth%	is the returned month.
nDay%	is the returned day.

## Comments :

## Examples :

Dim nYear	As Integer
Dim nMonth	As Integer
Dim nDay	As Integer

Call cScalarToDate(728377, nYear%, nMonth%, nDay%)

nYear%	-> 1995
nMonth%	-> 3
nDay%	-> 25

**See also :** [cDateToScalar](#)

# WeekOfYear

## Purpose :

WeekOfYear calculates the week of the year.

## Declare Syntax :

Declare Function cWeekOfYear Lib "t2win-16.dll" (ByVal nYear As Integer, ByVal nMonth As Integer, ByVal nDay As Integer, ByVal nISO As Integer) As Integer

## Call Syntax :

Test% = cWeekOfYear(nYear%, nMonth%, nDay%)

## Where :

nYear% is the year.  
nMonth% is the month.  
nDay% is the day.  
nISO% = True, for ISO specification,  
= False, for non-ISO specification.  
Test% is the returned week of the year.

## Comments :

ISO defines the first week with 4 or more days in it to be week #1

Following the ISO specification, the returned week of the year will be 0 to 52.  
Following the non-ISO specification, the returned week of the year will be 1 to 53.

If the parameters are incorrect, the returned value is -1.

## Examples :

Dim Test As Integer

'Following the ISO specification

```
Test = cWeekOfYear(1995, 12, 31, True) -> 52
Test = cWeekOfYear(1995, 1, 1, True) -> 0
Test = cWeekOfYear(1995, 1, 2, True) -> 1
Test = cWeekOfYear(1995, 3, 25, True) -> 12
Test = cWeekOfYear(1995, 3, 26, True) -> 12
Test = cWeekOfYear(1995, 12, 31, True) -> 52
Test = cWeekOfYear(1996, 1, 1, True) -> 1
```

'Following the non-ISO specification

```
Test = cWeekOfYear(1995, 12, 31, False) -> 53
Test = cWeekOfYear(1995, 1, 1, False) -> 1
Test = cWeekOfYear(1995, 1, 2, False) -> 1
Test = cWeekOfYear(1995, 3, 25, False) -> 12
Test = cWeekOfYear(1995, 3, 26, True) -> 13
Test = cWeekOfYear(1995, 12, 31, False) -> 53
Test = cWeekOfYear(1996, 1, 1, False) -> 1
```

## See also :

# GetVersion

## **Purpose :**

GetVersion returns the version number of 'TIME TO WIN (16-Bit)'

## **Declare Syntax :**

Declare Function cGetVersion Lib "t2win-16.dll" () As Single

## **Call Syntax :**

version% = cGetVersion()

## **Where :**

## **Comments :**

This is usefull to avoid version conflict with old version.

## **Examples :**

version% = cGetVersion()            3.50

## **See also :**

# HugeStrAddress

## Purpose :

HugeStrAddress returns the memory address of a Huge String.

## Declare Syntax :

```
Declare Function cHugeStrAddress Lib "t2win-16.dll" (ByVal hsHandle As Integer) As Long
```

## Call Syntax :

```
hsAddress& = cHugeStrLength(hsHandle%)
```

## Where :

hsHandle% is the Handle for all functions for Huge String.  
hsAddress& is the memory address of the Huge String.

## Comments :

## Examples :

```
Dim hsHandle As Integer
Dim hsSize As Long
Dim hsReturn As Integer
Dim hsAddress As Long
```

```
hsSize = 512 * 1024
```

```
hsHandle = cHugeStrCreate(hsSize)
```

```
If (hsHandle <> 0) Then
```

```
    MsgBox "Huge String of " & hsSize & " bytes has been created with handle (" & hsHandle & ")"
```

```
Else
```

```
    MsgBox "Huge String of " & hsSize & " bytes can't be created."
```

```
End If
```

```
hsReturn = cHugeStrAdd(hsHandle, "This is TIME TO WIN version 4.0")
```

```
hsAddress = cHugeStrAddress(hsHandle)
```

```
MsgBox "Huge String (" & hsHandle & ") had an address of " & hsAddress
```

```
hsReturn = cHugeStrFree(hsHandle)
```

```
If (hsReturn = TRUE) Then
```

```
    MsgBox "Huge String (" & hsHandle & ") has been destroyed."
```

```
Else
```

```
    MsgBox "Huge String (" & hsHandle & ") can't be destroyed."
```

```
End If
```

## See also :

# HugeStrAppend

## Purpose :

HugeStrAppend appends a VB string into a Huge String.

## Declare Syntax :

Declare Function cHugeStrAppend Lib "t2win-16.dll" (ByVal hsHandle As Integer, hsText As String) As Integer

## Call Syntax :

hsReturn% = cHugeStrAppend(hsHandle%, hsText\$)

## Where :

hsHandle% is the Handle for all functions for Huge String.  
hsText\$ is the VB string to append into the Huge String.  
hsReturn% TRUE : if all is ok  
FALSE : if length of the VB string is 0, or if the VB string can't be fitted into the Huge String.

## Comments :

The length of hsText must be between 1 and 64,000 chars.  
The position of hsText into the Huge String is NOT depending of the Write Pointer. The VB string is appended without regards and whitout change of the Write Pointer.

## Examples :

```
Dim hsHandle As Integer
Dim hsSize As Long
Dim hsReturn As Integer
Dim hsLength As Long
```

```
hsSize = 512 & * 1024
hsHandle = cHugeStrCreate(hsSize)
```

```
If (hsHandle <> 0) Then
    MsgBox "Huge String of " & hsSize & " bytes has been created with handle (" & hsHandle & ")"
Else
    MsgBox "Huge String of " & hsSize & " bytes can't be created."
End If
```

```
hsReturn = cHugeStrAdd(hsHandle, "This is TIME TO WIN version 4.0")
hsReturn = cHugeStrSetWP(hsHandle, 10)
hsReturn = cHugeStrAppend(hsHandle, ", No price change.")
```

```
hsLength = cHugeStrLength(hsHandle)
```

```
MsgBox "Huge String (" & hsHandle & ") had a length of " & hsLength
```

```
hsReturn = cHugeStrFree(hsHandle)
```

```
If (hsReturn = TRUE) Then
    MsgBox "Huge String (" & hsHandle & ") has been destroyed."
Else
    MsgBox "Huge String (" & hsHandle & ") can't be destroyed."
End If
```

## See also :

# HugeStrBlocks

## Purpose :

HugeStrBlocks returns the number of blocks of 64,000 chars into a Huge String.

## Declare Syntax :

```
Declare Function cHugeStrBlocks Lib "t2win-16.dll" (ByVal hsHandle As Integer) As Long
```

## Call Syntax :

```
hsBlocks& = cHugeStrBlocks(hsHandle%)
```

## Where :

hsHandle% is the Handle for all functions for Huge String.  
hsBlocks& is the number of blocks of 64,000 chars.

## Comments :

If the size of a Huge String is a multiple of 64,000, the returned blocks will be always the quotient of the division.  
If the size of a Huge String is not a multiple of 64,000, the returned blocks will be the quotient of the division plus one.

## Examples :

```
Dim hsHandle As Integer
Dim hsSize As Long
Dim hsReturn As Integer
Dim hsBlocks As Long
```

```
hsSize = 512 * 1024
hsHandle = cHugeStrCreate(hsSize)
```

```
If (hsHandle <> 0) Then
    MsgBox "Huge String of " & hsSize & " bytes has been created with handle (" & hsHandle & ")"
Else
    MsgBox "Huge String of " & hsSize & " bytes can't be created."
End If
```

```
hsReturn = cHugeStrAdd(hsHandle, String$(64000, "A"))
hsReturn = cHugeStrAdd(hsHandle, String$(64000, "B"))
hsReturn = cHugeStrAdd(hsHandle, String$(32000, "C"))
```

```
hsBlocks = cHugeStrBlocks(hsHandle)
```

```
MsgBox "Huge String (" & hsHandle & ") had " & hsBlocks & " blocks"
```

```
hsReturn = cHugeStrFree(hsHandle)
```

```
If (hsReturn = TRUE) Then
    MsgBox "Huge String (" & hsHandle & ") has been destroyed."
Else
    MsgBox "Huge String (" & hsHandle & ") can't be destroyed."
End If
```

## See also :

# HugeStrClear

## Purpose :

HugeStrClear clears the contents of a Huge String.

## Declare Syntax :

```
Declare Function cHugeStrClear Lib "t2win-16.dll" (ByVal hsHandle As Integer) As Integer
```

## Call Syntax :

```
hsReturn% = cHugeStrClear(hsHandle%)
```

## Where :

hsHandle% is the Handle for all functions for Huge String.  
hsReturn% is the returned code,  
TRUE : the Huge String has been cleared.  
FALSE : the Huge String can't be cleared.

## Comments :

## Examples :

```
Dim hsHandle As Integer
Dim hsSize As Long
Dim hsReturn As Integer
```

```
hsSize = 512 * 1024
```

```
hsHandle = cHugeStrCreate(hsSize)
```

```
If (hsHandle <> 0) Then
```

```
    MsgBox "Huge String of " & hsSize & " bytes has been created with handle (" & hsHandle & ")"
```

```
Else
```

```
    MsgBox "Huge String of " & hsSize & " bytes can't be created."
```

```
End If
```

```
hsReturn = cHugeStrClear(hsHandle)
```

```
If (hsReturn = TRUE) Then
```

```
    MsgBox "Huge String (" & hsHandle & ") has been cleared."
```

```
Else
```

```
    MsgBox "Huge String (" & hsHandle & ") can't be cleared."
```

```
End If
```

```
hsReturn = cHugeStrFree(hsHandle)
```

```
If (hsReturn = TRUE) Then
```

```
    MsgBox "Huge String (" & hsHandle & ") has been destroyed."
```

```
Else
```

```
    MsgBox "Huge String (" & hsHandle & ") can't be destroyed."
```

```
End If
```

## See also :



# HugeStrCreate

## Purpose :

HugeStrCreate creates and reserves enough memory space for the required Huge String.

## Declare Syntax :

```
Declare Function cHugeStrCreate Lib "t2win-16.dll" (ByVal hsSize As Long) As Integer
```

## Call Syntax :

```
hsHandle% = cHugeStrCreate(hsSize&)
```

## Where :

hsSize& is the size for the Huge String (TIME2WIN add 12 bytes for header).  
hsHandle% is the Handle for all functions for Huge String.

## Comments :

The Handle can be '0' if the Huge String can't be created. In this case, you can't use any functions for Huge String.

## Examples :

```
Dim hsHandle As Integer
Dim hsSize As Long
```

```
hsSize = 512& * 1024
hsHandle = cHugeStrCreate(hsSize)
```

```
If (hsHandle <> 0) Then
    MsgBox "Huge String of " & hsSize & " bytes has been created with handle (" & hsHandle & ")"
Else
    MsgBox "Huge String of " & hsSize & " bytes can't be created."
End If
```

## See also :

# HugeStrFree

## Purpose :

HugeStrFree frees a Huge String created with cHugeStrCreate.

## Declare Syntax :

Declare Function cHugeStrFree Lib "t2win-16.dll" (ByVal hsHandle As Integer) As Integer

## Call Syntax :

hsReturn% = cHugeStrFree(hsHandle%)

## Where :

hsHandle% is a handle returned by the cHugeStrCreate function.  
hsReturn% is the returned code,  
TRUE : the Huge String has been destroyed.  
FALSE : the Huge String can't be destroyed.

## Comments :

In the case of the Huge String can't be destroyed, the memory will be restablish when 'TIME TO WIN (16-Bit)' will be unloaded.

## Examples :

```
Dim hsHandle As Integer
Dim hsSize As Long
Dim hsReturn As Integer
```

```
hsSize = 512 & * 1024
```

```
hsHandle = cHugeStrCreate(hsSize)
```

```
If (hsHandle <> 0) Then
    MsgBox "Huge String of " & hsSize & " bytes has been created with handle (" & hsHandle & ")"
Else
    MsgBox "Huge String of " & hsSize & " bytes can't be created."
End If
```

```
hsReturn = cHugeStrFree(hsHandle)
```

```
If (hsReturn = TRUE) Then
    MsgBox "Huge String (" & hsHandle & ") has been destroyed."
Else
    MsgBox "Huge String (" & hsHandle & ") can't be destroyed."
End If
```

## See also :

# HugeStrGetNP

## Purpose :

HugeStrGetNP returns the Next Pointer of a Huge String.

## Declare Syntax :

Declare Function cHugeStrGetNP Lib "t2win-16.dll" (ByVal hsHandle As Integer) As Long

## Call Syntax :

hsPtr& = cHugeStrGetNP(hsHandle%)

## Where :

hsHandle% is the Handle for all functions for Huge String.  
hsPtr& is the readed Next Pointer.

## Comments :

## Examples :

```
Dim hsHandle As Integer
Dim hsSize As Long
Dim hsReturn As Integer
Dim hsLength As Long
```

```
hsSize = 512 * 1024
```

```
hsHandle = cHugeStrCreate(hsSize)
```

```
If (hsHandle <> 0) Then
```

```
    MsgBox "Huge String of " & hsSize & " bytes has been created with handle (" & hsHandle & ")"
```

```
Else
```

```
    MsgBox "Huge String of " & hsSize & " bytes can't be created."
```

```
End If
```

```
hsReturn = cHugeStrAdd(hsHandle, "This is TIME TO WIN version 4.0")
```

```
hsReturn = cHugeStrSetWP(hsHandle, 9)
```

```
hsLength = cHugeStrLength(hsHandle)
```

```
MsgBox "Huge String (" & hsHandle & ") had a length of " & hsLength
```

```
MsgBox "The contents of the next 11 chars is " & cHugeStrNext(hsHandle, 11)
```

```
MsgBox "The Next Pointer is " & cHugeStrGetNP(hsHandle)
```

```
hsReturn = cHugeStrFree(hsHandle)
```

```
If (hsReturn = TRUE) Then
```

```
    MsgBox "Huge String (" & hsHandle & ") has been destroyed."
```

```
Else
```

```
    MsgBox "Huge String (" & hsHandle & ") can't be destroyed."
```

```
End If
```

## See also :

# HugeStrGetWP

## Purpose :

HugeStrGetWP returns the Write Pointer of a Huge String.

## Declare Syntax :

Declare Function cHugeStrGetWP Lib "t2win-16.dll" (ByVal hsHandle As Integer) As Long

## Call Syntax :

hsPtr& = cHugeStrGetWP(hsHandle%)

## Where :

hsHandle% is the Handle for all functions for Huge String.  
hsPtr& is the readed Write Pointer.

## Comments :

## Examples :

```
Dim hsHandle As Integer
Dim hsSize As Long
Dim hsReturn As Integer
Dim hsLength As Long
```

```
hsSize = 512 * 1024
```

```
hsHandle = cHugeStrCreate(hsSize)
```

```
If (hsHandle <> 0) Then
```

```
    MsgBox "Huge String of " & hsSize & " bytes has been created with handle (" & hsHandle & ")"
```

```
Else
```

```
    MsgBox "Huge String of " & hsSize & " bytes can't be created."
```

```
End If
```

```
hsReturn = cHugeStrAdd(hsHandle, "This is TIME TO WIN version 4.0")
```

```
hsReturn = cHugeStrSetWP(hsHandle, 9)
```

```
hsReturn = cHugeStrAdd(hsHandle, "time to win")
```

```
hsLength = cHugeStrLength(hsHandle)
```

```
MsgBox "Huge String (" & hsHandle & ") had a length of " & hsLength
```

```
MsgBox "The contents of the first block is " & cHugeStrRead(hsHandle, 1)
```

```
MsgBox "The Write Pointer is " & cHugeStrGetWP(hsHandle)
```

```
hsReturn = cHugeStrFree(hsHandle)
```

```
If (hsReturn = TRUE) Then
```

```
    MsgBox "Huge String (" & hsHandle & ") has been destroyed."
```

```
Else
```

```
    MsgBox "Huge String (" & hsHandle & ") can't be destroyed."
```

```
End If
```

## See also :

# HugeStrLength

## Purpose :

HugeStrLength returns the length of used chars in a Huge String.

## Declare Syntax :

```
Declare Function cHugeStrLength Lib "t2win-16.dll" (ByVal hsHandle As Integer) As Long
```

## Call Syntax :

```
hsLength% = cHugeStrLength(hsHandle%)
```

## Where :

hsHandle% is the Handle for all functions for Huge String.  
hsLength% is the length of used chars.

## Comments :

## Examples :

```
Dim hsHandle As Integer
Dim hsSize As Long
Dim hsReturn As Integer
Dim hsLength As Long
```

```
hsSize = 512 * 1024
```

```
hsHandle = cHugeStrCreate(hsSize)
```

```
If (hsHandle <> 0) Then
```

```
    MsgBox "Huge String of " & hsSize & " bytes has been created with handle (" & hsHandle & ")"
```

```
Else
```

```
    MsgBox "Huge String of " & hsSize & " bytes can't be created."
```

```
End If
```

```
hsReturn = cHugeStrAdd(hsHandle, "This is TIME TO WIN version 4.0")
```

```
hsLength = cHugeStrLength(hsHandle)
```

```
MsgBox "Huge String (" & hsHandle & ") had a length of " & hsLength
```

```
hsReturn = cHugeStrFree(hsHandle)
```

```
If (hsReturn = TRUE) Then
```

```
    MsgBox "Huge String (" & hsHandle & ") has been destroyed."
```

```
Else
```

```
    MsgBox "Huge String (" & hsHandle & ") can't be destroyed."
```

```
End If
```

## See also :

# HugeStrMid

## Purpose :

HugeStrMid returns the X chars from a position from a Huge String.

## Declare Syntax :

Declare Function cHugeStrMid Lib "t2win-16.dll" (ByVal hsHandle As Integer, ByVal hsStart As Long, ByVal hsLength As Long) As String

## Call Syntax :

hsText\$ = cHugeStrMid(hsHandle%, hsStart&, hsLength&)

## Where :

hsHandle% is the Handle for all functions for Huge String.  
hsStart& is the starting position (1 to Length of the Huge String).  
hsLength& is the length of the desired string (1 to 64,000).  
hsText\$ is the readed string.

## Comments :

## Examples :

```
Dim hsHandle As Integer
Dim hsSize As Long
Dim hsReturn As Integer
Dim hsLength As Long
```

```
hsSize = 512 * 1024
```

```
hsHandle = cHugeStrCreate(hsSize)
```

```
If (hsHandle <> 0) Then
```

```
    MsgBox "Huge String of " & hsSize & " bytes has been created with handle (" & hsHandle & ")"
```

```
Else
```

```
    MsgBox "Huge String of " & hsSize & " bytes can't be created."
```

```
End If
```

```
hsReturn = cHugeStrAdd(hsHandle, "This is TIME TO WIN version 4.0")
```

```
hsLength = cHugeStrLength(hsHandle)
```

```
MsgBox "Huge String (" & hsHandle & ") had a length of " & hsLength
```

```
MsgBox "The contents of the 11 chars from the position 9 is " & cHugeStrMid(hsHandle, 9, 11)
```

```
hsReturn = cHugeStrFree(hsHandle)
```

```
If (hsReturn = TRUE) Then
```

```
    MsgBox "Huge String (" & hsHandle & ") has been destroyed."
```

```
Else
```

```
    MsgBox "Huge String (" & hsHandle & ") can't be destroyed."
```

```
End If
```

## See also :

# HugeStrNext

## Purpose :

HugeStrNext returns the X next chars from the Next Pointer in a Huge String.

## Declare Syntax :

Declare Function cHugeStrNext Lib "t2win-16.dll" (ByVal hsHandle As Integer, ByVal hsNext As Long) As String

## Call Syntax :

hsText\$ = cHugeStrNext(hsHandle%, hsNext&)

## Where :

hsHandle% is the Handle for all functions for Huge String.  
hsNext& is the number of next chars to read (1 to 64,000).  
hsText\$ is the readed string.

## Comments :

## Examples :

```
Dim hsHandle As Integer
Dim hsSize As Long
Dim hsReturn As Integer
Dim hsLength As Long
```

```
hsSize = 512 * 1024
```

```
hsHandle = cHugeStrCreate(hsSize)
```

```
If (hsHandle <> 0) Then
```

```
    MsgBox "Huge String of " & hsSize & " bytes has been created with handle (" & hsHandle & ")"
```

```
Else
```

```
    MsgBox "Huge String of " & hsSize & " bytes can't be created."
```

```
End If
```

```
hsReturn = cHugeStrAdd(hsHandle, "This is TIME TO WIN version 4.0")
```

```
hsReturn = cHugeStrSetWP(hsHandle, 9)
```

```
hsLength = cHugeStrLength(hsHandle)
```

```
MsgBox "Huge String (" & hsHandle & ") had a length of " & hsLength
```

```
MsgBox "The contents of the next 11 chars is " & cHugeStrNext(hsHandle, 11)
```

```
hsReturn = cHugeStrFree(hsHandle)
```

```
If (hsReturn = TRUE) Then
```

```
    MsgBox "Huge String (" & hsHandle & ") has been destroyed."
```

```
Else
```

```
    MsgBox "Huge String (" & hsHandle & ") can't be destroyed."
```

```
End If
```

## See also :

# HugeStrOnDisk

## Purpose :

HugeStrOnDisk reads/writes a Huge String from/to a file.

## Declare Syntax :

Declare Function cHugeStrOnDisk Lib "t2win-16.dll" (ByVal hsHandle As Integer, ByVal hsFile As String, ByVal hsGetPut As Integer) As Long

## Call Syntax :

hsFileLength& = cHugeStrOnDisk(hsHandle%, hsFile\$, hsGetPut%)

## Where :

hsHandle% is the Handle for all functions for Huge String.  
hsFile\$ is the name of the file to read/write the Huge String.  
hsGetPut% PUT\_ARRAY\_ON\_DISK to put the array on disk,  
GET\_ARRAY\_ON\_DISK to get the array from disk.  
hsFileLength& >=0 is the returned length of the file,  
< 0 is an error occurs (error n° is the negative value of all DA\_x values, see [Constants and Types declaration](#) ).

## Comments :

The file length is the size of the Huge String plus the 12 bytes header.

## Examples :

```
Dim hsHandle As Integer
Dim hsSize As Long
Dim hsReturn As Integer
Dim hsLength As Long
```

```
hsSize = 512& * 1024
hsHandle = cHugeStrCreate(hsSize)
```

```
If (hsHandle <> 0) Then
    MsgBox "Huge String of " & hsSize & " bytes has been created with handle (" & hsHandle & ")"
Else
    MsgBox "Huge String of " & hsSize & " bytes can't be created."
End If
```

```
hsReturn = cHugeStrAdd(hsHandle, "This is TIME TO WIN version 4.0")
```

```
hsLength = cHugeStrLength(hsHandle)
```

```
MsgBox "Huge String (" & hsHandle & ") had a length of " & hsLength
```

```
MsgBox "The length of the saved file is " & cHugeStrOnDisk(hsHandle, "c:\hugestr.tmp", PUT_ARRAY_ON_DISK)
```

```
hsReturn = cHugeStrClear(hsHandle)
```

```
MsgBox "The length of the readed file is " & cHugeStrOnDisk(hsHandle, "c:\hugestr.tmp", GET_ARRAY_ON_DISK)
```

```
hsReturn = cHugeStrFree(hsHandle)
```

```
If (hsReturn = TRUE) Then
    MsgBox "Huge String (" & hsHandle & ") has been destroyed."
```



```
Else      MsgBox "Huge String (" & hsHandle & ") can't be destroyed."  
End If
```

**See also :**

# HugeStrRead

## Purpose :

HugeStrRead reads a block of 64,000 chars or a part of block in a Huge String.

## Declare Syntax :

Declare Function cHugeStrRead Lib "t2win-16.dll" (ByVal hsHandle As Integer, ByVal hsBlock As Long) As String

## Call Syntax :

hsText\$ = cHugeStrRead(hsHandle%, hsBlock&)

## Where :

hsHandle% is the Handle for all functions for Huge String.  
hsBlock& is a block number for reading into Huge String (must be between 1 and cHugeStrBlocks).  
hsText\$ is the returned string (maximum 64,000 chars).

## Comments :

The length of hsText will be between 0 and 64,000 chars.

## Examples :

```
Dim hsHandle      As Integer
Dim hsSize        As Long
Dim hsReturn      As Integer
Dim hsLength      As Long
```

```
hsSize = 512 * 1024
```

```
hsHandle = cHugeStrCreate(hsSize)
```

```
If (hsHandle <> 0) Then
```

```
    MsgBox "Huge String of " & hsSize & " bytes has been created with handle (" & hsHandle & ")"
```

```
Else
```

```
    MsgBox "Huge String of " & hsSize & " bytes can't be created."
```

```
End If
```

```
hsReturn = cHugeStrAdd(hsHandle, "This is TIME TO WIN version 4.0")
```

```
hsLength = cHugeStrLength(hsHandle)
```

```
MsgBox "Huge String (" & hsHandle & ") had a length of " & hsLength
```

```
MsgBox "The contents of the first block is " & cHugeStrRead(hsHandle, 1)
```

```
hsReturn = cHugeStrFree(hsHandle)
```

```
If (hsReturn = TRUE) Then
```

```
    MsgBox "Huge String (" & hsHandle & ") has been destroyed."
```

```
Else
```

```
    MsgBox "Huge String (" & hsHandle & ") can't be destroyed."
```

```
End If
```

## See also :

# HugeStrSetNP

## Purpose :

HugeStrSetNP sets the Next Pointer of a Huge String.

## Declare Syntax :

Declare Function cHugeStrSetNP Lib "t2win-16.dll" (ByVal hsHandle As Integer, ByVal hsPtr As Long) As Integer

## Call Syntax :

hsReturn% = cHugeStrSetNP(hsHandle% , hsPtr&)

## Where :

hsHandle% is the Handle for all functions for Huge String.  
hsPtr& is the new Next Pointer.  
hsReturn% TRUE : if all is ok  
FALSE : if hsPtr is <=0 or > Length of the Huge String.

## Comments :

## Examples :

```
Dim hsHandle As Integer
Dim hsSize As Long
Dim hsReturn As Integer
Dim hsLength As Long
```

```
hsSize = 512 & * 1024
hsHandle = cHugeStrCreate(hsSize)
```

```
If (hsHandle <> 0) Then
    MsgBox "Huge String of " & hsSize & " bytes has been created with handle (" & hsHandle & ")"
Else
    MsgBox "Huge String of " & hsSize & " bytes can't be created."
End If
```

```
hsReturn = cHugeStrAdd(hsHandle, "This is TIME TO WIN version 4.0")
hsReturn = cHugeStrSetNP(hsHandle, 9)
```

```
hsLength = cHugeStrLength(hsHandle)
```

```
MsgBox "Huge String (" & hsHandle & ") had a length of " & hsLength
```

```
MsgBox "The contents of the next 11 chars is " & cHugeStrNext(hsHandle, 11)
```

```
hsReturn = cHugeStrFree(hsHandle)
```

```
If (hsReturn = TRUE) Then
    MsgBox "Huge String (" & hsHandle & ") has been destroyed."
Else
    MsgBox "Huge String (" & hsHandle & ") can't be destroyed."
End If
```

## See also :

# HugeStrSetWP

## Purpose :

HugeStrSetWP sets the Write Pointer into a Huge String.

## Declare Syntax :

Declare Function cHugeStrSetWP Lib "t2win-16.dll" (ByVal hsHandle As Integer, ByVal hsPtr As Long) As Integer

## Call Syntax :

hsReturn% = cHugeStrSetWP(hsHandle%, hsPtr&)

## Where :

hsHandle% is the Handle for all functions for Huge String.  
hsPtr& is the new Write Pointer.  
hsReturn% TRUE : if all is ok  
FALSE : if hsPtr is <=0 or > Length of the Huge String.

## Comments :

## Examples :

```
Dim hsHandle As Integer
Dim hsSize As Long
Dim hsReturn As Integer
Dim hsLength As Long
```

```
hsSize = 512 & * 1024
```

```
hsHandle = cHugeStrCreate(hsSize)
```

```
If (hsHandle <> 0) Then
```

```
    MsgBox "Huge String of " & hsSize & " bytes has been created with handle (" & hsHandle & ")"
```

```
Else
```

```
    MsgBox "Huge String of " & hsSize & " bytes can't be created."
```

```
End If
```

```
hsReturn = cHugeStrAdd(hsHandle, "This is TIME TO WIN version 4.0")
```

```
hsReturn = cHugeStrSetWP(hsHandle, 9)
```

```
hsReturn = cHugeStrAdd(hsHandle, "time to win")
```

```
hsLength = cHugeStrLength(hsHandle)
```

```
MsgBox "Huge String (" & hsHandle & ") had a length of " & hsLength
```

```
MsgBox "The contents of the first block is " & cHugeStrRead(hsHandle, 1)
```

```
hsReturn = cHugeStrFree(hsHandle)
```

```
If (hsReturn = TRUE) Then
```

```
    MsgBox "Huge String (" & hsHandle & ") has been destroyed."
```

```
Else
```

```
    MsgBox "Huge String (" & hsHandle & ") can't be destroyed."
```

```
End If
```

## See also :

# HugeStrSize

## Purpose :

HugeStrSize returns the size of a Huge String.

## Declare Syntax :

```
Declare Function cHugeStrSize Lib "t2win-16.dll" (ByVal hsHandle As Integer) As Long
```

## Call Syntax :

```
hsReadSize& = cHugeStrSize(hsHandle%)
```

## Where :

hsHandle% is a handle returned by the cHugeStrCreate function.  
hsReadSize& is the size of the Huge String.

## Comments :

The returned size is the size specified in the cHugeStrCreate function.

## Examples :

```
Dim hsHandle As Integer
Dim hsSize As Long
Dim hsReturn As Integer
Dim hsReadSize As Long
```

```
hsSize = 512& * 1024
hsHandle = cHugeStrCreate(hsSize)
```

```
If (hsHandle <> 0) Then
    MsgBox "Huge String of " & hsSize & " bytes has been created with handle (" & hsHandle & ")"
Else
    MsgBox "Huge String of " & hsSize & " bytes can't be created."
End If
```

```
hsReadSize = cHugeStrSize(hsHandle)
```

```
MsgBox "Huge String (" & hsHandle & ") had a size of " & hsReadSize
```

```
hsReturn = cHugeStrFree(hsHandle)
```

```
If (hsReturn = TRUE) Then
    MsgBox "Huge String (" & hsHandle & ") has been destroyed."
Else
    MsgBox "Huge String (" & hsHandle & ") can't be destroyed."
End If
```

## See also :

# Huge Strings

The functions/subs used in the Huge String routines handle Huge String. Huge String is a string from 1 to 16,711,680 chars.

An bigger advantage of Huge String is the speed. The functions for adding or appending chars in a Huge String is faster than VB equivalent (20 times faster).

The maximum number of Huge String is 8192. This number is a theoretical maximum and is depending of any application loaded in memory.

The following functions/subs are used to handle big sized arrays on disk :

<u>cHugeStrAdd</u>	Adds a VB string into a Huge String.
<u>cHugeStrAddress</u>	Returns a pointer for the first char of a Huge String.
<u>cHugeStrAppend</u>	Appends a VB string into a Huge String.
<u>cHugeStrBlocks</u>	Returns the number of block of 64,000 chars from a Huge String.
<u>cHugeStrClear</u>	Clears a Huge String.
<u>cHugeStrCreate</u>	Creates a Huge String.
<u>cHugeStrFree</u>	Free a Huge String (destroy it).
<u>cHugeStrGetNP</u>	Gets the Next Pointer of a Huge String.
<u>cHugeStrGetWP</u>	Gets the Write Pointer of a Huge String.
<u>cHugeStrLength</u>	Returns the length of data in a Huge String.
<u>cHugeStrMid</u>	Extracts a VB sub-string from a Huge String.
<u>cHugeStrNext</u>	Reads the next part of a Huge String.
<u>cHugeStrOnDisk</u>	Get/Put a Huge String from/to a file on disk.
<u>cHugeStrRead</u>	Read a block of 64,000 chars or minder from a Huge String.
<u>cHugeStrSetNP</u>	Sets the Next Pointer of a Huge String.
<u>cHugeStrSetWP</u>	Sets the Write Pointer of a Huge String.
<u>cHugeStrSize</u>	Returns the full size of a Huge String.

**Don't forget that any Huge String must be destroyed before quitting the application. If you not destroy all Huge String that you've created, the memory used will be only released when T2WIN-16.DLL will be unloaded from memory.**

# HMAOnDisk

## Purpose :

HMAOnDisk reads/writes a Huge Array from/to a file.

## Declare Syntax :

Declare Function cHMAOnDisk Lib "t2win-16.dll" (HMA As tagHMA, ByVal hsFile As String, ByVal hsGetPut As Integer) As Long

## Call Syntax :

hsFileLength& = cHMAOnDisk(HMA, hsFile\$, hsGetPut%)

## Where :

HMA is a type'd variable (tagHMA).  
hsFile\$ is the name of the file to read/write the Huge Array.  
hsGetPut% PUT\_ARRAY\_ON\_DISK to put the array on disk,  
GET\_ARRAY\_ON\_DISK to get the array from disk.  
hsFileLength& >=0 is the returned length of the file,  
< 0 is an error occurs (error n° is the negative value of all HMA\_x values, see [Constants and Types declaration](#) ).

## Comments :

The file length is the size of the Huge Array.

## Examples :

```
Dim HMA As tagHMA
Dim ErrCode As Integer
```

```
HMA.nType = 50 'positive value for a string
HMA.nIsTyped = False 'init the array with spaces
HMA.nRows = 50 '50 rows
HMA.nCols = 50 '50 cols
HMA.nSheets = 2 '2 sheets
```

```
ErrCode = cHMACreate(HMA)
```

```
If (ErrCode <> 0) Then
    MsgBox "Huge Array of " & HMA.rMemorySize & " bytes has been created with handle (" & HMA.rHandle &
    ")
Else
    MsgBox "Huge Array of " & HMA.rMemorySize & " bytes can't be created."
End If
```

```
Call cHMAPut(HMA, 1, 1, 1, "D:1, ABCDEFGHIJ") 'save the string in Row 1, Col 1, Sheet 1
Call cHMAPut(HMA, 1, HMA.nCols, 1, "D:1, abcdefghij") 'save the string in Row 1, Col 50, Sheet 1
Call cHMAPut(HMA, HMA.nRows, 1, 1, "D:1, OPQRSTUVWXYZ") 'save the string in Row 50, Col 1, Sheet 1
Call cHMAPut(HMA, HMA.nRows, HMA.nCols, 1, "D:1, oprqstuvwxyz") 'save the string in Row 50, Col 50, Sheet 1
```

```
MsgBox "The length of the saved file is " & cHMAOnDisk(HMA, "c:\hugestr.tmp", PUT_ARRAY_ON_DISK)
```

```
ErrCode = cHMAClear(HMA)
```

```
MsgBox "The length of the readed file is " & cHMAOnDisk(HMA, "c:\hugestr.tmp", GET_ARRAY_ON_DISK)
```

```
ErrCode = cHMAFree(HMA)
```

```
If (ErrCode = TRUE) Then
    MsgBox "Huge Array (" & hsHandle & ") has been destroyed."
Else
    MsgBox "Huge Array (" & hsHandle & ") can't be destroyed."
End If
```

**See also :**



# HMAPutType, HMArPutType, HMAsPutType

## Purpose :

HMAPutType saves a type'd variable from a huge array.

HMArPutType have the same fonctionnality but with a huge array with only one sheet and only one row.

HMAsPutType have the same fonctionnality but with a huge array with only one sheet.

## Declare Syntax :

Declare Sub cHMAPutType Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long, ByVal Col As Long, ByVal Sheet As Long, nType As Any)

Declare Sub cHMArPutType Lib "t2win-16.dll" (HMA As tagHMA, ByVal Col As Long, nType As Any)

Declare Sub cHMAsPutType Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long, ByVal Col As Long, nType As Any)

## Call Syntax :

Call cHMAPutType(HMA, Row&, Col&, Sheet&, nType)

## Where :

HMA	is a type'd variable (tagHMA).
Row&	is the row.
Col&	is the col.
Sheet&	is the sheet.
nType	is the type'd variable to save depending of the variable type used in the creation.

## Comments :

If the Row is below 1, the Row 1 is used.

If the Col is below 1, the Col 1 is used.

If the Sheet is below 1, the Sheet 1 is used.

If the Row is greater than HMA.nRows, the Row HMA.nRows is used.

If the Col is greater than HMA.nCols, the Col HMA.nCols is used.

If the Sheet is greater than HMA.nSheets, the Sheet HMA.nSheets is used.

## Examples :

Dim ErrCode	As Integer
Dim HMA	As tagHMA
Dim TE	As tagTASKENTRY

HMA.nType = Len(TE)	'positive value for a type'd variable
HMA.nIsTyped = True	'init the array with chr\$(0) because type'd variable
HMA.nRows = 500	'500 rows
HMA.nCols = 500	'500 cols
HMA.nSheets = 2	'2 sheets
ErrCode = cHMACreate(HMA)	'create a new huge array
ErrCode = cTasks(TE, True)	
Call cHMAPutType(HMA, 1, 1, 1, TE)	'save the type'd variable in Row 1, Col 1, Sheet 1
ErrCode = cTasks(TE, False)	
Call cHMAPutType(HMA, 1, HMA.nCols, 1, TE)	'save the type'd variable in Row 1, Col 500, Sheet 1
ErrCode = cTasks(TE, False)	
Call cHMAPutType(HMA, HMA.nRows, 1, 1, TE)	'save the type'd variable in Row 500, Col 1, Sheet 1

Sheet 1

ErrCode = cTasks(TE, False)

Call cHMAPutType(HMA, HMA.nRows, HMA.nCols, 1, TE)  
500, Sheet 1

'save the type'd variable in Row 500, Col

**See also :** [Huge Memory Arrays](#), [cHMAGetType](#)

# HMAPut, HMArPut, HMAsPut

## Purpose :

HMAPut saves an element to a huge array.

HMArPut have the same fonctionnality but with a huge array with only one sheet and only one row.

HMAsPut have the same fonctionnality but with a huge array with only one sheet.

## Declare Syntax :

```
Declare Sub cHMAPut Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long, ByVal Col As Long, ByVal Sheet As Long, Var As Variant)
```

```
Declare Sub cHMArPut Lib "t2win-16.dll" (HMA As tagHMA, ByVal Col As Long) As Variant
```

```
Declare Sub cHMAsPut Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long, ByVal Col As Long, Var As Variant)
```

## Call Syntax :

```
Call cHMAPut(HMA, Row&, Col&, Sheet&, Var)
```

## Where :

HMA is a type'd variable (tagHMA).

Row& is the row.

Col& is the col.

Sheet& is the sheet.

Var is the variant value to save depending of the variable type used in the creation.

## Comments :

If the Row is below 1, the Row 1 is used.

If the Col is below 1, the Col 1 is used.

If the Sheet is below 1, the Sheet 1 is used.

If the Row is greater than HMA.nRows, the Row HMA.nRows is used.

If the Col is greater than HMA.nCols, the Col HMA.nCols is used.

If the Sheet is greater than HMA.nSheets, the Sheet HMA.nSheets is used.

## Examples :

see [cHMACreate](#)

**See also :** [Huge Memory Arrays](#), [cHMAGet](#)

# HMAGetType, HMArGetType, HMAsGetType

## Purpose :

HMAGetType reads a type'd variable from a huge array.

HMArGetType have the same fonctionnality but with a huge array with only one sheet and only one row.

HMAsGetType have the same fonctionnality but with a huge array with only one sheet.

## Declare Syntax :

```
Declare Sub cHMAGetType Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long, ByVal Col As Long, ByVal Sheet As Long, nType As Any)
```

```
Declare Sub cHMArGetType Lib "t2win-16.dll" (HMA As tagHMA, ByVal Col As Long, nType As Any)
```

```
Declare Sub cHMAsGetType Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long, ByVal Col As Long, nType As Any)
```

## Call Syntax :

```
Call cHMAGetType(HMA, Row&, Col&, Sheet&, nType)
```

## Where :

HMA	is a type'd variable (tagHMA).
Row&	is the row.
Col&	is the col.
Sheet&	is the sheet.
nType	is the readed type'd variable depending of the variable type used in the creation.

## Comments :

If the Row is below 1, the Row 1 is used.

If the Col is below 1, the Col 1 is used.

If the Sheet is below 1, the Sheet 1 is used.

If the Row is greater than HMA.nRows, the Row HMA.nRows is used.

If the Col is greater than HMA.nCols, the Col HMA.nCols is used.

If the Sheet is greater than HMA.nSheets, the Sheet HMA.nSheets is used.

## Examples :

```
Dim ErrCode           As Integer
Dim HMA               As tagHMA
Dim TE(1 To 4)        As tagTASKENTRY
```

```
HMA.nType = Len(TE(1))           'positive value for a type'd variable
HMA.nIsTyped = True             'init the array with chr$(0) because type'd
variable
HMA.nRows = 500                 '500 rows
HMA.nCols = 500                 '500 cols
HMA.nSheets = 2                 '2 sheets

ErrCode = cHMACreate(HMA)       'use a created huge array

Call cHMAGetType(HMA, 1, 1, 1, TE(1)) 'read the type'd variable in Row 1, Col 1,
Sheet 1
Call cHMAGetType(HMA, 1, HMA.nCols, 1, TE(2)) 'read the type'd variable in Row 1, Col 500,
Sheet 1
Call cHMAGetType(HMA, HMA.nRows, 1, 1, TE(3)) 'read the type'd variable in Row 500, Col 1,
Sheet 1
Call cHMAGetType(HMA, HMA.nRows, HMA.nCols, 1, TE(4)) 'read the type'd variable in Row 500, Col
500, Sheet 1
```

**See also :** [Huge Memory Arrays](#), [cHMAPutType](#)

# HMAGet, HMArGet, HMAsGet

## Purpose :

HMAGet reads an element from a huge array.

HMArGet have the same fonctionnality but with a huge array with only one sheet and only one row.

HMAsGet have the same fonctionnality but with a huge array with only one sheet.

## Declare Syntax :

Declare Function cHMAGet Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long, ByVal Col As Long, ByVal Sheet As Long) As Variant

Declare Function cHMArGet Lib "t2win-16.dll" (HMA As tagHMA, ByVal Col As Long) As Variant

Declare Function cHMAsGet Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long, ByVal Col As Long) As Variant

## Call Syntax :

Var = cHMAGet(HMA, Row&, Col&, Sheet&)

## Where :

HMA	is a type'd variable (tagHMA).
Row&	is the row.
Col&	is the col.
Sheet&	is the sheet.
Var	is the readed variant value depending of the variable type used in the creation.

## Comments :

If the Row is below 1, the Row 1 is used.

If the Col is below 1, the Col 1 is used.

If the Sheet is below 1, the Sheet 1 is used.

If the Row is greater than HMA.nRows, the Row HMA.nRows is used.

If the Col is greater than HMA.nCols, the Col HMA.nCols is used.

If the Sheet is greater than HMA.nSheets, the Sheet HMA.nSheets is used.

## Examples :

see [cHMACreate](#)

**See also :** [Huge Memory Arrays](#), [cHMAPut](#)

# HMAFree

## Purpose :

Free the memory used by a huge array.

## Declare Syntax :

Declare Function cHMAFree Lib "t2win-16.dll" (HMA As tagHMA) As Integer

## Call Syntax :

ErrCode = cHMAFree(HMA)

## Where :

HMA is a type'd variable (tagHMA).  
ErrCode% is the returned error code, see [Constants and Types declaration](#). (HMA\_x)

## Comments :

## Examples :

see [cHMACreate](#)

**See also :** [Huge Memory Arrays](#), [cHMACreate](#)

# HMACreate

## Purpose :

HMACreate creates a new huge array.

## Declare Syntax :

Declare Function cHMACreate Lib "t2win-16.dll" (HMA As tagHMA) As Integer

## Call Syntax :

ErrCode% = cHMACreate(HMA)

## Where :

HMA is a type'd variable (tagHMA).  
ErrCode% is the returned error code, see [Constants and Types declaration](#). (HMA\_x)

## Comments :

In theory :

The maximum number of Rows is 2147483647  
The maximum number of Cols is 2147483647  
The maximum number of Sheets is 2147483647

You are only limited by the size of the memory.

Bigger are nRows, nCols or nSheets, bigger is the time to initialize.

When you create a new huge array, the only parameters that you must initialize are :

HMA.nType = 50	'the type of the variable to use, see <a href="#">Constants and Types declaration</a> . (HMA_x)
HMA.nIsTyped = False	'Must be True for a type'd variable.
HMA.nRows = 50	'the number of rows to use.
HMA.nCols = 50	'the number of cols to use.
HMA.nSheets = 2	'the number of sheets to use.

**YOU CAN'T CHANGE THESE PARAMETERS AFTER THE CREATION OF THE HUGE ARRAY.  
YOU CAN'T CHANGE THE OTHER VALUES IN THE TYPE'D VARIABLE.**

When you create a new array, all elements are initialized with chr\$(0) except for string array which are initialized with chr\$(32) (spaces).

However, string array and type'd array use the same positive value to define in .nType, but the type'd array must be initialized with chr\$(0) not with chr\$(32) therefore for a type'd you must specify .nIsTyped on True to initialize it with chr\$(0).

If you use huge array of type'd variable, the type'd variable can be only a mix of fixed variable (variable string length can't be used).

## Examples :

```
Dim ErrCode As Integer
Dim HMA As tagHMA
Dim Var(1 To 8) As Variant
```

```
HMA.nType = 50 'positive value for a string
HMA.nIsTyped = False 'init the array with spaces
```



HMA.nRows = 50	'50 rows
HMA.nCols = 50	'50 cols
HMA.nSheets = 2	'2 sheets
ErrCode = cHMACreate(HMA)	'create a new huge array
Call cHMAPut(HMA, 1, 1, 1, "D:1, ABCDEFGHIJ")	'save the string in Row 1, Col 1, Sheet 1
Call cHMAPut(HMA, 1, HMA.nCols, 1, "D:1, abcdefghij")	'save the string in Row 1, Col 50, Sheet 1
Call cHMAPut(HMA, HMA.nRows, 1, 1, "D:1, OPQRSTUVWXYZ")	'save the string in Row 50, Col 1, Sheet 1
Call cHMAPut(HMA, HMA.nRows, HMA.nCols, 1, "D:1, oprqrstuvwxyz")	'save the string in Row 50, Col 50, Sheet 1
Call cHMAPut(HMA, 1, 1, 2, "D:2, 1234567890")	'save the string in Row 1, Col 1, Sheet 2
Call cHMAPut(HMA, 1, HMA.nCols, 2, "D:2, 0987654321")	'save the string in Row 1, Col 50, Sheet 2
Call cHMAPut(HMA, HMA.nRows, 1, 2, "D:2, 12345ABCDE")	'save the string in Row 50, Col 1, Sheet 2
Call cHMAPut(HMA, HMA.nRows, HMA.nCols, 2, "D:2, VWXYZ54321")	'save the string in Row 50, Col 50, Sheet 2
Var(1) = cHMAGet(HMA, 1, 1, 1)	'read the string in Row 1, Col 1, Sheet 1
Var(2) = cHMAGet(HMA, 1, HMA.nCols, 1)	'read the string in Row 1, Col 50, Sheet 1
Var(3) = cHMAGet(HMA, HMA.nRows, 1, 1)	'read the string in Row 50, Col 1, Sheet 1
Var(4) = cHMAGet(HMA, HMA.nRows, HMA.nCols, 1)	'read the string in Row 50, Col 50, Sheet 1
Var(5) = cHMAGet(HMA, 1, 1, 2)	'read the string in Row 1, Col 1, Sheet 2
Var(6) = cHMAGet(HMA, 1, HMA.nCols, 2)	'read the string in Row 1, Col 50, Sheet 2
Var(7) = cHMAGet(HMA, HMA.nRows, 1, 2)	'read the string in Row 50, Col 1, Sheet 2
Var(8) = cHMAGet(HMA, HMA.nRows, HMA.nCols, 2)	'read the string in Row 50, Col 50, Sheet 2
ErrCode = cHMAFree(HMA)	'free the memory used.
On my system :	
ErrCode = -1	'no error
HMA.daSize = 64	'internal header size
HMA.nType = 50	'fixed string of 50 chars
HMA.nRows = 50	'50 rows
HMA.nCols = 50	'50 cols
HMA.nSheets = 2	'2 sheets
HMA.rHandle = 0	'internal handle
HMA.rElementSize = 50	'internal size of a element
HMA.rFileSize = 250000	'internal size of the memory used
HMA.rParts = 3	'internal number of parts (block of 64000
chars)	
HMA.rRemain = 58000	'internal remain chars
HMA.rSheetSize = 2500	'internal size of one sheet
Var(1) = "D:1, ABCDEFGHIJ"	
Var(2) = "D:1, abcdefghij"	
Var(3) = "D:1, OPQRSTUVWXYZ"	
Var(4) = "D:1, oprqrstuvwxyz"	
Var(5) = "D:2, 1234567890"	
Var(6) = "D:2, 0987654321"	
Var(7) = "D:2, 12345ABCDE"	
Var(8) = "D:2, VWXYZ54321"	

**See also :** [Huge Memory Arrays](#), [cHMAFree](#)

# HMAClearSheet

## Purpose :

HMAClearSheet clears a single Sheet in a huge array (fill it with chr\$(0) or chr\$(32) (for string array)).

## Declare Syntax :

Declare Function cHMAClearSheet Lib "t2win-16.dll" (HMA As tagHMA, ByVal Sheet As Long) As Integer

## Call Syntax :

ErrCode% = cHMAClearSheet(HMA, Sheet&)

## Where :

HMA is a type'd variable (tagHMA).  
Sheet& is the desired Sheet.  
ErrCode% is the returned error code, see [Constants and Types declaration](#). (HMA\_x)

## Comments :

This function must be used only after you've created a huge array.

If you've created a huge array, the array is already cleared.

If the huge array have a single Sheet, this routine have the same effect that cHMAClear.

If the Sheet is -1 then all Sheets are used. This parameter have the same functionality that cHMAClear

If the Sheet is below 1 and different of -1, the Sheet 1 is used.

If the Sheet is greater than HMA.nSheets, the Sheet HMA.nSheets is used.

## Examples :

Dim ErrCode As Integer  
Dim HMA As tagHMA

```
HMA.nType = 50 'positive value for a string  
HMA.nIsTyped = False 'init the array with spaces  
HMA.nRows = 500 '500 rows  
HMA.nCols = 500 '500 cols  
HMA.nSheets = 2 '2 Sheets  
  
ErrCode = cHMACreate(HMA, True) 'create a new huge array  
  
Call cHMAPut(HMA, 1, 1, 1, "D:1, ABCDEFGHIJ") 'save the string in Row 1, Col 1, Sheet 1  
Call cHMAPut(HMA, 1, HMA.nCols, 1, "D:1, abcdefghij") 'save the string in Row 1, Col 500, Sheet 1  
Call cHMAPut(HMA, HMA.nRows, 1, 1, "D:1, OPQRSTUVWXYZ") 'save the string in Row 500, Col 1, Sheet 1  
Call cHMAPut(HMA, HMA.nRows, HMA.nCols, 1, "D:1, oprqstuvwxyz") 'save the string in Row 500, Col 500, Sheet 1  
  
'..... some codes  
  
ErrCode = cHMAClearSheet(HMA, 1) 'clear the Sheet 1 in the huge array
```

**See also :** [Huge Memory Arrays](#), [cHMACreate](#), [cHMAClear](#)

# HMAClearRow, HMAsClearRow

## Purpose :

HMAClearRow clears a single Row on one Sheet or on all Sheets in a huge array (fill it with chr\$(0) or chr\$(32) (for string array)).

HMAsClearRow have the same fonctionnality but with a huge array with only one sheet.

## Declare Syntax :

Declare Function cHMAClearRow Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long, ByVal Sheet As Long) As Integer

Declare Function cHMAsClearRow Lib "t2win-16.dll" (HMA As tagHMA, ByVal Row As Long) As Integer

## Call Syntax :

ErrCode% = cHMAClearRow(HMA, Row&, Sheet&)

## Where :

HMA is a type'd variable (tagHMA).  
Row& is the desired Row.  
Sheet& is the desired Sheet.  
ErrCode% is the returned error code, see [Constants and Types declaration](#). (HMA\_x)

## Comments :

This function must be used only after you've created a huge array.

If you've created a huge array, the array is already cleared.

If the Row is below 1, the Row 1 is used.

If the Row is greater than HMA.nRows, the Row HMA.nRows is used.

If the Sheet is -1 then all Sheets are used.

If the Sheet is below 1 and different of -1, the Sheet 1 is used.

If the Sheet is greater than HMA.nSheets, the Sheet HMA.nSheets is used.

## Examples :

Dim ErrCode As Integer  
Dim HMA As tagHMA

HMA.nType = 50 'positive value for a string  
HMA.nIsTyped = False 'init the array with spaces  
HMA.nRows = 500 '500 Rows  
HMA.nCols = 500 '500 col  
HMA.nSheets = 2 '2 Sheets

ErrCode = cHMACreate(HMA) 'create a new huge array

Call cHMAPut(HMA, 1, 1, "D:1, ABCDEFGHIJ") 'save the string in Row 1, Col 1, Sheet 1  
Call cHMAPut(HMA, 1, HMA.nCols, "D:1, abcdefghij") 'save the string in Row 1, Col 500, Sheet 1  
Call cHMAPut(HMA, HMA.nRows, 1, "D:1, OPQRSTUVWXYZ") 'save the string in Row 500, Col 1, Sheet 1  
Call cHMAPut(HMA, HMA.nRows, HMA.nCols, "D:1, oprqstuvwxyz") 'save the string in Row 500, Col 500, Sheet 1

'..... some codes

ErrCode = cHMAClearRow(HMA, HMA.nRows, 1) 'clear the last Row in Sheet 1 in the huge array

**See also :** [Huge Memory Arrays](#), [cHMACreate](#), [cHMALclear](#), [cHMALclearCol](#)

# HMAClearCol, HMAsClearCol

## Purpose :

HMAClearCol clears a single Col on one Sheet or on all Sheets in a huge array (fill it with chr\$(0) or chr\$(32) (for string array)).

HMAsClearCol have the same fonctionnality but with a huge array with only one sheet.

## Declare Syntax :

Declare Function cHMAClearCol Lib "t2win-16.dll" (HMA As tagHMA, ByVal Col As Long, ByVal Sheet As Long) As Integer

Declare Function cHMAsClearCol Lib "t2win-16.dll" (HMA As tagHMA, ByVal Col As Long) As Integer

## Call Syntax :

ErrCode% = cHMAClearCol(HMA, Col&, Sheet&)

## Where :

HMA is a type'd variable (tagHMA).  
Col& is the desired Col.  
Sheet& is the desired Sheet.  
ErrCode% is the returned error code, see [Constants and Types declaration](#). (HMA\_x)

## Comments :

This function must be used only after you've created a huge array.

If you've created a huge array, the array is already cleared.

If the Col is below 1, the Col 1 is used.

If the Col is greater than HMA.nCols, the Col HMA.nCols is used.

If the Sheet is -1 then all Sheets are used.

If the Sheet is below 1 and different of -1, the Sheet 1 is used.

If the Sheet is greater than HMA.nSheets, the Sheet HMA.nSheets is used.

## Examples :

Dim ErrCode As Integer  
Dim HMA As tagHMA

HMA.nType = 50 'positive value for a string  
HMA.nIsTyped = False 'init the array with spaces  
HMA.nRows = 500 '500 rows  
HMA.nCols = 500 '500 Cols  
HMA.nSheets = 2 '2 Sheets

ErrCode = cHMACreate(HMA) 'create a new huge array

Call cHMAPut(HMA, 1, 1, "D:1, ABCDEFGHIJ") 'save the string in Row 1, Col 1, Sheet 1  
Call cHMAPut(HMA, 1, HMA.nCols, "D:1, abcdefghij") 'save the string in Row 1, Col 500, Sheet 1  
Call cHMAPut(HMA, HMA.nRows, 1, "D:1, OPQRSTUVWXYZ") 'save the string in Row 500, Col 1, Sheet 1  
Call cHMAPut(HMA, HMA.nRows, HMA.nCols, "D:1, oprqstuvwxyz") 'save the string in Row 500, Col 500, Sheet 1

'..... some codes

ErrCode = cHMAClearCol(HMA, HMA.nCols, 1) 'clear the last Col in Sheet 1 in the huge array

**See also :** [Huge Memory Arrays](#), [cHMACreate](#), [cHMALclear](#), [cHMALclearRow](#)

# HMAClear

## Purpose :

HMAClear clears a huge array (fill it with chr\$(0) or chr\$(32) (for string array)).

## Declare Syntax :

Declare Function cHMAClear Lib "t2win-16.dll" (HMA As tagHMA) As Integer

## Call Syntax :

ErrCode% = cHMAClear(HMA)

## Where :

HMA is a type'd variable (tagHMA).  
ErrCode% is the returned error code, see [Constants and Types declaration](#). (HMA\_x)

## Comments :

This function must be used only after you've created a huge array.

If you've created a huge array, the array is already cleared.

## Examples :

```
Dim ErrCode           As Integer
Dim HMA               As tagHMA

HMA.nType = 50           'positive value for a string
HMA.nIsTyped = False   'init the array with spaces
HMA.nRows = 500        '500 rows
HMA.nCols = 500        '500 cols
HMA.nSheets = 2        '2 sheets

ErrCode = cHMACreate(HMA) 'create a new huge array

Call cHMAPut(HMA, 1, 1, 1, "D:1, ABCDEFGHIJ") 'save the string in Row 1, Col 1, Sheet 1
Call cHMAPut(HMA, 1, HMA.nCols, 1, "D:1, abcdefghij") 'save the string in Row 1, Col 500, Sheet 1
Call cHMAPut(HMA, HMA.nRows, 1, 1, "D:1, OPQRSTUVWXYZ") 'save the string in Row 500, Col 1, Sheet 1
Call cHMAPut(HMA, HMA.nRows, HMA.nCols, 1, "D:1, oprqstuvwxyz") 'save the string in Row 500, Col 500, Sheet 1

'..... some codes

ErrCode = cHMAClear(HMA) 'clear all elements in the big sized array on
disk
```

**See also :** [Huge Memory Arrays](#), [cHMACreate](#), [cHMAClearSheet](#)

# Huge Memory Arrays

The functions/subs used in the Huge Memory Arrays routines handle Huge Arrays. Huge Arrays is based on the same principle that DISK ARRAY.

An bigger advantage of Huge Arrays is the speed.

The maximum number of Huge Arrays is 8192. This number is a theoretical maximum and is depending of any application loaded in memory.

The following functions/subs are used to handle big sized arrays on disk :

<u>chMACreate</u>	Create a Huge Array.
<u>chMAFree</u>	Free a Huge Array.
<u>chMAGet</u>	Read an element from a Huge Array.
<u>chMAGetType</u>	Read a type'd variable from a Huge Array.
<u>chMAPut</u>	Save an element to a Huge Array.
<u>chMAPutType</u>	Save a type'd variable to a Huge Array.
<u>chMAClear</u>	Clear a Huge Array (fill it with chr\$(0) or chr\$(32) (for string array)).
<u>chMAClearSheet</u>	Clear a single Sheet in a Huge Array (fill it with chr\$(0) or chr\$(32) (for string array)).
<u>chMAClearCol</u>	Clear a single Col on on one Sheet or on all sheets in a Huge Array (see above).
<u>chMAClearRow</u>	Clear a single Row on one Sheet or on all Sheets in a Huge Array (see above).
<u>chMAsClearCol</u>	Clear a single Col in a Huge Array with only one sheet.
<u>chMAsClearRow</u>	Clear a single Row in a Huge Array with only one sheet.
<u>chMAsGet</u>	Read an element from a Huge Array with only one sheet.
<u>chMAsGetType</u>	Read a type'd variable from a Huge Array with only one sheet.
<u>chMAsPut</u>	Save an element from a Huge Array with only one sheet.
<u>chMAsPutType</u>	Save a type'd variable from a Huge Array with only one sheet.
<u>chMArGet</u>	Read an element from a Huge Array with only one sheet and one row.
<u>chMArGetType</u>	Read a type'd variable from a Huge Array with only one sheet and one row.
<u>chMArPut</u>	Save an element from a Huge Array with only one sheet and one row.
<u>chMArPutType</u>	Save a type'd variable from a Huge Array with only one sheet and one row.
<u>chMAOnDisk</u>	Get/Put a Huge Array from/to a file on disk.

**Don't forget that any Huge Memory Arrays must be destroyed before quitting the application. If you not destroy all Huge Memory Arrays that you've created, the memory used will be only released when T2WIN-16.DLL will be unloaded from memory.**



# ScalarToTime

## Purpose :

ScalarToTime decompose a scalar time into these components.

## Declare Syntax :

Declare Sub cScalarToTime Lib "t2win-16.dll" (ByVal Scalar As Long, nHour As Integer, nMin As Integer, nSec As Integer)

## Call Syntax :

Call cScalarToTime(Scalar&, nHour%, nMin%, nSec%)

## Where :

Scalar&	is a scalar time.
nHour%	is the returned hour.
nMin%	is the returned minute.
nSec%	is the returned second.

## Comments :

## Examples :

```
Dim nHour    As Integer
Dim nMin     As Integer
Dim nSec     As Integer
```

```
Call cScalarToTime(60630, nHour%, nMin%, nSec%)
```

```
    nHour%    -> 16
    nMin%     -> 50
    nSec%     -> 30
```

**See also :** [cTimeToScalar](#)

# ShowWindow

## Purpose :

Show a window after an exploded/imploded focus rectangle has been displayed.

## Declare Syntax :

Declare Sub cShowWindow Lib "t2win-16.dll" (ByVal hWnd As Integer, ByVal method As Integer, ByVal interval As Integer)

## Call Syntax :

Call cShowWindow(hWnd%, method%, interval%)

## Where :

hWnd%	is the handle of a form.
method%	0 : explode the form starting at center of the form. 1 : implode the form starting at external.
interval%	0 : faster 699 : lower

## Comments :

The interval is a modulo of 700 and is calculated in millisecond.

## Examples :

Call cShowWindow(Form1.hWnd, 0, 250)

## See also :

# TimeToScalar

## Purpose :

TimeToScalar compute a scalar from all time parts.

## Declare Syntax :

Declare Function cTimeToScalar Lib "t2win-16.dll" (ByVal nHour As Integer, ByVal nMin As Integer, ByVal nSec As Integer) As Long

## Call Syntax :

Test& = cTimeToScalar(nHour%, nMin%, nSec%)

## Where :

nHour%	is the Hour.
nMin%	is the Min.
nSec%	is the Sec.
Test&	is the returned computed scalar.

## Comments :

The parameter Hour can be between 0 to 32767.

If the parameters are not correct, the returned value is -1.

## Examples :

Dim Test As Long

Test = cTimeToScalar(16, 50, 30) -> 60630

**See also :** [cScalarToTime](#)

# CenterWindow

**Purpose :**

Center a window in the screen.

**Declare Syntax :**

```
Declare Sub cCenterWindow Lib "t2win-16.dll" (ByVal hWnd As Integer)
```

**Call Syntax :**

```
Call cCenterWindow(hWnd%)
```

**Where :**

hWnd% is the handle of a form.

**Comments :****Examples :**

```
Call cCenterWindow(Form1.hWnd)
```

**See also :**

# GetCtlRect, GetCtlRectTwips

## Purpose :

GetCtlRect returns the Left, Top, Right, Bottom value of a control in Pixels.

GetCtlRectTwips returns the Left, Top, Right, Bottom value of a control in Twips.

## Declare Syntax :

```
Declare Sub cGetCtlRect Lib "t2win-16.dll" (Obj As Object, RECT As Any)
```

```
Declare Sub cGetCtlRectTwips Lib "t2win-16.dll" (Obj As Object, RECT As Any)
```

## Call Syntax :

```
Call cGetCtlRect(Ctl, Rect)
```

```
Call cGetCtlRectTwips(Ctl, Rect)
```

## Where :

Ctl is a VB standard control or VBX.

Rect is a type'd variable tagRECT (see [Constants and Types declaration](#))

## Comments :

The returned 4 values are based on the container of the control.

## Examples :

```
Dim Rect As tagRECT
```

```
Call cGetCtlRect(Label1, Rect)
```

## See also :

# FilesInfoInDir

## Purpose :

FilesInfoInDir retrieves each file in the specified directory and returns name, size, scalar date, scalar time, attribute.

## Declare Syntax :

Declare Function cFilesInfoInDir Lib "t2win-16.dll" (ByVal nDir As String, FILEINFO As tagFILEINFO, ByVal FirstNext As Integer) As String

## Call Syntax :

```
test$ = cFilesInfoInDir(nDir, FI, firstnext )
```

## Where :

nDir	the directory to proceed with the file mask (*. * for all)
FI	the type'd variable tagFILEINFO
firstnext	TRUE for the first file FALSE for each next file
test\$	the returned file

## Comments :

If the nDir is invalid or if an error occurs when accessing a file, the returned filename is an empty string and all sub-variables in the type'd variable are -1.

## Examples :

```
Dim i          As Integer
Dim Tmp       As String
Dim FI        As tagFILEINFO

i = 0
Tmp = cFilesInfoInDir("c:\*.*", FI, True)

Debug.Print "The first 7 files in C:\ are : "

Do While (Len(Tmp) > 0)
    Debug.Print Tmp & ", " & FI.fSize & ", " & FI.fDate & ", " & FI.fTime & ", " & FI.fAttribute
    Tmp = cFilesInfoInDir("c:\*.*", FI, False)
    i = i + 1
    If (i >= 7) Then Exit Do
Loop
```

On my system:

The first 7 files in C:\ are :

```
SUHDLOG.DAT, 5166, 728480, 76033, 3
BOOTLOG.TXT, 22886, 728480, 78500, 2
MSDOS.---, 22, 728480, 75079, 2
DBLSPACE.001, 79036439, 728519, 48662, 7
SYSTEM.1ST, 230144, 728480, 76027, 7
WINA20.386, 9349, 727632, 21600, 0
AUTOEXEC.BAK, 968, 728456, 78015, 0
```

**See also :** [cFilesInDirectory](#), [cAllSubDirectories](#), [cSubDirectory](#)

# RcsCountFileDir

## Purpose :

RcsCountFileDir counts the total directories or files in a specified directory (with recursivity or not).

## Declare Syntax :

Declare Function cRcsCountFileDir Lib "t2win-16.dll" (ByVal FileOrDir As Integer, ByVal FirstFileOrDir As String, ByVal MaskDir As String, ByVal Recurse As Integer) As Integer

## Call Syntax :

test% = cRcsCountFileDir(FileOrDir%, FirstFileOrDir\$, MaskDir\$, Recurse%)

## Where :

FileOrDir%	FALSE for directories TRUE for files
FirstFileOrDir\$	the starting directory (root or sub-dir) or file
MaskDir\$	the mask for performing the search (If this is an empty string, "*.*)" is used)
Recurse%	FALSE for no recursivity TRUE for recursivity
test%	the number of sub-dirs or files founden in the specified directory

## Comments :

This function is a superset function of [cCountDirectories](#) and [cCountFiles](#)

For directory :

- The internal '.' in each directory is not counted.
- The root directory is not counted.

For file :

- The mask is the standard search mask (\*, ?, letters, ciphers).

**See also :** [cCountDirectories](#), [cCountFiles](#)

# FilesInDirOnDisk

## Purpose :

FilesInDirOnDisk writes all files from a specified directory into a file on disk.

## Declare Syntax :

Declare Function cFilesInDirOnDisk Lib "t2win-16.dll" (ByVal nFile As String, ByVal nFilename As String, ByVal nAttribute As Integer) As Integer

## Call Syntax :

```
test% = cFilesInDirOnDisk(nFile$, nFilename$, nAttribute)
```

## Where :

nFile\$	the file on disk
nFilename	the directory to proceed with the file mask (if this is an empty string, *.* is used)
nAttribute	the attribute to search (see <a href="#">Constants and Types declaration</a> )
test%	the number of files founded

## Comments :

When nAttribute is a positive value, the search is based on an OR test. If one or more attributes of file is founded, the file is taken.

When nAttribute is a negative value, the search is based on an AND test. If all attributes of files are founded, the file is taken.

## Examples :

```
Dim i As Integer
```

```
i = cFilesInDirOnDisk("c:\test.tmp", *.*", A_ALL)
```

**See also :** [cFilesInDirToArray](#), [cFilesInDirectory](#), [cFilesInfoInDir](#), [cAllSubDirectories](#), [cSubDirectory](#)



# FilesInDirToArray

## Purpose :

FilesInDirToArray reads all files from a specified directory into an array.

## Declare Syntax :

Declare Function cFilesInDirToArray Lib "t2win-16.dll" (ByVal nFilename As String, ByVal nAttribute As Integer, array() As Any) As Integer

## Call Syntax :

test% = cFilesInDirToArray(nFilename\$, nAttribute%, Array())

## Where :

nFilename	the directory to proceed with the file mask (if this is an empty string, *.* is used)
nAttribute	the attribute to search (see <a href="#">Constants and Types declaration</a> )
Array()	is the variable array string with one dimension.
test%	>=0 is the number of file in the specified directory, < 0 is an error occurs (error n° is the negative value of all DA_x values, see <a href="#">Constants and Types declaration</a> ).

## Comments :

When nAttribute is a positive value, the search is based on an OR test. If one or more attributes of file is founded, the file is taken.

When nAttribute is a negative value, the search is based on an AND test. If all attributes of files are founded, the file is taken.

This function can handle only a variable type'd string derived from tagVARSTRING (see below).

Don't forget that if you use the 'ReDim' statement at the procedure level without have declared the array als Global, you must initialize the array before using this function (see below). You must initialize the array with enough space to handle the size of the file This is due to a VB limitation.

```
Type tagVARSTRING
    Contents           As String
End Type
```

## Examples :

```
ReDim AD(-999 To 1000)           As tagVARSTRING

For i = -999 To 1000
    AD(i).Contents = Space$(256)
Next i

Debug.Print cFilesInDirToArray("c:\*.*", A_ALL, AD())

Debug.Print AD(-999).Contents
Debug.Print AD(-998).Contents
```

**See also :** [cFilesInDirOnDisk](#), [cFilesInDirectory](#), [cFilesInfolnDir](#), [cAllSubDirectories](#), [cSubDirectory](#)

# RcsFileSize

## Purpose :

RcsFileSize returns the logical size of files by file mask in a specified directory (with recursivity or not).

RcsFileSizeOnDisk returns the physical size of files by file mask in a specified directory (with recursivity or not).

RcsFilesSlack returns in one call, the slack from files by file mask in a specified directory (with recursivity or not), the logical size and the physical size.

## Declare Syntax :

```
Declare Function cRcsFileSize Lib "t2win-16.dll" (ByVal FirstDir As String, ByVal MaskDir As String, ByVal Recurse As Integer) As Long
```

```
Declare Function cRcsFileSizeOnDisk Lib "t2win-16.dll" (ByVal FirstDir As String, ByVal MaskDir As String, ByVal Recurse As Integer) As Long
```

```
Declare Function cRcsFilesSlack Lib "t2win-16.dll" (ByVal FirstDir As String, ByVal MaskDir As String, ByVal Recurse As Integer, Size1 As Long, Size2 As Long) As Integer
```

## Call Syntax :

```
test& = cRcsFileSize(FirstDir$, MaskDir$, Recurse%)
```

```
test& = cRcsFileSizeOnDisk(FirstDir$, MaskDir$, Recurse%)
```

```
test% = cRcsFilesSlack(FirstDir$, MaskDir$, Recurse%, Size1, Size2)
```

## Where :

FirstDir\$	the starting directory (root or sub-dir).
MaskDir\$	the mask for performing the search (If this is an empty string, "*" is used)
Recurse%	FALSE for no recursivity TRUE for recursivity
test&	is the size of all files fouden with the file mask.
test%	is the slack for all files fouden with the file mask.
Size1	is the logical size of all files fouden with the file mask.
Size2	is the physical size of all files fouden with the file mask.

## Comments :

If the mask is invalid or if the file not exists or if an error occurs when accessing the file, the return value is 0

The slack of a file or files by file mask is the % of all spaces not used on all last clusters.

## Examples :

```
test& = cRcsFileSize("C:\", "*", True) 'on my system, 437,896,805 bytes  
test& = cRcsFileSize("C:\", "*", False) 'on my system, 87,141,863 bytes
```

```
test& = cRcsFileSizeOnDisk("C:\", "*", True) 'on my system, 487,784,448 bytes  
test& = cRcsFileSizeOnDisk("C:\", "*", False) 'on my system, 87,343,104 bytes
```

```
test& = cRcsFilesSlack("C:\", "*", True, 0, 0)'on my system, 10 %  
test& = cRcsFilesSlack("C:\", "*", False, 0, 0) 'on my system, 0%
```

**See also :** [cFileSize](#), [cGetDiskClusterSize](#)

# ReadMnuLanguage

## Purpose :

SaveMnuLanguage creates or updates a file which contains the text (menu) for supporting a language.  
ReadMnuLanguage reads a file which contains the text (menu) for supporting a language.

## Declare Syntax :

```
Declare Function cReadMnuLanguage Lib "t2win-16.dll" (hCtlFirstMenu As Control, ByVal FileLanguage As String) As Integer
Declare Function cSaveMnuLanguage Lib "t2win-16.dll" (hCtlFirstMenu As Control, ByVal FileLanguage As String) As Integer
```

## Call Syntax :

```
test% = cSaveMnuLanguage(hCtlFirstMenu, FileLanguage)
test% = cReadMnuLanguage(hCtlFirstMenu, FileLanguage)
```

## Where :

hCtlFirstMenu	is the first menu control on the form.
FileLanguage\$	is the file name to perform the language management.
test%	TRUE if all is ok FALSE is an error has occurred

## Comments :

These functions are very, VERY simple to use and your application can support multi-language very fast.

If a problem occurs when accessing the menus or if the form has no menu or if the filename is an EMPTY string, the returned value is FALSE. These functions doesn't test the validity of the file name.

FileLanguage is the name of the file to use to store or retrieve the Property. After the first saving, you translate the file (with NOTEPAD, b.e.) into an another language and save it to an other name. You can use the extension als follows .T?? with ?? is FR (for FRench), UK (for United Kingdom), GE (for GErmany), IT (for ITaly), SP (for SPain), ... .

## Examples :

```
test% = cSaveMnuLanguage(mnu_File, "D:\TIME2WIN\DEMO\TIME2WIN.TUK")
        translate it to French and save it in the file "D:\TIME2WIN\DEMO\TIME2WIN.TFR"
test% = cReadMnuLanguage(mnu_File, "D:\TIME2WIN\DEMO\TIME2WIN.TFR")
```

**See also :** [cReadCtlLanguage](#), [cSaveCtlLanguage](#)

# SpellMoney

## Purpose :

SpellMoney spells money value with hundredth.

## Declare Syntax :

Declare Function cSpellMoney Lib "t2win-16.dll" (ByVal Value As Double, ByVal Units As String, ByVal Cents As String) As String

## Call Syntax :

Test\$ = cSpellMoney(Value#, Units\$, Cents\$)

## Where :

Value#	is the money value to spell.
Units\$	is the text string for units part.
Cents\$	is the text string for cents part.
Test\$	is the returned spelled money value.

## Comments :

## Examples :

Test\$ = cSpellMoney("98765.43", "dollars", "cents")

SpellMoney of '4.12' is 'Four dollars and Twelve cents'

SpellMoney of '16' is 'Sixteen dollars'

SpellMoney of '25' is 'Twenty-Five dollars'

SpellMoney of '34' is 'Thirty-Four dollars'

SpellMoney of '43' is 'Forty-Three dollars'

SpellMoney of '61' is 'Sixty-One dollars'

SpellMoney of '98765.43' is 'Ninety-Eight Thousand Seven Hundred Sixty-Five dollars and Forty-Three cents'

SpellMoney of '123456789.75' is 'One Hundred Twenty-Three Million Four Hundred Fifty-Six Thousand Seven Hundred Eighty-Nine dollars and Seventy-Five cents'

## See also :

# Fraction

## Purpose :

Fraction returns a value into the form of a fraction.

## Declare Syntax :

Declare Function cFraction Lib "t2win-16.dll" (ByVal nValue As Double, nNumerator As Double, nDenominator As Double) As Double

## Call Syntax :

Test# = cFraction(Value#, Numerator#, Denominator#)

## Where :

Value#	is the value to proceed.
Numerator#	is the returned numerator.
Denominator#	is the returned denominator.
Test#	is the returned value (Numerator# / Denominator#).

## Comments :

## Examples :

```
Dim Value           As Double
Dim Numerator       As Double
Dim Denominator     As Double
Dim CalculatedValue As Double
```

```
Value = 0.75
CalculatedValue = cFraction(Value, Numerator, Denominator)
-> Numerator = 3
-> Denominator = 4
-> CalculatedValue = 0.75
```

```
Value = 3.14159265
CalculatedValue = cFraction(Value, Numerator, Denominator)
-> Numerator = 3017882801
-> Denominator = 960621932
-> CalculatedValue = 3,14159265
```

## See also :

# RndInit, RndD, RndI, RndL, RndS

## Purpose :

RndInit initialize the random generator.

RndD return a double random number.

RndI return an integer random number.

RndL return a long random number.

RndS return a single random number.

Rnd return a double random number between 0.0 and 1.0.

## Declare Syntax :

```
Declare Sub cRndInit Lib "t2win-16.dll" (ByVal nRnd As Long)
```

```
Declare Function cRndD Lib "t2win-16.dll" () As Double
```

```
Declare Function cRndI Lib "t2win-16.dll" () As Integer
```

```
Declare Function cRndL Lib "t2win-16.dll" () As Long
```

```
Declare Function cRndS Lib "t2win-16.dll" () As Single
```

```
Declare Function cRnd Lib "t2win-16.dll" () As Double
```

## Call Syntax :

```
Call cRndInit(nRnd&)
```

```
Test% = cRndI()
```

```
Test& = cRndL()
```

```
Test! = cRndS()
```

```
Test# = cRndD()
```

```
Test# = cRnd()
```

## Where :

nRnd < 0 : initialization with the current date and time.  
> 0 : initialization with the passed value.

Test? the returned random number

## Comments :

## Examples :

```
Call cRndInit(-1)
```

```
debug.print cRndI()           -> 316  
debug.print cRndL()           -> 45980750  
debug.print cRndS()           -> 1,330308E+38  
debug.print cRndD()           -> 1,87044922807943E+304  
debug.print cRnd()            -> 1,87044922807943E+304
```

## See also :

# StringSAR

## Purpose :

StringSAR searches and replaces a string by an another in the specified string.

## Declare Syntax :

Declare Function cStringSAR Lib "t2win-16.dll" (ByVal Txt As String, ByVal Search As String, ByVal Replace As String, ByVal Sensitivity As Integer) As String

## Call Syntax :

Test\$ = cStringSAR(Txt\$, Search\$, Replace\$, Sensitivity%)

## Where :

Txt\$	the string to proceed.
Search\$	the string to be searched.
Replace\$	the replacement string.
Sensitivity%	TRUE if the search must be case-sensitive, FALSE if the search is case-insensitive.
Test\$	the returned string with replacement.

## Comments :

If the search string is an EMPTY string, the returned string is the passed string.

If an error occurs when creating buffer, the returned string is the passed string.

The length of the replace string can be > or < of the search string.

The replace string can be an EMPTY string. In this case, the search string is removed from the file.

## Examples :

```
Dim Txt           As String
Dim Search        As String
Dim Replace       As String
Dim Test          As String
```

```
Txt = "TIME TO WIN, TIME TO WIN IS A DLL"
```

```
Search = "TIME TO WIN"
```

```
Replace = "TIME2WIN"
```

```
Test = cStringSAR(Txt, Search, Replace, False)
```

```
debug.print Test          -> "TIME2WIN, TIME2WIN IS A DLL"
```

```
Search = "TIME to WIN"
```

```
Replace = "TIME2WIN"
```

```
Test = cStringSAR(Txt, Search, Replace, True)
```

```
debug.print Test          -> "TIME TO WIN, TIME TO WIN IS A DLL"
```

```
Search = " TO "
```

```
Replace = "2"
```

```
Test = cStringSAR(Txt, Search, Replace, True)
```

```
debug.print Test          -> "TIME2WIN, TIME2WIN IS A DLL"
```

**See also :**



# TruncatePath

## Purpose :

TruncatePath truncates a long path with filename.

## Declare Syntax :

```
Declare Function cTruncatePath Lib "t2win-16.dll" (ByVal nFilename As String, ByVal NewLength As Integer) As String
```

## Call Syntax :

```
Test$ = cTruncatePath(nFilename, NewLength%)
```

## Where :

nFilename	is the path.
NewLength%	is the new length of the path.
Test\$	is the returned truncated path.

## Comments :

If 'nFilename' is an invalid file, the returned path is always an EMPTY string.  
If 'NewLength' is below to 25, the returned path is always an EMPTY string.  
If the length of 'nFilename' is below 25, the 'nFilename' is returned.

## Examples :

```
Dim Tmp           As String  
Dim Test         As String  
Dim NewLength    As Integer
```

```
NewLength = 25
```

```
Tmp = "time2win.bas"  
debug.print cTruncatePath(Tmp, NewLength) ' -> time2win.bas
```

```
Tmp = "windows\system\time2win.bas"  
debug.print cTruncatePath(Tmp, NewLength) ' -> windows.....time2win.bas
```

```
Tmp = "c:\windows\system\time2win.bas"  
debug.print cTruncatePath(Tmp, NewLength) ' -> c:\windows...time2win.bas
```

```
Tmp = "c:\windows\system\vb\time2win\time2win.bas"  
debug.print cTruncatePath(Tmp, NewLength) ' -> c:\windows...time2win.bas
```

```
Tmp = "c:\windows\system\vb\source\time2win\time2win.bas"  
debug.print cTruncatePath(Tmp, NewLength) ' -> c:\windows...time2win.bas
```

## See also :

## Notice for VB 4.0

Normally, all routines except routines with variant usage must work with Visual Basic 4.0

The variant problem is due to the fact that Microsoft uses the OLEAPI in replacement of VBAPI.

You must use the T2WIN-16.DLL for Visual Basic 4.0 (16-Bit).

# CountI, CountL, CountS, CountD

## Purpose :

CountI counts a specific value in an Integer array.

CountL counts a specific value in a Long array.

CountS counts a specific value in a Single array.

CountD counts a specific value in a Double array.

## Declare Syntax :

```
Declare Function cCountI Lib "t2win-16.dll" (array() As Integer, ByVal Value As Integer) As Long
Declare Function cCountL Lib "t2win-16.dll" (array() As Long, ByVal Value As Long) As Long
Declare Function cCountS Lib "t2win-16.dll" (array() As Single, ByVal Value As Single) As Long
Declare Function cCountD Lib "t2win-16.dll" (array() As Double, ByVal Value As Double) As Long
```

## Call Syntax :

```
cnt& = cCountI(array(), Value%)
cnt& = cCountL(array(), Value&)
cnt& = cCountS(array(), Value#)
cnt& = cCountD(array(), Value!)
```

## Where :

array()	is the array (Integer, Long, Single, Double).
Value?	is the value to count (Integer, Long, Single, Double).
cnt&	is the returned counted value.

## Comments :

**See Also :** [Array routines](#)

# SearchI, SearchL, SearchS, SearchD

## Purpose :

SearchI Searches a specific value in an Integer array.

SearchL Searches a specific value in a Long array.

SearchS Searches a specific value in a Single array.

SearchD Searches a specific value in a Double array.

## Declare Syntax :

Declare Function cSearchI Lib "t2win-16.dll" (array() As Integer, ByVal Value As Integer) As Long

Declare Function cSearchL Lib "t2win-16.dll" (array() As Long, ByVal Value As Long) As Long

Declare Function cSearchS Lib "t2win-16.dll" (array() As Single, ByVal Value As Single) As Long

Declare Function cSearchD Lib "t2win-16.dll" (array() As Double, ByVal Value As Double) As Long

## Call Syntax :

cnt& = cSearchI(array(), Value%)

cnt& = cSearchL(array(), Value&)

cnt& = cSearchS(array(), Value#)

cnt& = cSearchD(array(), Value!)

## Where :

array() is the array (Integer, Long, Single, Double).

Value? is the value to search (Integer, Long, Single, Double).

cnt& > 0 : the position of the searched value;

= -1 : the searched value is not found.

## Comments :

**See Also :** [Array routines](#)



